Deep Learning Crash Course



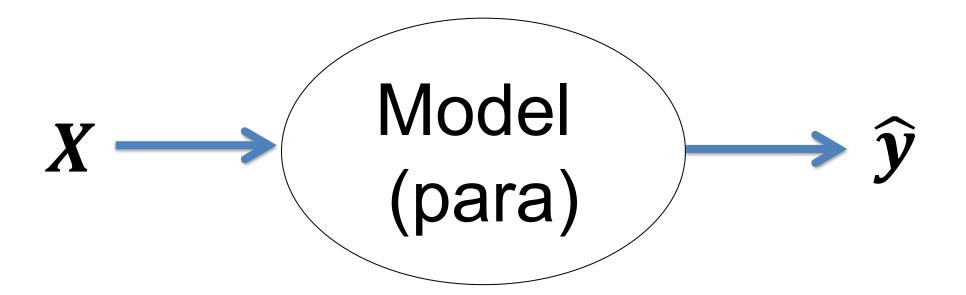
Hui Xue

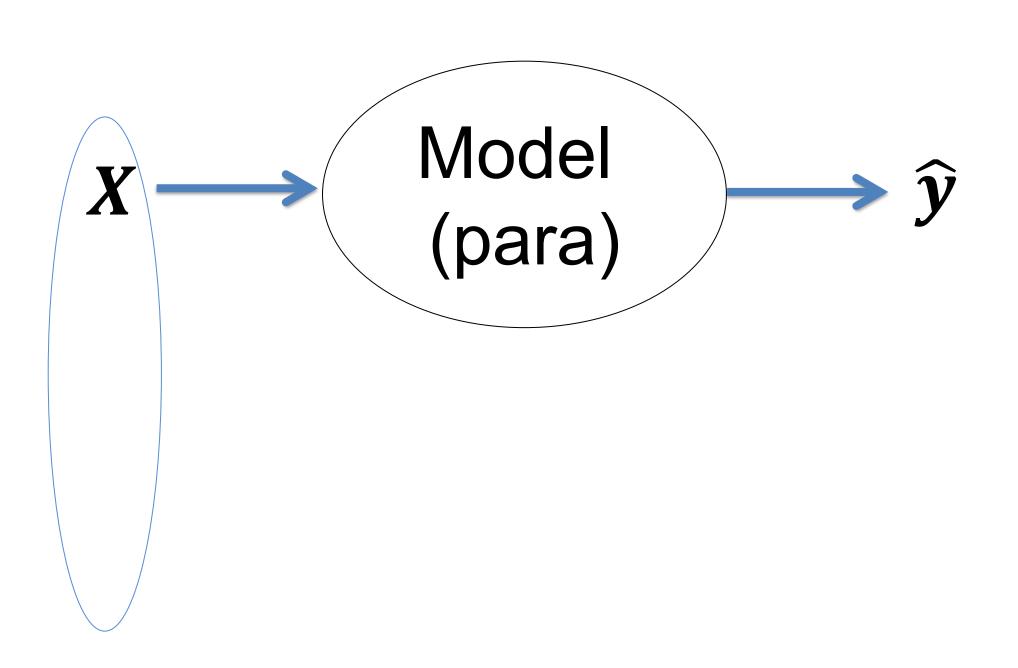
Fall 2022

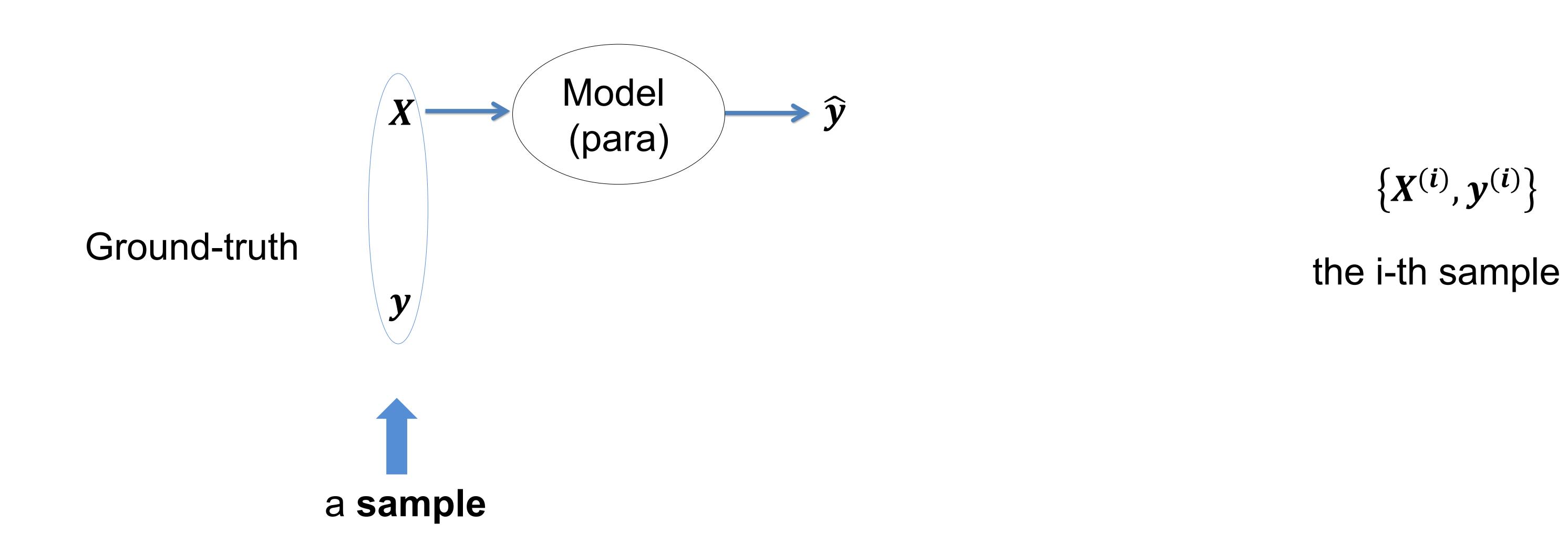
