

NC State University -Nuclear Computational Science Group

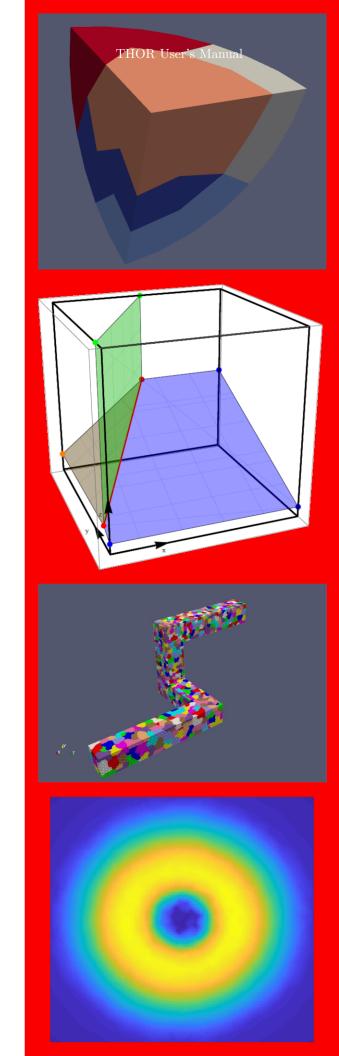
## THOR User's Manual

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# Revision Log

Revision	Date	Affected Pages	Revision Description
0	06/09/2022	All	Initial Release



# Acronyms

 ${\bf THOR}\ \ \textit{TetraHedral-grid High Order Radiation (transport\ code)}$ 

 $\mathbf{MPI}\ \mathit{Message\ Passing\ Interface}$ 

NCSU North Carolina State University

 ${\bf LAPACK}\ \ {\it Linear\ Algebra\ PACKage}$ 

 $\mathbf{HDPE} \ \mathit{High Density PolyEthylene}$ 

 ${\bf GUI} \ \textit{Graphical User Interface}$ 

 $\mathbf{XS} \ \mathit{Cross} \ \mathit{Section}$ 



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The purpose of the User Manual is to provide the novice user with the necessary instructions to install, compile, and execute the *TetraHedral-grid High Order Radiation (transport code)* (THOR). Additionally, this manual contains two tutorials to guide the user in using THOR, as well as a description of input and output files that THOR can interact with or create.



# 1. System Requirements

- UNIX-like operating system, recommended Ubuntu
- Some type of Message Passing Interface (MPI) (recommended mpich)
- make
- Some Fortran compiler (recommended gfortran)
- (Conditional on setup method) git



# 2. Getting Started

### 2.1 Obtaining THOR

This section describes how to obtain THOR. Please contact the code owner Yousry Azmy to be added to the project's membership.

Once a user has been added to the projects membership, they can navigate to their desired installation directory and clone THOR from the *North Carolina State University* (NCSU) GitHub repository using the following command:

```
>> git clone https://github.ncsu.edu/NCSU-Rad-Transport/THOR.git
```

Alternatively, a user who will communicate frequently with THOR's GitHub repository can link their computer's ssh keys with their GitHub account and clone THOR directly by issuing the following command:

```
>> git clone git@github.ncsu.edu:NCSU-Rad-Transport/THOR.git
```

## 2.2 Obtaining LAPACK dependencies

THOR depends on certain *Linear Algebra PACKage* (LAPACK) routines. These are provided with THOR as a sub-module. The LAPACK submodule can be initialized by:

```
>> git submodule update --init
```

The LAPACK submodule is not expected to change at all. However, if it does, the THOR repository keeps track of the associated version of the LAPACK repository, so the user may run:

```
>> git submodule update
```

to obtain the latest LAPACK submodule. If as expected LAPACK hasn't changed an empty line will be displayed.



### 2.3 Compiling THOR

This section describes how to compile THOR and its dependencies. The first step is to compile the LAPACK dependency. To this end, navigate to the installation scripts using (where <thor\_dir> is the directory THOR was cloned into):

>> cd <thor\_dir>/contrib/scripts

Edit the file make.inc to specify the MPI Fortran compiler available on the local machine (if gfortran and mpich are being used, there is no need to make any changes). Also, if necessary, enter command line that modify the environment to enable the compilation process to find the path to required executables; these typically have the form >> load module pathname, where pathname is a directory on the local computer where these necessary executables reside. Execute the build\_lapack.sh script by (first command may not be necessary, it only ensures that build\_lapack.sh is executable):

```
>> chmod +x build_lapack.sh
>> ./build_lapack.sh <n>
```

where <n> is the number of processors. For example, on Idaho National Laboratory's Sawtooth HPCthe compiler is set in make.inc via the statement FORTRAN = mpif90, and the environment is modified with the command line

>> module load mvapich2/2.3.3-gcc-8.4.0".

A successful LAPACK build will conclude the scrolled output on the screen with a table of the form:

--> LAPACK TESTING SUMMARY <-- Processing LAPACK Testing output found in the TESTING directory

SUMMARY	nb test run	numer	rical error	other	r error
=============	========	=====	========	=====	
REAL	1291905	0	(0.000%)	0	(0.000%)
DOUBLE PRECISION	1292717	0	(0.000%)	0	(0.000%)
COMPLEX	749868	0	(0.000%)	0	(0.000%)
COMPLEX16	749588	1	(0.000%)	1	(0.000%)
> ALL PRECISIONS	4084078	1	(0.000%)	1	(0.000%)

The LAPACK build may conclude with:

```
make[2]: Leaving directory '<thor_dir>/contrib/lapack/TESTING/EIG'
NEP: Testing Nonsymmetric Eigenvalue Problem routines
./EIG/xeigtstz < nep.in > znep.out 2>&1
make[1]: *** [Makefile:464: znep.out] Error 139
make[1]: Leaving directory '<thor_dir>/contrib/lapack/TESTING'
make: *** [Makefile:43: lapack_testing] Error 2
```

These errors indicate that the system did not have enough memory allocated to LAPACK to complete the entirety of the testing suite. This is typically not a concern and if these are the sole errors, the user is free

to continue on to the next step. The correctness of THOR and the LAPACK linkage can later be verified with the regression tests if the user so desires.

Now, THOR can be compiled. Navigate to the cloned THOR folder, and then to the source folder within it:

```
>> cd \verb"<thor_dir>"/THOR/src
```

and, as before, edit the file Makefile to utilize the available MPI Fortran compiler and if necessary modify the environment to enable make to locate the compiler (again, for gfortran and mpich, no changes are necessary). Then type:

```
>> make
```

Successful compilation of THOR will conclude with the line:

```
mv ./thor-1.0.exe ../
```

The THOR executable (named in the above line) can be found here:

```
>> ls <thor_dir>/THOR/
```

that should produce:

```
doc examples hello_world scripts src thor-1.0.exe unit
```

## 2.4 Running THOR for the first time

Navigate to the hello\_world directory:

```
>> cd <thor_dir>/THOR/hello_world
```

Check the content of this folder:

```
>> ls
```

It should show the following files:

```
>> 1s
hello_world.in hello_world.o hello_world.thrm hello_world.xs
```

These files have the following significance:

• hello\_world.in is a sample input file to THOR. This file is used to execute THOR.



