

Time Series and Stochastic Processes

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Lecture

General result for randomly stopped sums:

Suppose X_1, X_2, \dots each have the same mean μ and variance σ^2 , and X_1, X_2, \dots , and N are mutually independent. Let $T_N = X_1 + \dots + X_N$ be the randomly stopped sum. By following similar working to that above:

$$\mathbb{E}(T_N) = \mathbb{E} \left\{ \sum_{i=1}^N X_i \right\} = \mu \mathbb{E}(N)$$

$$\text{Var}(T_N) = \text{Var} \left\{ \sum_{i=1}^N X_i \right\} = \sigma^2 \mathbb{E}(N) + \mu^2 \text{Var}(N).$$

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First-step analysis for probabilities:

The first-step analysis procedure for probabilities can be summarized as follows:

$$\mathbb{P}(\textit{eventual goal}) = \sum_{\substack{\textit{first-step} \\ \textit{options}}} \mathbb{P}(\textit{eventual goal} \mid \textit{option}) \mathbb{P}(\textit{option}) .$$

This is because the first-step options form a *partition of the sample space*.

Lecture

First-step analysis for expected reaching times:

The expression for expected reaching times is very similar:

$$\mathbb{E}(\textit{reaching time}) = \sum_{\substack{\textit{first-step} \\ \textit{options}}} \mathbb{E}(\textit{reaching time} \mid \textit{option}) \mathbb{P}(\textit{option}) .$$

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This follows immediately from the law of total expectation:

$$\mathbb{E}(X) = \mathbb{E}_Y \left\{ \mathbb{E}(X | Y) \right\} = \sum_y \mathbb{E}(X | Y = y) \mathbb{P}(Y = y).$$

Let X be the reaching time, and let Y be the label for possible options:
i.e. $Y = 1, 2, 3, \dots$ for options 1, 2, 3, ...

We then obtain:

$$\begin{aligned} \mathbb{E}(X) &= \sum_y \mathbb{E}(X | Y = y) \mathbb{P}(Y = y) \\ \text{i.e.} \quad \mathbb{E}(\textit{reaching time}) &= \sum_{\substack{\textit{first-step} \\ \textit{options}}} \mathbb{E}(\textit{reaching time} | \textit{option}) \mathbb{P}(\textit{option}) . \end{aligned}$$

Lecture

Example 1: Mouse in a Maze

A mouse is trapped in a room with three exits at the centre of a maze.

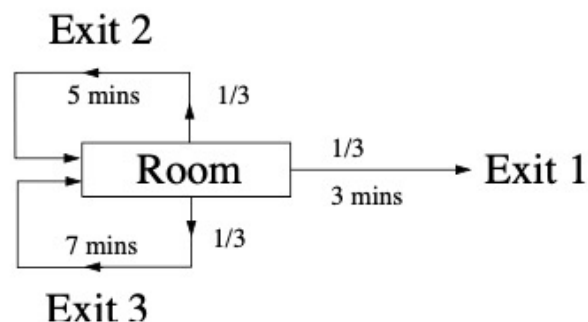


- Exit 1 leads outside the maze after 3 minutes.
- Exit 2 leads back to the room after 5 minutes.
- Exit 3 leads back to the room after 7 minutes.

Every time the mouse makes a choice, it is equally likely to choose any of the three exits. What is the expected time taken for the mouse to leave the maze?

Let X = time taken for mouse to leave maze, starting from room R .

Let Y = exit the mouse chooses first (1, 2, or 3).



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Then:

$$\begin{aligned}\mathbb{E}(X) &= \mathbb{E}_Y(\mathbb{E}(X|Y)) \\ &= \sum_{y=1}^3 \mathbb{E}(X|Y=y) \mathbb{P}(Y=y) \\ &= \mathbb{E}(X|Y=1) \times \frac{1}{3} + \mathbb{E}(X|Y=2) \times \frac{1}{3} + \mathbb{E}(X|Y=3) \times \frac{1}{3}.\end{aligned}$$

But:

$$\mathbb{E}(X|Y=1) = 3 \text{ minutes}$$

$$\mathbb{E}(X|Y=2) = 5 + \mathbb{E}(X) \text{ (after 5 mins back in Room, time } \mathbb{E}(X) \text{ to get out)}$$

$$\mathbb{E}(X|Y=3) = 7 + \mathbb{E}(X) \text{ (after 7 mins, back in Room)}$$

So

$$\begin{aligned}\mathbb{E}(X) &= 3 \times \frac{1}{3} + (5 + \mathbb{E}X) \times \frac{1}{3} + (7 + \mathbb{E}X) \times \frac{1}{3} \\ &= 15 \times \frac{1}{3} + 2(\mathbb{E}X) \times \frac{1}{3} \\ \frac{1}{3} \mathbb{E}(X) &= 15 \times \frac{1}{3} \\ \Rightarrow \mathbb{E}(X) &= 15 \text{ minutes.}\end{aligned}$$

Lecture

As for probabilities, first-step analysis for expectations relies on a good notation.
The best way to tackle the problem above is as follows.

Define $m_R = \mathbb{E}(\text{time to leave maze} \mid \text{start in Room})$.

First-step analysis:

$$\begin{aligned} m_R &= \frac{1}{3} \times 3 + \frac{1}{3} \times (5 + m_R) + \frac{1}{3} \times (7 + m_R) \\ \Rightarrow 3m_R &= (3 + 5 + 7) + 2m_R \\ \Rightarrow m_R &= 15 \text{ minutes} \quad (\text{as before}). \end{aligned}$$

Lecture

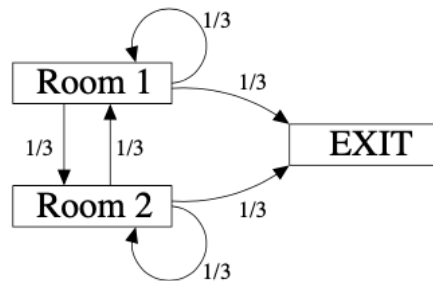
Example 2: Counting the steps

The most common questions involving first-step analysis for expectations ask for the *expected number of steps before finishing*. The number of steps is usually equal to the *number of arrows traversed from the current state to the end*.

The key point to remember is that when we take expectations, we are usually *counting something*.

You must remember to *add on whatever we are counting, to every step taken*.

The mouse is put in a new maze with two rooms, pictured here. Starting from Room 1, what is the expected number of steps the mouse takes before it reaches the exit?