www.deeplearningcrashcourse.org

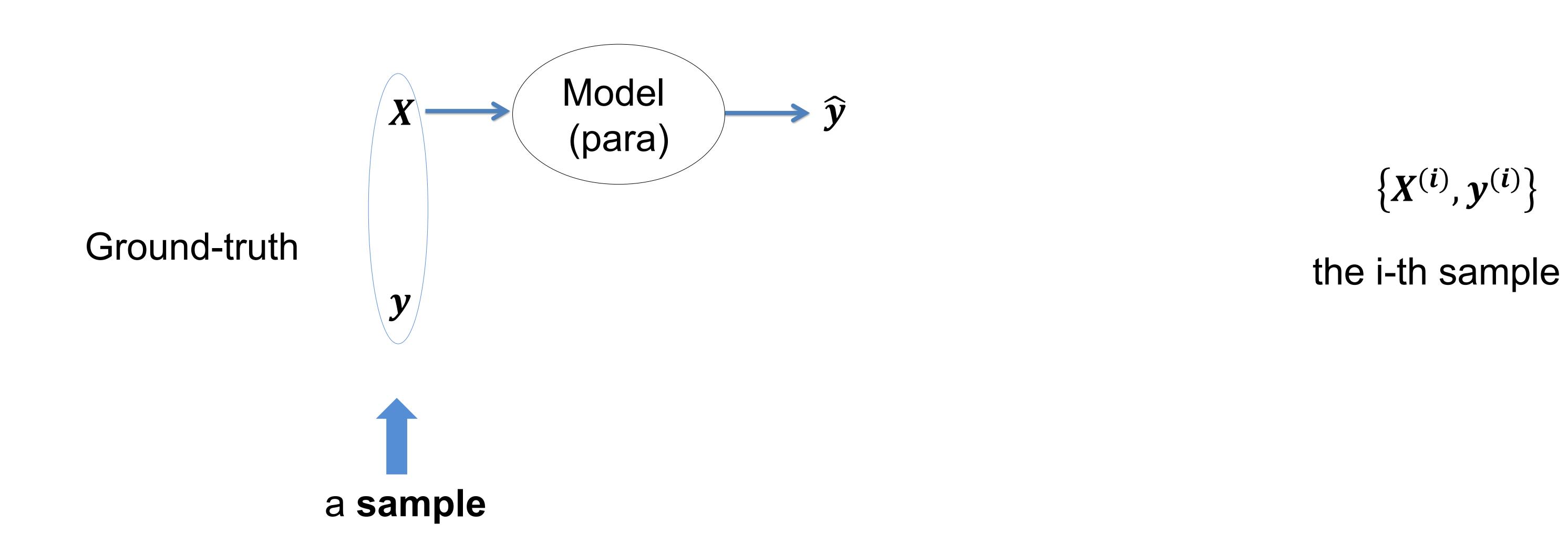
Outline

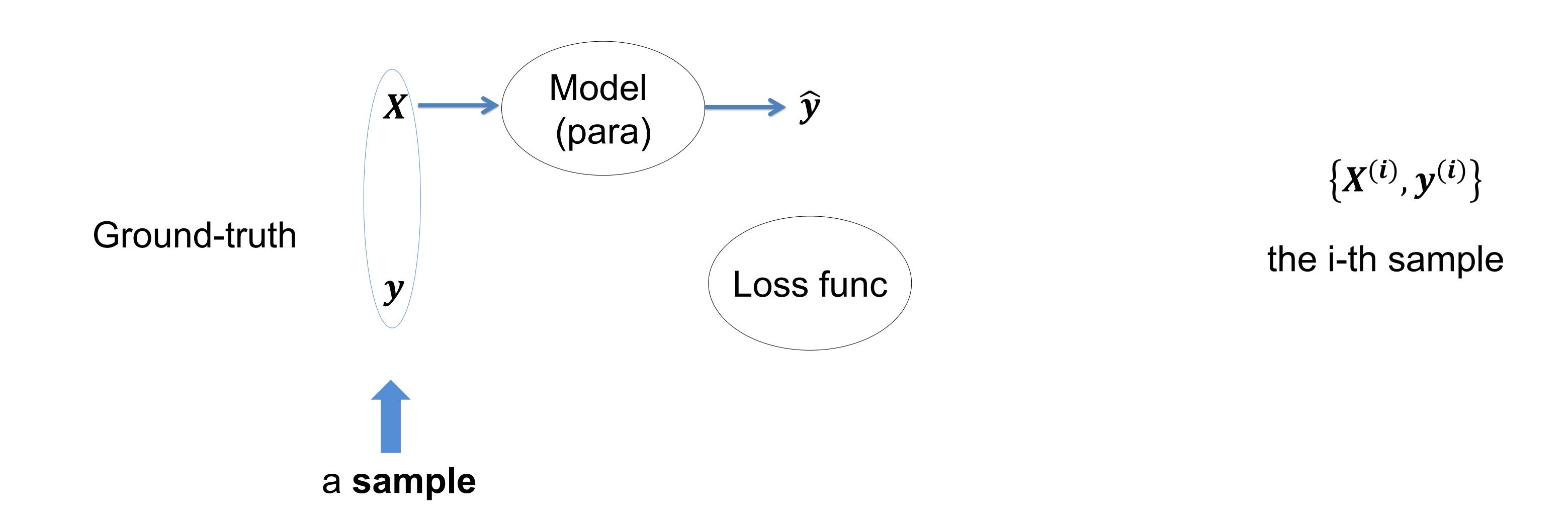
- Loss function for classification
- Gradient descent
- Bias and variance

