Noah Ergezinger

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I am in my fourth-year of Computing Science at the University of Alberta, looking forward to working as a software developer on exciting projects involving data processing, web services, automation, simulation, and anything else that sounds interesting. I am open-minded and positive while cooperating with a team.

Experience

Research Assistant

University of Alberta, Department of Civil & Environmental Engineering May - August 2019 & May - August 2020

Participated in the research and development of multiple projects involving data processing and filtering, numerical analysis, web publishing, and visual recognition. Involved in the writing of two published papers, Lead-Authoring one and Co-Authoring another.

Deli Clerk

Safeway, May 2018 - February 2019

Attended to and general preparation of the deli counter. Provided customer service in varying circumstances.

· High School Internship Program

University of Alberta, Department of Computing Science July - August 2016

Worked with a team on the development of AI programs to play the board game *Hex* using Monte-Carlo and graph search techniques. Produced an end-of-term poster and presented to peers our accomplishments of the summer.

Volunteering

- Executive, University of Alberta Squash Club, September 2020 - Present
- Summer youth camp, Athabasca AB, August 2017
- Various Squash tournaments, Registration Desk

Publications

 Ergezinger, N, Virk, AS, Woo, J, Kainat, M, & Adeeb, S.
 "Application of Noise Filtering Techniques for the Quantification of Uncertainty in Dent Strain Calculations."

Proceedings of the 2020 13th International Pipeline Conference. Volume 1: Pipeline and Facilities Integrity. Virtual, Online. September 28–30, 2020. V001T03A026. ASME. https://doi.org/10.1115/IPC2020-9580

Baclig MM, Ergezinger N, Mei Q, Gül M, Adeeb S, Westover L.
 "A Deep Learning and Computer Vision Based Multi-Player Tracker for Squash."

Applied Sciences. 2020; 10(24):8793. https://doi.org/10.3390/app10248793

Education

 BSc with Specialization, Major in Computing Science

University of Alberta
Expecting to graduate in December 2021

• **High School** W.P. Wagner Graduated 2017 with Honors

Skills

Programming Languages

- Fluent: Python, C, C++
- Some Experience:
 - Javascript, HTML, CSS
 - SQL, XQuery, SPARQL
 - o Java, Kotlin
 - C#, Unity C#
 - o MATLAB
 - VBA
 - CUDA

Tools and Frameworks

- Git, Unix, Bash, Make
- Numpy, Scipy, Pytorch, Pandas, Django
- Office. Excel
- · Github, Travis CI
- Slack, Discord, Zoom, Google Meet
- VSCode, Visual Studio, Unity Editor

Awards and Achievements

- NSERC USRA, May 2019 & May 2020
- 2017 Squash Alberta University & College Championships, Silver Medal, Teams Event
- Alexander Rutherford Scholarship, 2017
- Iverson Computing Science Exam, 6th place provincially, May 2017