# Baroque TOC

Team Computational Publishing

4/28/23

# Table of contents

1	Baroque TOC: Automating Exhibition Catalogue Creation 1.0.1 Description	1 1 2
<b>2</b>	Activity A: Paintings catalogue in Jupyter Notebook	3
3	Activity B: Embedded video in Jupyter Notebook 3.1 3D model embedding	<b>13</b>
4	Text	15

# Baroque TOC: Automating Exhibition Catalogue Creation

Step-by-step guide: Automating Exhibition Catalogue Creation — A Guide 2023-04-28 v1.0

#### 1.0.1 Description

An exhibition catalogue prototype, created using an open-source computational [publishing toolset](https://copim.pubpub.org/pub/scholarled-catalogue/release/1). The objective was to test automatic retrieval of remote media and linked open data sources and then auto-typeseting the collated publication as multi-format. The prototype is available for community reuse to enable others to make their own publications and is accompanied by a step-by-step guide.

A collaboration between Open Science Lab TIB, NFDI4Culture, and COPIM:

- NFDI4Culture Task Area 4: Which is looking at which initiatives are enhancing their publications for open scholarship. Its aim is to establish a guideline for scholars to create publications and their associated data with a focus on long-term digital preservation.
- COPIM's Computational Book Publishing Pilot Project: WP6 brings together publishers, technologists, researchers, and authors to devise strategies to promote experimental book publishing and the reuse of, and engagement with, open access books.

Example workshop publication: toc Baroque /toc

#### 2CHAPTER 1. BAROQUE TOC: AUTOMATING EXHIBITION CATALOGUE CREATION

#### 1.0.2 Cite as

Document DOI: 10.5281/zenodo.7876062

This work is licensed under a Creative Commons Attribution-Share Alike  $4.0\,$  International License.

Book cover: Reworking of Baroque pearl with enamelled gold mounts set with rubies. Creative Commons CC0 1.0 Universal Public Domain Dedication. This file was donated to Wikimedia Commons as part of a project by the Metropolitan Museum of Art. And, Venus and Cupid, Heinrich Bollandt, between circa 1620 and circa 1630. Bavarian State Painting Collections. This work is in the public domain.

# Activity A: Paintings catalogue in Jupyter Notebook

Objective: Make a selection of nine paintings for the exhibition catalogue to be selected from Wikidata and rendered multi-format in Quarto.

The below Python code uses SPARQLWrapper to retrieve data from Wikidata based on a SPARQL query.

Wikidata link: http://www.wikidata.org/entity/Q29474642

Title: The Birth of Benjamin

Year: 1650

Creator: Francesco Furini

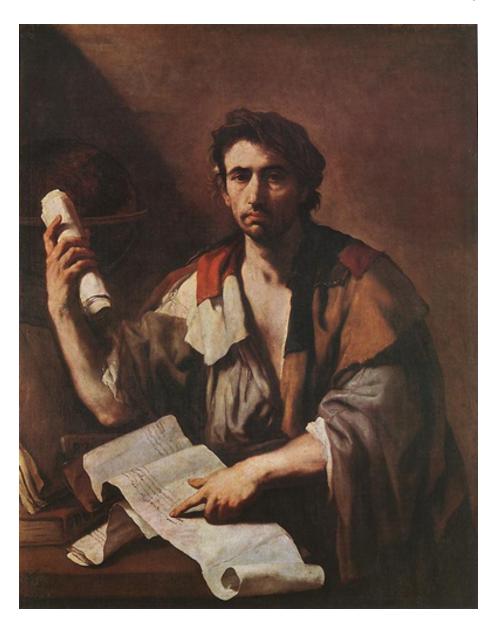


Wikidata link: http://www.wikidata.org/entity/Q29474649

Title: A Cynical Philosopher

Year: 1650

Creator: Luca Giordano



Wikidata link: http://www.wikidata.org/entity/Q29474651

Title: Solomon and the Queen of Sheba

Year: 1697

Creator: Luca Giordano



Wikidata link: http://www.wikidata.org/entity/Q29477235

Title: Q29477235

Year: 1674

Creator: Antonio Triva



Wikidata link: http://www.wikidata.org/entity/Q29477863

Title: Q29477863

Year: 1633

Creator: Guido Reni



Wikidata link: http://www.wikidata.org/entity/Q29477898

Title: Still-Life with Books

Year: 1628

Creator: Jan Lievens



Wikidata link: http://www.wikidata.org/entity/Q29480557

Title: Feast of Herod

Year: 1630

 $Creator:\ http://www.wikidata.org/.well-known/genid/3f945710e81609ba4bae458b2820460a$ 

10 CHAPTER~2.~~ACTIVITY~A: PAINTINGS~CATALOGUE~IN~JUPYTER~NOTEBOOK



Wikidata link: http://www.wikidata.org/entity/Q29480565

Title: Venus and Cupid

Year: 1625

Creator: Heinrich Bollandt

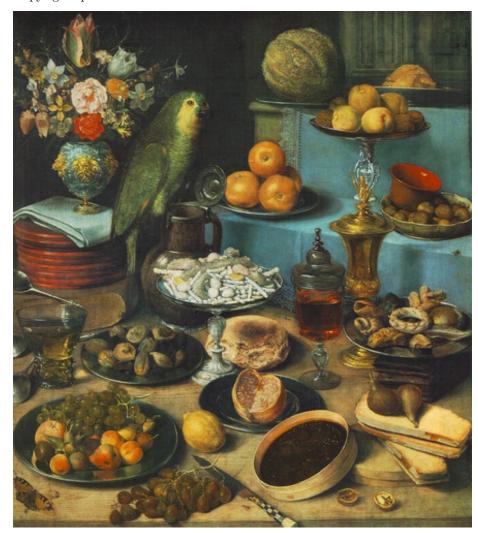


Wikidata link: http://www.wikidata.org/entity/Q29480594

Title: Still-life with Parrot

Year: 1630

Creator: Georg Flegel Copyright: public domain



# Activity B: Embedded video in Jupyter Notebook

Objective: Running and editing Juypter Notebooks in MyBinder and retrieving video and 3D models as embeds.

The below Python code experiments with retrieving video data via iframe embedding.

<IPython.core.display.HTML object>

#### 3.1 3D model embedding

The below Python code experiments with retrieving 3D data via iframe embedding.

<IPython.core.display.HTML object>

<IPython.core.display.HTML object>

#### 14CHAPTER 3. ACTIVITY B: EMBEDDED VIDEO IN JUPYTER NOTEBOOK

# $\mathbf{Text}$

Text

16