

Music Interface

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Crit 2

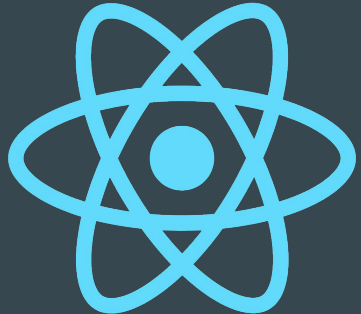
What are we doing?

- Creating a touchscreen interface for the space.
- Allow for user and theme customization.
- Make the experience both personal and communal.



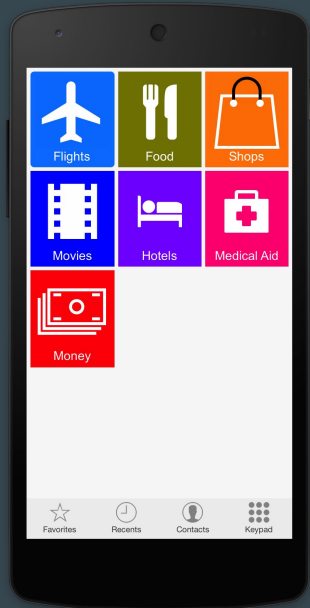
What we've done so far

- Initial UI design/wireframes
- Built UI Skeleton using React Native
- Created menu screen
 - Update visual background preferences → theme, shape
 - Update individual user preferences → color



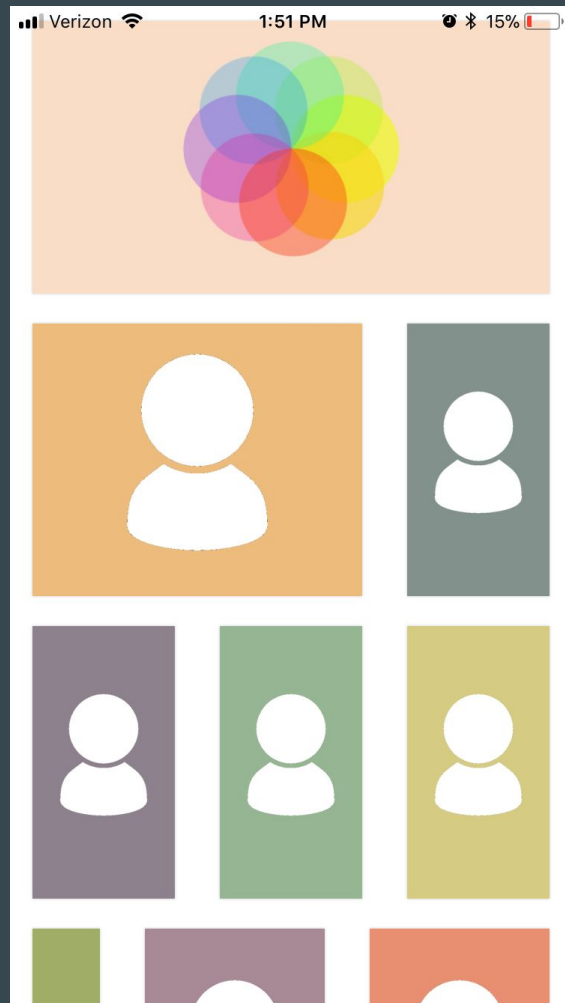
Menu Design Idea

Goal: Tile layout



UI Menu Implementation Currently

- Cards are dynamically rendered
- Cards are sized dynamically by screen size

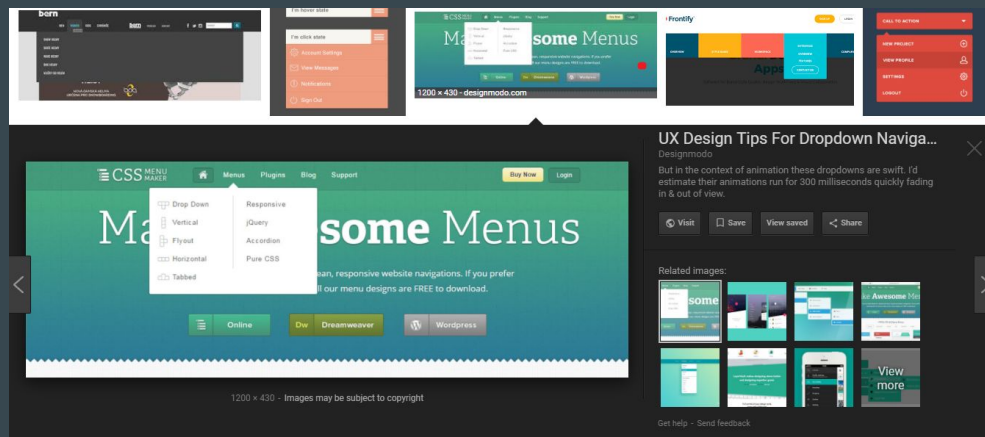
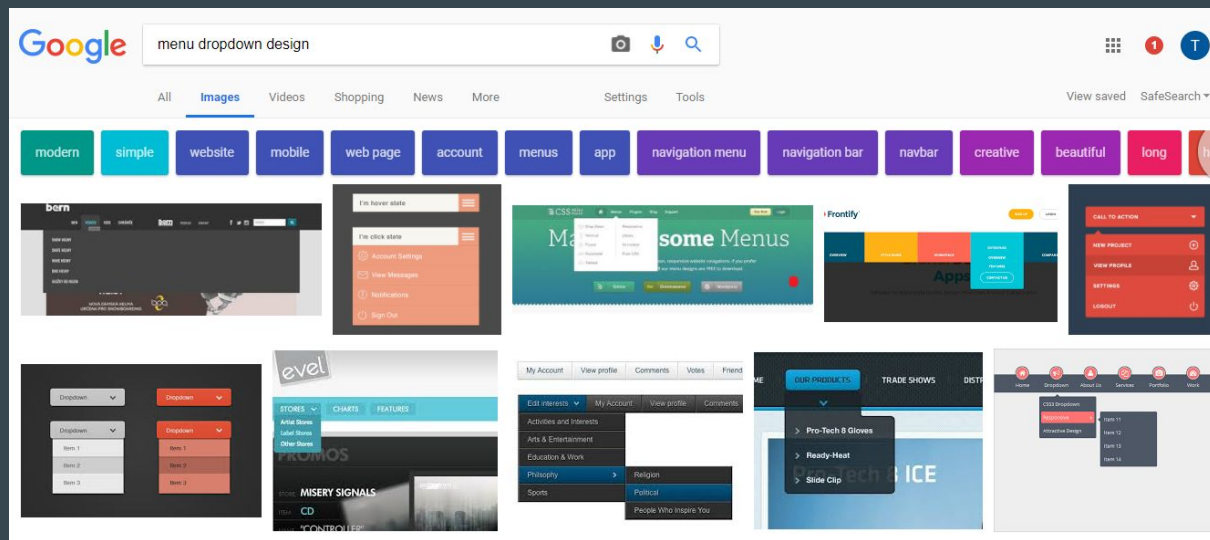