1. Define notation: let

$$m_1 = \mathbb{E}(\text{number of steps to finish} \mid \text{start in Room 1})$$

$$m_2 = \mathbb{E}(\text{number of steps to finish} \mid \text{start in Room 2}).$$

2. First-step analysis:

$$m_1 = \frac{1}{3} \times 1 + \frac{1}{3} (1 + m_1) + \frac{1}{3} (1 + m_2) \quad (a)$$

$$m_2 = \frac{1}{3} \times 1 + \frac{1}{3} (1 + m_1) + \frac{1}{3} (1 + m_2) \quad (b)$$

Lecture

Incrementing before partitioning

In many problems, all possible first-step options incur the same initial penalty. The last example is such a case, because *every possible step adds 1 to the total number of steps taken*.

In a case where all steps incur the same penalty, there are two ways of proceeding:

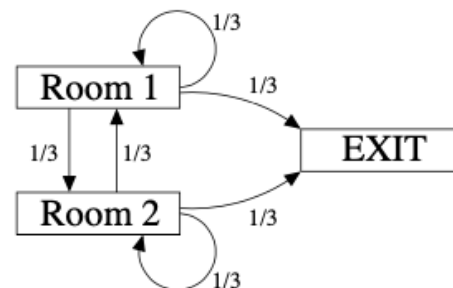
1. *Add the penalty onto each option separately: e.g.*

$$m_1 = \frac{1}{3} \times 1 + \frac{1}{3} (1 + m_1) + \frac{1}{3} (1 + m_2).$$

2. *(Usually quicker) Add the penalty once only, at the beginning:*

$$m_1 = 1 + \frac{1}{3} \times 0 + \frac{1}{3}m_1 + \frac{1}{3}m_2.$$

In each case, we will get the same answer (check). This is because the option probabilities sum to 1, *so in Method 1 we are adding* $(\frac{1}{3} + \frac{1}{3} + \frac{1}{3}) \times 1 = 1 \times 1 = 1$, *just as we are in Method 2.*



Lecture

Define the indicator random variable: $I_A = \begin{cases} 1 & \text{if event } A \text{ occurs,} \\ 0 & \text{otherwise.} \end{cases}$

Then $\mathbb{E}(I_A) = \mathbb{P}(I_A = 1) = \mathbb{P}(A)$.

We can refine this expression further, using the idea of conditional expectation.
Let Y be any random variable. Then

$$\mathbb{P}(A) = \mathbb{E}(I_A) = \mathbb{E}_Y\left(\mathbb{E}(I_A | Y)\right).$$

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But

$$\begin{aligned}\mathbb{E}(I_A | Y) &= \sum_{r=0}^1 r \mathbb{P}(I_A = r | Y) \\ &= 0 \times \mathbb{P}(I_A = 0 | Y) + 1 \times \mathbb{P}(I_A = 1 | Y) \\ &= \mathbb{P}(I_A = 1 | Y) \\ &= \mathbb{P}(A | Y).\end{aligned}$$

Thus

$$\mathbb{P}(A) = \mathbb{E}_Y(\mathbb{E}(I_A | Y)) = \mathbb{E}_Y(\mathbb{P}(A | Y)).$$

This means that for **any** random variable X (discrete or continuous), and for any set of values S (a discrete set or a continuous set), we can write:

- for any **discrete** random variable Y ,

$$\mathbb{P}(X \in S) = \sum_y \mathbb{P}(X \in S | Y = y) \mathbb{P}(Y = y).$$

- for any **continuous** random variable Y ,

$$\mathbb{P}(X \in S) = \int_y \mathbb{P}(X \in S | Y = y) f_Y(y) dy.$$

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Define Y to be the number of OTHER matching tickets out of the OTHER 1 million tickets sold. (If you are lucky, $Y = 0$ so you have definitely won.)

If there are 1 million tickets and each ticket has a one-in-a-million chance of having the winning numbers, then

$$Y \sim \text{Poisson}(1) \text{ approximately.}$$

The relationship $Y \sim \text{Poisson}(1)$ arises because of the Poisson approximation to the Binomial distribution.

Lecture

(a) What is the probability function of Y , $f_Y(y)$?

$$f_Y(y) = \mathbb{P}(Y = y) = \frac{1^y}{y!} e^{-1} = \frac{1}{e \times y!} \quad \text{for } y = 0, 1, 2, \dots$$

(b) What is the probability that yours is the only matching ticket?

$$\mathbb{P}(\text{only one matching ticket}) = \mathbb{P}(Y = 0) = \frac{1}{e} = 0.368.$$

(c) The prize is chosen at random from all those who have matching tickets. What is the probability that you win if there are $Y = y$ OTHER matching tickets?

Let W be the event that I win.

$$\mathbb{P}(W \mid Y = y) = \frac{1}{y + 1}.$$

Lecture

(d) Overall, what is the probability that you win, given that you have a matching ticket?

$$\begin{aligned}\mathbb{P}(W) &= \mathbb{E}_Y \left\{ \mathbb{P}(W | Y = y) \right\} \\&= \sum_{y=0}^{\infty} \mathbb{P}(W | Y = y) \mathbb{P}(Y = y) \\&= \sum_{y=0}^{\infty} \left(\frac{1}{y+1} \right) \left(\frac{1}{e \times y!} \right) \\&= \frac{1}{e} \sum_{y=0}^{\infty} \frac{1}{(y+1)y!} \\&= \frac{1}{e} \sum_{y=0}^{\infty} \frac{1}{(y+1)!} \\&= \frac{1}{e} \left\{ \sum_{y=0}^{\infty} \frac{1}{y!} - \frac{1}{0!} \right\} \\&= \frac{1}{e} \{e - 1\} \\&= 1 - \frac{1}{e} \\&= 0.632.\end{aligned}$$

Lecture

Expected hitting times

In the previous section we found the **probability** of hitting set A , starting at state i . Now we study **how long** it takes to get from i to A . As before, it is best to solve problems using first-step analysis and common sense. However, a general formula is also available.



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Definition: Let A be a subset of the state space S . The hitting time of A is the random variable T_A , where

$$T_A = \min\{t \geq 0 : X_t \in A\}.$$

T_A is the time taken before hitting set A *for the first time*.

The hitting time T_A can take values $0, 1, 2, \dots$, *and* ∞ .

If the chain *never* hits set A , then $T_A = \infty$.

Note: The hitting time is also called the reaching time. If A is a closed class, it is also called the *absorption time*.

