

# Introduction and your first python app

Python basic for everyone

# Why Python



1. Dynamic programming language
2. Interactive language
3. Zen of python

# Why Python - Zen of Python



- ***Readable***: Intuitive and strict syntax
- ***Productive***: saves a lot of code
- ***Portable***: For every operating system
- ***Reloaded***: It comes with many libraries

# What is Python used for?

- **Web Development**
  - Frameworks such as *Django*, *Flask*
- **Data Analysis**
  - Libraries such as NumPy and Pandas
  - Data visualisation libraries like Matplotlib and Seaborn
- **Internet Of Things**
  - Raspberry Pi + python
- **Web Scraping**
  - Example: <https://scrapy.org/>
- **Computer Vision**
  - *OpenCV* library
- **Machine Learning**
  - Libraries such as *Scikit-Learn*, *NLTK* and *TensorFlow*.

# Python working Environments

1. Web interactive environment
2. Local development environment
3. Large scale, production environment

# Web interactive environment



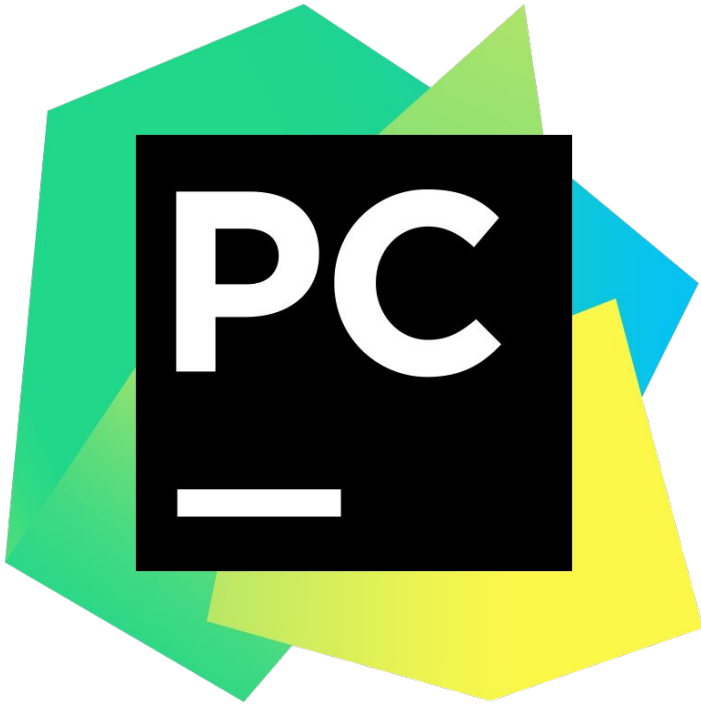
## When:

