

Timeline

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Saturday(18):

- Initial coding day
 - Setting up the project and starting coding

Sunday(19):

- Server should start and listen for clients
- Client's GUI should start coming together
- Model packages begin coming together
- Text editor should be started

Monday(20):

- Server now asks users to login and (may) moderates accounts
- Client's GUI should look functional, (although it isn't fully interactive)
- Text editor should communicate to server and update clients listening

Tuesday(Fallback):

- Finish the work not done yet

Checkpoint 2 (April 23):

- **The GUI should look correct, although feature's won't yet work.**
- **Server will connect new client's and prompt them to login with an account**
- **Bare bones text editor that when typed on, updates the other clients**

Monday(27th)

- Add more GUI features that enable actions to be performed
- Implement User Control that allows management of users
- Keeping files updated through users

Tuesday (28th)

- More User editing, specifically on permissions
- Add the ability to have multiple documents associated with a user
- Have the server implement the new features and execute them

Wednesday(29th)

- Add controls to allow Rich Text, fonts, colors, etc.
- Adding the extra credit, and other minor required features

Thursday(30th)

- Debugging to make it work correctly
- Optimizing the transfer of packets

Friday(1st)

- Finalizing the project and fixing errors

Week of 4th

Checkpoint 3 (May 6(Wednesday))

- **Everything Done**