

Project

openfoam

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Linux, Unix-like systems

Version	Build
v2406	<a href="#">Build</a>
v2312	<a href="#">Build</a>
v2306	<a href="#">Build</a>
v2212	<a href="#">Build</a>
v2206	<a href="#">Build</a>
v2106	<a href="#">Build</a>
v2012	<a href="#">Build</a>
v2006	<a href="#">Build</a>
v1912	<a href="#">Build</a>
v1906	<a href="#">Build</a>
older	obsolete

Packaging systems

System	Links	Status	Notes
spack	<a href="#">package openfoam</a>	Actively maintained by OpenCFD	<a href="#">notes</a>
EasyBuild	<a href="#">package OpenFOAM</a>	Maintained independently, with input from OpenCFD	
debian, RPM	See <a href="#">precompiled</a>	Actively maintained by OpenCFD	

spack

The installation of OpenFOAM with spack will generally require the latest (development version) of spack. If this is available, you can install OpenFOAM in various configurations and dependencies, but typically can simply install directly:

```
$ spack install openfoam
```

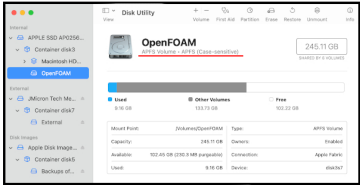
easybuild

The installation of OpenFOAM with easybuild will generally require the latest (development version) of easybuild.

Darwin (Mac-OS)

The support for Darwin is complete, but less well tested than Linux.

- Compilation uses the system `clang` compiler.
- The Darwin build (and operation) requires a **case-sensitive file system**.  
(For older systems, this can be created as a disk image and mounted)



Known issues

CGAL

- ThirdParty CGAL will normally need to be compiled without `mpfr/gmp`. This should be done manually prior to building OpenFOAM or other ThirdParty. For example,

```
cd $WM_THIRD_PARTY_DIR
./makeCGAL_grip-none mpfr-none
```

The `make/rules/darwin64Cgal/cgal` file avoids references to `gmp/mpfr` libraries.

Windows (cross-compiled)

Windows 64bit binaries can be generated on 64bit Linux by [cross-compilation](#).

Tuning

Different configurations

Sometimes it is useful to switch between entire sets of configuration preferences without re-editing the files each time. This is the purpose of the `FSM_CONF16_ETC` variable. It specifies an absolute path, or a path relative to the project directory where various configuration files can be found. These are selected in preference to the normal shipped configuration files.

This allows swapping in a set of different preferences without modifying the regular settings. See [cross-compilation](#) for an example of its use.

Different compiler versions

By default, OpenFOAM handles newer/older non-system compilers as ThirdParty installations and uses the combination of `WM_COMPILER` and `WM_COMPILER_TYPE` to select them. In some cases, however, it is more convenient to install prebuilt compiler binaries as system compilers (e.g., using `deb` or `rpm` packages). These compilers are typically distinguished by an additional version suffix (eg. `gcc-11`, `clang-13`, `clang-13.0` etc).

The `WM_COMPILE_CONTROL` environment can be used to add the additional resolution necessary. For example,

```
export WM_COMPILER=gcc
export WM_COMPILE_CONTROL="version=11"
```

This will add the suffix `-11` to the regular compiler names. Note, that is normally good practice to add some compiler version information into the build name as well. For example,

```
export WM_COMPILER=Clang130
export WM_COMPILE_CONTROL="version=13.0"
```

Be certain to verify that the rules have actually been set as expected:

```
make -show-cxx
make -show-path-cxx
```

If this change represents your standard default compiler definition, then place the information into the `etc/prefs.sh` file (see the `etc/bashrc` file for some details) and re-source your OpenFOAM environment. If you would like to selectively enable this compiler definition, a common means is to place the same definition information into a user configuration file (for example, `~/openfoam/clang130`) and then specify that configuration when sourcing your OpenFOAM environment. For example,

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```
source /path/to/OpenFOAM-version/etc/bashrc cLang130
```

The `bashrc` will locate and use the configuration file, after which the compiler will be properly selected. Again, to verify everything has actually been set properly:

```
wmake --show-cxx  
wmake --show-path-cxx
```

### Processor-specific handling

Processor-specific builds are typically handled by creating a new compilation option. For example, to create Broadwell-specific options:

```
$ ed wmake/rules/Linux64Gcc  
$ cp c++0pt c++0ptBdw
```

edit this file and then use `WM_COMPILE_OPTION=OptBdw` in the `gnefs.sh` before re-sourcing the OpenFOAM environment.

Since OpenFOAM is purely C++ code, there is no need to apply special processor-specific optimizations for C code (the regular `-O2` optimization is fine) since these components only appear as part of the `wmake` build toolchain itself.

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