COMP3421 Computer Graphics - 2023

Course Code : COMP3421
Year : 2023
Term : Term 3
Teaching Period : T3
Delivery Mode : Multimodal
Delivery Format : Standard
Delivery Location : Kensington

Assessments

Assessment Structure

Assessment Item	Weight	Relevant Dates
Written Proposal Assessment FormatGroup	10%	Due Date06/10/2023 11:59 PM
Project Presentation Assessment FormatGroup	20%	Due DateWeek 8 and Week 10
Project Report Assessment FormatGroup	10%	Due Date26/11/2023 11:59 PM
Project Final Implementation Assessment FormatGroup	60%	Due Date26/11/2023 11:59 PM

Assessment Details

Written Proposal

Assessment Overview

In this assessment, students are expected to create a document that addresses key questions regarding the project they intend to develop. The project proposal should consist of a concise description of the project's objectives and the approach that will be employed to achieve them. Additionally, the proposal should outline how the project will fulfill all the requirements outlined in

the project instructions provided to students. Students are encouraged to present their vision for implementing a 2D, 3D, or VR-based environment within their proposal.

Students will submit this assignment using the Turnitin submission box on Moodle, and their tutors will mark and provide feedback using the commenting features available on Turnitin.

Project Presentation

<u>Assessment Overview</u>

In this assessment, students are required to prepare and deliver a presentation showcasing the graphical environment they have developed, whether it be 2D, 3D, or VR-based. They should also explain and justify the various techniques they employed to design and optimize the environment.

Students will present their work during their tutorial sessions, and their tutor will evaluate their presentation and provide written feedback on Moodle.

Project Report

<u>Assessment Overview</u>

In this assessment, students are expected to create a document that offers a clear explanation of their project. This explanation should encompass the backend aspects of the project, detailing the technical implementation and functionality. Additionally, students should demonstrate how their project fulfills all the requirements outlined in the project instructions provided to them.

Students will submit this assignment using the Turnitin submission box on Moodle, and their tutors will mark and provide feedback using the commenting features available on Turnitin.

Project Final Implementation

<u>Assessment Overview</u>

In this assessment, students are required to compile, render, and submit the final version of their project. The submission should include both the rendered version of the project as well as the source code.

Students are instructed to submit their code on GitLab. The tutor will evaluate the submissions and provide written feedback on Moodle.

General Assessment Information

<u>Grading Basis</u>

Standard

<u>Requirements to pass course</u>