

# Git Workshop

Fall 2020

Jack Leightcap<sup>12</sup>    Connor Northway<sup>2</sup>

<sup>1</sup>IEEE – nuieeeofficers@gmail.com

<sup>2</sup>Wireless Club – nuwirelessclub@gmail.com

December 7, 2020

# Background: What is Git?



Figure: Git Logo — CC BY 3.0

- broadly; *a tool used to track changes to files and folders.*
- facilitates collaboration on software projects
- captures 'snapshots' of a project
- maintains metadata
  - what was changed
  - who was it changed by
  - when was it changed
  - messages associated with changes

# Background: What is Git used for?

## Group Applications (Industry, co-op)

- large software projects
- resolve conflicts when multiple people are editing the same things
- who wrote this!?

## Personal Applications

- “I swear this worked 10 minutes ago. . .”
- find what broke something and when
- separate tasks; work on bug fixing is isolated from work on new feature
- can use for class work!

# Background: Big Idea of Git

## QUESTION: Intuition

based on this description of what Git does, can you imagine how you would go about this manually?

what are some ideas for how taking a 'snapshot' of some project would work?

# Background: Big Idea of Git

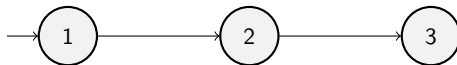


Figure: Linear History

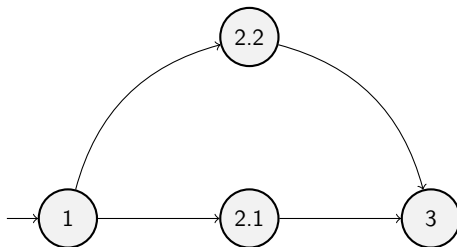


Figure: Branched History

# Example: Managing Local Files

## EXAMPLE: Homework Files

- ① *Init*: make some files, 'save' them
- ② *Update*: changes, save those as well
- ③ *Restore*: whoops, deleted something, restore it
- ④ *Branch*: new feature, make a new branch
- ⑤ *Merge*: done, merge back

## See Also

- <https://wyag.thb.lt/> – implement git from scratch in Python