

### **EtherNet/IP Fundamentals**

EtherNet/IP is built on the Common Industrial Protocol (CIP) at a foundational level. When communicating using CIP there are two ways to communicate to/from the Master and Slave devices, i.e., Implicitly (real-time I/O messaging) and Explicitly (information/configuration messaging). For your reference, the Watlow device is always the Slave where the PLC is the Master on the network. This document will look closely at both methods of communication.

#### **Explicit Communications - Defined**

This type of messaging is executed on demand and can vary in size. Every message must be individually configured to execute a specific Message Type, e.g., CIP Generic and a specific Service Type, e.g., Get Attribute Single. Each device will interpret the message, act upon the task and then generate a response. This message type encapsulates information about the protocol itself as well as the instructions that need to be carried out in a TCP/IP packet. When a message is sent using TCP/IP it requires a response from the device. As stated above, this type of message is generally reserved for diagnostics and configuration.

#### **Implicit Communications - Defined**

Because implicit messaging is real-time I/O messaging, it places different demands on the system. Due to the time critical nature of this form of communications the protocol must be able to support multi-casting while also ensuring that the time to execute the task is as fast as possible. To do this effectively, EtherNet/IP incorporates a protocol called User Datagram Protocol/Internet Protocol (UDP). Basically, this protocol contains the data alone without requiring a response from the Slave device. All data that is passed implicitly is defined in the configuration or start up process. Because this method of communications contains the predefined data alone, it is considered to be low overhead and is therefore able to deliver the time-critical requirements for control.

By using both forms of communication EtherNet/IP can prioritize time-critical I/O communications over non-critical messages while allowing for both to occur simultaneously. Watlow EtherNet/IP equipped devices supports both forms (Explicit/Implicit) of communications.

# 1.0 Getting Started

Prior to configuring the EZ-ZONE RM Access module it is important to think through the needs of the application while also understanding some basic facts that pertain to the RMA module.

Note: This document will not cover basic configuration of the RMA for this is covered in the RMA User's Guide which can be found on the Watlow website; link provided below. http://www.watlow.com/literature/manuals.cfm.

#### 1.1 Noteworthy RMA Facts

1.1.1 The RMA module is a gateway that will allow for communications to take place between dissimilar networks, e.g., Watlow's Standard Bus to EtherNet/IP.

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- 1.1.2 One RMA module per EZ-ZONE RM system.
- 1.1.3 Fastest refresh should not exceed 250ms.
- 1.1.4 In this documentation, the RMA input assembly is referred to as the Originator to Target (O to T, instance 1) assembly where the RMA output assembly is referred to as the Target to Originator (T to O, instance 2). The Originator is the Master (usually a PLC) and the Target is the Slave (EZ-ZONE RMA).
- 1.1.5 All EZ-ZONE assembly members (inputs and outputs) are 32-bits.
- 1.1.6 The maximum implicit assembly size is 100 inputs and 100 outputs per RM system. Per module, the maximum implicit assembly size is 40 inputs and 40 outputs. See the appropriate user's guide for detail.

#### 1.2 Understanding the Application Requirements

- 1.2.1 Will there be a need to infrequently read or write parameters between the Master and Slave? Explicit communications can be executed with minimal effort to accomplish this task. Setup and configuration can be found below (see: Explicit Communications Configuration Step-by-Step).
- 1.2.2 If using implicit communications determine what data (EZ-ZONE parameters) will be transferred implicitly (inputs and outputs) between the Master and Slave ensuring that the maximum number of members is not exceeded for any given module. Refer to the EZ-ZONE module User's Guide to find parameters of choice as well as limitations in size. Click on the link below to retrieve the document of choice from the Watlow website. http://www.watlow.com/literature/manuals.cfm
- 1.2.3 Will the default EZ-ZONE module assemblies meet the application requirements or will the module assembly need to be modified? To answer this question, refer to the User's Guide in the previous step to evaluate the default assemblies for each RM module.
- 1.2.4 How fast does the assembly information (I/O) need to be refreshed? When communicating implicitly, the Master (PLC) controls the cyclic timing (I/O updates) via a setting referred to as the Requested Packet Interval (RPI).
  Note: Suggested RPI setting should be set between 250 and 500ms

# 2.0 Explicit Communications

#### 2.1 Configuration

It should be noted here that if it is determined that the default Implicit Assemblies need to be changed (step 1.2.3 above), this is the communications method to use to accomplish that task. To establish explicit communications between Master and Slave devices configuration steps need to be executed within the PLC as well as within the RMA module. After the configuration requirements have been met, programming examples will follow.

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RMA Configuration - Required Steps Using EZ-ZONE Configurator Software

- a. Identify the RMA module on the network via an IP address
- b. Enable EtherNet/IP
- c. Enable the appropriate gateway instance (EZ-ZONE module address)
- d. Define the CIP Instance Offset (if more than one EZ-ZONE module on the Standard Bus network). See note in step 2.4.4 for more information.
- e. Define the I/O Implicit Assembly size

PLC Configuration - Required Step Using RSLogix5000 Software

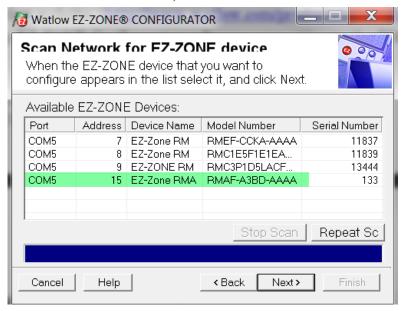
- a. Add a Generic Ethernet module to the PLC I/O structure
- b. Configure the module properties, e.g., IP address, Assembly size, etc...