1. Quick test and sharing.
2. Use where you don't have your laptop or working env setup for you.

<https://repl.it/languages/python3>

<https://www.pythonanywhere.com>

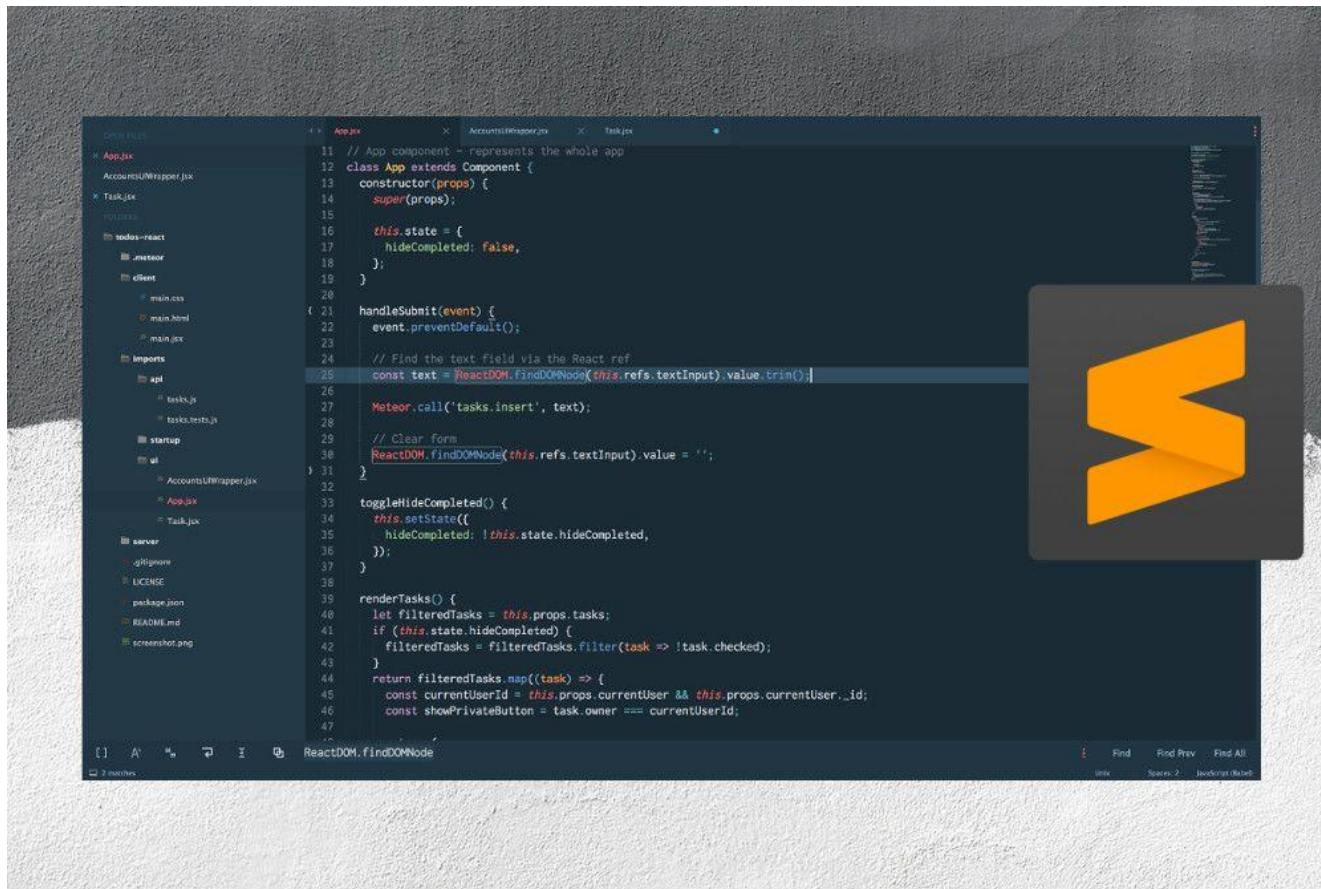
# Local development environment



## When:

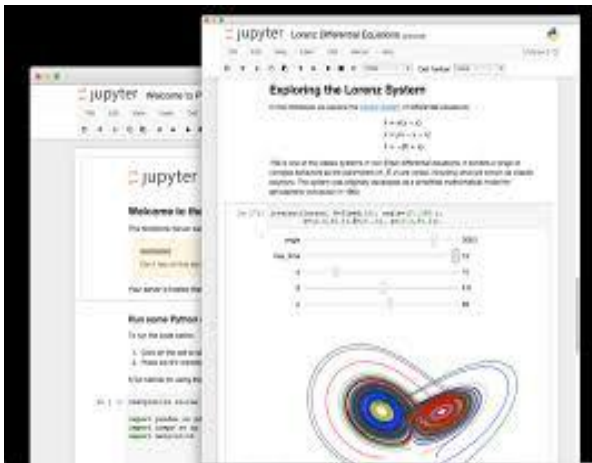
Develop most of your applications,  
scripts in Python.