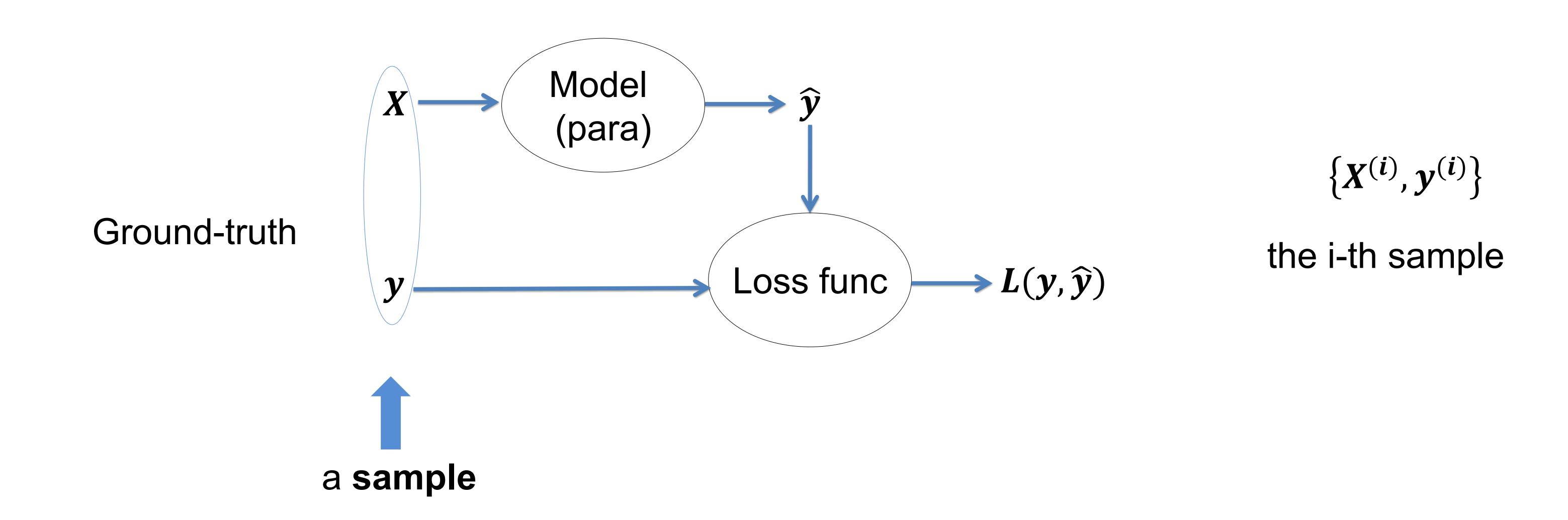












Cross-entropy

Given two probability distribution p and q, p is the target distribution and q is the model predicted distribution:

$$H(p,q) = -\sum_{\text{for all possible } x} p(x) \log[q(x;\theta)]$$

- Measure how close two distributions are (not 100% rigorous)
- Minimized if p=q

$$H(p,q) = H(p) + D_{KL}(p \parallel q)$$

 $D_{KL}(p \parallel q)$ is the KL divergence of p and q.

$$D_{KL}(p \parallel q) \geq 0$$

 $D_{KL}(p \parallel q) = 0$ if and only if p=q

H(p) is the entropy of distribution p $H(p,q) \neq H(q,p)$

$$H(p,q) = -\sum_{x} p(x) \log[q(x)]$$

$$= -\sum_{x} p(x) \log\left[\frac{p(x)}{p(x)}q(x)\right]$$

$$= -\sum_{x} p(x) \left\{\log[p(x)] + \log\left[\frac{q(x)}{p(x)}\right]\right\}$$

$$= -\sum_{x} p(x) \log[p(x)] - \sum_{x} p(x) \log\left[\frac{q(x)}{p(x)}\right]$$

$$= -\sum_{x} p(x) \log[p(x)] + \sum_{x} p(x) \log\left[\frac{p(x)}{q(x)}\right]$$

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Entropy of distribution p

Binary Cross-entropy loss

For the binary classification,

y = 1 for the "Yes" class and 0 for the "No" class

 $\hat{y} \in [0, 1]$, probability belonging to the "Yes" class $1 - \hat{y}$ for the "No" class

Then, the cross entropy (in this case, the BCE loss) is:

$$L_{BCE_loss}(y,\widehat{y}) = -[y \cdot log(\widehat{y}) + (1-y) \cdot log(1-\widehat{y})]$$

To minimize the BCE loss,

if y = 0, $\hat{y} = 0$ will reach minimum of log(1)=0

if y = 1, $\hat{y} = 1$ will reach minimum of log(1)=0

For all other cases, $L_{BCE loss} > 0$

Cross-entropy loss for multi-class

For the multi-class classification,

$$y = egin{cases} CH3, & 1 & 0 & 0 & 0 & 0 \ CH2, & 0 & 1 & 0 & 0 & 0 \ CH4, & 0 & 0 & 1 & 0 & 0 \ SAX, & 0 & 0 & 0 & 1 & 0 \ Other, & 0 & 0 & 0 & 0 & 1 \ \end{cases}$$

y is one-hot encoding for the correct class

$$y_k = \begin{cases} CH3, 0 \\ CH2, 1 \\ CH4, 2 \\ SAX, 3 \\ Other, 4 \end{cases}$$

 \hat{y} is a [K,1] vector for the probability of X belonging to each lass

 $\hat{y}[0]$ is a scalar to predict X being CH3

 $\hat{y}[1]$ is a scalar to predict X being CH2

 $\hat{y}[2]$ is a scalar to predict X being CH4

.

