



INTRODUCTION TO DATA SCIENCE

TA class I – Jupyter Notebook

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Before starting...

Anaconda

- Data science toolkit
- Tons of packages



• Download and Install...

Anaconda Installers

Windows

Python 3.8

64-Bit Graphical Installer (466 MB)

32-Bit Graphical Installer (397 MB)

MacOS

Python 3.8

64-Bit Graphical Installer (462 MB)

64-Bit Command Line Installer (454 MB)

Linux

Python 3.8

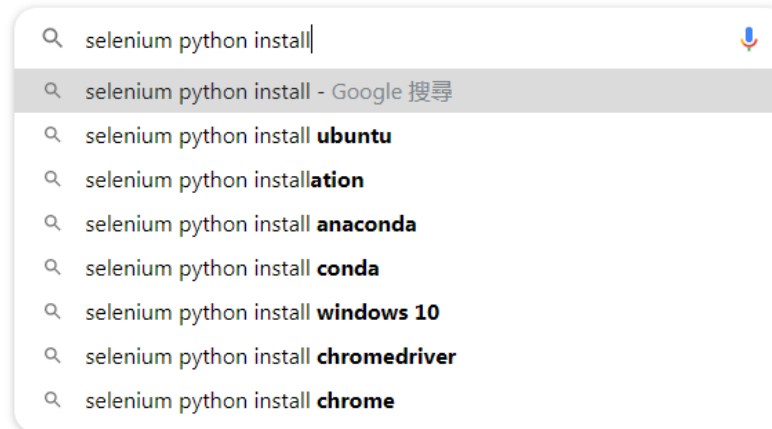
64-Bit (x86) Installer (550 MB)

64-Bit (Power8 and Power9) Installer (290 MB)

TRIVIAL



• Packages...

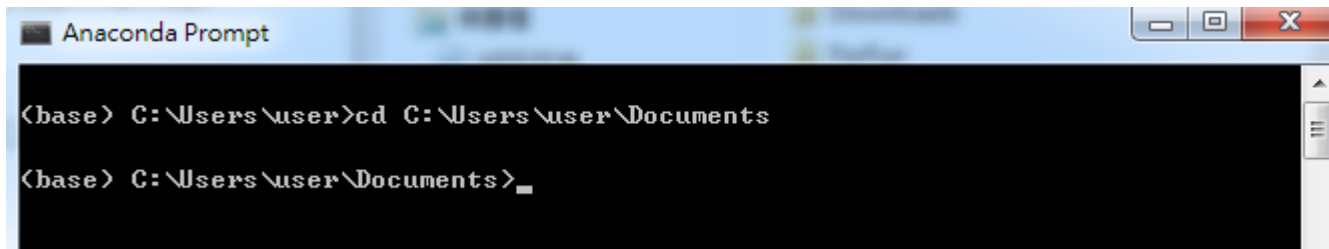


TRIVIAL



• Changing directory

Same parent



```
Anaconda Prompt

(base) C:\Users\user>cd C:\Users\user\Documents

(base) C:\Users\user\Documents>_
```

A screenshot of the Anaconda Prompt window. The title bar is blue and says "Anaconda Prompt". The command prompt shows the user changing the directory from "C:\Users\user" to "C:\Users\user\Documents" using the "cd" command. The prompt then shows the user at the new directory "C:\Users\user\Documents" with a cursor.

Different parent



```
Anaconda Prompt

(base) C:\Users\user>cd B:\Documents\R

(base) C:\Users\user>
(base) C:\Users\user>B:
(base) B:\Documents\R>
```

A screenshot of the Anaconda Prompt window. The title bar is blue and says "Anaconda Prompt". The command prompt shows the user changing the directory from "C:\Users\user" to "B:\Documents\R" using the "cd" command. The prompt then shows the user at the new directory "B:\Documents\R" with a cursor.

