```
STMFV <- function (sv, Rn=6378137, Rm=6335439, .aaframe='a') {
  Cradeg <- pi / 180 ## conversion to radians from degrees
 OmegaE <- 2*pi/86400 ## seems to match INS better than exact value
 stmf <- vector('numeric', length=15)</pre>
 ## get the transformation matrix a-frame to 1-frame
  rlm <- XformLA (data.frame(PITCH=sv[7]/Cradeg, ROLL=sv[8]/Cradeg,
                             THDG=sv[9]/Cradeg))
  ## This is the inertial correction to rotation rates; cf. Noureldin p. 179-180
  omega <- as.vector (c(-sv[5] / Rm,
                        OmegaE * cos(sv[1]) + sv[4] / (Rn),
                        OmegaE * sin(sv[1]) + sv[4] * tan(sv[1]) / Rn),
                      mode='numeric')
 ## signs account for b-frame to a-frame: reverse sign of 3, swap 1 and 2
 0ill \leftarrow matrix (c(0, omega[3], omega[1],
                    -omega[3], 0, -omega[2],
                    -omega[1], omega[2], 0), ncol=3)
 Oilb <- Oill %*% rlm
 ## find the derivative of the transformation matrix:
 ## SRM is skew-symmetric representation of measured rotation rates
 SRR < -c(0, -sv[12], -sv[10],
           sv[12], 0, sv[11],
           sv[10], -sv[11], 0)
 SRM \leftarrow aperm(array(SRR, dim=c(3,3)))
 dRLA <- rlm %*% SRM - Oilb
  ## position derivatives
 DR \leftarrow c(sv[5] / Rm, sv[4] / (Rn * cos (sv[1])), sv[6])
 ## accelerations = velocity derivatives
 Grav <- as.numeric (Gravity (sv[1] / Cradeg, sv[3]))</pre>
 AA <- as.vector (c (sv[14], sv[13], sv[15] + Grav), mode='numeric') # a-frame
 AL <- as.vector (rlm %*% as.matrix (AA), mode='numeric')
 ## correct for angular effects
 VL <- c(sv[4], sv[5], sv[6])
  svdf <- data.frame(LAT=sv[1] / Cradeg, GGALT=sv[3])</pre>
 AL <- as.vector (AL - RotationCorrection (svdf, VL), mode='numeric')
 AL[3] < -AL[3] - Grav
 ## attitude-angle derivatives: see workflow document
 if (abs(rlm[1,2]) < 0.001) { ## avoiding rounding errors; see workflow
    RRT <- c(-dRLA[3,1]/sqrt(1-rlm[3,1]^2),
             1/(1+(rlm[3,2]/rlm[3,3])^2) * (rlm[3,2]/rlm[3,3]) *
               (-dRLA[3,2]/rlm[3,2] + dRLA[3,3]/rlm[3,3]),
             (rlm[1,2]*dRLA[1,1]/rlm[1,1]^2 - dRLA[1,2]/rlm[1,1]))
  } else {
    RRT <- c(-dRLA[3,1]/sqrt(1-rlm[3,1]^2),
             1/(1+(rlm[3,2]/rlm[3,3])^2) * (rlm[3,2]/rlm[3,3]) *
               (-dRLA[3,2]/rlm[3,2] + dRLA[3,3]/rlm[3,3]),
             1/(1+(rlm[1,1]/rlm[1,2])^2) *
               (dRLA[1,1]/rlm[1,2] - dRLA[1,2]*rlm[1,1]/rlm[1,2]^2))
 }
 stmf <- c(DR, AL, RRT, rep(0, 6))
    return (as.vector (stmf, mode='numeric'))
}
```