#### 2.2 RMA Configuration, Step-by-Step

- 2.2.1 Give the RMA module a valid network address (IP and Subnet) using EZ-ZONE Configurator software. This software is free of charge and if not already acquired it can be downloaded from the Watlow website.

  (http://www.watlow.com/products/controllers/software.cfm)
- 2.2.2 Using a EIA-485 connection, open up EZ-ZONE Configurator software (EZ-ZONE Configurator does not use Ethernet connection) and configure a device while communicating.

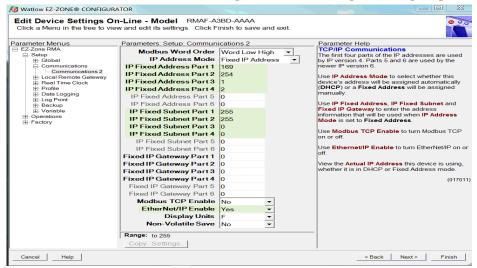
**Note:** If more information is needed in connecting the RMA module to the PC find the RMA User's Guide and turn to the wiring section (Standard Bus EIA-485 Communications).



2.2.3 Click the Next button to connect to the RMA.



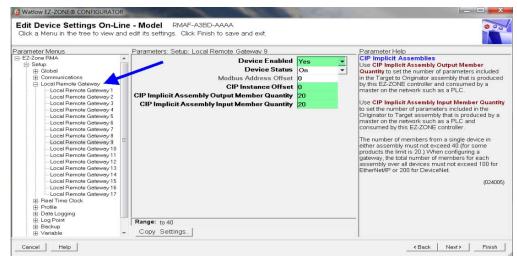
2.2.4 Once connected, navigate to the Communications Menu and then to the Communications 2 parameter. Once there enter the required network IP and Subnet address while also enabling EtherNet/IP (green highlight).



2.2.5 In order for the RMA to work in concert with the PLC it is important that the assembly sizes match in the RMA and the PLC configurations. Navigate to the "Local Remote Gateway" and expand the folder structure by clicking on the plus symbol.

**Note:** The input assembly within the PLC will always be set to n+1 where n = the size of the combined (all modules) input assemblies (see step 2.3.4).

2.2.6 Click on the gateway instance that will pass data through the RMA to the Master device and configure as shown below. The gateway instance is an EZ-ZONE module with an address that ranges from 1 to 17. Although the RMA can be set to any available address (1 to 17), only the RMA defaults to address 17. Using the default address for the RMA ensures that addresses 1 through 16 are available for current and future module additions.

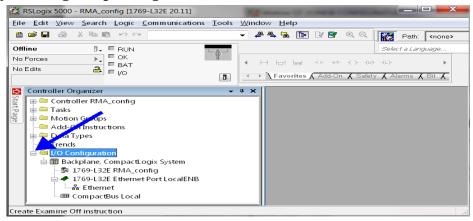




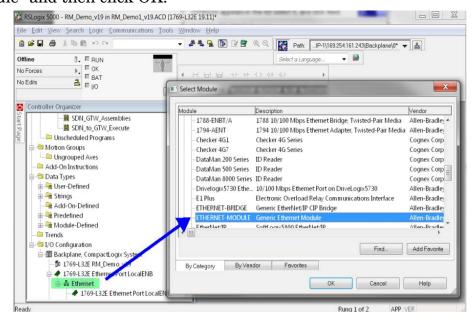
2.2.7 If explicit messaging will be used alone, the minimum assembly size requirement (from the PLC perspective) is 1 input and 1 output. Again, the assembly size must be the same in the PLC and the RMA. In the previous step, the graphic shows the assemblies set to twenty. This was done now for implicit communication examples that will follow later in this document.

#### 2.3 PLC Configuration, Step-by-Step

- 2.3.1 Open RSLogix5000 software and add an additional I/O module. Follow the steps below to accomplish this task.
- 2.3.2 Navigate to the I/O Configuration folder structure. If not already expanded, do so now by clicking the plus sign next to it.



2.3.3 Right click the Ethernet port to add a new module. To narrow the search select the "Communications" category for available modules, select a "Generic Ethernet Module" and then click OK.





2.3.4 Define the RMA module properties. Fields that must be completed include:

Name: Given name becomes controller tags to be used in program.

Comm Format: Defines how data is to be treated within PLC.

Note: All EZ-ZONE assembly members are 32-bits in length. If the Comm Format is set to something other than DINT, ensure the size changes in a corresponding fashion. As an example, if 20 (32-bit) members are in use, the appropriate Comm Formats would be:

DINT (32-bit): \*Inputs = 21, Outputs = 20 INT (16-bit): \*Inputs = 42, Outputs = 40 SINT (8-bit): \*Inputs = 84, Outputs = 80

\* The input assemblies within EZ-ZONE modules have a dedicated Status member that is always present. The input assembly size will always be n+1 where n = the size of the combined (all modules) input assembly.