 $\hat{y}[y_k]$ is a scalar to predict X being class y_k

 y_k is the index of correct class for sample y

Cross-entropy loss

For the multi-class classification,

 \hat{y} is a [K,1] vector for the probability of X being each lass

 $\widehat{y}[y_k]$ is a scalar to predict X being class y_k

 y_k is the index of correct class for sample y

$$L_{CE_loss}(y, \widehat{y}) = -\sum_{k=0}^{4} y[k] log(\widehat{y}[k])$$

y is one-hot encoding for the correct class

$$L_{CE_loss}(y, \hat{y}) = -log(\hat{y}[y_k])$$

Only one term left!

To minimize the cross-entropy loss,

We need $\hat{y}[y_k] = 1$; for all other cases, $L_{CE loss} > 0$

Cross-entropy loss

	y
CH2	0
CH3	0
CH4	1
SAX	0
Other	0

$$L_{CE_loss}(y, \hat{y}) = -\sum_{k=0}^{4} y[k] \log(\hat{y}[k])$$

$$= -[0 \times \log(0.2) + 0 \times \log(0.3) + 1 \times \log(0.1) + 0 \times \log(0.15) + 0 \times \log(0.25)]$$

$$= -\log(0.1) = 2.3$$

Cross-entropy loss

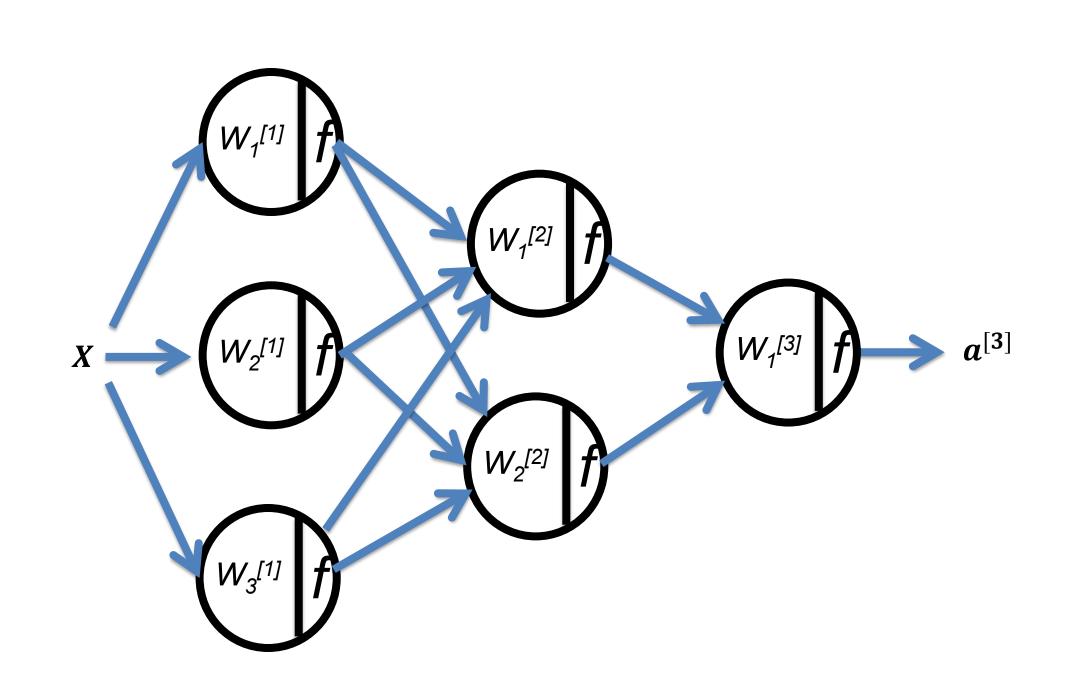
	y
CH2	0
CH3	0
CH4	1
SAX	0
Other	0

$$L_{CE_loss}(y, \hat{y}) = -\sum_{k=0}^{4} y[k] \log(\hat{y}[k])$$

$$= -[0 \times \log(0.02) + 0 \times \log(0.1) + 1 \times \log(0.8) + 0 \times \log(0.05) + 0 \times \log(0.03)]$$