Definition: The mean hitting time for A , starting from state i , is

$$m_{iA} = \mathbb{E}(T_A \mid X_0 = i).$$

Note: If there is any possibility that the chain *never* reaches A , starting from i , *i.e. if the hitting probability* $h_{iA} < 1$, *then* $\mathbb{E}(T_A \mid X_0 = i) = \infty$.

Lecture

The vector of expected hitting times $\mathbf{m}_A = (m_{iA} : i \in S)$ is *the minimal non-negative solution to the following equations*:

$$m_{iA} = \begin{cases} 0 & \text{for } i \in A, \\ 1 + \sum_{j \notin A} p_{ij} m_{jA} & \text{for } i \notin A. \end{cases}$$

Proof (sketch):

Consider the equations $m_{iA} = \begin{cases} 0 & \text{for } i \in A, \\ 1 + \sum_{j \notin A} p_{ij} m_{jA} & \text{for } i \notin A. \end{cases} \quad (\star).$

We need to show that:

- (i) the mean hitting times $\{m_{iA}\}$ collectively satisfy the equations (\star) ;
- (ii) if $\{u_{iA}\}$ is any other non-negative solution to (\star) , then the mean hitting times $\{m_{iA}\}$ satisfy $m_{iA} \leq u_{iA}$ for all i (minimal solution).

Lecture

Proof of (i): Clearly, $m_{iA} = 0$ if $i \in A$ (as the chain hits A immediately).

Suppose that $i \notin A$. Then

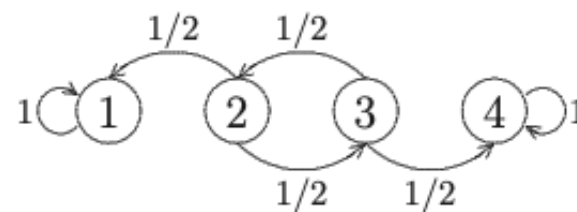
$$\begin{aligned} m_{iA} &= \mathbb{E}(T_A | X_0 = i) \\ &= 1 + \sum_{j \in S} \mathbb{E}(T_A | X_1 = j) \mathbb{P}(X_1 = j | X_0 = i) \\ &\quad \text{(conditional expectation: take 1 step to get to state } j \\ &\quad \text{at time 1, then find } \mathbb{E}(T_A) \text{ from there)} \\ &= 1 + \sum_{j \in S} m_{jA} p_{ij} \quad \text{(by definitions)} \\ &= 1 + \sum_{j \notin A} p_{ij} m_{jA}, \quad \text{because } m_{jA} = 0 \text{ for } j \in A. \end{aligned}$$

Thus the mean hitting times $\{m_{iA}\}$ must satisfy the equations (\star) .

Lecture

Example: Let $\{X_t : t \geq 0\}$ have the same transition diagram as before:

Starting from state 2, find the expected time to absorption.



Lecture

Solution:

Starting from state $i = 2$, we wish to find the expected time to reach the set $A = \{1, 4\}$ (the set of absorbing states).

Thus we are looking for $m_{iA} = m_{2A}$.

$$\text{Now } m_{iA} = \begin{cases} 0 & \text{if } i \in \{1, 4\}, \\ 1 + \sum_{j \notin A} p_{ij} m_{jA} & \text{if } i \notin \{1, 4\}. \end{cases}$$

Thus,

$$m_{1A} = 0 \quad (\text{because } 1 \in A)$$

$$m_{4A} = 0 \quad (\text{because } 4 \in A)$$

$$m_{2A} = 1 + \frac{1}{2}m_{1A} + \frac{1}{2}m_{3A}$$

$$\Rightarrow m_{2A} = 1 + \frac{1}{2}m_{3A}$$

$$m_{3A} = 1 + \frac{1}{2}m_{2A} + \frac{1}{2}m_{4A}$$

$$= 1 + \frac{1}{2}m_{2A}$$

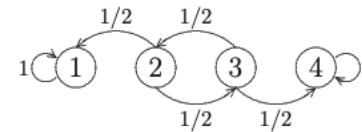
$$= 1 + \frac{1}{2} \left(1 + \frac{1}{2}m_{3A} \right)$$

$$\Rightarrow \frac{3}{4}m_{3A} = \frac{3}{2}$$

$$\Rightarrow m_{3A} = 2.$$

Thus,

$$m_{2A} = 1 + \frac{1}{2}m_{3A} = 2.$$



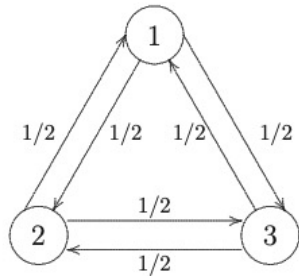
The expected time to absorption is therefore $\mathbb{E}(T_A) = 2$ steps.

Lecture

Example: Glee-flea hops around on a triangle. At each step he moves to one of the other two vertices at random. What is the expected time taken for Glee-flea to get from vertex 1 to vertex 2?



Solution:



transition matrix, $P = \begin{pmatrix} 0 & \frac{1}{2} & \frac{1}{2} \\ \frac{1}{2} & 0 & \frac{1}{2} \\ \frac{1}{2} & \frac{1}{2} & 0 \end{pmatrix}$.

We wish to find m_{12} .

$$\text{Now } m_{i2} = \begin{cases} 0 & \text{if } i = 2, \\ 1 + \sum_{j \neq 2} p_{ij} m_{j2} & \text{if } i \neq 2. \end{cases}$$

Thus

$$m_{22} = 0$$

$$m_{12} = 1 + \frac{1}{2}m_{22} + \frac{1}{2}m_{32} = 1 + \frac{1}{2}m_{32}.$$

$$m_{32} = 1 + \frac{1}{2}m_{22} + \frac{1}{2}m_{12}$$

$$= 1 + \frac{1}{2}m_{12}$$

$$= 1 + \frac{1}{2} \left(1 + \frac{1}{2}m_{32} \right)$$

$$\Rightarrow m_{32} = 2.$$

Thus $m_{12} = 1 + \frac{1}{2}m_{32} = 2$ steps.

Lecture

This raises the question: is there any distribution π such that $\pi^T P = \pi^T$?