Jupyter Notebook

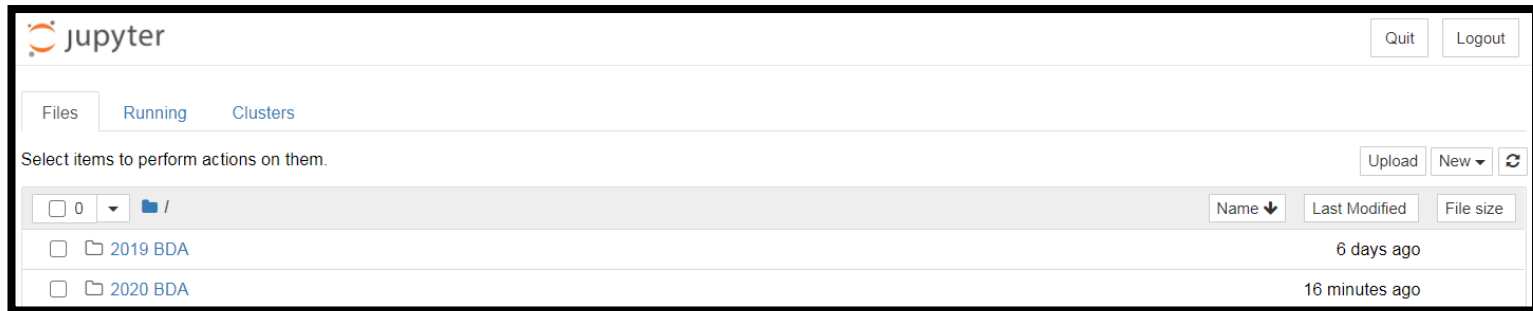
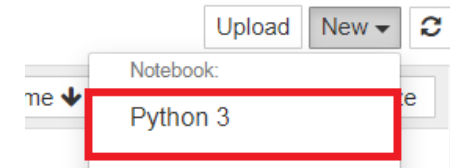
- Starting the Notebook

```
Anaconda Prompt

(base) C:\Users\user>B:

(base) B:\>cd B:\Documents\2019四上

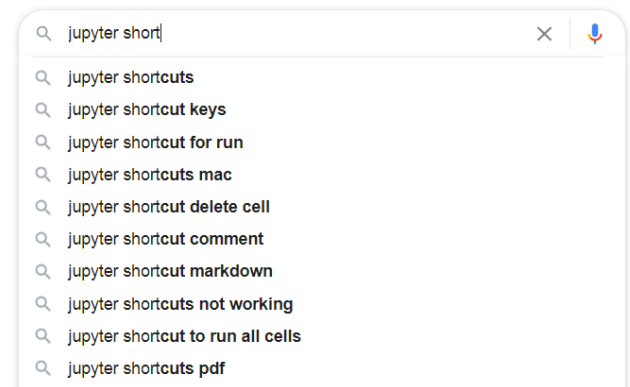
(base) B:\Documents\2019四上>jupyter notebook
```



(shift + Enter or Ctrl + Enter)

- Run your code block-wise
- Tab for auto-fill
- Ctrl + / for comment out multiple lines
- Shift + Tab for tooltips

And more...



Python Quick Review

Beautiful is better than ugly.

Explicit is better than implicit.

Simple is better than complex.

Complex is better than complicated.

Flat is better than nested.

Sparse is better than dense.

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Readability counts.

Special cases aren't special enough to break the rules.

Although practicality beats purity.

Errors should never pass silently.

Unless explicitly silenced.

In the face of ambiguity, refuse the temptation to guess.

There should be one -- and preferably only one

-- obvious way to do it.

Although that way may not be obvious at first unless you're Dutch.



Now is better than never.

Although never is often better than **right** now.

If the implementation is hard to explain, it's a bad idea.

If the implementation is easy to explain, it may be a good idea.

Namespaces are one honking great idea -- let's do more of those!

— The Zen of Python, by Tim Peters

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Wut... Error again ?!!

```
-----  
UnicodeDecodeError                                Traceback (most recent call last)  
pandas\_libs\parsers.pyx in pandas._libs.parsers.TextReader._convert_tokens()  
  
pandas\_libs\parsers.pyx in pandas._libs.parsers.TextReader._convert_with_dtype()  
  
pandas\_libs\parsers.pyx in pandas._libs.parsers.TextReader._string_convert()  
  
pandas\_libs\parsers.pyx in pandas._libs.parsers._string_box_utf8()  
  
UnicodeDecodeError: 'utf-8' codec can't decode byte 0xa1 in position 3: invalid start byte  
  
During handling of the above exception, another exception occurred:
```

`UnicodeDecodeError: 'utf-8' codec can't decode byte 0xa1 in position 3: invalid start byte`