- hello\_world.thrm is the corresponding mesh file that is referenced within hello\_world.in. At this point, it is only important that it is present and has the proper THOR mesh format. Creation of THOR mesh files is covered later in this manual.
- hello\_world.xs is the corresponding cross section file, also referenced within hello\_world.in, and again at this point, it is only important that it is present.
- hello\_world.o is the corresponding output file created by redirecting THOR's standard output. This file can be used to compare THOR's printed output with what it should be upon correct termination of this run.

THOR is invoked with the executable name and the standard input file that is specified as the first and only command line argument passed to THOR.

```
>> ../thor-1.0.exe hello_world.in
```

For parallel execution type:

```
>> mpirun -np <n> ../thor-1.0.exe hello_world.in
```

where  $\langle n \rangle$  is the number of processors. Several files should have been created:

- hello\_world.flux
- hello\_world.fluxeven
- hello\_world.fluxodd
- hello\_world.in.log
- hello\_world.in\_out.csv
- intermediate\_output\_even.dat
- intermediate\_output\_odd.dat

The significance of these files will be discussed later. THOR's standard output should start with a banner and conclude with:

```
Region averaged reaction rates

-- Region -- 0 Volume= 1.500000E+01

Group Flux Fission Absorption Fiss Src
    1 9.515584E-01 1.284604E+00 8.564026E-01 1.284604E+00

Total 9.515584E-01 1.284604E+00 8.564026E-01 1.284604E+00

Execution of THOR completed successfully
```



#### 2.4.1 Running THOR Regression Tests

If THOR appears to be running properly, it is recommended that the user run THOR's regression tests after making THOR. To do this, navigate to the regression tests directory:

>> cd <thor\_dir>/THOR/examples/regression\_tests

and run the script to run all regression tests

>> bash ./runall.bash <n>

Here <n> is the number of processors to use (default 1). These tests will take some time. For 24 threads, these tests take about 2 to 3 hours. As such, it is recommended that this testing be performed overnight. It should also be noted that two of the inputs, homogeneous\_cube\_keig\_1G/keig\_jfnk.inp and takeda-IV/takeda\_jfnk.inp, use JFNK in problems with opposing reflective boundary conditions. THOR currently does not support the running of such problems in parallel. As such the user should manually rerun those problems after the testing script completes unless the user originally specified <n>=1.

### 2.5 Pre/post Processors

#### 2.5.1 Mesh Converter

The mesh converter is the current recommended pre-processessing utility for THOR meshes. This converter takes a version 4 Gmsh file (tested with version 4.1) and converts it to the THOR mesh input file described in Section 4.2. There are plans to extend this converter to intake other versions of Gmsh and exodus and even perhaps add other output formats in addition to the current THOR mesh output. As of the publishing of this manual, Gmsh version 4.1 is the most recent release Gmsh mesh file format.

To compile the Mesh Converter, navigate to the source folder:

>> cd <thor\_dir>/pre-processors/Mesh\_Converter/src

and then make the converter by typing:

>> make

A successful compilation of the Mesh Converter will conclude with the line:

```
>> mv ./Mesh_Converter.exe ../
```

The Mesh Converter does not have any software requirements that are not also required by THOR.

To run the Mesh Converter, simply invoke the mesh converter binary and follow it immediately with the Gmsh input file (where <gmsh\_file> is the name of the Gmsh file):

>> <path\_to\_Mesh\_Converter>/Mesh\_Converter.exe <gmsh\_file>



The output file will be titled <code><gmsh\_file>\_out.thrm</code>. This output will set all boundary conditions to vacuum. If the user desires to set boundary conditions to reflective or incoming flux boundary conditions, then boundary conditions can be specified on the command line when invoking the Mesh Converter by using the <code>-bc</code> indicator. If the <code>-bc</code> indicator is called, then the next six entries will be assumed to be the boundary conditions (integer values) on each of the six primary directions. The order for the boundary conditions specified in this manner are as follows:

```
-x +x -y +y -z +z
```

0 is the integer value for vacuum boundary conditions, 1 is the integer value for reflective boundary conditions, and 2 is the integer value for incident flux boundary conditions. i.e. The following use of the Mesh Converter will convert the Gmsh file and assign reflective boundary conditions to the -x, -y, and +y boundary faces, and all other boundary conditions will be set to vacuum.

```
>> <path_to_Mesh_Converter>/Mesh_Converter.exe <gmsh_file> -bc 1 0 1 1 0 0
```

It should be noted that if reflective boundary conditions are specified, then the reflective boundaries must all reside on flat boundary surfaces. If the user tries to assign reflective boundary conditions to a direction with a non-flat boundary, then the converter utility will throw an error and terminate. This check is ignored if all boundary conditions are reflective.

#### 2.5.2 Cross Section Converter

The Cross Section (XS) converter is the current recommended pre-processessing utility for THOR cross sections. This converter takes one of several different input XS formats and converts them to one of several different output XS formats.

The XS converter DOES have software requirements that are not also required by THOR, namely the HDF5 developer's tools. If the user wishes to acquire HDF5 in order to install and use the XS converter, they may do so with the command (for deb package managers):

```
>> sudo apt install libhdf5-dev
```

To compile the XS converter, navigate to the source folder:

```
>> cd <thor_dir>/pre-processors/XS_Converter/src
```

and then make the converter by typing:

```
>> make
```

A successful compilation of the XS converter will conclude with the line:

```
>> mv ./XS_Converter.exe ../
```

To run the XS converter, simply invoke the XS converter binary and follow it immediately with the XS input file followed by the XS output format (where <xs\_in> is the name of the XS input file and <out\_form> is the output format):

>> <path\_to\_XS\_Converter>/XS\_Converter.exe <xs\_in> <out\_form>

The output file will be titled <xs\_in>\_<out\_form>.out unless the output is for an HDF5 format (such as OpenMC cross sections), in which case it will be of the form <xs\_in>\_<out\_form>.out.h5.

Currently, the THOR XS converter only supports the following input/output formats:

- Input formats:
  - Serpent Version 2 multigroup XS output
  - THOR XS format described in Section 4.3
- Output formats:
  - THOR THOR XS format described in Section 4.3
  - OpenMC Creates an initial Python script for running with OpenMC. This script only contains
    the commands to create and use the cross sections so the user must either add it to an existing
    OpenMC script, or create one with this initial baseline by adding geometry, settings, etc.

There are also plans to add the following formats for input/output as well:

- MPACT/VERA Export controls allowing.
- MCNP Export controls allowing.

#### 2.5.3 THOR\_MESH\_Generator

THOR\_MESH\_Generator is an older pre-processor that converts exodus and gmsh (the legacy version 2) mesh formats to THOR's native mesh format. It is currently undergoing maintenance and will likely have important capabilities simply added to the Mesh Converter after which it may be removed. As such, use of the THOR\_MESH\_Generator is not currently recommended.



## 3. Tutorials

THOR currently includes two tutorials to guide new users through the process of creating a mesh with Gmsh, using the Mesh Converter to make it a THOR mesh, and running THOR using that mesh. The first tutorial is the Godiva tutorial, creating a model of the bare Godiva critical experiment sphere, meshing it, and running it with THOR. This tutorial demonstrates basic THOR problem creation and running concepts.

The second tutorial is the BeRP tutorial, creating a model of the BeRP ball with 3 inches of polyethylene reflector surrounding the BeRP ball. This tutorial demonstrates a more advanced problem involving multiple materials and regions.

