Predict:

* Area coverage → percent coverage of image by fire pixels
* Fire intensity → brightness of fire based on grayscale image
* Superposition rate → percent of fire pixels covered by smoke
* Spread direction vector → direction of movement by comparing location of fire in sequential images
* Fire → boolean of fire or not
* Smoke → boolean of smoke or not

Use LLMs to fill in:

* Fire color
* Smoke color
* (All othfer descriptors and just use ones that it does well)