# Local development environment





# Local development environment



## When:

Create and share documents that contain live code, equations, visualizations and narrative text.

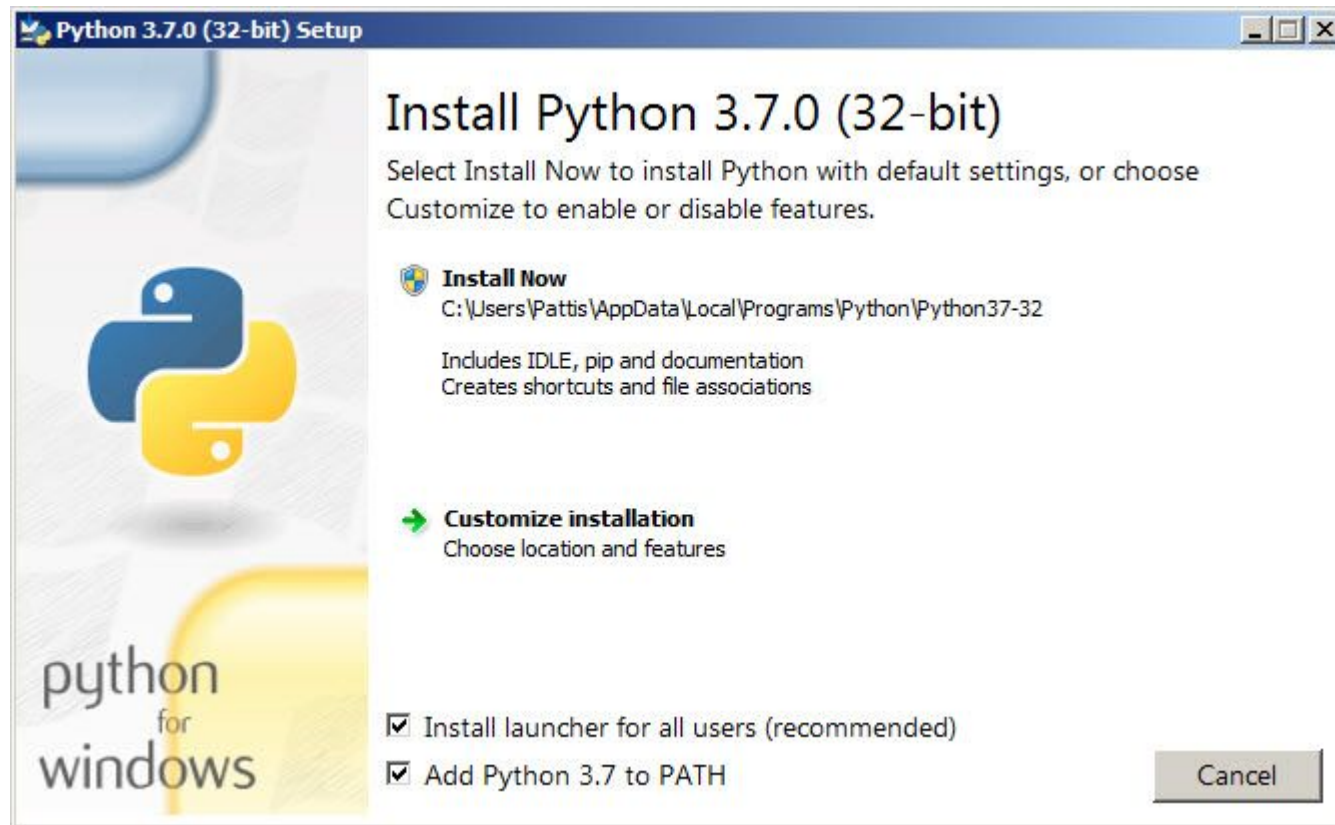