$$= -\log(0.8) = 0.22$$

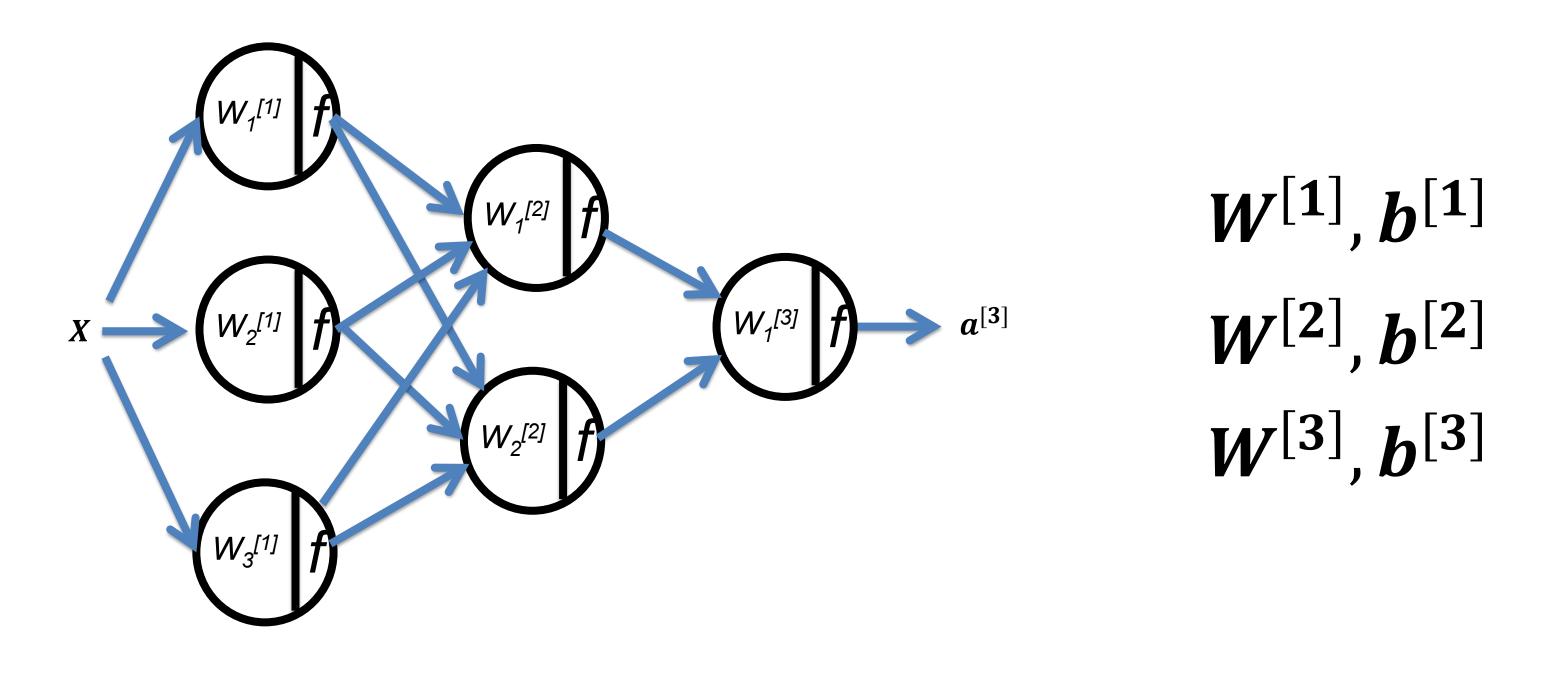
Where we are

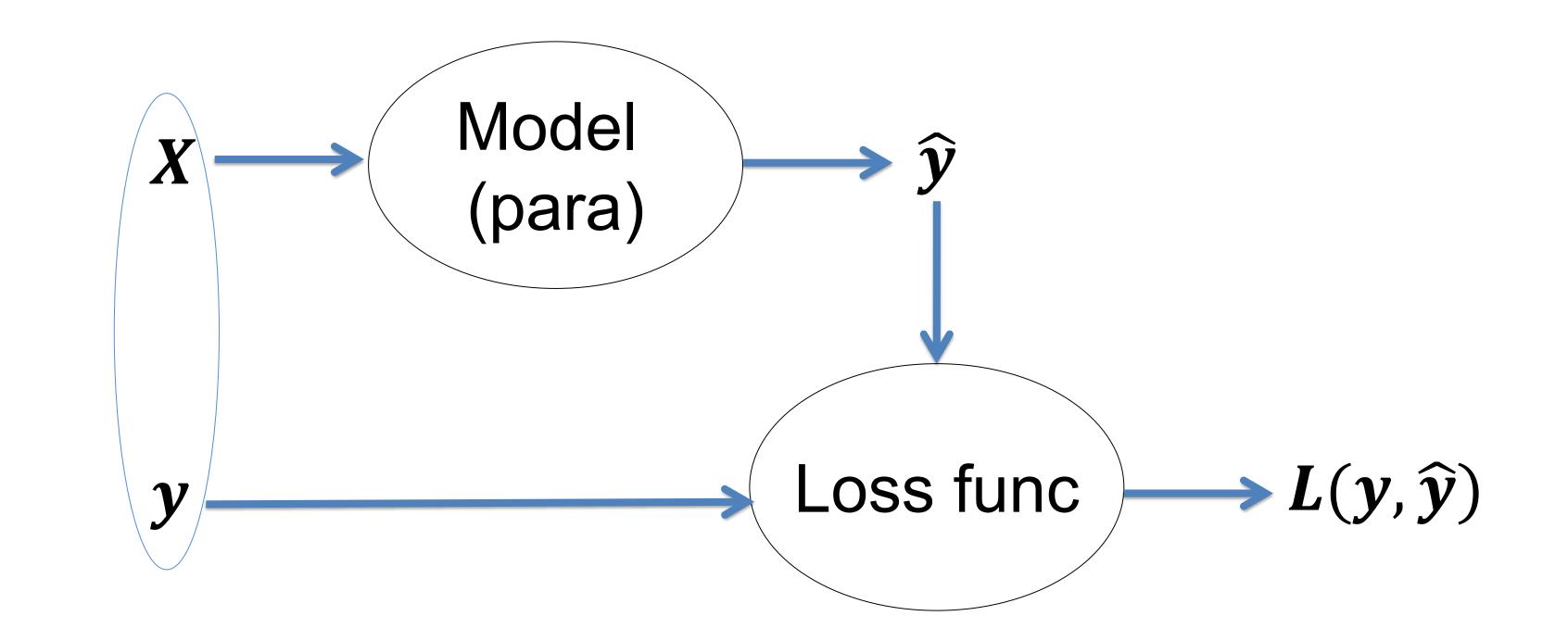


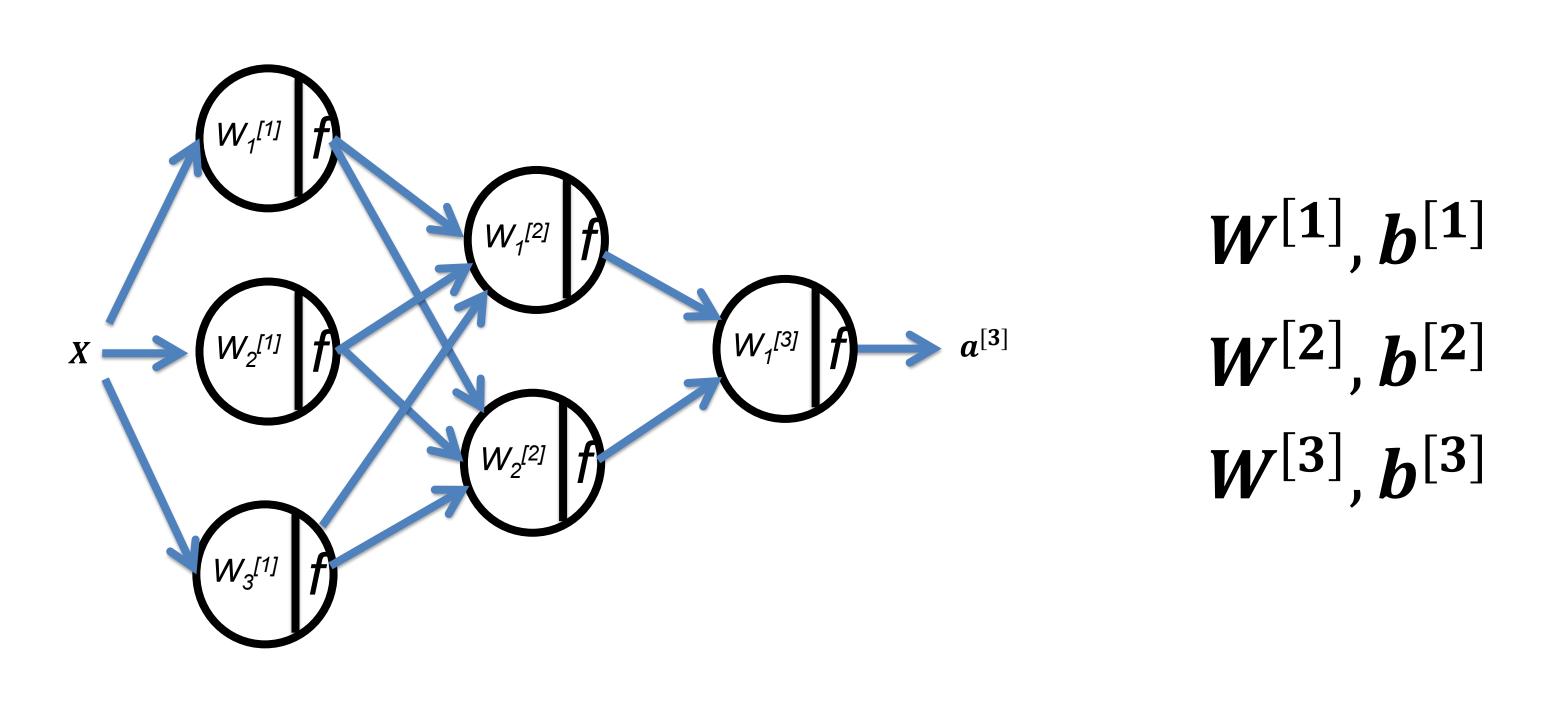
$$Z^{[1]} = W^{[1]}X + b^{[1]}$$
 $a^{[1]} = f(Z^{[1]})$
 $Z^{[2]} = W^{[2]}a^{[1]} + b^{[2]}$
 $a^{[2]} = f(Z^{[2]})$
 $L_{CE_loss}(y, \widehat{y})$
 $L_{CE_loss}(y, \widehat{y})$
 $Z^{[3]} = W^{[3]}a^{[2]} + b^{[3]}$
 $\widehat{y} = a^{[3]} = f(Z^{[3]})$

