

Memory 1										
Address:		0x001FFA78								
0x001FFA78	000f1038	00000002	00000004	73d562c4	00323000	73d562a0	f186b488	001ffadc	77260f69	00323000
0x001FFAA0	0db0c27a	00000000	00000000	00323000	00000000	00000000	00000000	00000000	0db0c27a	001ffaa0
0x001FFAC8	00000000	001ffae4	77276740	7a80bfff	00000000	001ffaec	77260f34	ffffffff	77282ea2	00000000
0x001FFAF0	00000000	000f1005	00323000	00000000	00000000	00000000	00000000	00000000	00000000	00000000
0x001FFB18	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000
0x001FFB40	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000
0x001FFB68	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000
0x001FFB90	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000
0x001FFBB8	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000

Memory 1 Registers

Disassembly testing.asm

Address: _main()

Viewing Options

000F103E	push	0	
000F1040	call	_ExitProcess@4 (0F1062h)	
<u>__sum:</u>			
➡ 000F1045	push	ebp	≤ 5ms elapsed
000F1046	mov	ebp, esp	
000F1048	push	ebx	