If $\pi^T P = \pi^T$, then

$$\begin{aligned} X_t \sim \pi^T &\Rightarrow X_{t+1} \sim \pi^T P = \pi^T \\ &\Rightarrow X_{t+2} \sim \pi^T P = \pi^T \\ &\Rightarrow X_{t+3} \sim \pi^T P = \pi^T \\ &\Rightarrow \dots \end{aligned}$$



In other words, if $\pi^T P = \pi^T$, and $X_t \sim \pi^T$, then

$$X_t \sim X_{t+1} \sim X_{t+2} \sim X_{t+3} \sim \dots$$

Thus, once a Markov chain has reached a distribution π^T such that $\pi^T P = \pi^T$, *it will stay there*.

If $\pi^T P = \pi^T$, we say that the distribution π^T is an *equilibrium distribution*.

Lecture

Equilibrium means a ***level position***: there is *no more change* in the distribution of X_t as we wander through the Markov chain.

Note: Equilibrium does not mean that the value of X_{t+1} equals the value of X_t . It means that the distribution of X_{t+1} is the same as the distribution of X_t :

e.g. $\mathbb{P}(X_{t+1} = 1) = \mathbb{P}(X_t = 1) = \pi_1;$

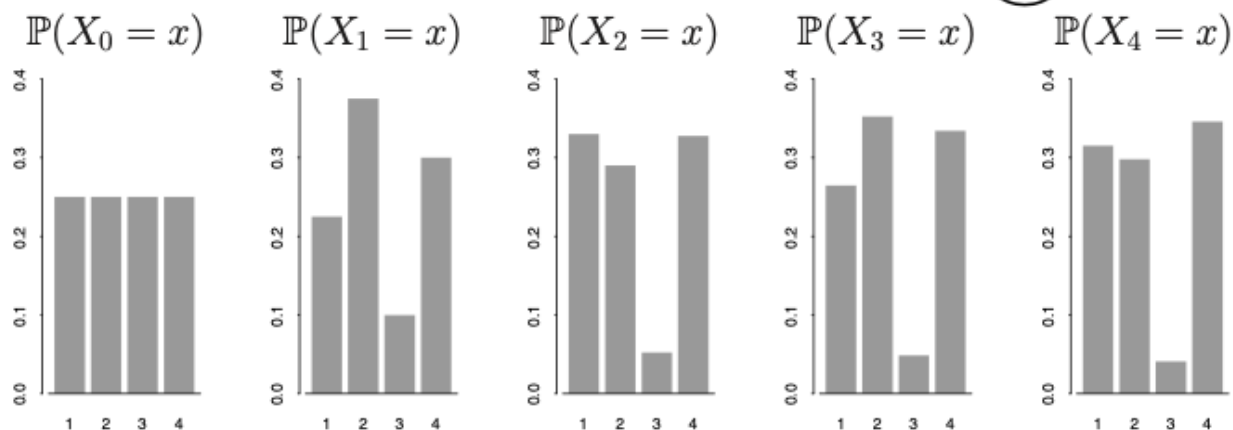
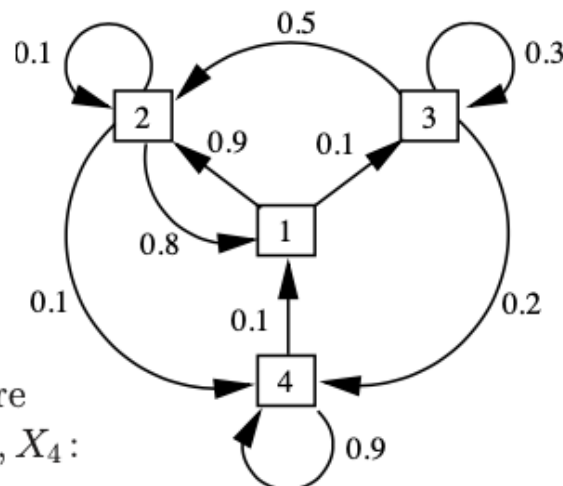
$$\mathbb{P}(X_{t+1} = 2) = \mathbb{P}(X_t = 2) = \pi_2, \quad \text{etc.}$$

Lecture

Consider the following 4-state Markov chain:

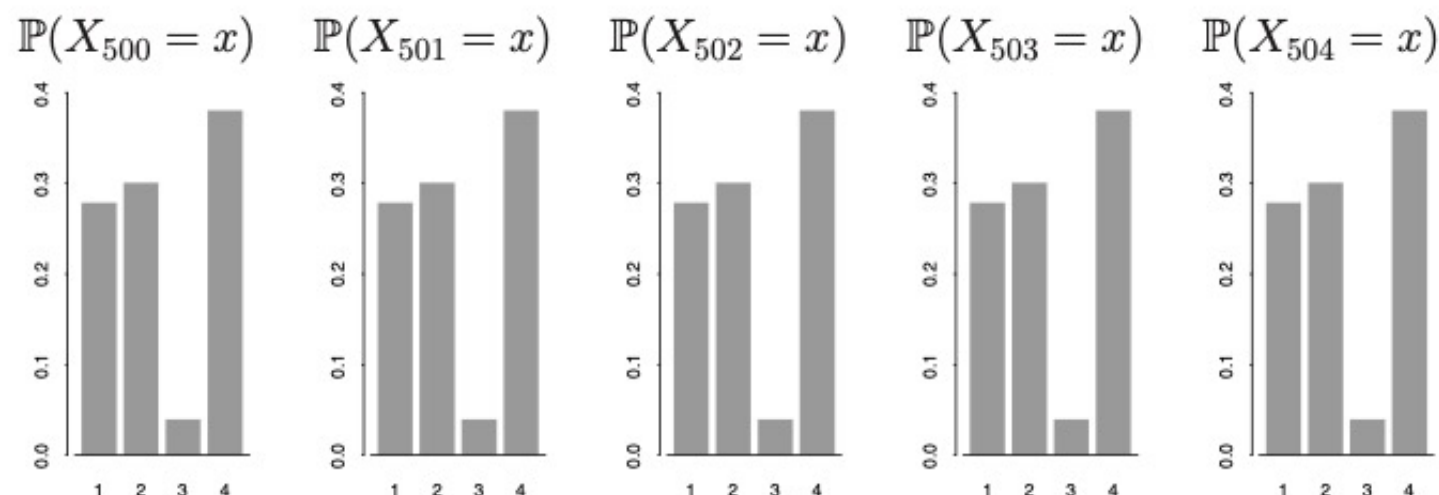
$$P = \begin{pmatrix} 0.0 & 0.9 & 0.1 & 0.0 \\ 0.8 & 0.1 & 0.0 & 0.1 \\ 0.0 & 0.5 & 0.3 & 0.2 \\ 0.1 & 0.0 & 0.0 & 0.9 \end{pmatrix}$$