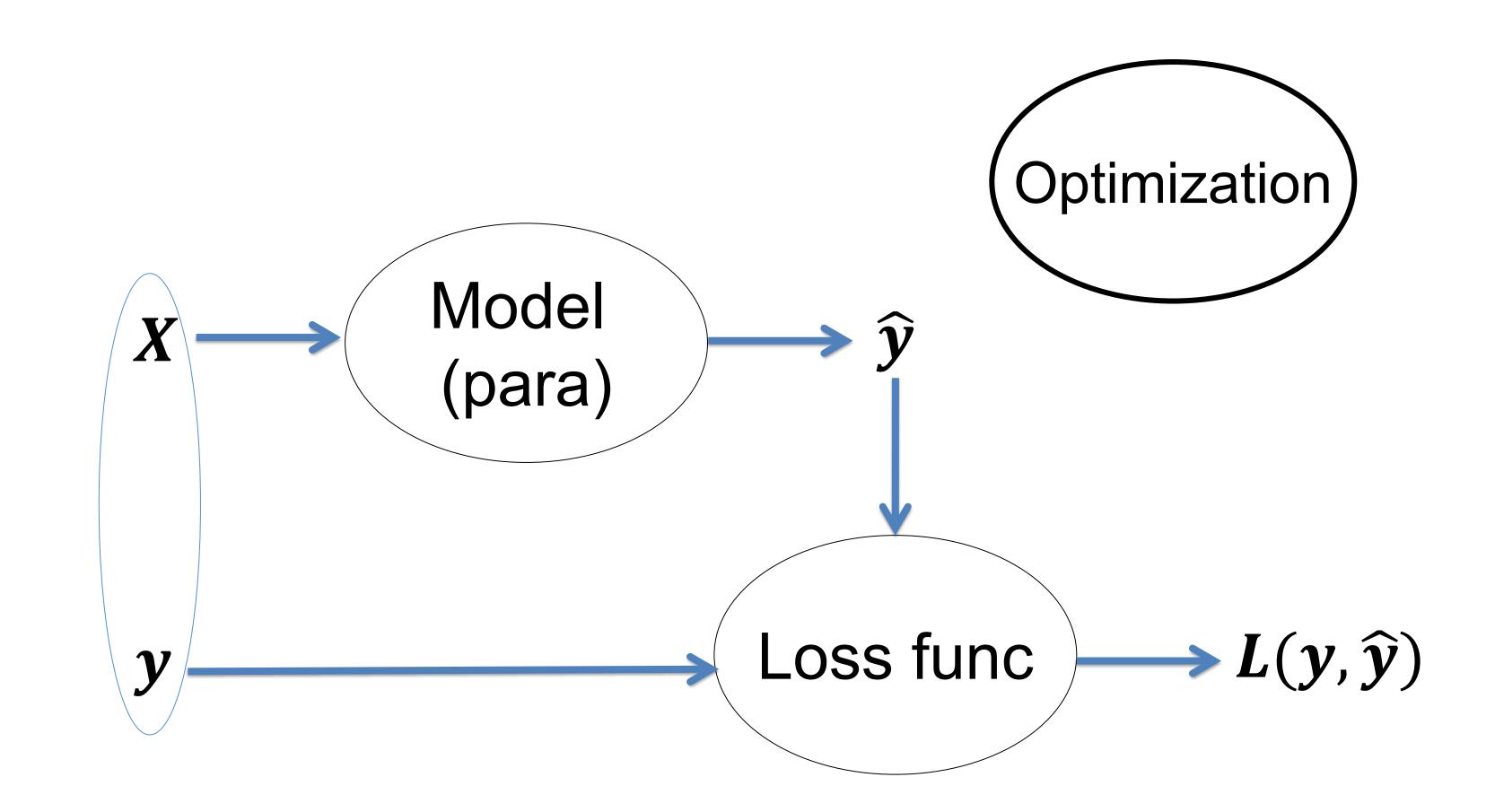
Model: map input to output

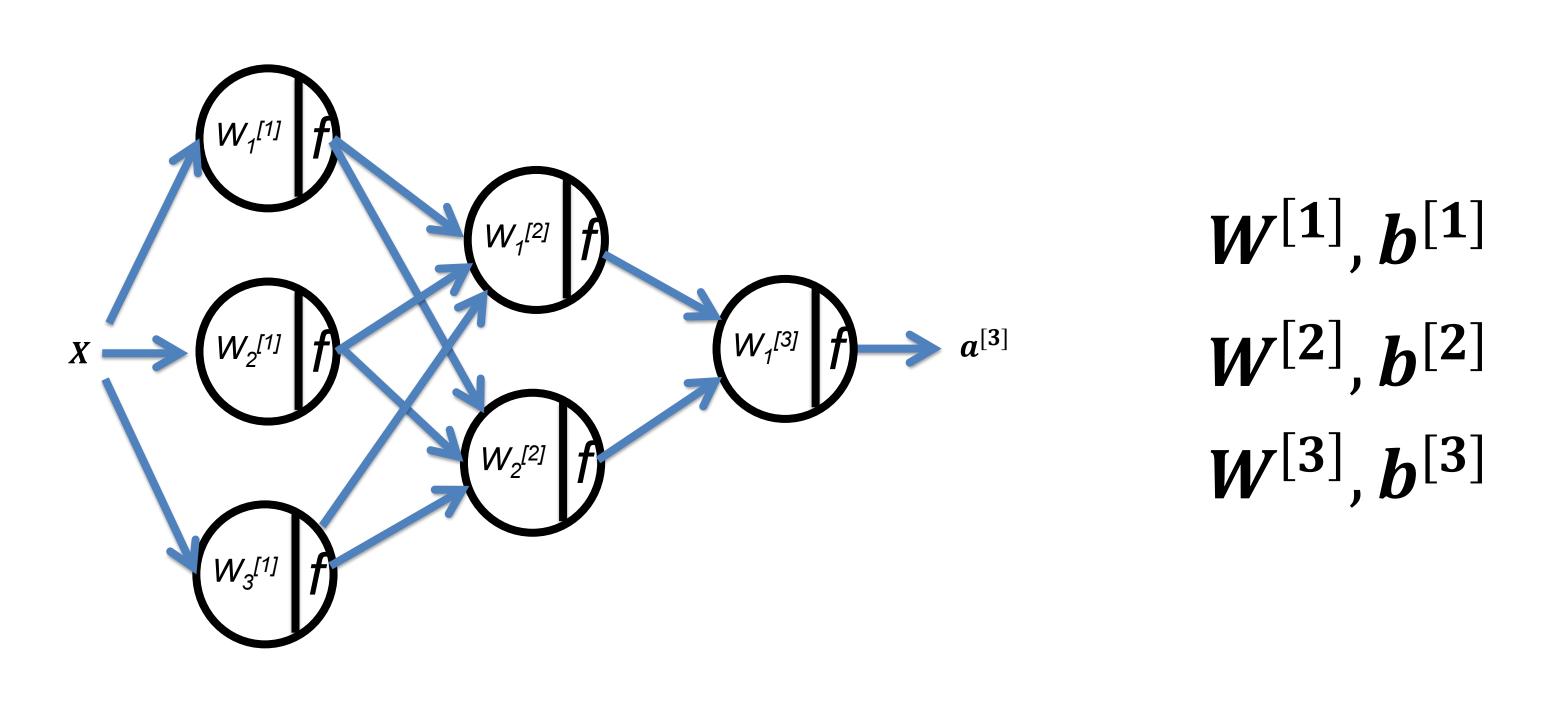
Loss: measure how good the output is, compared to the label