Since both systems are physically equivalent to one-dimensional spherical problems, the symmetry is taken advantage of and the problems are modeled using a one/eighth model with reflective boundary conditions to be equivalent to the full spheres for the tutorial. In the tutorial folders,

<thor\_dir>/THOR/examples/Godiva\_tutorial and <thor\_dir>/THOR/examples/BeRP\_tutorial, versions
of these tutorials with full spheres, half spheres, and quarter spheres are also included along with reference
results.

#### 3.1 Godiva Tutorial

Godiva is an un-shielded, pulsed, nuclear burst reactor. It is essentially a homogeneous sphere of highly enriched uranium with a diameter of 30 cm, that was operated by inserting a piston of fissile material [2]. In this tutorial the critical benchmark configuration described in Ref. [1] is considered. The geometry that is modeled by THOR is a homogeneous sphere of radius 8.7407 cm discretized by tetrahedra similar to Fig. 3.1. The energy domain is discretized with six energy groups, and cross sections are provided by [1].

This tutorial first explains how a tetrahedral mesh is created for the Godiva problem, then the cross sections data input is discussed, and finally the standard input to THOR is covered. The input files discussed below for the Godiva tutorial are located in:

>> <thor\_dir>/THOR/examples/Godiva\_tutorial

#### 3.1.1 Godiva Mesh

The workflow described here is suitable if the user has access to a compatible version of Gmsh. Any version 4 Gmsh should work, but the example specifically performed here was done using Gmsh version 4.10.1.

Begin by navigating to the location of the Godiva Gmsh geometry files, which are found in:

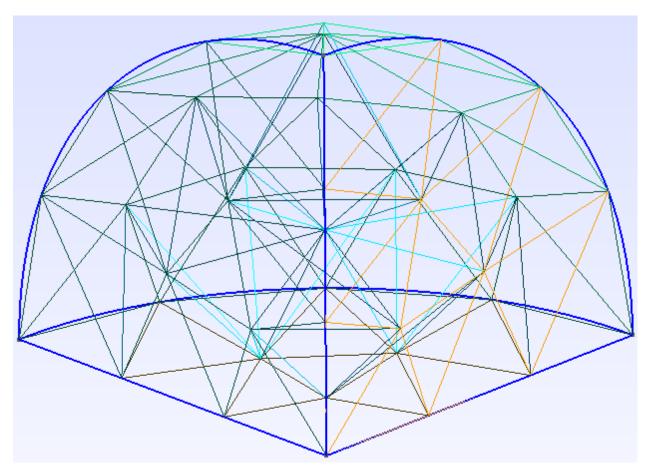


Figure 3.1: Coarse mesh for Godiva problem

<thor\_dir>/THOR/examples/Godiva\_tutorial/mesh\_create/

Opening the file geometry file godiva\_octant.geo in a text editor, it can be observed that the model is created by removing the negative portions of each direction from a sphere centered at the origin. For more details on creating original Gmsh inputs, see the Gmsh reference manual.

Open godiva\_octant.geo in Gmsh and run the "3D" command from the "Mesh" dropdown menu under "Modules". The mesh should be generated and now become visible in the *Graphical User Interface* (GUI). Now, select the "Save" command from the same "Mesh" dropdown to save the generated mesh to godiva\_octant.msh. This mesh may be compared to the provided godiva\_octant\_msh.ref, however they may differ slightly if the versions differ or if optimization of the mesh is employed.

The gmsh file godiva\_octant.msh is converted to THOR's native mesh format by executing the Mesh Converter with the command line:

>> <thor\_dir>/THOR/pre-processors/Mesh\_Converter/Mesh\_Converter.exe convert\_godiva.msh -bc 1 0 1 0 1 0

Note that since we are modeling the fully positive octant of the sphere we are setting all of the flat negative faces to be reflective (see Section 2.5.1 for more details). After successful completion of the conversion, the following printout should appear:



Reading in gmsh:
Progress:***********************************
Calculating Adjacencies:
Progress:***********************************
Outputting thrm file:
Progress:***********************************
Calculating volumes:
Progress:***********************************
Region 5 volume: 3.3099604624050352E+02
Region 5 equivalent radius: 4.2911933629822876E+00
Total system volume: 3.3099604624050352E+02
Equivalent radius: 4.2911933629822876E+00
THOR mesh converter successful

The file godiva\_octant.thrm should result from this execution for use by THOR. This mesh may be compared to the provided godiva\_octant\_thrm.ref, which it should match if godiva\_octant.msh matches godiva\_octant\_msh.ref. Notice that the given volume for Region 5 (the Godiva eighth of a sphere as seen in godiva\_octant.geo) is 330.996 cm<sup>3</sup>, but the actual octant volume for the Godiva sphere is 349.653 cm<sup>3</sup>. The ratio of the actual volume to the meshed volume is then 1.056366, which will come in handy later. This concludes the mesh generation step for this tutorial.

#### 3.1.2 Cross section data

The user should now move godiva\_octant.thrm to the input file location

```
<thor_dir>/THOR/examples/Godiva_tutorial/
```

and navigate there to continue the tutorial.

The THOR cross section file for the Godiva benchmark is provided by godiva.xs. THOR uses a custom cross section format that is explained in detail in Section 4.3.

At the end of Section 3.1.1, it was observed that there was a discrepancy in the volume of the Godiva mesh compared to the original problem. To preserve material mass, the cross sections must be altered by increasing them by a factor of 1.056366. In THOR, the user need not alter the cross sections themselves to make this adjustment. Instead, THOR will automatically adjust reaction and material attenuation calculations by a given density factor for each region. By default, this factor is 1.0, which will lead to use of the original cross sections unaltered. However, the user may specify density factors in a density factor file, described in Section 4.4. For this tutorial, this density factor adjustment is provided by godiva\_octant.dens

#### 3.1.3 THOR input file and executing THOR

The THOR input file is godiva\_octant.inp. THOR uses a keyword-based input that is listed in Section 4.1. The Godiva tutorial input file is verbose and some parameters are ignored as they are not relevant to the problem. Upon running THOR, a verbose form of the input will always be echoed, and ignored parameters will be highlighted as such.

```
problem_type
                     keig
keigsolver
                     рi
lambda
inflow
                     no
piacc
                     errmode
page_sweep
                     no
                     save
page_refl
                     all
page_iflw
kconv
                    1e-8
innerconv
                     1e-12
                     1e-7
outerconv
maxinner
                     5000
maxouter
                     25
jfnk_krsze
                     250
jfnk_maxkr
jfnk_method
                   flat
initial_guess
                    no
restart_out
                     no
ipiter
                     0
print_conv
                    yes
density_factor
                     godiva_octant.dens
execution
                     yes
mesh
                     ./godiva_octant.thrm
source
                     source.dat
flux_out
XS
                     ./godiva.xs
vtk_flux_out
                     yes
vtk_mat_out
                     yes
vtk_reg_out
                     no
vtk_src_out
                     no
cartesian_map_out
                    no
print_xs
                     no
ngroups
                     0
pnorder
pnread
                    0
upscattering
                    yes
multiplying
                     yes
scatt_mult_included yes
                     levelsym
qdtype
qdorder
cartesian_map
point_value_locations no
region_map
```

The Godiva tutorial is solved with THOR via the command line:

```
>> <thor_dir>/THOR/thor-1.0.exe godiva_octant.inp
```

Completion of execution of the Godiva tutorial is indicated by the printout:

```
Execution of THOR completed successfully
```



THOR provides the following output that is discussed in this tutorial:

- The final estimate of the multiplication factor is printed under "Execution Summary", "Final eigenvalue". In this case the value is 0.935. This is not close to critical because the mesh that is created is very coarse.
- A summary of group-wise, region-averaged reaction rates is provided for each region identifier separately under "Region averaged reaction rates". The volume of each region, and group-wise fluxes, fission, absorption, and fission source rates are listed.
- Two vtk formatted files, godiva\_octant\_flux.vtk contains spatial flux maps, and godiva\_octant\_mat.vtk contains the material map. These files can be opened with the ParaView post-processing tool.