IP Address: Network RMA module Ethernet address.

### **Assembly Instance**

Input (101): Defines number of members to be included in the Input

Implicit Assembly (as seen in EZ-ZONE Configurator software "CIP Implicit Assembly Output Member

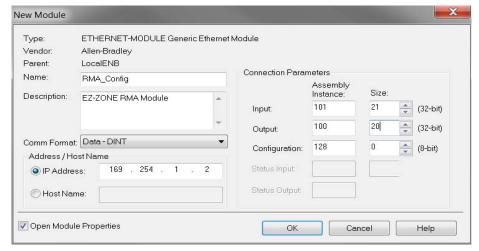
Quantity" from EZ-ZONE devices).

Output (100): Defines number of members to be included in the Output

Implicit Assembly (as seen in EZ-ZONE Configurator software "CIP Implicit Assembly Input Member Quantity

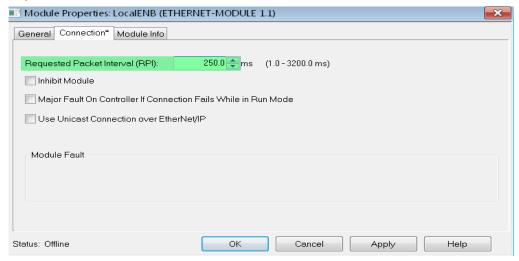
from master devices).

Configuration(128): Enter zero.





- 2.3.5 Click OK when all fields have been entered.
- 2.3.6 Enter the Requested packet interval, used with implicit messaging (250 to 500ms).

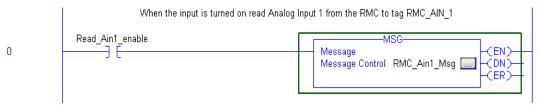


2.3.7 The RMA configuration is now complete.

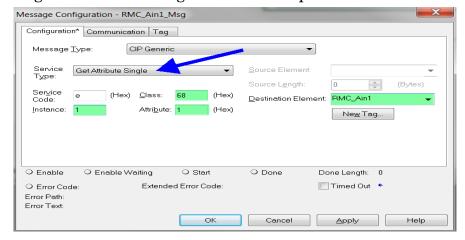
#### 2.4 Explicit Programming Examples, Step-by-Step

The examples below will use a very simple and straight forward way to execute an explicit message. There are other ways to do this within the PLC.

2.4.1 The first example will read the first Analog input from an RMC module. To do this, create a rung of logic similar to that shown below.



2.4.2 Message instruction configuration with explanations.





Explanation of fields in graphic above follows.

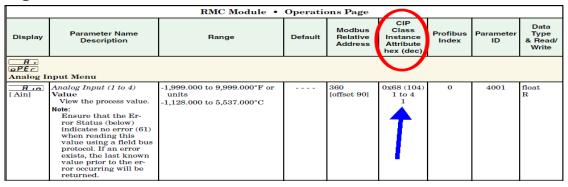
- Service Type

This particular example will read a single parameter (attribute) from the RMC, therefore the Service Type is "Get Attribute Single".

- Class, Instance and Attribute

**Note:** The Class and Attribute are always entered in hexadecimal where the instance is entered in decimal.

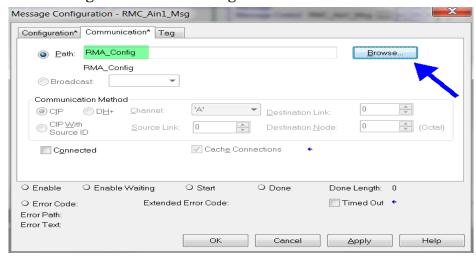
These fields represent the actual CIP address within the RMC for the Analog Input. This address can be found in the RMC User's Guide in the Operations Page.



- Destination Element

The tag shown above (RMC\_Ain1) must be created by the user and represents the location in which the Analog Input value will be found when the message instruction is executed.

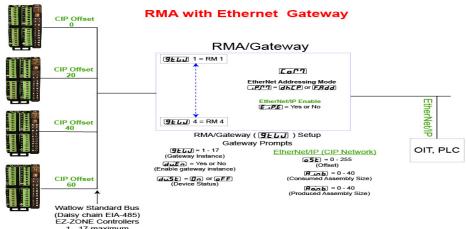
2.4.3 When all fields in the graphic above are filled in, click the Communications tab to identify the path to the RMC module. Click the Browse button and select the RMA module that was configured in step 2.3.4. Lastly, click the OK button to finish the message instruction configuration.





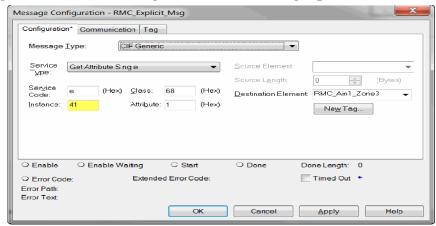
2.4.4 Looking at the graphic in step 2.4.1 when the contact identified as "Read\_Ain1\_enable" comes on, the message instruction will be executed and the Analog Input will be read from the RMC and then stored in the PLC tag called "RMC\_Ain1".

