

# Data Structure Assignment 3

## Open Source的使用 Guide

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# 1 System architecture

Compiler : Visual Studio Code

Version: 1.74.0

OS: Windows\_NT x64 10.0.22000

Building environment : Windows 10 Linux Subsystem(WSL2)

Release: Ubuntu 20.04 LTS

Kernel: Linus 5.10.16.3-microsoft-standard-WSL2

Extensions

gcc version : 9.3.0

gdb version : 9.2

git version : 2.25.1

## 2 Build Guide

Arithmetic coding使用CMake與Makefile編譯程式。

Huffman coding使用Makefile編譯程式。

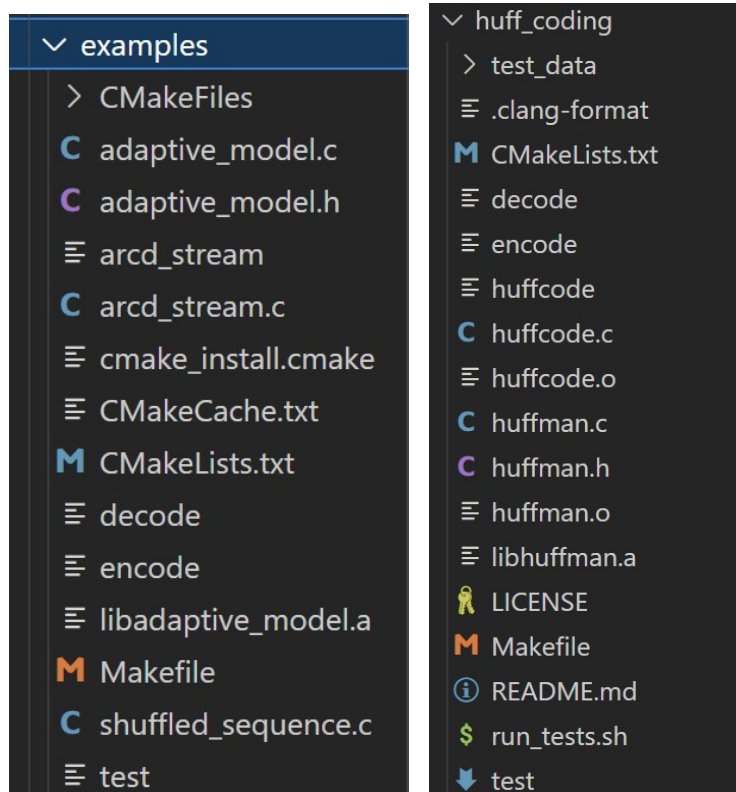


Figure 1: Result of Makefile

### 3 Execute Guide

本次測試文件為4個網路上隨機生成之短文，下圖為其中一篇文章及其執行結果，全文如下：

In general, different encryption algorithms encrypt data values hence acquiring different efficiency and security. It therefore remains a decision of system security administrators to select which algorithm to use which will provide the best VPN security (Microsoft Corporation, 2005). There is no single encryption algorithm which is efficient to address all situations (Microsoft Corporation, 2005).

2. Switching. The distance vector, link state or hybrid algorithms all have the same purpose, to insure that all of the routers have an updated table that gives information on all the data transmission paths to a specific destination. Each of these protocols requires that when data is transmitted from a source to a destination, the routers have the ability to 'switch' the address on the data transmission.

This proprietary algorithm converges faster than the typical distance-vector algorithm but provides more information to the routers than the typical link-state algorithm. This is because the routers are allowed to actively query one another to obtain the necessary information missing from the partial tables communicated by the link-state algorithms. At the same time, this hybrid algorithm avoids communication of any superfluous information exhibited in the router communications of the full tables associated with distance-vector algorithm.

Figure 2: Test file

下圖為Arithmetic coding的運行結果，詳細指令請見README。

```

● bingchen@LAPTOP-34JN212B: ~/assignment_3-JacobTsai0107/arithmetic_coding$ .
./arcd -e <text_3 | tee text_3_encode
- L.L %;vd/n\ @SZ
6)
!
p zc: Q%-nDlkwn!M #? ????-z-z??
^4 [ X3 7- e e| ??? c- n e450^( ) FRY Rw4鵒
t
3/ d-D M , , E D LX * ) t
xk= S0: FWET[ ' i (52 / M M( f
4h
Ba[] pl$ zj c^> c/
cc: NlQ% Y%- ,NM? 当 $K x#@;) f
d5.l{ cu
c 2[
v v l v
f&iohR nc !W 5ga C s l M . ? ? ? ? ? 0 " Z"
A> > i V Z
the coding time is 0.000494 sec.
```

Figure 3: Arithmetic Encoding

```
bingchen@LAPTOP-34JN212B:~/assignment_3-JacobTsai10107/arithmetic_coding$ ./arcd -d <text_3_encode | tee text_3_decode
```

In general, different encryption algorithms encrypt data volumes hence acquiring different efficiency and security. It therefore remains a decision of system security administrators to select which algorithm to use which will provide the best VPN security (Microsoft Corporation, 2005). There is no single encryption algorithm which is efficient to address all situations (Microsoft Corporation, 2005).

Switching. The distance vector, link state or hybrid algorithms all have the same purpose, to insure that all of the routers have an updated table that gives information on all the data transmission paths to a specific destination. Each of these protocols requires that when data is transmitted from a source to a destination, the routers have the ability to 'switch' the address on the data transmission.

This proprietary algorithm converges faster than the typical distance-vector algorithm but provides more information to the routers than the typical link-state algorithm. This is because the routers are allowed to actively query one another to obtain the necessary information missing from the partial tables communicated by the link-state algorithms. At the same time, this hybrid algorithm avoids communication of any superfluous information exhibited in the router communications of the full tables associated with distance-vector algorithm.

Figure 4: Arithmetic Decoding

下圖為Huffman coding的運行結果，詳細指令請見README。

```
• ures_Assignment4/huffman$ ./huffcode -i test -o encode -c
the coding time is 0.000066 sec.
bingchen@LAPTOP-34JN212B:~/110503518_assignment_4/Data_Struct
• ures_Assignment4/huffman$ ./huffcode -i encode -o decode -d
the coding time is 0.000029 sec.
```

Figure 5: Huffman Encoding and Decoding