



<b>Started on</b>	Wednesday, 8 October 2025, 8:21 AM
<b>State</b>	Finished
<b>Completed on</b>	Wednesday, 8 October 2025, 8:30 AM
<b>Time taken</b>	9 mins 13 secs
<b>Grade</b>	<b>10.00</b> out of 10.00 ( <b>100%</b> )

**Playing with Numbers:**

Ram and Sita are playing with numbers by giving puzzles to each other. Now it was Ram term, so he gave Sita a positive integer 'n' and two numbers 1 and 3. He asked her to find the possible ways by which the number n can be represented using 1 and 3. Write any efficient algorithm to find the possible ways.

**Example 1:****Input:** 6**Output:** 6**Explanation:** There are 6 ways to represent number with 1 and 3

1+1+1+1+1+1

3+3

1+1+1+3

1+1+3+1

1+3+1+1

3+1+1+1

**Input Format**

First Line contains the number n

**Output Format****Print:** The number of possible ways 'n' can be represented using 1 and 3

Sample Input

6

Sample Output

6

**Answer:** (penalty regime: 0 %)

```

1 #include <stdio.h>
2
3 long long countWays(int n) {
4     long long dp[n+1];
5     dp[0] = 1;
6
7     for (int i = 1; i <= n; i++) {
8         dp[i] = 0;
9         if (i - 1 >= 0)
10            dp[i] += dp[i - 1];
11         if (i - 3 >= 0)
12            dp[i] += dp[i - 3];
13     }
14
15     return dp[n];
16 }
17
18 int main() {
19     int n;
20     scanf("%d", &n);
21     printf("%lld\n", countWays(n));
22     return 0;
23 }
24

```

	Input	Expected	Got	
✓	6	6	6	✓

	<b>Input</b>	<b>Expected</b>	<b>Got</b>	
✓	25	8641	8641	✓
✓	100	24382819596721629	24382819596721629	✓

Passed all tests! ✓

**Correct**

Marks for this submission: 10.00/10.00.

[Back to Course](#)