Note: If there is more than one RMC module on the Standard Bus network and there is a desire to read Analog Input 1 explicitly from each, the CIP Instance Offset prompt must be used. CIP Instance Offset is used exclusively with explicit messages; it's unique to each gateway instance (module), never overlapping, and defines the module on the network as well as the parameter instance within the module. Using the CIP Instance Offset (entered in decimal format) allows for a message originating from the Master (Originator) to make its way to the appropriate Slave (Target).



**Note:** If it is desired to use all 40 members of the assemblies the CIP Offset must be changed accordingly: Zone 1 = 0, Zone 2 = 40, Zone 3 = 80 and Zone 4 = 120.

2.4.5 To read Analog Input 1 from the RM module at zone address 3 add the CIP Offset (in this case 40) to the desired instance. The PLC message instruction configuration would change as shown in the graphic below.





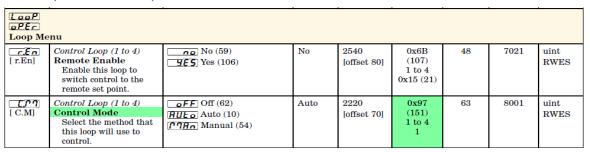
#### 2.5 Modifying Implicit Assemblies Using Explicit Messages, Step-by-Step

2.5.1 When modifying the implicit assemblies of *multiple* RM modules on the network, the CIP Instance Offset must be used. The first four default members of the RMC Originator (PLC) to Target (EZ-ZONE module) assembly is shown below.

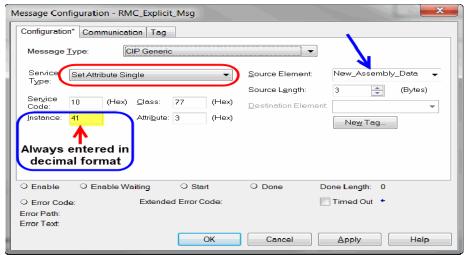
	RMC - Originator (PLC) to Target (EZ-ZONE) - Instance 1							
Assembly Member	CIP - Assembly Member Address Class, Inst, Attritbute	CIP - EZ-ZONE Parameter Address (data pointer)	Parameter Name and Function (description)	Assembly Data Type	PLC Data Type			
1	0x77, 1, 0x01	0x6B, 1, 0x01	Control Loop 1, Closed Loop Set Point	DINT	REAL			
2	0x77, 1, 0x02	0x6B, 2, 0x01	Control Loop 2, Closed Loop Set Point	DINT	REAL			
3	0x77, 1, 0x03	0x6B, 3, 0x01	Control Loop 3, Closed Loop Set Point	DINT	REAL			
4	0x77, 1, 0x04	0x6B, 4, 0x01	Control Loop 4, Closed Loop Set Point	DINT	REAL			

**Note:** All numbers in the graphic above that are preceded by 0x are in hexadecimal format; numbers without the prefix of 0x are in decimal format.

To change the 3<sup>rd</sup> Assembly Member at *Zone address 3* from what is shown above to Control Mode loop 4, first find the appropriate CIP address in the RMC User's Guide (shown below).



The explicit message instruction configuration (previously discussed in step 2.4.2) now becomes a set (write) operation while a specific tag must be created which contains the new parameter address pointer (New\_Assembly\_Data) to be written to the RMC assembly. The message configuration would change as shown below.





The Source Element was created as a 3 dimensional array using the SINT data type because the Class, Instance and Attribute objects are 8-bits in length.

⊟-New_Assembly_Data	{}	Decimal	SINT[3]
H-New_Assembly_Data[0]	16#97	Hex	SINT
+ New_Assembly_Data[1]	44	Decimal	SINT
⊞-New_Assembly_Data[2]	16#01	Hex	SINT

Notice in the graphic above and below that the instance for the  $3^{\rm rd}$  assembly location as well as the parameter to be written have the listed offset (40) added to each.

	RMC - Originator (PLC) to Target (EZ-ZONE) - Instance 1 ZONE 3							
Assembly Member	Member Address   Parameter Address							
1	0x77, 41, 0x01	0x6B, 41, 0x01	Control Loop 1, Closed Loop Set Point	DINT	REAL			
2	0x77, 41, 0x02	0x6B, 42, 0x01	Control Loop 2, Closed Loop Set Point	DINT	REAL			
3	0x77, 41, 0x03	0x97, 44, 0x01	Control Mode Loop 4	DINT	REAL			
4	0x77, 41, 0x04	0x6B, 44, 0x01	Control Loop 4, Closed Loop Set Point	DINT	REAL			

**Note:** From the perspective of the RMC module at zone address 3, the O to T assembly instance is 1. However, when reading or modifying it through the gateway, the CIP Instance Offset must be added to the member and parameter instance as shown above.

