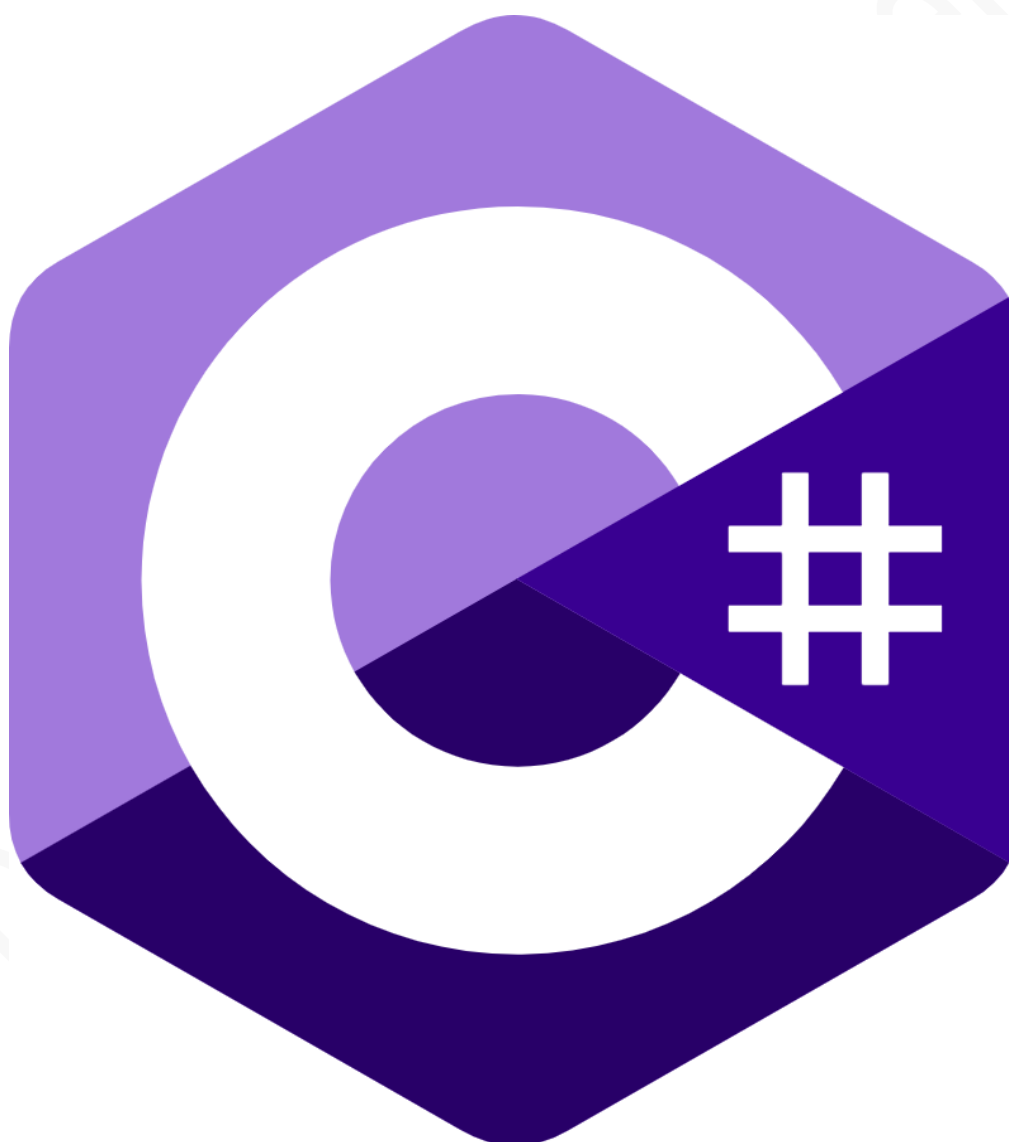


# LẬP TRÌNH C# - SOLOLEARN

Student : Green Wolf

Date : 27 / 12 / 2020



- 1. Basic Concepts**
  - 2. Conditionals and Loops**
  - 3. Methods**
  - 4. Classes & Objects**
  - 5. Arrays & Strings**
  - 6. More On Classes**
  - 7. Inheritance & Polymorphism**
  - 8. Structs, Enums, Exceptions & Files**
  - 9. Generics**
- Dictionary**
- END!**