🔍 `UnicodeDecodeError: 'utf-8' codec can't decode byte` |



**You definitely are not the first person
to encounter this kind of problem.**

Exception Type	Description
IOError	Raised when an I/O operation fails, such as when an attempt is made to open a nonexistent file in read mode.
IndexError	Raised when a sequence is indexed with a number of a nonexistent element.
KeyError	Raised when a dictionary key is not found.
NameError	Raised when a name (of a variable or function, for example) is not found.
SyntaxError	Raised when a syntax error is encountered.
TypeError	Raised when a built-in operation or function is applied to an object of inappropriate type.
ValueError	Raised when a built-in operation or function receives an argument that has the right type but an inappropriate value.
ZeroDivisionError	Raised when the second argument of a division or modulo operation is zero.

Different types of variables

```
a_integer = 7
a_float   = 7.0
a_string  = 'seven'
a_tuple   = (7,7,7)
a_list    = [7, 7.0, 'seven', [777]]
```

```
a_dict = {'a_integer':a_integer, 'a_float':a_float, 'a_string':a_string, 'a_tuple':a_tuple, 'a_list':a_list}
```

```
list(iter(a_dict))
```

```
['a_integer', 'a_float', 'a_string', 'a_tuple', 'a_list']
```

```
for key, value in a_dict.items():
    print('The value of the key \" %s \" is %s ' %(key, value))
```

```
The value of the key " a_integer " is 7
The value of the key " a_float " is 7.0
The value of the key " a_string " is seven
The value of the key " a_tuple " is (7, 7, 7)
The value of the key " a_list " is [7, 7.0, 'seven', [777]]
```

for / while / if else / def()

```
for_list = range(3)
for i in for_list:
    print('Iteration ' + str(i))
```

Iteration 0
Iteration 1
Iteration 2

```
count = 0
while count < 3:
    print('Iteration ' + str(count))
    count = count + 1
```

Iteration 0
Iteration 1
Iteration 2


```
if_list = [2,4,6,8]
for i in if_list:
    if i < 5:
        print('small')
    else:
        print('SUGOI DEKAI')
```

```
small
small
SUGOI DEKAI
SUGOI DEKAI
```

```
def random_list(start, end, n):
    return list(random.randint(start, end) for _ in range(n))

random_list(100, 300, 10)
```

```
[123, 271, 147, 117, 152, 218, 242, 162, 154, 295]
```

mutable vs. immutable

```
a_list[0] = 8  
print(a_list)
```

```
[8, 7.0, 'seven', [777]]
```

```
print(a_tuple[0])  
a_tuple[0] = 8
```

```
7
```

```
-----  
TypeError                                Traceback (most recent call last)  
<ipython-input-58-1310e17f78a2> in <module>  
      1 print(a_tuple[0])  
----> 2 a_tuple[0] = 8
```

```
TypeError: 'tuple' object does not support item assignment
```

Address - Binding Names to Objects

Reference : <https://www.geeksforgeeks.org/is-python-call-by-reference-or-call-by-value/>

```
a = "first"
b = "first"

# Return the actual location
# where the variable is stored
print(id(a))

# Returns the actual location
# where the variable is stored
print(id(b))

# Returns true if both the variables
# are stored in same location
print(a is b)
```

42744888

42744888

True

```
a = [10, 20, 30]
b = [10, 20, 30]

# return the Location where the variable is stored
print(id(a))

# return the Location where the variable is stored
print(id(b))

# returns false if the Location is not same
print(a is b)

# returns true if the Locations are all the same
print(a[0] is b[0] and a[1] is b[1] and a[2] is b[2])
```

91308552

85554952

False

True

Call by assignment

```
def foo(a):  
    # A new vriable is assigned  
    # for the new string  
    a = "new value"  
    print("Inside Function:", a)  
  
    # Driver's code  
    string = "old value"  
    foo(string)  
  
    print("Outside Function:", string)
```

Inside Function: new value
Outside Function: old value

```
def foo(a):  
    a[0] = "Hay"  
  
    # Driver's code  
    bar = ['Hi', 'how', 'are', 'you', 'doing']  
    foo(bar)  
    print(bar)
```

['Hay', 'how', 'are', 'you', 'doing']