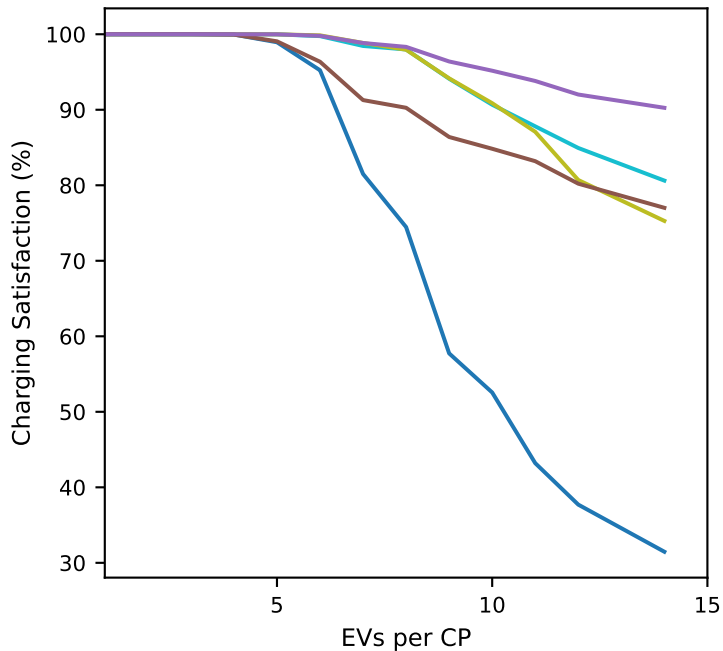


Charging fulfillment ratio
(% of required charging sessions fulfilled)



No behaviors Behavior 1 and 2 Behavior 1 and 3 Behavior 2 and 3 All social behaviors