# Large scale, production environment



## When:

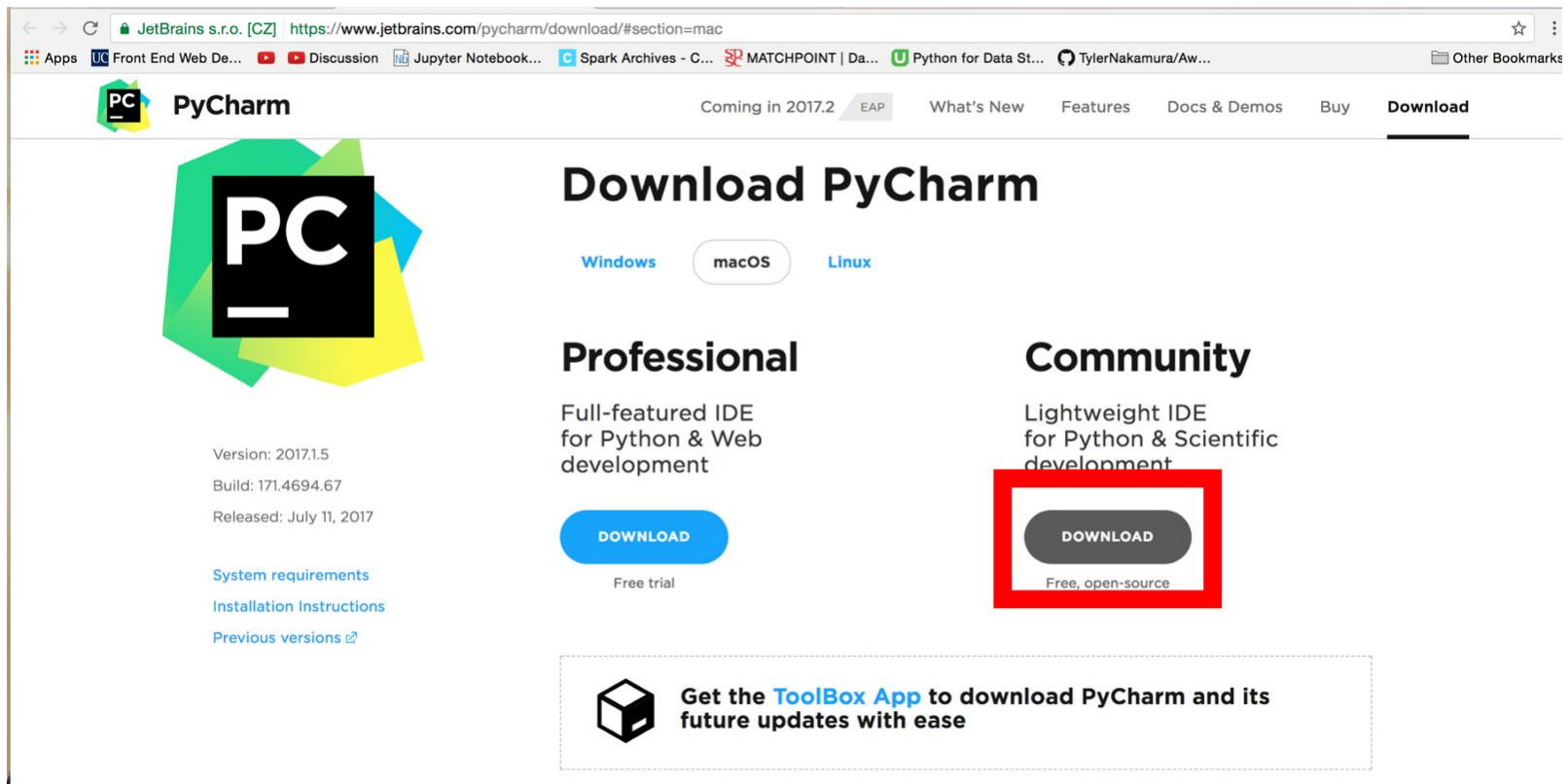
1. You publish your application to end users
2. You need big machine resource to run machine learning, data jobs ...