Suppose we start at time 0 with $X_0 \sim (\frac{1}{4}, \frac{1}{4}, \frac{1}{4}, \frac{1}{4})$: so the chain is equally likely to start from any of the four states. Here are pictures of the distributions of X_0, X_1, \dots, X_4 :



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The distribution starts off level, but quickly changes: for example the chain is least likely to be found in state 3. The distribution of X_t changes between each $t = 0, 1, 2, 3, 4$. Now look at the distribution of X_t 500 steps into the future:



The distribution has reached a steady state: it *does not change* between $t = 500, 501, \dots, 504$. *The chain has reached equilibrium of its own accord.*

Lecture

Definition: Let $\{X_0, X_1, \dots\}$ be a Markov chain with transition matrix P and state space S , where $|S| = N$ (possibly infinite). Let π^T be a row vector denoting a probability distribution on S : so each element π_i denotes the probability of being in state i , and $\sum_{i=1}^N \pi_i = 1$, where $\pi_i \geq 0$ for all $i = 1, \dots, N$. The probability distribution π^T is an equilibrium distribution for the Markov chain if $\pi^T P = \pi^T$.

That is, π^T is an equilibrium distribution if

$$(\pi^T P)_j = \sum_{i=1}^N \pi_i p_{ij} = \pi_j \quad \text{for all } j = 1, \dots, N.$$

By the argument given on page 174, we have the following Theorem:

Theorem 9.2: Let $\{X_0, X_1, \dots\}$ be a Markov chain with transition matrix P . Suppose that π^T is an equilibrium distribution for the chain. If $X_t \sim \pi^T$ for any t , then $X_{t+r} \sim \pi^T$ for all $r \geq 0$. \square

Once a chain has hit an equilibrium distribution, *it stays there for ever*.

Note: There are several other names for an equilibrium distribution. If π^T is an equilibrium distribution, it is also called:

- invariant: *it doesn't change*: $\pi^T P = \pi^T$;
- stationary: *the chain 'stops' here*.

Lecture

Stationarity: the Chain Station



a B U S station is where a B U S stops

a t r a i n station is where a t r a i n stops

a **workstation** is where . . . ???



a stationary distribution is where a Markov chain stops

Lecture

Finding an equilibrium distribution

Vector π^T is an equilibrium distribution for P if:

1. $\pi^T P = \pi^T$;
2. $\sum_{i=1}^N \pi_i = 1$;
3. $\pi_i \geq 0$ *for all* i .

Conditions 2 and 3 ensure that π^T is a *genuine probability distribution*.

Condition 1 means that π is a row eigenvector of P .

Solving $\pi^T P = \pi^T$ by itself will just specify π up to a *scalar multiple*.

We need to include Condition 2 to scale π to a genuine probability distribution, and then check with Condition 3 that the scaled distribution is valid.

Lecture

Example: Find an equilibrium distribution for the Markov chain below.

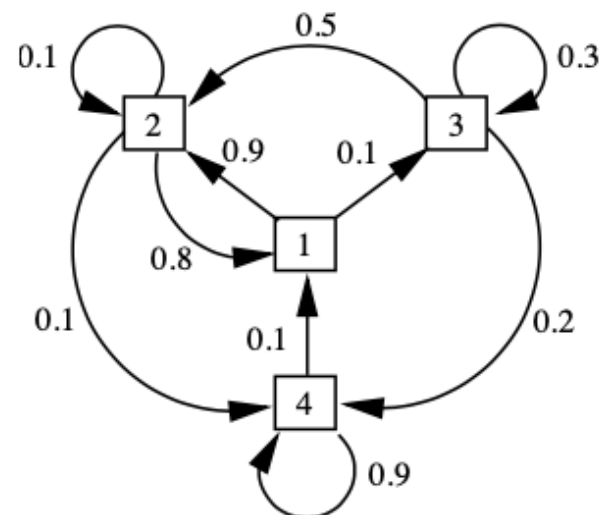
$$P = \begin{pmatrix} 0.0 & 0.9 & 0.1 & 0.0 \\ 0.8 & 0.1 & 0.0 & 0.1 \\ 0.0 & 0.5 & 0.3 & 0.2 \\ 0.1 & 0.0 & 0.0 & 0.9 \end{pmatrix}$$

Solution:

Let $\pi^T = (\pi_1, \pi_2, \pi_3, \pi_4)$.

The equations are $\pi^T P = \pi^T$ and $\pi_1 + \pi_2 + \pi_3 + \pi_4 = 1$.

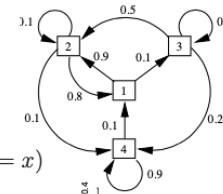
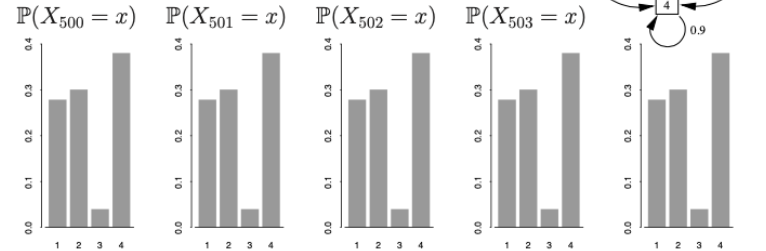
$$\pi^T P = \pi^T \Rightarrow (\pi_1 \ \pi_2 \ \pi_3 \ \pi_4) \begin{pmatrix} 0.0 & 0.9 & 0.1 & 0.0 \\ 0.8 & 0.1 & 0.0 & 0.1 \\ 0.0 & 0.5 & 0.3 & 0.2 \\ 0.1 & 0.0 & 0.0 & 0.9 \end{pmatrix} = (\pi_1 \ \pi_2 \ \pi_3 \ \pi_4)$$



Lecture

Long-term behaviour

In Section 9.1, we saw an example where the Markov chain wandered of its own accord into its equilibrium distribution:



This will always happen for this Markov chain. In fact, the distribution it converges to (found above) does not depend upon the starting conditions: *for ANY value of X_0 , we will always have $X_t \sim (0.28, 0.30, 0.04, 0.38)$ as $t \rightarrow \infty$.*