A plot of the fast flux using ParaView 5.10.0 for this run is shown in Figure 3.2.

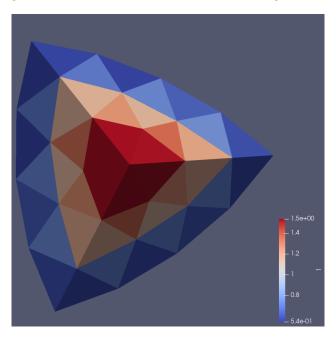


Figure 3.2: Fast flux for Godiva tutorial.

The reaction rate summary is given by:

Region averaged reaction rates

```
-- Region -- 5 Volume= 3.309960E+02

Group Flux Fission Absorption Fiss Src

1 8.317355E-01 1.381271E-01 4.883317E-02 1.381271E-01

2 1.549185E+00 2.298278E-01 9.364997E-02 2.298278E-01

3 9.627054E-01 1.353285E-01 5.854598E-02 1.353285E-01

4 1.585196E+00 2.152633E-01 9.782396E-02 2.152633E-01

5 1.137791E+00 1.819135E-01 8.630310E-02 1.819135E-01

6 1.682607E-01 4.366399E-02 2.265428E-02 4.366399E-02

Total 6.234875E+00 9.441242E-01 4.078105E-01 9.441242E-01
```



The results can be improved by increasing the refinement of the mesh. This can be achieved by reducing the mesh size parameter in the godiva\_octant.geo file, that parameter is MeshSize{ PointsOf{ Volume{:}; } }; which can be seen is set to 4.

### 3.2 Polyethylene Shielded BeRP Ball Tutorial

The BeRP ball is a weapons grade plutonium sphere used in detector and criticality experiments [4]. The ball represents a fission neutron source that is subcritical under normal conditions. The sphere has a mean radius of 3.7938 cm. The calculated density of the sphere is 19.604 g/cm<sup>3</sup> giving the plutonium a total mass of 4.483.884 g.

The BeRP ball is designed to be inserted into reflecting spherical shells. These shells act as both a moderating reflector that increases the induced fission rate produced in the ball, as well as a shield changing the spectrum and strength of the emitted neutrons that escape the reflector. The shells exist in a variety of sizes, with larger shells fitting around smaller shells to go from at least 0.5 inches to up to at least 6 inches. Shells also exist in a variety of materials including but not limited to *High Density PolyEthylene* (HDPE) and copper.

This tutorial includes the 3 inch polyethylene shield as the shell for the BeRP ball.

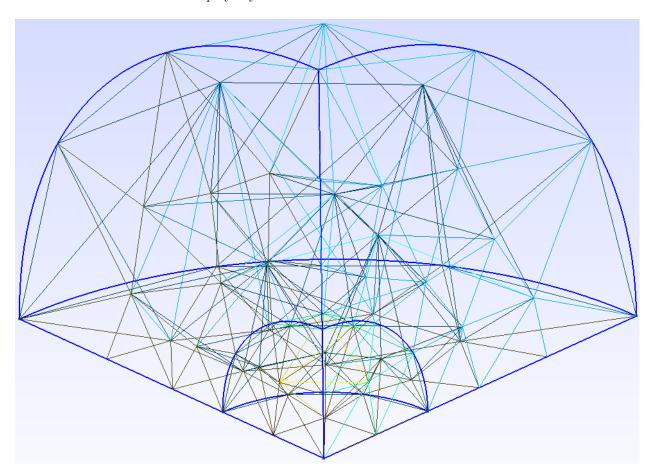


Figure 3.3: Coarse mesh for BeRP Ball with Poly Shield

This tutorial first explains how a tetrahedral mesh is created for the BeRP ball surrounded by a poly shield, then the cross sections data input is discussed, and finally the standard input to THOR is covered. The



input files discussed below for the BeRP tutorial are located in:

>> <thor\_dir>/THOR/examples/BeRP\_tutorial

#### 3.2.1 BeRP Ball Mesh

The workflow described here is suitable if the user has access to a compatible version of Gmsh. Any version 4 Gmsh should work, but the example specifically performed here was done using Gmsh version 4.10.1.

Begin by navigating to the location of the BeRP Gmsh geometry files, which are found in:

```
<thor_dir>/THOR/examples/BeRP_tutorial/mesh_create/
```

Opening the file geometry file berp\_octant.geo in a text editor, it can be observed that the model is created by removing the negative portions of each direction from a sphere centered at the origin surrounded by another sphere centered at the origin. For more details on creating original Gmsh inputs, see the Gmsh reference manual.

Open berp\_octant.geo in Gmsh and run the "3D" command from the "Mesh" dropdown menu under "Modules". The mesh should be generated and now become visible in the GUI. Now, select the "Save" command from the same "Mesh" dropdown to save the generated mesh to berp\_octant.msh. This mesh may be compared to the provided berp\_octant\_msh.ref, however they may differ slightly if the versions differ or if optimization of the mesh is employed.

The gmsh file berp\_octant.msh is converted to THOR's native mesh format by executing the Mesh Converter with the command line:

```
>> <thor_dir>/THOR/pre-processors/Mesh_Converter/Mesh_Converter.exe berp_octant.msh -bc 1 0 1 0 1 0
```

Note that since we are modeling the fully positive octant of the sphere we are setting all of the flat negative faces to be reflective (see Section 2.5.1 for more details). After successful completion of the conversion, the following printout should appear:

keading in gmsn:
Progress:***********************************
Calculating Adjacencies:
Progress:***********************************
Outputting thrm file:
Progress:***********************************
Calculating volumes:
Progress:***********************************
Region 6 volume: 2.6511347836966994E+01
Region 6 equivalent radius: 1.8497558414045954E+00
Region 7 volume: 6.6374040817476271E+02
Region 7 equivalent radius: 5.4113202652319341E+00
Total system volume: 6.9025175601172975E+02
Equivalent radius: 5.4824287000562011E+00
-



```
------ THOR mesh converter successful -------
----- Output written to berp_octant.thrm
```

The file berp\_octant.thrm should result from this execution for use by THOR. This mesh may be compared to the provided berp\_octant\_thrm.ref, which it should match if berp\_octant.msh matches berp\_octant\_msh.ref. Notice that the given volume for Region 6 (the BeRP eighth of a sphere as seen in berp\_octant.geo) is 26.511 cm<sup>3</sup>, but the actual octant volume for the BeRP ball is 28.591 cm<sup>3</sup>. Similarly, the given volume for Region 7 (the Poly shield eighth of a sphere as seen in berp\_octant.geo) is 663.740 cm<sup>3</sup>, but the actual octant volume for the Poly shield is 749.965 cm<sup>3</sup>. The ratio of the actual volume to the meshed volume for these two regions is then 1.078425 and 1.129907 respectively, which will come in handy later. This concludes the mesh generation step for this tutorial.

