Timeline
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Saturday(18):
- Initial coding day
  - Setting up the project and starting coding

Sunday(19):
- Setting up the project and starting coding
- Server should start and listen for clients
- Client's GUI should start coming together
- Model packages begin coming together
- Text editor should be started

Monday(20):
- Server now asks users to login and (may) moderates accounts
- Client's GUI should look functional, (although it isn't fully interactive)

Tuesday(Fallback):
- Finish the work not done yet

Checkpoint 2 (April 23):
- **The GUI should look correct, although features won't yet work.**
- **Server will connect new client's and prompt them to login with an account. It will then check to see if it exists, and then moderate what happens if it the account isn't yet**
- **Bare bones text editor that implements Revision Assistant and can track these changes on a stack**

Monday(27th)
- Add more GUI features that enable actions to be performed
- Implement User Control that allows management of users
- Keeping files updated through users and make all changes known to other clients

Tuesday (28th)
- More User editing, specifically on permissions
- Add the ability to have multiple documents associated with a user
- Have the server implement the new features and execute them

Wednesday(29th)
- Add controls to allow Rich Text, fonts, colors, etc.
- Adding the extra credit, and other minor required features

Thursday(30th)
- Debugging to make it work correctly
- Optimizing the transfer of packets

Friday(1st)
- Finalizing the project and fixing errors

Week of 4th Checkpoint 3 (May 6(Wednesday))
• Everything Done