

Sandbox Notebook Rendering

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Preface

This is a Quarto book.

To learn more about Quarto books visit <https://quarto.org/docs/books>.

Chapter 1

Introduction

This is a book created from markdown and executable code.

See Knuth (1984) for additional discussion of literate programming.

Chapter 2

Summary

In summary, this book has no content whatsoever.

References

Knuth, Donald E. 1984. “Literate Programming.” *Comput. J.* 27 (2): 97–111.
<https://doi.org/10.1093/comjnl/27.2.97>.

