

# Architectural Snapshot Testing

Andreas Hölzlwimmer

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# Motivation

- ▶ Working at Kontron, Linz
- ▶ Project with Fonds Soziales Wien
- ▶ Large and growing full stack application
- ▶ Changing architectural requirement and technical lead
- ▶ Many teams may contribute to codebase
- ▶ How do you ensure people conform to the architectural vision of your app?
- ▶ “Enshrine” architecture in a ruleset
- ▶ Make violations for this ruleset easily visible

32 responses submitted

## Have you ever worked with Snapshot or Architecture Testing



Treemap

Bar



1 of 1



# What is Snapshot Testing?

- ▶ Produce a state of your software
  - ▶ Website State
  - ▶ Image
  - ▶ Output Text
- ▶ Store the produced output
- ▶ Compare a later test to your previously recorded output
- ▶ Mismatches are easily identifiable
- ▶ Mismatches are visual in a local environment

# What is Snapshot Testing?

Expected, Verified, Master

Content 1  
Content 2  
**Content 3**

Result, Observed

Content 1  
Content 2  
**Content 4**

# What is Snapshot Testing?

- ▶ Create a “Golden Master” or Snapshot
- ▶ Objects or Images can be compared
- ▶ Objects need to be serializable
- ▶ Non-reproducible values are problematic
  - ▶ Generated GUIDs
  - ▶ Random Values and Image Noise
  - ▶ Current Timestamps
- ▶ Build Pipelines often do not display diff results

# What is Snapshot Testing?

## ▶ Example Frameworks

### ▶ Verify

- ▶ <https://github.com/VerifyTests/Verify>
- ▶ Comparing serialized objects
- ▶ Text output
- ▶ Use your favorite diff tool for test comparison

### ▶ Playwright

- ▶ <https://playwright.dev/>
- ▶ Testing the UI on top of your .NET backend
- ▶ Allows for screenshot-based comparison between revisions for your UI
- ▶ Built-in Image comparison



# What is Snapshot Testing?

► Demo

# What is Architectural Testing

- ▶ Allows you to extract architectural attributes, e.g.
  - ▶ Dependencies
  - ▶ Type hierarchy
  - ▶ Namespaces
- ▶ Define your architecture and layers depending on these attributes
- ▶ Define rules for your architecture
- ▶ Define tests for each rule

# What is Architectural Testing

► <https://archunitnet.readthedocs.io/en/stable/guide/#2-quick-start>

► Architecture

```
private static readonly Architecture Architecture =  
    new ArchLoader().LoadAssemblies(typeof(ExampleClass).Assembly,  
        typeof(ForbiddenClass).Assembly).Build();
```

► Layers

```
//use As() to give your variables a custom description  
private readonly IObjectProvider<IType> ExampleLayer =  
    Types().That().ResideInAssembly("ExampleAssembly").As("Example Layer");  
  
private readonly IObjectProvider<Class> ExampleClasses =  
    Classes().That().ImplementInterface("IExampleInterface").As("Example Classes");
```

