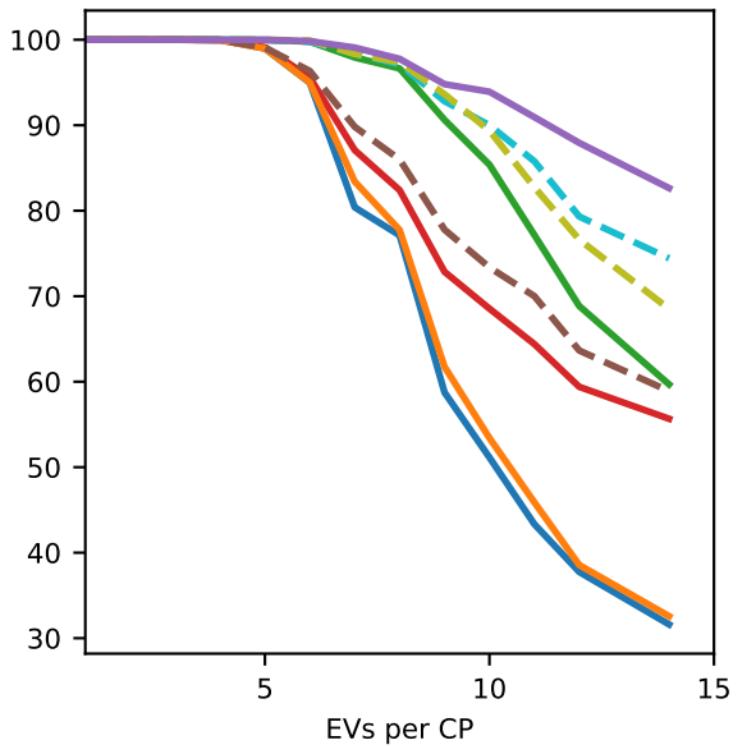


Charging fulfillment ratio
(% of required charging sessions fulfilled)



- No behaviors — Behavior 2 - - - Behavior 1 and 2 - - - Behavior 2 and 3
- Behavior 1 — Behavior 3 - - - Behavior 1 and 3 — All social behaviors