#### 3.2.2 Cross section data

The user should now move berp\_octant.thrm to the input file location

```
<thor_dir>/THOR/examples/BeRP_tutorial/
```

and navigate there to continue the tutorial.

The THOR cross section file for the BeRP benchmark is provided by berp.xs. THOR uses a custom cross section format that is explained in detail in Section 4.3.

At the end of Section 3.2.1, it was observed that there was a discrepancy in the volume of the BeRP mesh compared to the original problem. To preserve material mass, the cross sections must be altered by increasing them by a factor of 1.078425 in the BeRP ball and 1.129907 in the polyethylene. In THOR, the user need not alter the cross sections themselves to make this adjustment. Instead, THOR will automatically adjust reaction and material attenuation calculations by a given density factor for each region. By default, this factor is 1.0, which will lead to use of the original cross sections unaltered. However, the user may specify density factors in a density factor file, described in Section 4.4. For this tutorial, this density factor adjustment is provided by berp\_octant.dens. This file differs from the file in the Godiva tutorial in that it gives true region volumes instead of ratios of true to meshed volumes. The effect is the same, however it is often simpler to specify the density factors in this manner.

#### 3.2.3 THOR input file and executing THOR

The THOR input file is berp\_octant.inp. THOR uses a keyword-based input that is listed in Section 4.1. The BeRP tutorial input file is not verbose and all parameters given are used, though not all are necessary since many are the same as the default values. Upon running THOR, a verbose form of the input will always be echoed, and ignored parameters will be highlighted as such.

```
print_conv yes
lambda 0
problem_type keig ; keigsolver pi ; piacc errmode
page_refl save
innerconv 1E-8 ; outerconv 1E-6
maxinner 5 ; maxouter 5000
mesh ./berp_octant.thrm
```



```
xs ./berp.xs
density_factor berp_octant.dens
vtk_flux_out yes
vtk_mat_out yes
qdtype levelsym ; qdorder 4
region_map
6 1
7 2
```

The BeRP tutorial is solved with THOR via the command line:

```
>> <thor_dir>/THOR/thor-1.0.exe berp_octant.inp
```

Completion of execution of the BeRP tutorial is indicated by the printout:

```
Execution of THOR completed successfully
```

THOR provides the following output that is discussed in this tutorial:

- The final estimate of the multiplication factor is printed under "Execution Summary", "Final eigenvalue". In this case the value is 1.08.
- A summary of group-wise, region-averaged reaction rates is provided for each region identifier separately under "Region averaged reaction rates". The volume of each region, and group-wise fluxes, fission, absorption, and fission source rates are listed.
- Two vtk formatted files, berp\_octant\_flux.vtk contains spatial flux maps, and berp\_octant\_mat.vtk contains the material map. These files can be opened with the ParaView post-processing tool.

A plot of the thermal flux using ParaView 5.10.0 for this run is shown in Figure 3.4.

The reaction rate summary is given by:

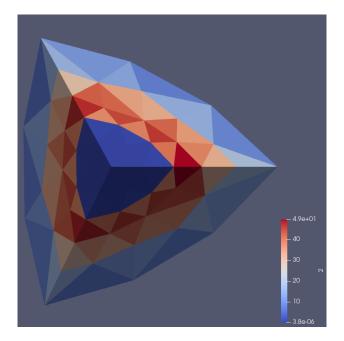


Figure 3.4: Thermal flux for BeRP tutorial.

The results can be improved by increasing the refinement of the mesh. This can be achieved by reducing the mesh size parameter in the berp\_octant.geo file, that parameter is MeshSize{ PointsOf{ Volume{:}; } }; which can be seen is set to 6 for the poly and 2 for the BeRP.



# 4. Input Format

The THOR transport solver has distinct user input formats for the following separate input files:

- Standard Input File (Section 4.1) The primary input file to be run by THOR. All other input files will either be listed in this file, or assumed to be the default filenames as described in Section 4.1. This is the only input file given to THOR by way of the command line.
- Mesh File (Section 4.2) File containing the physical 1st order tet mesh for the problem.
- Cross Section File (Section 4.3) File containing cross sections for the problem.
- Density Factor File (Section 4.4) File containing the density factors for each adjustment of cross sections in each region.
- Initial Guess File (Section 4.5) File containing the initial guess for the problem.
- Source File (Section 4.6) File containing the source for a fixed source problem.

This chapter describes the input formats of the THOR transport solver.

## 4.1 THOR Standard Input Format

The following describes properties of the keyword based THOR input file:

- Any keyword can appear in any order, but no keyword may appear multiple times.
- Every keyword has a default value, and THOR will echo a verbose form of the input at the beginning of the run, including all keywords and their values for the problem, whether they are set by the user or not.
- Whitespace is necessary between a parameter and the parameter values but is otherwise ignored.
- It is recommended that each parameter have its own line, however multiple parameters can be on the same line separated by semicolons (;).
- The user should ensure that line endings are UNIX text line endings, not Windows or Mac line endings.
- Whether multiple parameters are on the same line or not, the value immediately following the parameter is assumed to be that parameter's value.
- A line cannot contain more than 200 characters and most parameters must have all their values on the same line they reside, with exceptions outlined in the parameter descriptions, for some parameters that have a potentially large number of values (the only exception is region\_map at this time).

- Lines starting with an exclamation point, !, and blank lines will be ignored. Any data following an exclamation point on a used line will be ignored. This is equivalent to FORTRAN's comment style.
- The job name, <job\_name>, is the input filename with extension removed if the extension is ".in", ".in", or ".i"

#### 4.1.1 PROBLEM\_TYPE Card

problem\_type prob\_type>

Keyword	Type	Options	Default		
problem_type	STRING	keig/fsrc	keig		
Description: Problem type. Either eigenvalue (keig) or fixed source (fsrc)					

#### 4.1.2 KEIGSOLVER Card

keigsolver <solver\_type>

Keyword	Type	Options	Default		
keigsolver	STRING	pi/jfnk	pi		
Description: Solver type for keig. Either power iteration (pi) or Jacobian-Free Newton-Krylov (jfnk)					
(Jmk)					

#### 4.1.3 LAMBDA Card

lambda <spatial\_order>

Keyword	Type	Options	Default		
lambda	INTEGER	-	0		
Description: Expansion order, negative number indicates reduced set					

#### 4.1.4 INFLOW Card

inflow <infl\_spec>

Keyword	Type	Options	Default
inflow	STRING	yes/no/ <filename></filename>	no

Description: If fixed inflow boundary conditions are provided for fsrc problems. If yes, then "finflow.dat" is assumed to be the filename. If a string other than "yes" or "no" is given, then that string is assumed to be the filename.