What is happening here is that *each row of the transition matrix P^t converges to the equilibrium distribution $(0.28, 0.30, 0.04, 0.38)$ as $t \rightarrow \infty$:*

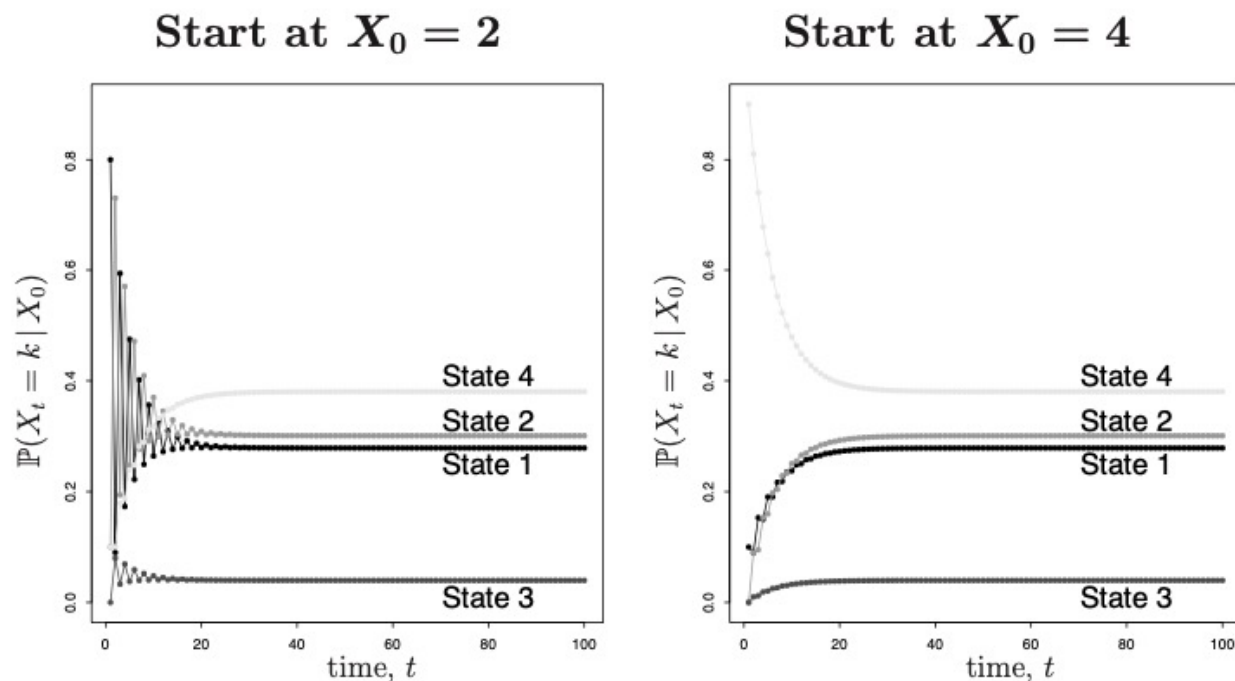
$$P = \begin{pmatrix} 0.0 & 0.9 & 0.1 & 0.0 \\ 0.8 & 0.1 & 0.0 & 0.1 \\ 0.0 & 0.5 & 0.3 & 0.2 \\ 0.1 & 0.0 & 0.0 & 0.9 \end{pmatrix} \Rightarrow P^t \rightarrow \begin{pmatrix} 0.28 & 0.30 & 0.04 & 0.38 \\ 0.28 & 0.30 & 0.04 & 0.38 \\ 0.28 & 0.30 & 0.04 & 0.38 \\ 0.28 & 0.30 & 0.04 & 0.38 \end{pmatrix} \text{ as } t \rightarrow \infty.$$

(If you have a calculator that can handle matrices, try finding P^t for $t = 20$ and $t = 30$: you will find the matrix is already converging as above.)

This convergence of P^t means that *for large t , no matter WHICH state we start in, we always have probability*

- about **0.28** of being in State **1** after t steps;
- about **0.30** of being in State **2** after t steps;
- about **0.04** of being in State **3** after t steps;
- about **0.38** of being in State **4** after t steps.

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The **left graph** shows the probability of getting from state 2 to state k in t steps, as t changes: $(P^t)_{2,k}$ for $k = 1, 2, 3, 4$.

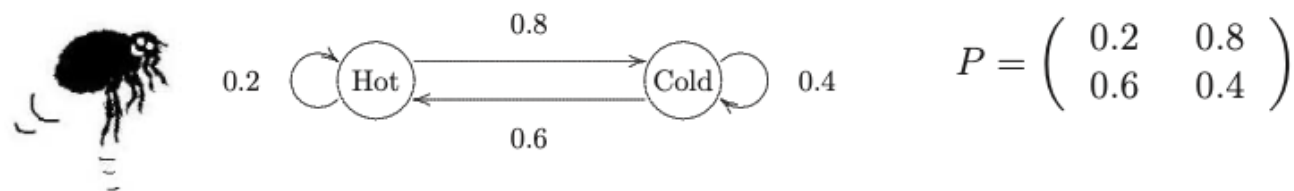
The **right graph** shows the probability of getting from state 4 to state k in t steps, as t changes: $(P^t)_{4,k}$ for $k = 1, 2, 3, 4$.

The *initial behaviour* differs greatly for the different start states.

The *long-term behaviour* (large t) is the same for both start states.

Lecture

Example 1:



We can show that the general solution for P^t is:

$$P^t = \frac{1}{7} \left\{ \begin{pmatrix} 3 & 4 \\ 3 & 4 \end{pmatrix} + \begin{pmatrix} 4 & -4 \\ -3 & 3 \end{pmatrix} (-0.4)^t \right\}$$

As $t \rightarrow \infty$, $(-0.4)^t \rightarrow 0$, so

$$P^t \rightarrow \frac{1}{7} \begin{pmatrix} 3 & 4 \\ 3 & 4 \end{pmatrix} = \begin{pmatrix} \frac{3}{7} & \frac{4}{7} \\ \frac{3}{7} & \frac{4}{7} \end{pmatrix}$$

This Markov chain will therefore converge to the equilibrium distribution $\pi^T = (\frac{3}{7}, \frac{4}{7})$ as $t \rightarrow \infty$, regardless of whether the flea starts in state 1 or state 2.

