



Started on	Wednesday, 8 October 2025, 8:21 AM
State	Finished
Completed on	Wednesday, 8 October 2025, 8:30 AM
Time taken	9 mins 13 secs
Grade	10.00 out of 10.00 (100%)

**Playing with Numbers:**

Ram and Sita are playing with numbers by giving puzzles to each other. Now it was Ram term, so he gave Sita a positive integer 'n' and two numbers 1 and 3. He asked her to find the possible ways by which the number n can be represented using 1 and 3. Write any efficient algorithm to find the possible ways.

**Example 1:****Input:** 6**Output:** 6**Explanation:** There are 6 ways to 6 represent number with 1 and 3

1+1+1+1+1+1

3+3

1+1+1+3

1+1+3+1

1+3+1+1

3+1+1+1

**Input Format**

First Line contains the number n

**Output Format****Print: The number of possible ways 'n' can be represented using 1 and 3**

Sample Input

6

Sample Output

6

**Answer:** (penalty regime: 0 %)

```

1  #include <stdio.h>
2
3  long long countWays(int n) {
4      long long dp[n+1];
5      dp[0] = 1;
6
7      for (int i = 1; i <= n; i++) {
8          dp[i] = 0;
9          if (i - 1 >= 0)
10             dp[i] += dp[i - 1];
11             if (i - 3 >= 0)
12                 dp[i] += dp[i - 3];
13         }
14
15         return dp[n];
16     }
17
18     int main() {
19         int n;
20         scanf("%d", &n);
21         printf("%lld\n", countWays(n));
22         return 0;
23     }
24

```

	Input	Expected	Got	
✓	6	6	6	✓

	Input	Expected	Got	
✓	25	8641	8641	✓
✓	100	24382819596721629	24382819596721629	✓

Passed all tests! ✓

Correct

Marks for this submission: 10.00/10.00.

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