# 3.0 Implicit Communications

### 3.1 PLC Configuration

Each RM module has a built-in implicit assembly. The RMC I/O assemblies (shown below) are partially populated by default (20 out of 40 available members). All of the other RM module assemblies are not populated being empty containers by default.

	RMC - Originator (PLC) to Target (EZ-ZONE) - Instance 1						
Assembly Member	CIP - Assembly Member Address Class, Inst, Attritbute	CIP - EZ-ZONE Parameter Address (data pointer)	Parameter Name and Function (description)	Assembly Data Type	PLC Data Type		
1	0x77, 1, 0x01	0x6B, 1, 0x01	Control Loop 1, Closed Loop Set Point	DINIT	REAL		
2	0x77, 1, 0x02	0x6B, 2, 0x01	Control Loop 2, Closed Loop Set Point	DINIT	REAL		
3	0x77, 1, 0x03	0x6B, 3, 0x01	Control Loop 3, Closed Loop Set Point	DINIT	REAL		
4	0x77, 1, 0x04	0x6B, 4, 0x01	Control Loop 4, Closed Loop Set Point	DINIT	REAL		
5	0x77, 1, 0x05	0x6B, 1, 0x02	Control Loop 1, Open Loop Set Point	DINIT	REAL		
6	0x77, 1, 0x06	0x6B, 2, 0x02	Control Loop 2, Open Loop Set Point	DINT	REAL		
7	0x77, 1, 0x07	0x6B, 3, 0x02	Control Loop 3, Open Loop Set Point	DINIT	REAL		
8	0x77, 1, 0x08	0x6B, 4, 0x02	Control Loop 4, Open Loop Set Point	DINT	REAL		
9	0x77, 1, 0x09	0x97, 1, 0x01	Control Loop 1, User Control Mode	DINT	DINT		
10	0x77, 1, 0x0A	0x97, 2, 0x01	Control Loop 2, User Control Mode	DINIT	DINT		
11	0x77, 1, 0x0B	0x97, 3, 0x01	Control Loop 3, User Control Mode	DINIT	DINT		
12	0x77, 1, 0x0C	0x97, 4, 0x01	Control Loop 4, User Control Mode	DINIT	DINT		
13	0x77, 1, 0x0D	0x6D, 1, 0x01	Alarm 1, Alarm High Set Point	DINIT	REAL		
14	0x77, 1, 0x0E	0x6D, 2, 0x01	Alarm 2, Alarm High Set Point	DINIT	REAL		
15	0x77, 1, 0x0F	0x6D, 3, 0x01	Alarm 3, Alarm High Set Point	DINIT	REAL		
16	0x77, 1, 0x10	0x6D, 4, 0x01	Alarm 4, Alarm High Set Point	DINT	REAL		
17	0x77, 1, 0x11	0x6D, 1, 0x02	Alarm 1, Alarm Low Set Point	DINT	REAL		
18	0x77, 1, 0x12	0x6D, 2, 0x02	Alarm 2, Alarm Low Set Point	DINT	REAL		
19	0x77, 1, 0x13	0x6D, 3, 0x02	Alarm 3, Alarm Low Set Point	DINT	REAL		
20	0x77, 1, 0x14	0x6D, 4, 0x02	Alarm 4, Alarm Low Set Point	DINT	REAL		



The first 20 members of the RMC default T to O assembly are shown below; the remaining 20 are undefined.

	RMC - Target (EZ-ZONE) to Originator (PLC) - Instance 2						
Assembly Member	CIP - Assembly Member Address Class, Inst, Attritbute	CIP - EZ-ZONE Parameter Address (data pointer)	Parameter Name and Function (description)	Assembly Data Type	PLC Data Type		
1	0x77, 2, 0x01	0x68, 1, 0x16	Analog Input 1, Analog Input Value (filtered)	DINT	REAL		
2	0x77, 2, 0x02	0x68, 1, 0x02	Analog Input 1, Input Error	DINT	DINT		
3	0x77, 2, 0x03	0x68, 2, 0x16	Analog Input 2, Analog Input Value (filtered)	DINT	REAL		
4	0x77, 2, 0x04	0x68, 2, 0x02	Analog Input 2, Input Error	DINT	DINT		
5	0x77, 2, 0x05	0x68, 3, 0x16	Analog Input 3, Analog Input Value (filtered)	DINT	REAL		
6	0x77, 2, 0x06	0x68, 3, 0x02	Analog Input 3, Input Error	DINT	DINT		
7	0x77, 2, 0x07	0x68, 4, 0x016	Analog Input 4, Analog Input Value (filtered)	DINT	REAL		
8	0x77,2, 0x08	0x68, 4, 0x02	Analog Input 4, Input Error	DINT	DINT		
9	0x77, 2, 0x09	0x6D, 1, 0x09	Alarm 1, Alarm State	DINT	DINT		
10	0x77, 2, 0x0A	0x6D, 2, 0x09	Alarm 2, Alarm State	DINT	DINT		
11	0x77, 2, 0x0B	0x6D, 3, 0x09	Alarm 3, Alarm State	DINT	DINT		
12	0x77, 2, 0x0C	0x6D, 4, 0x09	Alarm 4, Alarm State	DINT	DINT		
13	0x77, 2, 0x0D	0x6D, 5, 0x09	Alarm 5, Alarm State	DINT	DINT		
14	0x77, 2, 0x0E	0x6D, 6, 0x09	Alarm 6, Alarm State	DINT	DINT		
15	0x77, 2, 0x0F	0x6D, 7, 0x09	Alarm 7, Alarm State	DINT	DINT		
16	0x77, 2, 0x10	0x6D, 8, 0x09	Alarm 8, Alarm State	DINT	DINT		
17	0x77, 2, 0x11	0x97, 1, 0x0F	Control Loop 1, Output Power	DINT	REAL		
18	0x77, 2, 0x12	0x97, 2, 0x0F	Control Loop 2, Output Power	DINT	REAL		
19	0x77, 2, 0x13	0x97, 3, 0x0F	Control Loop 3, Output Power	DINT	REAL		
20	0x77, 2, 0x14	0x97, 4, 0x0F	Control Loop 4, Output Power	DINT	REAL		