Introduction: Probability Space

A probability space is a triplet $(\Omega, \mathcal{F}, \mathbb{P})$ that can be described informally as follows:

- Ω is *the sample space*. We can think of Ω as the set of all possible outcomes in “nature” or in a “random experiment” that we want to model. In this context, “nature” chooses exactly one point $\omega \in \Omega$, but we do not know which one, otherwise, we would have no uncertainty and we would know exactly what is going to happen.
- \mathcal{F} is *a collection of event of interests*. An event is a subset of Ω , so \mathcal{F} is a set of subsets of Ω . We can think of \mathcal{F} as all the information that “nature” has or all the information that is relevant to the modelling of a “random experiment”.
- \mathbb{P} is *a function that assigns a probability $P(A)$ to each event $A \in \mathcal{F}$* . In particular, given an event $A \in \mathcal{F}$, $P(A)$ is a number in the interval $[0, 1]$ that represents our belief on how likely the event A is to occur.

Definition

Mathematically, a *probability space* is a triplet $(\Omega, \mathcal{F}, \mathbb{P})$ such that

- Ω is a set,
- \mathcal{F} is σ -algebra on Ω
- \mathbb{P} is a probability measure on (Ω, \mathcal{F})

Introduction: Generating σ -algebras

Lemma

Let $\{\mathcal{F}_i, i \in I\}$ be a family of σ -algebras on Ω indexed by a set $I \neq \emptyset$.
The collection $\bigcup_{i \in I} \mathcal{F}_i$ is a σ -algebra on Ω .

Proof:

We have to check the defining properties of a σ -algebra. To this end, we note that the family of events $\bigcap_{i \in I} \mathcal{F}_i$

$$\begin{aligned} A_1, A_2, \dots, A_n, \dots \in \bigcap_{i \in I} \mathcal{F}_i &\Rightarrow A_1, A_2, \dots, A_n, \dots \in \mathcal{F}_i \text{ for all } i \in I \\ &\Rightarrow \bigcup_{n=1}^{\infty} A_n \in \mathcal{F}_i \text{ for all } i \in I \text{ (because each } \mathcal{F}_i \text{ is a } \sigma\text{-algebra)} \\ &\Rightarrow \bigcup_{n=1}^{\infty} A_n \in \bigcap_{i \in I} \mathcal{F}_i \end{aligned}$$

Introduction: Measurable space and Countably Additive Measure

Definition

A pair (Ω, \mathcal{F}) , where Ω is a set and \mathcal{F} is a σ -algebra on Ω , is called *measurable space*.

Definition

Let $(\mathcal{S}, \mathcal{S})$ be a measurable space, so that \mathcal{S} is a σ -algebra on the set \mathcal{S} .

A measure defined on $(\mathcal{S}, \mathcal{S})$ is a function $\mu : \mathcal{S} \rightarrow [0, \infty]$ that is *countably additive*, i.e., it is such that

(i) $\mu(\emptyset) = 0$, and

(ii) if $A_1, A_2, \dots, A_n, \dots \in \mathcal{S}$ is any sequence of pairwise disjoint sets (i.e., $A_i \cap A_j = \emptyset$ for all $i \neq j$), then

$$\mu\left(\bigcup_{n=1}^{\infty} A_n\right) = \sum_{n=1}^{\infty} \mu(A_n)$$

Sigma Algebra

- $(\Omega, \mathcal{F}, \mathbb{P})$ a probability space
- X, Z two random variables
- elementary conditional probability :

$$\mathbb{P}[X = x \mid Z = z] = \mathbb{P}[X = x, Z = z] / \mathbb{P}[Z = z]$$

- elementary conditional expectation :

$$\mathbb{E}[X \mid Z = z] = \sum_x x \mathbb{P}[X = x \mid Z = z]$$

- $Y = \mathbb{E}[X \mid \sigma(Z)]$?
 - Y is measurable with respect to $\sigma(Z)$
 - $\mathbb{E}[Y 1_{Z=z}] = \mathbb{E}[X 1_{Z=z}]$

Sigma Algebra

- $(\Omega, \mathcal{F}, \mathbb{P})$ is a probability space
- X is a random variable on the probability space with $\mathbb{E}[|X|] < \infty$
- $\mathcal{A} \subset \mathcal{F}$ is a sub σ -algebra

Then there exists a random variable Y such that

- Y is \mathcal{A} -measurable with $\mathbb{E}[|Y|] < \infty$
- for any $A \in \mathcal{A}$, we have $\mathbb{E}[Y1_A] = \mathbb{E}[X1_A]$.

Moreover, if \tilde{Y} also satisfies the above two properties, then $\tilde{Y} = Y$ a.s.
A random variable Y with the above two properties is called the **conditional expectation** of X given \mathcal{A} , and we denote it by $\mathbb{E}[X | \mathcal{A}]$.

Remark :

- If $\mathcal{A} = \{\emptyset, \Omega\}$, then $\mathbb{E}[X | \mathcal{A}] = \mathbb{E}[X]$.
- If X is \mathcal{A} -measurable, then $\mathbb{E}[X | \mathcal{A}] = X$.
- If $Y = \mathbb{E}[X | \mathcal{A}]$, then $\mathbb{E}[Y] = \mathbb{E}[X]$

Sigma Algebra

- ▶ **Probability space** is triple (Ω, \mathcal{F}, P) where Ω is sample space, \mathcal{F} is set of events (the σ -algebra) and $P : \mathcal{F} \rightarrow [0, 1]$ is the probability function.
- ▶ **σ -algebra** is collection of subsets closed under complementation and countable unions. Call (Ω, \mathcal{F}) a measure space.
- ▶ **Measure** is function $\mu : \mathcal{F} \rightarrow \mathbb{R}$ satisfying $\mu(A) \geq \mu(\emptyset) = 0$ for all $A \in \mathcal{F}$ and countable additivity: $\mu(\cup_i A_i) = \sum_i \mu(A_i)$ for disjoint A_i .
- ▶ Measure μ is **probability measure** if $\mu(\Omega) = 1$.

- ▶ **monotonicity:** $A \subset B$ implies $\mu(A) \leq \mu(B)$
- ▶ **subadditivity:** $A \subset \bigcup_{m=1}^{\infty} A_m$ implies $\mu(A) \leq \sum_{m=1}^{\infty} \mu(A_m)$.
- ▶ **continuity from below:** measures of sets A_i in increasing sequence converge to measure of limit $\bigcup_i A_i$
- ▶ **continuity from above:** measures of sets A_i in decreasing sequence converge to measure of intersection $\bigcap_i A_i$

Why not all Subsets are Sigma-Algebra?

