
WorkingTitle Documentation

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Author

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Here goes some introduction text or whatever you like the reader to know at the first glance

Before

First pages cover anything that happens before the game is run: marketing, ads, gamecons, reviews, webs, videos, landing pages, websites, press kits, app-store views, kickstarter, trials, purchases, downloads, installation, dependencies, setup, etc...

1.1 Homepage

This is a dummy page for before.

During

Middle pages cover anything that happens until game is over: menus, login, loading screens, tutorials, levels, stages, rewards, bosses, credits, etc...

2.1 Screens

There are three main screensplanned to be available in the game. There is the login screen which is used for authentication with a login server, followed by the character selection screen with. Finally we have the game screen showing the character and the health status icons on the left side and some controls on the right side. In the middle part the game drawing surface is present.

After

Final pages cover everything that happens after game is over: uninstall, extensions, dlcs, app-store reviews, blog comments, and regular post-activity once game is finished. Everything that makes a player to reinstall and replay the game applies here too.

3.1 Extensions

This is a sample and describes an extentions dummy page.