# Installing Python



<https://www.python.org/downloads/>

# Installing text editor



The screenshot shows the JetBrains PyCharm download page for macOS. The page features the PyCharm logo on the left, which includes the text 'PC' on a black square. To the right of the logo, the text 'Download PyCharm' is displayed. Below this, there are three tabs: 'Windows', 'macOS' (which is selected), and 'Linux'. Under the 'macOS' tab, there are two main sections: 'Professional' and 'Community'. The 'Professional' section describes it as a 'Full-featured IDE for Python & Web development' and has a blue 'DOWNLOAD' button with 'Free trial' text below it. The 'Community' section describes it as a 'Lightweight IDE for Python & Scientific development' and has a grey 'DOWNLOAD' button with 'Free, open-source' text below it. The 'Community' download button is highlighted with a red rectangle. At the bottom of the page, there is a promotional banner for the 'ToolBox App' with a cube icon and the text 'Get the ToolBox App to download PyCharm and its future updates with ease'. On the left side of the page, there is a sidebar with version information: 'Version: 2017.1.5', 'Build: 171.4694.67', and 'Released: July 11, 2017', along with links for 'System requirements', 'Installation Instructions', and 'Previous versions'.

JetBrains s.r.o. [CZ] <https://www.jetbrains.com/pycharm/download/#section=mac>

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### Community

Lightweight IDE for Python & Scientific development

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Free, open-source

Version: 2017.1.5  
Build: 171.4694.67  
Released: July 11, 2017

[System requirements](#)  
[Installation Instructions](#)  
[Previous versions](#)

Get the **ToolBox App** to download PyCharm and its future updates with ease

<https://www.jetbrains.com/pycharm/download/#section=mac>

# Get help !!!

1. Python help()
2. Peers
3. Stackoverflow, Google

# Data Types

- Integer <int>
- Float <float>
- String <str>
- Boolean <bool>
- etc

```
>>> type(5)
<type 'int'>

>>> type('str')
<type 'str'>

>>> type(4.6)
<type 'float'>
```

# Variables

**Variables** are used to store information to be referenced and manipulated in a computer program

```
a = 5.0  
b = 'Hola'  
c = 5+6
```

# Math operators

- + plus
- - minus
- /
- \* multiply
- < less-than
- > greater-than
- <= less-than-equal
- >= greater-than-equal



# Input/Output operators

Input and output (I/O) operators are used to take input and display output.

```
[>>> a = input('Input a number: ')\n[Input a number: 3\n[>>> print(a)\n3\n[>>> print('Hola')\nHola\n[>>> ]
```

# Exercise 1

1. Write a script that request two number from user
2. Make a sum with the two numbers and save result in a variable.
3. Finally print result variable

# Answer 1

```
#Sum Two numbers.
# Request first number from user.
a = float(input("Input first number: "))

# Request second number to user.
b = float(input("Input second number: "))

# Make the sum.
c = a + b

# Show result in screen.
print("\nSum of two numbers is: " + str(c))
```

## Exercise 2

Create an algorithm to calculate perimeter and area of a circle

1. Create a variable with pi value
2. Request radio to the user
3. Calculate perimeter and save in variable
4. Calculate area and save in variable
5. Print in screen perimeter and area variables

# Answer 2

```
# Variables:
PI = 3.141592

# Request the radio to the user
r = float(input("Input the radio of circle: "))

# Calculate perimeter
p = 2 * PI * r

# Calculate area
a = PI * r ** 2

print("Perimeter is: ", p)
print("Area is: ", a)
```

## Exercise 3

Algorithm to transform Fahrenheit to Celsius

1. Request Fahrenheit to user
2. Make transformation
3. Show result in screen

## Answer 3

```
# Request Fahrenheit degrees to transform into Celsius
f = float(input("Input Fahrenheit Degree: "))

# Make conversion
c = (f - 32.0) * (5.0 / 9.0)

# Show result in screen
print(" Celsius Degree is ", c)
```