- ▶ Uniform probability measure on $[0, 1)$ should satisfy **translation invariance**: If B and a horizontal translation of B are both subsets $[0, 1)$, their probabilities should be equal.
- ▶ Consider **wrap-around translations** $\tau_r(x) = (x + r) \bmod 1$.
- ▶ By translation invariance, $\tau_r(B)$ has same probability as B .
- ▶ Call x, y “equivalent modulo rationals” if $x - y$ is rational (e.g., $x = \pi - 3$ and $y = \pi - 9/4$). An **equivalence class** is the set of points in $[0, 1)$ equivalent to some given point.
- ▶ There are uncountably many of these classes.
- ▶ Let $A \subset [0, 1)$ contain **one** point from each class. For each $x \in [0, 1)$, there is **one** $a \in A$ such that $r = x - a$ is rational.
- ▶ Then each x in $[0, 1)$ lies in $\tau_r(A)$ for **one** rational $r \in [0, 1)$.
- ▶ Thus $[0, 1) = \cup \tau_r(A)$ as r ranges over rationals in $[0, 1)$.
- ▶ If $P(A) = 0$, then $P(S) = \sum_r P(\tau_r(A)) = 0$. If $P(A) > 0$ then $P(S) = \sum_r P(\tau_r(A)) = \infty$. Contradicts $P(S) = 1$ axiom.

Sigma Algebra

- ▶ The **Borel σ -algebra** \mathcal{B} is the smallest σ -algebra containing all open intervals.
- ▶ Say that \mathcal{B} is “generated” by the collection of open intervals.
- ▶ Why does this notion make sense? If \mathcal{F}_i are σ -fields (for i in possibly uncountable index set I) does this imply that $\bigcap_{i \in I} \mathcal{F}_i$ is a σ -field?

Sigma Algebra

A **filtration** is a non-decreasing family of sub σ -algebras of \mathcal{F} indexed by time, i.e. a family $\mathbb{F} := (\mathcal{F}_t)_{t \in \mathbb{T}}$ such that

$$\mathcal{F}_s \subseteq \mathcal{F}_t,$$

for $s \leq t$, where $t, s \in \mathbb{T}$.

Sigma Algebra

Let \mathbb{F} be a (continuous time) filtration. We say that \mathbb{F} is the **right-continuous filtration** if for any $t \in \mathbb{T}$ we get

$$\mathcal{F}_t = \mathcal{F}_{t_+} ,$$

where $\mathcal{F}_{t_+} := \bigcap_{s>t, s \in \mathbb{T}} \mathcal{F}_s$.

Sigma Algebra

process X is said to be **adapted** to filtration \mathbb{F} (or **\mathbb{F} -adapted**) if X_t is \mathcal{F}_t -measurable for any $t \in \mathbb{T}$.

st. p. $X_{+} \sim$ predictable if X_{t+} is \mathcal{F}_{+}^{-} -measurable

Sigma Algebra

Let X be a stochastic process. We say that $\mathbb{F}^X := (\mathcal{F}_t^X)_{t \in \mathbb{T}}$, where

$$\mathcal{F}_t^X = \sigma(X_s, s \leq t, s \in \mathbb{T})$$

is a filtration **generated** by stochastic process X .

Sigma Algebra

Let $(\Omega, \mathcal{F}, \mathbb{P})$ be a standard probability space with $\Omega = [0, 1]$.⁹ Let

$$\mathcal{A} := \sigma(N \subset [0, 1] : \#N < \infty)$$

denote the σ -algebra of countable sets (and their complements). For time horizon $\mathbb{T} = [0, +\infty)$ we define filtration $\mathbb{F} = (\mathcal{F}_t)_{t \in \mathbb{T}}$ by setting

$$\mathcal{F}_t := \begin{cases} \mathcal{A} & \text{for } t \in [0, 1); \\ \mathcal{F} & \text{for } t \in [1, \infty). \end{cases}$$

Next, we define a stochastic process $X = (X_t)_{t \in \mathbb{T}}$ by setting

$$X_t(\omega) := \mathbb{1}_\Delta(t, \omega) = \begin{cases} 1 & \text{if } t = \omega \text{ and } t \leq 1/2, \\ 0 & \text{otherwise} \end{cases}, \quad t \in \mathbb{T}, \omega \in \Omega.$$

where $\Delta := \{(t, t) : t \in [0, \frac{1}{2}]\}$ is a subset of $\mathbb{T} \times \Omega$.

Definition (Moments)

Let X be a discrete random variable, and let $n \geq 1$ be an integer. The number

$$E(X^n) = \sum_x x^n p_X(x)$$

is called the **n -th moment of X** . Notice that the first moment is the mean.

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Sigma Algebra

Definition

Let X be a discrete random variable. The function

$$M_X(t) = E(e^{tX})$$

is called the **moment generating function (MGF)** of X .

Sigma Algebra

Problem (Geometric)

Let X be geometric with parameter p . Show that

$$M_X(t) = \frac{pe^t}{1 - qe^t}.$$

Sigma Algebra

Problem (Binomial)

Let X be binomial with parameters n and p . Show that

$$M_X(t) = (pe^t + q)^n.$$

Sigma Algebra

Problem (Poisson)

Let X be Poisson with parameter λ . Show that

$$M_X(t) = e^{\lambda(e^t - 1)}.$$

Sigma Algebra

Theorem

Let X be a discrete random variable. Then

$$M'_X(0) = E(X).$$

In general, for each $n \geq 1$,

$$M_X^{(n)}(0) = E(X^n).$$

$$M_X(t) = E[e^{tx}]$$

$$M'_X = E[te^{tx}]$$

Sigma Algebra

Theorem

1. *Let X be geometric with parameter p . Then*

$$E(X) = 1/p \quad \text{and} \quad \text{var}(X) = q/p^2.$$

2. *Let X be binomial with parameters n and p . Then*

$$E(X) = np \quad \text{and} \quad \text{var}(X) = npq.$$

Sigma Algebra

Theorem (Change of Scale Theorem)

Let $Y = aX + b$, where a and b are real numbers and X is a random variable. Then $M_Y(t) = e^{tb} M_X(at)$.

Sigma Algebra

Theorem (Uniqueness Theorem)

Let X and Y be random variables. If $M_X(t) = M_Y(t)$ for all $t \in [-a, a]$ for some positive real number a , then X and Y have the same distribution, that is, $F_X = F_Y$.

Sigma Algebra

