

# Homework 3: Regular expressions and non-regular languages

Theory of Computing (CSE 30151), Spring 2026

Due: 2026-02-13 5pm

## Instructions

- Create a PDF file (or files) containing your solutions. You can write your solutions by hand, but please scan them into a PDF.
- Please name your PDF file(s) as follows to ensure that the graders give you credit for all of your work:
  - If you're making a complete submission, name it `netid-hw3.pdf`, where `netid` is replaced with your NetID.
  - If you're submitting some problems now and want to submit other problems later, name it `netid-hw3-part123.pdf`, where 123 is replaced with the problem number(s) you are submitting at this time.
- Submit your PDF file(s) in Canvas.

## Problems (10 points each)

1. **Regular expressions vs. Unix regular expressions.** Regular expressions and Unix regular expressions have some superficial differences, but also some deeper ones that affect the class of languages recognized.
  - (a) Unix regular expressions have *quantifiers*: if  $\alpha$  is a regular expression,  $\alpha^{\{m,n\}}$  is a regular expression that matches at least  $m$  and no more than  $n$  strings that match  $\alpha$ . More formally, it matches all strings  $w^{(1)} \dots w^{(l)}$  where  $m \leq l \leq n$ , and for all  $i$  such that  $1 \leq i \leq l$ ,  $w^{(i)}$  matches  $\alpha$ . Prove that for any regular expression with quantifiers, there is an equivalent regular expression without quantifiers.
  - (b) Unix regular expressions have *backreferences*: for an explanation, please see <http://www.regular-expressions.info/backref.html>. Give an example of a Unix regular expression that uses backreferences to describe

a nonregular language, and prove that this language is not regular. We want you to get practice writing a non-regularity proof, so although you may use Examples 1.73–77, do not simply cite one of them; please write out a full proof.

2. **Binary addition.** This problem is about two ways of representing addition of binary natural numbers. We consider 0 to be a natural number. We allow binary representations of natural numbers to have leading 0s, and we consider  $\varepsilon$  to be a binary representation of 0. When adding numbers, we do not allow overflow, so, for example,  $1111 + 0001 = 0000$  is false.

- (a) [Problem 1.32] Let

$$\Sigma_3 = \left\{ \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \right\},$$

that is, an alphabet of eight symbols, each of which is a column of three bits. Thus, a string over  $\Sigma_3$  gives three rows of bits. Show that the following is regular by writing an NFA for it:

$$B = \{w \in \Sigma_3^* \mid \text{the bottom row of } w \text{ is the sum of the top two rows}\}.$$

For example, because  $011 + 001 = 100$ ,

$$\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} \in B.$$

Hint: Since it's easier to think about addition from right to left, design an automaton for  $B^R$  first. Then reverse the direction of every transition to get an automaton for  $B$ .

- (b) [Problem 1.53] Let  $\Sigma = \{0, 1, +, =\}$ , and prove that the following is not regular:

$$ADD = \{x = y + z \mid x, y, z \in \{0, 1\}^* \text{ and } x = y + z \text{ is true}\}.$$

3. **Similar but different** [Problem 1.49].

- (a) Let  $B = \{1^k w \mid w \in \{0, 1\}^* \text{ and } w \text{ contains at least } k \text{ 1s, for } k \geq 1\}$ . Show that  $B$  is a regular language. Hint: Try out some strings to see what does and doesn't belong to  $B$ , in order to find another simpler way of thinking about  $B$ .
- (b) Let  $C = \{1^k w \mid w \in \{0, 1\}^* \text{ and } w \text{ contains at most } k \text{ 1s, for } k \geq 1\}$ . Prove that  $C$  is not a regular language.