Overall
Theme

User
Settings

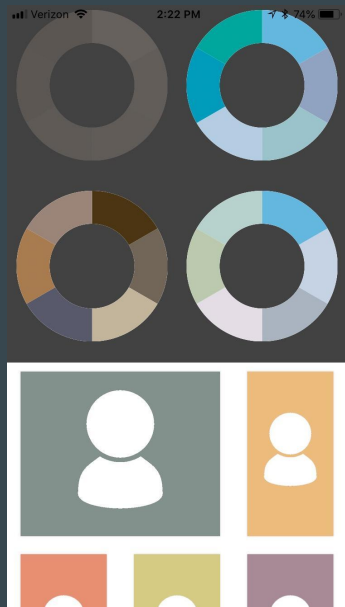
Settings Design Idea

Goal: Dropdown
menu

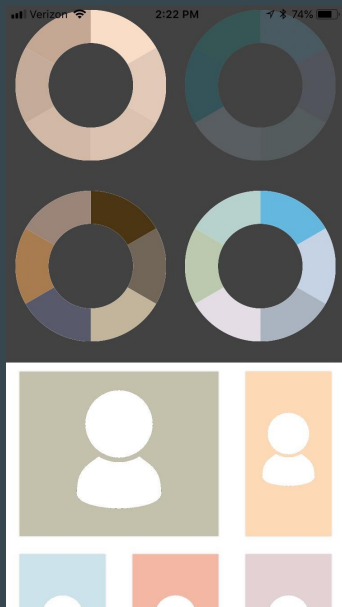


UI Settings Implementation Currently

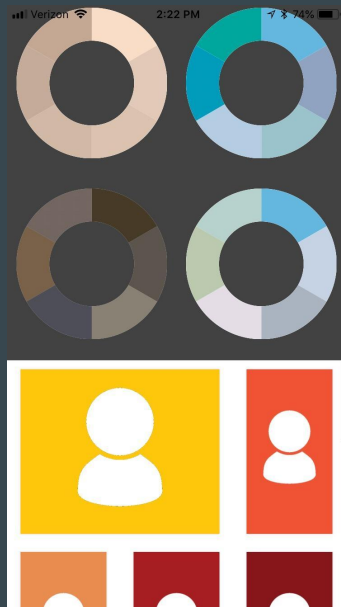
- Cards have expandable drawers



Earth selected

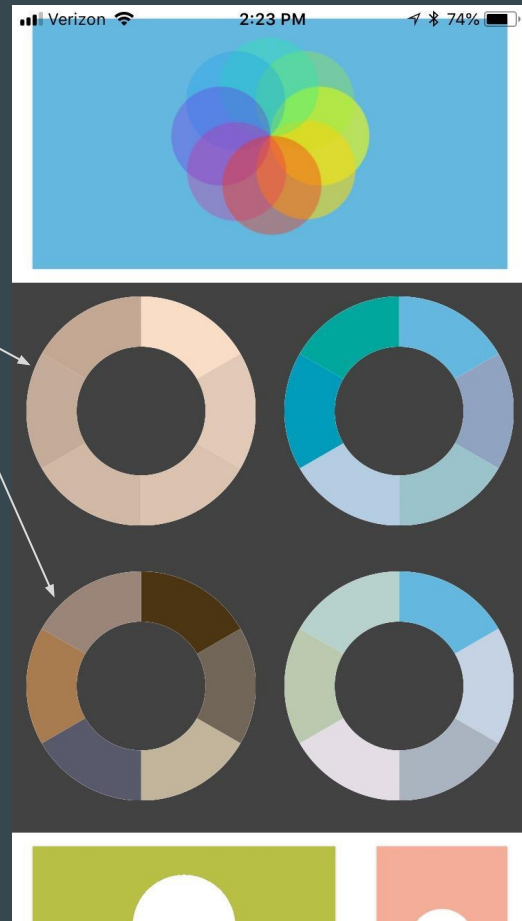


Water selected



Fire selected

Possible themes



Working on sizing issue of pies
(currently works on android)

Our plan moving forward

- Communicate between React Native and Processing/Ableton
- Finish theme selector
- Start user settings drawer