- 3.1.1 In step 2.2.6 above, the Implicit Assembly (input and output) was configured for 20 members. With the RMA configuration complete, it is time to look closer at the PLC side.
- 3.1.2 In step 2.3.2 above, the PLC was configured to include a Generic Ethernet module. The module parameters, specifically, the assembly sizes were configured at this time to be the same as the RMA.
- 3.1.3 Prior to making any changes to the current PLC configuration let's look closer at what is currently there. Recall that when a Generic Ethernet module was added to the PLC I/O structure (step 2.3.4) it was also given a name (RMA\_Config) and that name became a controller tag. While being connected to the PLC on-line and with the PLC in the run mode the input tag (RMA\_Config:I) clearly shows that it is dynamically receiving raw data from the Slave (see the screenshot below).

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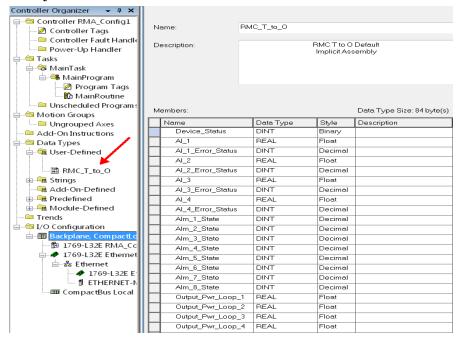


Name =	Value <b>←</b>	Style	Data Type
☐ RMA_Config:I	{}		AB:ETHERNE
E-RMA_Config:I.Data	{}	Decimal	DINT[21]
RMA_Config:I.Data[0]	8421376	Decimal	DINT
RMA_Config:I.Data[1]	1119658772	Decimal	DINT
RMA_Config:I.Data[2]	61	Decimal	DINT
RMA_Config:I.Data[3]	1119177820	Decimal	DINT
RMA_Config:I.Data[4]	61	Decimal	DINT
RMA_Config:I.Data[5]	1118197295	Decimal	DINT
RMA_Config:I.Data[6]	0	Decimal	DINT
RMA_Config:I.Data[7]	59	Decimal	DINT
RMA_Config:I.Data[8]	62	Decimal	DINT
RMA_Config:I.Data[9]	54	Decimal	DINT
RMA_Config:I.Data[10]	88	Decimal	DINT
RMA_Config:I.Data[11]	88	Decimal	DINT
RMA_Config:I.Data[12]	0	Decimal	DINT
RMA_Config:I.Data[13]	0	Decimal	DINT
RMA_Config:I.Data[14]	1098314825	Decimal	DINT
RMA_Config:I.Data[15]	1110292589	Decimal	DINT
RMA_Config:I.Data[16]	1088922048	Decimal	DINT
RMA_Config:I.Data[17]	51	Decimal	DINT
RMA_Config:I.Data[18]	1117992373	Decimal	DINT
RMA_Config:I.Data[19]	1119658772	Decimal	DINT
** RMA_Config:I.Data[20]	0	Decimal	DINT

#### 3.2 PLC Programming

Being that the graphic above shows the T to O assembly, 21 members are present. Some of the values coming in reflect numbers that are expected (members [0], [2] and [4]) but some do not (members [1], [3] and [5]) due to the data format shown and the data format of the given parameter.

3.2.1 To start the programming process, it is suggested that a User Defined Data Type be created for both implicit assemblies which will reflect the appropriate data format and will also simplify the programming when transferring I/O data between Master (PLC) and Slave (RMC module) Device. As can be seen below, a user defined data type was created (RMC\_T\_to\_O) using the RMC default assembly.





3.2.2 Once created, a controller tag should be created using the User Defined Data Type as its data type. Below, a controller tag was created (Working\_T\_to\_O) where the data type (green highlight) is the User Defined Data Type created in the previous step.

