```
#include <iostream>
2
    #include <cstdlib>
3
4
    #include "Colour.h"
5
6
    int main()
7
8
9
    Colour red(1.0f, 0.0f, 0.0f);
10
11
      Colour green (0.0f, 1.0f, 0.0f);
12
      green.Print();
13
14
          Colour white (1.0f, 1.0f, 1.0f);
15
         white.Print();
16
17
     red.Print();
18
19
20
```