Music Interface

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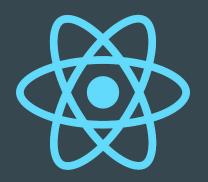


- ADN 460 students created an AV Instrument
- Users interact with the AV Instrument in a motion-tracking space
- Static settings (pre-selected themes and blob colors)

How can we make this interactive space more dynamic and engaging for users?

Our Solution

- Creating a touchscreen interface for the space
- Allow for user and theme customization
- Make the experience both communal and personal





Live Demo!

Menu Design Idea

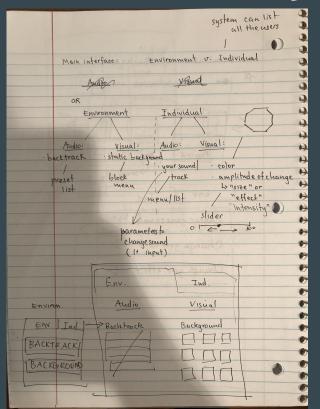
Goal: Tile layout

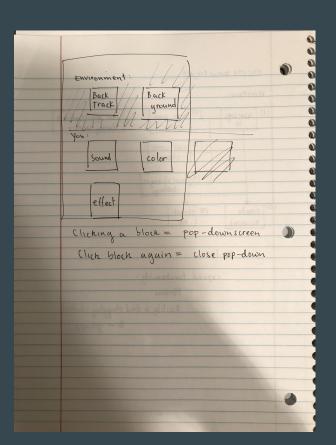




https://blogs.msdn.microsoft.com/windowsappdev/2012/04/16/creating-a-great-tile-experience-part-1/

Idea → **Reality**

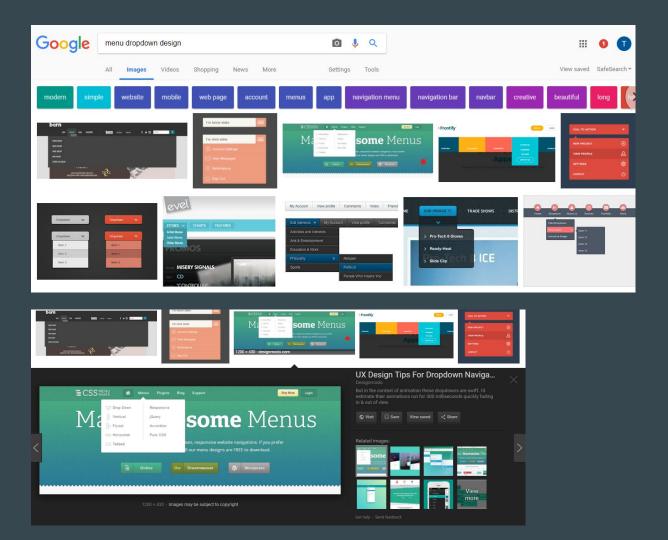




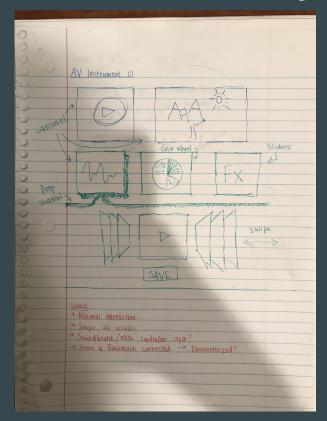


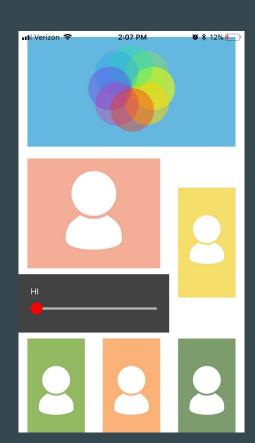
Settings Design Idea

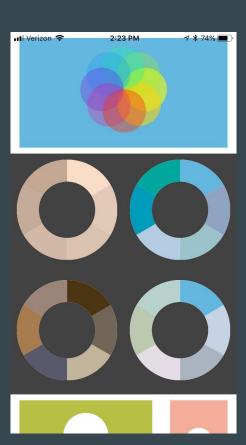
Goal: Dropdown menu



Idea → **Reality**







Our other contributions

Assisting in Processing code reorganization & implementation to communicate to React Native

Game of Life implementation

Challenges

- Did not anticipate the amount of time spent finding a way to communicate between React Native and Processing
 - Difficulty with OSC

Working with the development timeline of the design students

Future Work

 Limited time = could only implement visual settings for users

- Expand settings that users can manipulate
- Recognition of user upon approaching interface