Name =8 △	Data Type	Description	External Access	Style
⊟-Working_T_to_O	RMC_T_to_0	RMCT to O Def	Read/Write	
Working_T_to_O.Device_Status	DINT	RMCT to O Def	Read/Write	Binary
	REAL	RMCT to O Def	Read/Write	Float
Working_T_to_O.Al_1_Error_Status	DINT	RMCT to O Def	Read/Write	Decimal
	REAL	RMCT to 0 Def	Read/Write	Float
Working_T_to_O.Al_2_Error_Status	DINT	RMCT to 0 Def	Read/Write	Decimal
	REAL	RMCT to 0 Def	Read/Write	Float
Working_T_to_O.Al_3_Error_Status	DINT	RMCT to O Def	Read/Write	Decimal
	REAL	RMCT to O Def	Read/Write	Float
── Working_T_to_O.Al_4_Error_Status	DINT	RMCT to 0 Def	Read/Write	Decimal
Working_T_to_0.Alm_1_State	DINT	RMCT to 0 Def	Read/Write	Decimal
Working_T_to_0.Alm_2_State	DINT	RMCT to 0 Def	Read/Write	Decimal
Working_T_to_0.Alm_3_State	DINT	RMCT to O Def	Read/Write	Decimal
Working_T_to_0.Alm_4_State	DINT	RMCT to O Def	Read/Write	Decimal
Working_T_to_0.Alm_5_State	DINT	RMCT to O Def	Read/Write	Decimal
Working_T_to_0.Alm_6_State	DINT	RMCT to O Def	Read/Write	Decimal
Working_T_to_0.Alm_7_State	DINT	RMCT to O Def	Read/Write	Decimal
☐ Working_T_to_O.Alm_8_State ☐ Working_T_to_O.Alm_8	DINT	RMCT to O Def	Read/Write	Decimal
	REAL	RMCT to O Def	Read/Write	Float
	REAL	RMCT to O Def	Read/Write	Float
	REAL	RMCT to O Def	Read/Write	Float
Working_T_to_0.0utput_Pwr_Loop_4	REAL	RMCT to 0 Def	Read/Write	Float

The example above was based on the default RMC T to O assembly. This assembly will typically be modified by each user and would look different based on each assembly configuration and the module in use.

3.2.3 Enter the rung of logic shown below to read the Target data into the PLC tag created above.



Notice that the source of the copy instruction has the same name as the name given to the module back in step 2.3.4. Recall that when the module was added that there were entries for the input, output and configuration assemblies. The input assembly was defined as having 21 members as was the destination tag. Therefore, the length is defined as 21. Once the contact (T\_to\_O\_Copy) is enabled the source data will be copied to the destination as can be seen below.



Name ES 4	Value ←	Style	Data Type
⊡-Working_T_to_O	{}		RMC_T_to_0
Working_T_to_O.Device_Status	2#0000_0001_0000_0000_1000_0000_0000	Binary	DINT
-Working_T_to_O.Al_1	80.24319	Float	REAL
Working_T_to_O.Al_1_Error_Status	61	Decimal	DINT
-Working_T_to_O.Al_2	81.56275	Float	REAL
Working_T_to_0.Al_2_Error_Status	61	Decimal	DINT
-Working_T_to_O.Al_3	81.19135	Float	REAL
Working_T_to_0.Al_3_Error_Status	61	Decimal	DINT
-Working_T_to_O.Al_4	8.26766094e-044	Float	REAL
Working_T_to_0.Al_4_Error_Status	62	Decimal	DINT
Working_T_to_0.Alm_1_State	7	Decimal	DINT
Working_T_to_0.Alm_2_State	88	Decimal	DINT
Working_T_to_O.Alm_3_State	88	Decimal	DINT
Working_T_to_O.Alm_4_State	88	Decimal	DINT
Working_T_to_0.Alm_5_State	88	Decimal	DINT
Working_T_to_O.Alm_6_State	88	Decimal	DINT
Working_T_to_O.Alm_7_State	88	Decimal	DINT
Working_T_to_0.Alm_8_State	88	Decimal	DINT
	100.0	Float	REAL
	100.0	Float	REAL
	100.0	Float	REAL
Working_T_to_0.Output_Pwr_Loop_4	0.0	Float	REAL

Now that the data formats correspond to each parameter (member) data type we see values that are more in alignment with expectations. As can be seen in the 8th member down from the top (AI\_4), there appears to be an error in the incoming value. In this case, it is not an error because the RMC in use has only 3 analog inputs. With this being the case, the member that follows it is also inaccurate. This illustrates why a user would want to modify the default assembly to their specific hardware.

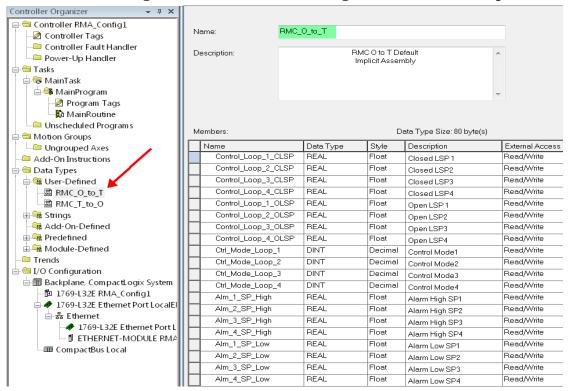
Again, looking at the graphic above, notice the first member referred to as "Device Status". This member is sourced from the RMA module. Regardless of how many RM modules are connected to the RMA there is only one assembly member referred to as the Device Status. Counting the bits from right to left, bit 15 is shown as being set to a "1". This bit represents the RMA module being present in the PLC I/O structure. Bits 16 through 31 represent gateway instances (EZ-ZONE modules on Standard Bus). Once the gateway instance is enabled, as long as there is successful communications to the RMA module the corresponding bit will be set to a one. Above, bit 24 (RMC Standard Bus address 9) is set to a "1" because it was enabled and is communicating successfully with the RMA module.