#### 4.1.5 PIACC Card

piacc <acc\_method>



Keyword	Type	Options	Default		
piacc	STRING	errmode/none	none		
Description: Type of power iteration acceleration: none or error mode extrapolation					

#### 4.1.6 PAGE\_SWEEP Card

page\_sweep\_option>

Keyword	Type	Options	Default	
page_sweep	STRING	yes/no	no	
Description: If the sweep path is saved (no) or is paged to scratch file when not needed (yes)				

#### 4.1.7 PAGE\_REFL Card

page\_refl\_option>

Keyword	Type	Options	Default	
page_refl	STRING	page/save/inner	save	
Description: If significant angular fluxes are paged to/from scratch file (page), stored (save), or				
discarded after completing	ng inner iterations for a given	ren group (inner)		

#### 4.1.8 PAGE\_IFLW Card

page\_iflw <page\_iflw\_option>

Keyword	Type	Options	Default		
page_iflw	STRING	bygroup/all	all		
Description: If inflow information required (bygroup)	Description: If inflow information is loaded to memory completely (all) or for each group when				

#### 4.1.9 KCONV Card

kconv <conv\_criteria>

Keyword	Type	Options	Default	
kconv	REAL	-	$10^{-4}$	
Description: Stopping criterion for eigenvalue				

#### 4.1.10 INNERCONV Card

innerconv <conv\_criteria>



Keyword	Type	Options	Default	
innerconv	REAL	-	$10^{-4}$	
Description: Stopping criterion for group flux during inner iteration				

### 4.1.11 OUTERCONV Card

outerconv <conv\_criteria>

Keyword	Type	Options	Default	
outerconv	REAL	-	$10^{-3}$	
Description: Stopping criterion for group flux during outer/power iteration				

#### 4.1.12 MAXINNER Card

maxinner <num\_iters>

Keyword	Type	Options	Default	
maxinner	INTEGER	-	10	
Description: Maximum number of inner iterations				

#### 4.1.13 MAXOUTER Card

maxouter <num\_iters>

Keyword	Type	Options	Default	
maxouter	INTEGER	-	100	
Description: Maximum number of outer/power iterations				

#### 4.1.14 JFNK\_KRSZE Card

jfnk\_krsze <krylov\_space\_size>

Keyword	Type	Options	Default	
jfnk_krsze	INTEGER	-	25	
Description: Maximum size of Krylov subspace during jfnk				

#### 4.1.15 JFNK\_MAXKR Card

jfnk\_maxkr <num\_iters>

Keyword	Type	Options	Default	
jfnk_maxkr	INTEGER	-	250	
Description: Maximum number of Krylov iterations				

#### 4.1.16 JFNK\_METHOD Card

jfnk\_method <jfnk\_method>

Keyword	Type	Options	Default	
jfnk_method	STRING	outer/flat/flat_wds	flat	
Description: Type of jfnk formulation, see [3] for details.				

#### 4.1.17 INITIAL\_GUESS Card

initial\_guess <init\_guess\_spec>

Keyword	Type	Options	Default
initial_guess	STRING	yes/no/ <filename></filename>	no

Description: If an initial guess file should be read. If yes, then "initial\_guess.dat" is assumed to be the filename. If a string other than "yes" or "no" is given, then that string is assumed to be the filename.

#### 4.1.18 RESTART\_OUT Card

restart\_out <restart\_out\_spec>

Keyword	Type	Options	Default
restart_out	STRING	yes/no/ <filename></filename>	no

Description: If a restart file should be written. If yes, then "<job\_name>\_restart.out" is assumed to be the filename. If a string other than "yes" or "no" is given, then that string is assumed to be the filename.

#### 4.1.19 IPITER Card

ipiter <num\_iters>

Keyword	Type	Options	Default		
ipiter	INTEGER	-	0		
Description: Number of initial power iterations for jfnk					

#### 4.1.20 PRINT\_CONV Card

print\_conv <print\_conv\_spec>

Keyword		Type			Options			D	efault		
print_conv		STRING			yes/no			no	)		
Description:	If o	convergence	monitor	is	written	to	file.	If	yes,	then	
" <job_name>_co</job_name>	onv.co	nvergence" is	the conver	rgenc	e filename	;					



#### 4.1.21 DENSITY\_FACTOR Card

density\_factor <dens\_fact\_filename>

Keyword	Type	Options	Default	
density_factor	STRING	no/filename	no	
Description: Density factor filename, or use no density factors (no).				

#### 4.1.22 EXECUTION Card

execution <exec\_opt>

Keyword	Type	Options	Default	
execution	STRING	yes/no	yes	
Description: If yes problem is executed, if no then input is only read and checked.				

#### 4.1.23 MESH Card

mesh <mesh\_filename>

Keyword	Type	Options	Default	
mesh	STRING	-	mesh.thrm	
Description: Name of the mesh file.				

#### 4.1.24 SOURCE Card

source\_filename>

Keyword	Type	Options	Default		
source	STRING	-	source.dat		
Description: Name of the volumetric source file for fsrc problems.					

#### 4.1.25 FLUX\_OUT Card

flux\_out <flux\_filename>

Keyword	Type	Options	Default		
flux_out	STRING	-	<pre><job_name>_flux.out</job_name></pre>		
Description: Name of the THOR formatted output flux file					

#### 4.1.26 XS Card

xs <xs\_filename>



Keyword	Type	Options	Default	
xs	STRING	-	xs.dat	
Description: Name of the cross section file				

#### 4.1.27 VTK\_FLUX\_OUT Card

vtk\_flux\_out <vtk\_flux\_spec>

Keyword	Type	Options	Default
vtk_flux_out	STRING	yes/no/ <filename></filename>	no

Description: If vtk flux file should be written. If yes, then "<job\_name>\_flux.vtk" is assumed to be the filename. If a string other than "yes" or "no" is given, then that string is assumed to be the filename.

#### 4.1.28 VTK\_MAT\_OUT Card

vtk\_mat\_out <vtk\_mat\_spec>

Keyword	Type	Options	Default
vtk_mat_out	STRING	yes/no/ <filename></filename>	no

Description: If vtk material file should be written. If yes, then "<job\_name>\_mat.vtk" is assumed to be the filename. If a string other than "yes" or "no" is given, then that string is assumed to be the filename.

#### 4.1.29 VTK\_REG\_OUT Card

vtk\_reg\_out <vtk\_reg\_spec>

Keyword	Type	Options	Default
vtk_reg_out	STRING	yes/no/ <filename></filename>	no

Description: If vtk region file should be written. If yes, then "<job\_name>\_reg.vtk" is assumed to be the filename. If a string other than "yes" or "no" is given, then that string is assumed to be the filename.

#### 4.1.30 VTK\_SRC\_OUT Card

vtk\_src\_out <vtk\_src\_spec>

Keyword	Type	Options	Default
vtk_src_out	STRING	yes/no/ <filename></filename>	no

Description: If vtk source file should be written. If yes, then "<job\_name>\_src.vtk" is assumed to be the filename. If a string other than "yes" or "no" is given, then that string is assumed to be the filename.

#### 4.1.31 CARTESIAN\_MAP\_OUT Card

cartesian\_map\_out <cartesia\_map\_filename>

Keyword	Type	Options	Default	
cartesian_map_out	STRING	-	<pre><job_name>\_cartesian\_map.ou</job_name></pre>	
Description: Name of the THOR formatted Cartesian map output file				

#### 4.1.32 PRINT\_XS Card

print\_xs <print\_xs\_opt>

Keyword	Type	Options	Default	
print_xs	STRING	yes/no	no	
Description: If cross sections are echoed to standard output.				

#### 4.1.33 PNORDER Card

pnorder <pn\_order>

Keyword	Type	Options	Default	
pnorder	INTEGER	-	0	
Description: Spherical harmonics order used for scattering in code.				

### 4.1.34 QDTYPE Card

qdtype <quad\_tp>

Keyword	Type	Options	Default
qdtype	STRING	levelsym/legcheb/ <filename></filename>	levelsym
Description: Quadrature type: level-symmetric, Legendre-Chebyshev, or read from file if a			
filename is given (read from file not currently supported).			

