

# Eddy Li

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## EXPERIENCE

### Meta Platforms, Inc.

Cambridge, MA

*Software Engineer E5 (Mobile Networking Services)*

October 2023- March 2025

- Enabled dynamic fallback targeting for IG-iOS, Threads, preventing network-based app-start failures
- Unified HTTP priority logic across Meta apps, reducing experiment development time
- Invented a lightweight, cross-platform logging framework for network information on all Meta apps
- Contributed to [moxygen](#), Meta's implementation of the experimental Media Over Quic (MoQ) protocol

*Software Engineer E5 (Conveyor)*

June 2021 - October 2023

- Presented at Systems @Scale 2023 on Conveyor, Meta's Continuous Deployment platform
- Led migration of Conveyor's internal data representation, enabling 100% adoption for 50k+ services
  - Coordinated milestones for a v-team of 5 engineers; monitored satisfaction metrics and on-call load
  - Backfilled front-end engineering gaps post-2023 layoffs, ensuring roadmap completion
  - Implemented edge-case logic for remaining 2% of Conveyors, ensuring impact and unification
- Invented a DSL for deployment configurations, balancing simplicity and flexibility; adopted across Meta
- Collaborated closely w/ Security Team on potential abuse vectors and standardizing auditing
- Self-identified, designed, and implemented fixes to reduce latency for multiple services by up to 50%

### Datto, Inc.

Boston, MA

*Software Engineer Intern (Datto Networking, Routers and Switches)*

January 2020 - June 2020

- Implemented some check-in logic, self-recovery, and health monitoring for managed network switches
- Scrubbed UI of cross-site scripting opportunities
- Participated in full stack feature development from Vanilla JS frontend, PHP backend, and on-device Go code

## SKILLS

**Languages:** Rust, C++, Kotlin/Java, Objective-C, JavaScript, Python3

**Frameworks/Libraries:** React, NodeJS, Tokio, JUnit, Thrift

**Skills and Specialties:** Unification initiatives. Seeing a migration to the "new framework" to completion; Interest in PL/Compilers on side, willing to dive into new languages

## PROJECTS

**SearchNEU** (React, Express, Node):

<https://github.com/sandboxnu/searchneu>

- Web app to streamline class search at Northeastern
- Added Facebook Messenger notifications; refactored frontend for Vercel deployment
- Collaborated with original creator + team of students to transition project into a community-owned model

**Khoury Office Hours** (NextJS, NodeJS, Cypress, NestJS):

<https://github.com/sandboxnu/office-hours>

- Web app to facilitate hosting office hours during COVID-19 shutdown, through queue management tools for TA-student interactions; commissioned -> deployed in 3 months
- Implemented schedule parsing, core queue front-end functionality, real-time notifications, SSO integration
- Mentored future maintainers and wrote extensive handoff docs for on-call situations, general architecture decisions, and feature implementation guidelines

## EDUCATION

Northeastern University

B.S. in Computer Science, Magna Cum Laude, 2021

## **PERSONAL**

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### **Appalachian Trail NOBO 2025**

- I completed a Thru-Hike of the Appalachian Trail, a 2197.4 mile continuous footpath from Georgia to Maine, from March-August 2025
- This journey exposed me to those outside of my echo chamber, and helped me build resilience and adaptability, through collaborating with others in high-stakes scenarios

### **Drum Corps, Winter Percussion, and Pageantry Arts**

- I am an alumnus of the Pioneer Drum and Bugle Corps, and the Cavaliers Drum and Bugle Corps, members of Drum Corps International
- I am also an alumnus of United Percussion, a World Class Percussion Ensemble, and member of Winter Guard International
- I generally volunteer for both the Cavaliers and United Percussion in large portions of my free time

### **Other Hobbies**

- I've been a member of multiple community music ensembles, learning new instruments as needed
- I like rock climbing! Sometimes
- I run casually