**Note:** The other bits (16 through 31) being "0" could represent a module problem or may simply mean those instances have not been enabled.

3.2.4 To write data out to the Target, perform the same steps in the creation of the O to T assembly; as can be seen below, the User Defined Data Type is created based on the RMC default. Keep in mind that this assembly represents the output from the PLC or Originator which will be sent to the Target or EZ-ZONE module. The



program within the PLC would write values to these tags and they would then be sent out to the Target at the rate of the setting for the RPI (see step 2.3.6).



#### 3.2.5 The corresponding O to T controller tag is created as shown below.

Name === △	Data Type	Description	External Access	Style
⊟-Working_O_to_T	RMC_O_to_T	RMC 0 to T Def	Read/Write	
	REAL	RMC O to T Def	Read/Write	Float
Working_O_to_T.Control	REAL	RMC O to T Def	Read/Write	Float
Working_O_to_T.Control	REAL	RMC O to T Def	Read/Write	Float
Working_O_to_T.Control	REAL	RMC O to T Def	Read/Write	Float
	REAL	RMC O to T Def	Read/Write	Float
Working_O_to_T.Control	REAL	RMC O to T Def	Read/Write	Float
Working_O_to_T.Control	REAL	RMC O to T Def	Read/Write	Float
Working_O_to_T.Control	REAL	RMC O to T Def	Read/Write	Float
Working_O_to_T.Ctrl_Mo	DINT	RMC O to T Def	Read/Write	Decimal
Working_O_to_T.Ctrl_Mo	DINT	RMC O to T Def	Read/Write	Decimal
Working_O_to_T.Ctrl_Mo	DINT	RMC O to T Def	Read/Write	Decimal
Working_O_to_T.Ctrl_Mo	DINT	RMC 0 to T Def	Read/Write	Decimal
	REAL	RMC O to T Def	Read/Write	Float
Working_O_to_T.Alm_2	REAL	RMC O to T Def	Read/Write	Float
	REAL	RMC O to T Def	Read/Write	Float
Working_O_to_T.Alm_4	REAL	RMC O to T Def	Read/Write	Float
Working_O_to_T.Alm_1	REAL	RMC O to T Def	Read/Write	Float
	REAL	RMC O to T Def	Read/Write	Float
Working_O_to_T.Alm_3	REAL	RMC O to T Def	Read/Write	Float
Working_O_to_T.Alm_4	REAL	RMC 0 to T Def	Read/Write	Float



3.2.6 Enter the rung of logic shown below to write data from the Originator to the Target.



Notice that the source of the copy instruction is now the controller tag created above where the destination is the same name given to the module back in step 2.3.4. In this case, the output assembly was defined as having 20 members as was the destination tag. Therefore, the length is defined as 20. Once the contact (O\_to\_T\_Copy) is enable the source data will be sent to the destination as can be seen below.

Name	Value 🔸	Style	Data Type
⊡-Working_O_to_T	{}		RMC_O_to_T
-Working_O_to_T.Control_Loop_1_CLSP	500.0	Float	REAL
-Working_O_to_T.Control_Loop_2_CLSP	300.0	Float	REAL
-Working_O_to_T.Control_Loop_3_CLSP	150.0	Float	REAL
-Working_O_to_T.Control_Loop_4_CLSP	0.0	Float	REAL
-Working_O_to_T.Control_Loop_1_OLSP	25.0	Float	REAL
-Working_O_to_T.Control_Loop_2_OLSP	45.0	Float	REAL
-Working_O_to_T.Control_Loop_3_OLSP	65.0	Float	REAL
-Working_O_to_T.Control_Loop_4_OLSP	75.0	Float	REAL
Working_O_to_T.Ctrl_Mode_Loop_1	10	Decimal	DINT
Working_O_to_T.Ctrl_Mode_Loop_2	10	Decimal	DINT
Working_O_to_T.Ctrl_Mode_Loop_3	10	Decimal	DINT
Working_O_to_T.Ctrl_Mode_Loop_4	0	Decimal	DINT
-Working_O_to_T.Alm_1_SP_High	650.0	Float	REAL
-Working_O_to_T.Alm_2_SP_High	250.0	Float	REAL
-Working_O_to_T.Alm_3_SP_High	150.0	Float	REAL
-Working_O_to_T.Alm_4_SP_High	0.0	Float	REAL
-Working_O_to_T.Alm_1_SP_Low	0.0	Float	REAL
-Working_O_to_T.Alm_2_SP_Low	0.0	Float	REAL
-Working_O_to_T.Alm_3_SP_Low	0.0	Float	REAL
Working_O_to_T.Alm_4_SP_Low	0.0	Float	REAL

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