### 4.1.35 QDORDER Card

qdorder <quad\_ord>

Keyword	Туре	Options	Default	
qdorder	INTEGER	-	4	
Description: Order of the angular quadrature.				

#### 4.1.36 CARTESIAN\_MAP Card

cartesian\_map <cart\_map\_spec>

Keyword	Type	Options	Default
cartesian_map	STRING/REAL (9 entries)	no/xmin, xmax, nx, ymin, ymax, ny,	no
		zmin, zmax, nz	

Description: Sets up an overlayed Cartesian mesh that fluxes and reactions rates are averaged over. The Cartesian mesh is defined by the minimum and maximum coordinates for each direction (x, y, z) and number of subdivisions between.

#### 4.1.37 POINT\_VALUE\_LOCATIONS Card

point\_value\_locations <points>

Keyword	Type	Options	Default	
point_value_locations	STRING/REAL (3 N)	-	no	
Description: Allows extraction of flux values at user provided points. N is the number of points				

Description: Allows extraction of flux values at user provided points. N is the number of points, (x,y,z) coordinates of N points, x1 y1 z1 x2 y2...

#### 4.1.38 REGION\_MAP Card

region\_map <region\_maps>

Keyword	Type	Options	Default
region_map	STRING/INTEGER	no/reg1 mat1 reg2 mat2 reg3 mat3	no

Description: Mapping from region id to cross section id. Region ids are an integer assigned to to each tetrahedral element that are used to group elements into regions or blocks (see Section 4.2). Cross section ids are indices that identify sets of cross sections provided in the cross section input file (see Section 4.3). If no map is provided, then the mapping is assumed to be one to one, i.e. region 4 maps to cross section material 4, region 8 maps to cross section material 8, etc. The "region\_map" card can have entries on multiple lines.

The region\_map card is best illustrated for an example. Let us assume that we have regions -1,4,7,19 and we want to assign the cross section materials as follows:

4 -> 1

7 -> 1

19 -> 3

Then the region\_map card is given by:

region\_map -1 12 4 1 7 1 19 3

or, since the region\_map can be specified on multiple lines:

region\_map

-1 12

4 1

7 1

19 3

#### 4.1.39 Legacy Data Cards

The following cards specify data for deprecated features. Unless legacy features are being used, this data is not necessary and will be ignored.

Keyword	Type	Options	Default	Legacy Application	
ngroups	INTEGER	-	1	Old XS format	
Description: Number of ener	rgy groups in	cross section file.			
pnread	INTEGER	-	0	Old XS format	
Description: Spherical harm	onics expansion	on provided in cross se	ection file.		
upscattering	STRING	yes/no	yes	Old XS format	
Description: Read upscatter	ing data from	cross section file or ig	gnore it.		
multiplying	STRING	yes/no	yes	Old XS format	
Description: If the cross section file contains fission information.					
scatt_mult_included	STRING	yes/no	yes	Old XS format	
Description: If the cross section file scattering data includes the $2l + 1$ multiplier or not.					

#### 4.2 THOR Mesh Format

Line 1: number of vertices

Line 2: number of elements

Line 3: unused enter 1

Line 4: unused enter 1

Block 1: vertex coordinates, number of lines = number of vertices; each line is as follows:  $vertex_id x$ -coordinate y-coordinate z-coordinate

Block 2: region and source id assignments, number of lines = number of elements; each line is as follows: element\_id region\_id source\_id

For setting up Monte Carlo on the tet mesh, this block can be ignored.

Block 3: element descriptions, the vertex\_ids that form each element. Number of lines = number of elements; each line is as follows:

element\_id vertex\_id1 vertex\_id2 vertex\_id3 vertex\_id4

Next line: number of boundary face edits



Block 4: boundary face descriptions. All exterior faces associated with their boundary condition id, number if lines = number of boundary face edits; each line is as follows:

element\_id local\_tetrahedron\_face\_id boundary\_condition\_id

Explanation: local\_tetrahedron\_face\_id: natural local id of tetrahedrons face which is the id of the vertex opposite to this face. Note: indexed 0-3. boundary\_condition\_id: value = 0: vacuum BC value = 1: reflective BC value = 2: fixed inflow

Next line: number of adjacency list entries

Block 5: adjacency list, number of lines = number of adjacency list entries; each line is as follows: element\_id face\_id neighbor\_id neighbor\_face\_id

Explanation: The element\_id is the current element. The neighbor across the face indexed by face\_id has the element id neighbor\_id and the its own local index for the said common face is neighbor\_face\_id.

#### 4.3 THOR Cross Section Format

Lines starting with an exclamation point, !, and blank lines will be ignored. Any data following an exclamation point on a used line will be ignored. This is equivalent to FORTRAN's comment style. An example of the format is given in <thor\_dir>/THOR/examples/c5g7.xs. The following is the order of the data as it appears in the cross section file:

```
Line 1: THOR_XS_V1 <num_mats> <G> <L>
Line 2: energy_group_boundary_1... energy_group_boundary_G
Block 1: Each entry in this block contains cross sections for a single material.
Each block contains (L+1)*G+5 lines. There are num_mats blocks.
Entry line 1: id <material_id> name <material_name>
Entry line 2: fission_spectrum_1 fission_spectrum_2... fission_spectrum_G
Entry line 3: Sigma_f_1 Sigma_f_2 Sigma_f_3... Sigma_f_G
Entry line 4: nu_bar_1 nu_bar_2... nu_bar_G
Entry line 5: Sigma_t_1 Sigma_t_2... Sigma_t_G
Entry line 6: sig_scat_{0, 1->1} sig_scat_{0, 2->1}... sig_scat_{0, G->1}
Entry line 7: sig_scat_{0, 1->2} sig_scat_{0, 2->2}... sig_scat_{0, G->2}
Entry line G+5: sig_scat_{0, 1->G} sig_scat_{0, 2->G}... sig_scat_{0, G->G}
Entry line G+6: sig_scat_{1, 1->1} sig_scat_{1, 2->1}... sig_scat_{1, G->1}
Entry line G+7: sig_scat_{1, 1->2} sig_scat_{1, 2->2}... sig_scat_{1, G->2}
Entry line 2*G+5: sig_scat_{1, 1->G} sig_scat_{1, 2->G}... sig_scat_{1, G->G}
Entry line L*G+6: sig_scat_{L, 1->G} sig_scat_{L, 2->G}... sig_scat_{L, G->G}
```

- num\_mats = Total number of cross section materials.
- G = Total number of energy groups.
- L = Scattering expansion order.

- energy\_group\_boundary\_g: Currently unused, can be filled with 0s. Upper bound of energy group g. The assumption is that the energy structure is the same for all materials.
- material\_id = Index of the material. Used in identifying the material and region mapping.
- material\_name = Name of the material. Not used except in output for the user to keep track of materials.
- fission\_spectrum\_g: Fraction of neutrons born in fission that appear in energy group  $g(\chi)$ .
- Sigma\_f\_g: Fission cross section in group g ( $\Sigma_f$  NOT  $\nu\Sigma_f$ ).
- nu\_bar\_g: average number of neutrons released by fission caused by a neutron in energy group  $g(\nu)$ .
- Sigma\_t\_g: total cross section in energy group  $g(\Sigma_t)$ .
- sig\_scat\_{1, g'->g}: l-th Legendre polynomial moment of the scattering cross section from group g to g  $(\Sigma_{s,l,g'\to g})$ . The (2\*l+1) factor may be included in the value of the cross section or not, THOR can handle both cases. It needs to be specified separately every time.