# What is Architectural Testing

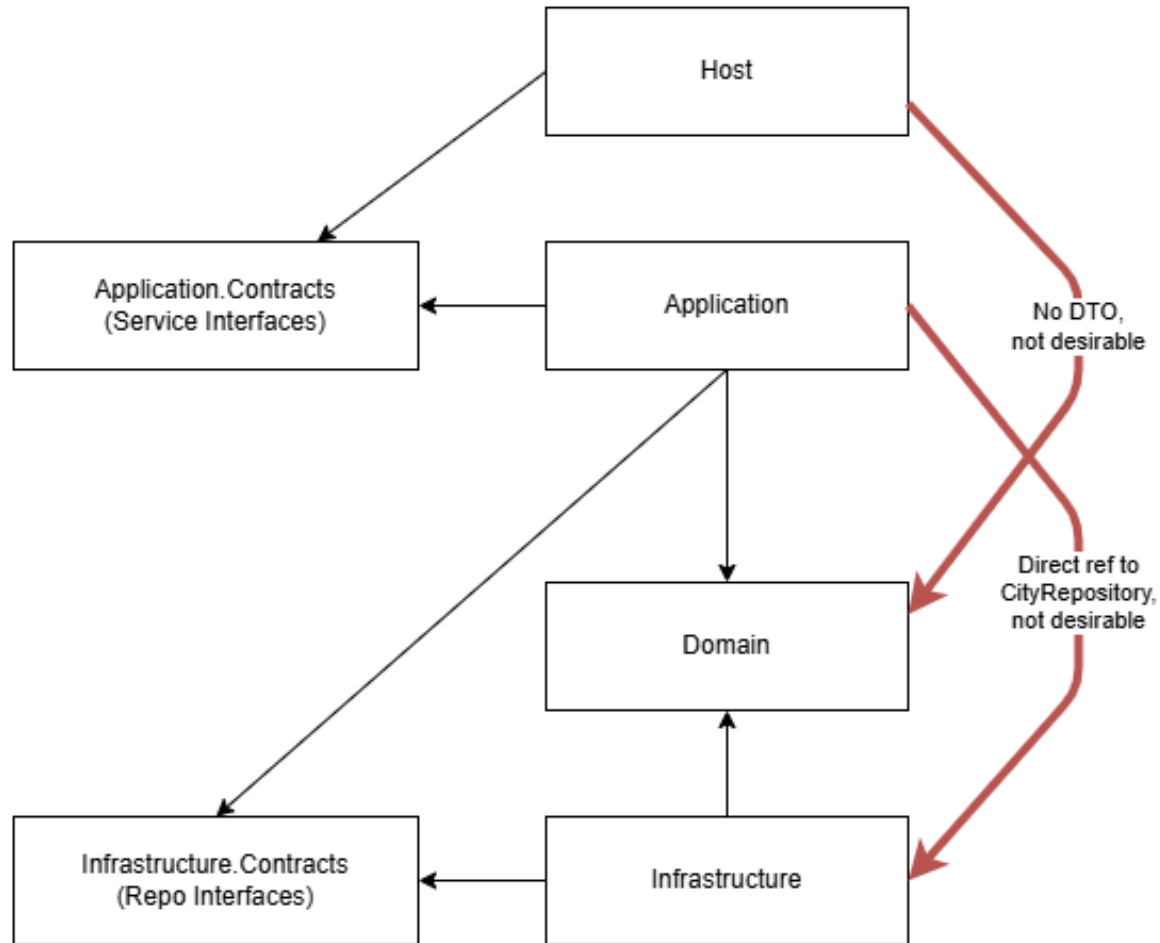
## ► Tests/Rules

```
IArchRule exampleClassesShouldBeInExampleLayer =  
    Classes().That().Are(ExampleClasses).Should().Be(ExampleLayer);  
IArchRule forbiddenInterfacesShouldBeInForbiddenLayer =  
    Interfaces().That().Are(ForbiddenInterfaces).Should().Be(ForbiddenLayer);  
  
//check if your architecture fulfills your rules  
exampleClassesShouldBeInExampleLayer.Check(Architecture);  
forbiddenInterfacesShouldBeInForbiddenLayer.Check(Architecture);
```

# What is Architectural Testing?

- ▶ Ensures that developers are made aware of breaking rules for your architecture
- ▶ Ensures that changes to these rules are always made intentionally
- ▶ Most effective at the start of a project
- ▶ Can require many exceptions in your layering definitions if added to a project without a fully consistent architecture
- ▶ Can have issues with generics

# What is Architectural Testing?



# What is Architectural Testing

- ▶ Sample Framework
  - ▶ ArchUnitNET
    - ▶ <https://github.com/TNG/ArchUnitNET>
    - ▶ .NET fork of java library

# What is Architectural Testing

► Demo



# Architectural Snapshot Testing

- ▶ Define your architectural rules
- ▶ Extract Namespaces for layers of your modules
- ▶ Define what layers your tested assembly/layer may depend on
- ▶ Structured output of your namespaces on a layer-to-layer basis
- ▶ Enrich your output with other information

# Architectural Snapshot Testing

- ▶ Creates a text-based visualization of your architecture
- ▶ Can be used as additional architecture documentation
- ▶ Synergizes well with some tool support, like “adjust all namespaces”
- ▶ Can be used to document technical debt
- ▶ Possible to cover both layering and slicing

# Architectural Snapshot Testing

► Demo

# Real Life Examples

- ▶ Verified.json example

# Key Takeaways

- ▶ Ensure your architectural changes are intentional
- ▶ Display your changes in an easily comparable style
- ▶ Use your tests as documentation
- ▶ Use test results as an architectural ToDo list
- ▶ Can support in making targeted changes
- ▶ Can show unexpected dependencies (esp. transitive)
- ▶ Can require high(er) initial investment

The background features abstract, overlapping green geometric shapes, primarily triangles and polygons, in various shades of green, creating a modern and dynamic visual effect. The shapes are layered, with some appearing more prominent than others, and they extend from the edges of the frame towards the center.

Questions?

# Thanks for your attention

- ▶ Sample solution on GitHub
  - ▶ <https://github.com/privatemeta/SnapshotArchitectureTestingSample>