### 4.4 THOR Density Factor Format

THOR density factors are used to adjust cross sections in the transport calculation. The first line in the file contains the <adj\_type>, specifying whether the data contained within is volumes or dens\_facts for the data. If volumes is specified, then the adjustment values are actual volumes of the regions pre-meshing. The meshed volume is then divided by the exact volume and the resulting ratio is the scaling factor for the cross sections in that region in THOR. If dens\_facts is specified, then the adjustment values are assumed to be the actual scaling factors for the cross sections for the specified region in THOR. The following describes the density factor format for THOR:

```
Line 1: <adj_type>
Line 2: <region_number> <adjustment>
Line 3: <region_number> <adjustment>
.
```

#### 4.5 THOR Initial Guess Format

THOR can read in an initial guess file for the transport calculation. This file is expected to be in unformatted FORTRAN binary. Typically the user need not worry about the structure of this file, the form is identical to that of the restart output file in Section 5.3, and in fact the expectation is that the user will only use an initial guess file from that THOR generated restart data.

#### 4.6 THOR Source Format

Fixed source problems in THOR should include a file specifying an external source. This file has a fixed format but lines may be commented with an exclamation point at the start of the line, or the ends of lines may be commented starting with an exclamation point. The order of the data for each source ID is all groups for a given source spatial/angular moment are on each line, then all spatial moments for a given angular moment are given line after line, which then repeats for each angular moment. This description is repeated below:



```
Line 1: THOR_SRC_V1 n_src_id n_ang_mom n_spat_mom

Block 1: The data in this block contains the source description for a single source ID.

Cells are assigned sources by ID in the mesh file.

Each block contains n_ang_mom*n_spat_mom+1 lines. There are n_src_id blocks.

Entry line 1: src_id

Entry line 2: Q_{1,1,1} Q_{1,1,2}... Q_{1,1,G}

Entry line 3: Q_{1,2,1} Q_{1,2,2}... Q_{1,2,G}

:

Entry line n_spat_mom+1: Q_{n_spat_mom,1,1} Q_{n_spat_mom,1,2}... Q_{n_spat_mom,1,G}

Entry line n_spat_mom+2: Q_{1,2,1} Q_{1,2,2}... Q_{1,2,G}

:

Entry line n_ang_mom*n_spat_mom+1: Q_{n_spat_mom,n_ang_mom,1}...

Q_{n_spat_mom,n_ang_mom,2} Q_{n_spat_mom,n_ang_mom,G}
```

The sources given are the actual sources as they will be used in the calculation, not multipliers of the base 0th moment (indexed as 1) source. If higher order moment data is given than the problem that THOR is solving (i.e. if a 0th spatial order and 2nd angular problem is being solved and n\_spat\_mom>1/n\_ang\_mom>3 source is given), then THOR will ignore the higher order source data and it wont be used. This feature allows for arbitrarily high order source specification that can be used in alternate versions of the same problem to determine the necessity of a certain spatial/angular expansion order without requiring the user remake the source for each calculation.



# 5. Output Format

The THOR transport solver has distinct output formats for the following separate output files:

- Log file All standard output to the terminal in THOR is echoed to a log file. The filename for the log file is the filename of the input file with the extension .log appended. If the input file has the .inp extension, then that extension will be removed before the .log extension is added. i.e. for the input file thisfile.in, the log file will be titled thisfile.log.
- CSV output file (Section 5.1) A csv output file that contains group-wise spatially averaged flux by region.
- Convergence file (Section 5.2) A file containing a record of the convergence of the calculation without calculation time information for direct comparison to other runs.
- Restart file (Section 5.3) A binary file containing an initial guess to restart the calculation if it is interrupted or if stronger convergence is later desired.
- Flux file (Section 5.4) A file containing the final flux distribution.
- VTK flux file (Section 5.5) A vtk file containing the final flux distribution.
- VTK material file (Section 5.5) A vtk file containing the spatial material information.
- VTK region file (Section 5.5) A vtk file containing the region spatial information.
- VTK source file (Section 5.5) A vtk file containing the external source information for fixed source problems.
- Cartesian map file (Section 5.6) A file containing the flux and reaction rate results from the overlaid Cartesian map specified by the user.

### 5.1 THOR CSV Output

THOR will always output a final CSV file containing group-wise flux data spatially averaged by region. Here numbers is the number of spatial regions in the problem. The format is as follows:

```
Line 1: column labels

Line 2: reg_1_idx reg_1_matid reg_1_flux_1 reg_1_flux_2... reg_1_flux_G

Line 3: reg_2_idx reg_2_matid reg_2_flux_1 reg_2_flux_2... reg_2_flux_G

:

Line numregs+1: reg_numregs_idx reg_numregs_matid reg_numregs_flux_1

reg_numregs_flux_2... reg_numregs_flux_G
```



### 5.2 THOR Convergence Output

THOR can output a record of the problem convergence without calculation time information. This file's purpose is to do direct comparison with other runs of the problem and is typically used by developers to guarantee conservation of convergence rates to code changes. All data contained in this file is also in the log file, but with the addition of calculation time. The format is column based where each batch of inner iterations prints out the resulting error followed by blocks at the end of each outer iteration printing out error and keff with column headers describing what each value is.

### 5.3 THOR Restart Output

THOR can read output a restart file for the transport calculation. This file is an unformatted FORTRAN binary file. Typically the user need not worry about the structure of this file, its sole intended use is as a restart file (as the initial guess) for a future calculation for either increased convergence or in the event that the original calculation was interrupted before completion.

### 5.4 THOR Flux Output

THOR can output a flux file containing the group-wise scalar flux data from the final solution to the transport calculation performed. The first line is numels, the number of tet elements in the problem. Each line following the first has a cell's volume followed by the group-wise flux starting from group 1 to group G. The format is as follows:

## 5.5 THOR VTK Outputs

THOR can output four types of VTK files for use with ParaView or other software used to analyze or visualize VTK formatted data. An example of visualization of the flux VTK file is shown in Chapter 3 for the two THOR tutorial problems. The VTK files THOR can output includes a flux file with the final flux data from the solution to the transport problem, a material file with material mapping from the THOR mesh/input files, a region file with region mapping from the THOR mesh file, and a source file with source mapping from the THOR mesh/input files.

## 5.6 THOR Cartesian Output

THOR can output data from an overlaid Cartesian that the user can specify, as described in Section 4.1.36. The data given is the spatially averaged flux over the Cartesian grid mesh. The file also contains the spatially averaged total, absorption, scattering, and fission reaction rates in addition to the spatially averaged fission source production rate. The format is as follows:

Line 1: column labels

Line 2: cell1\_x\_idx cell1\_y\_idx cell1\_z\_idx cell1\_flux cell1\_total\_rr cell1\_abs\_rr cell1\_scatt\_rr cell1\_fiss\_rr cell1\_fiss\_prod

Line 3: cell2\_x\_idx cell2\_y\_idx cell2\_z\_idx cell2\_flux cell2\_total\_rr cell2\_abs\_rr cell2\_scatt\_rr cell2\_fiss\_rr cell2\_fiss\_prod

:



# **Bibliography**

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