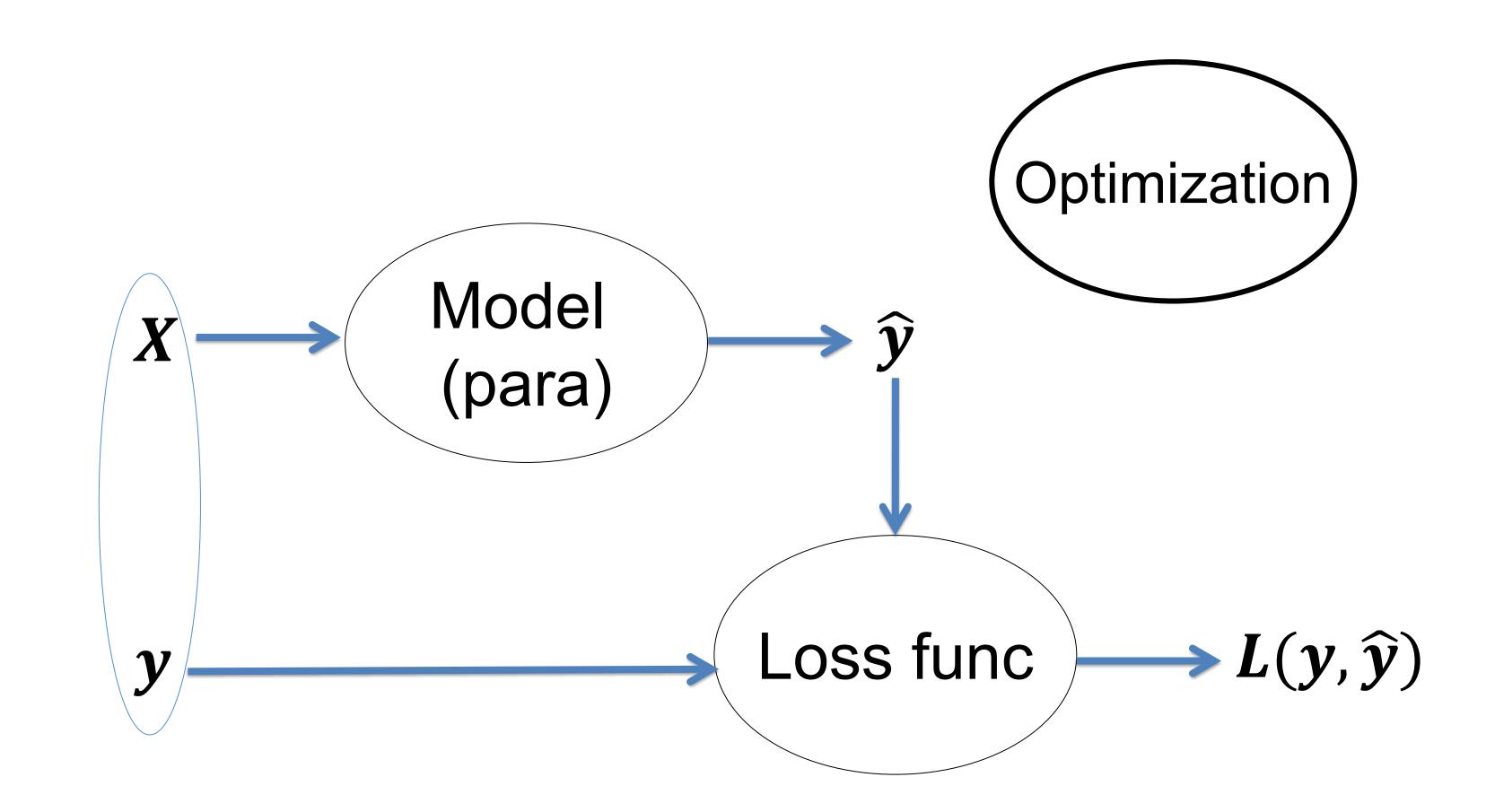


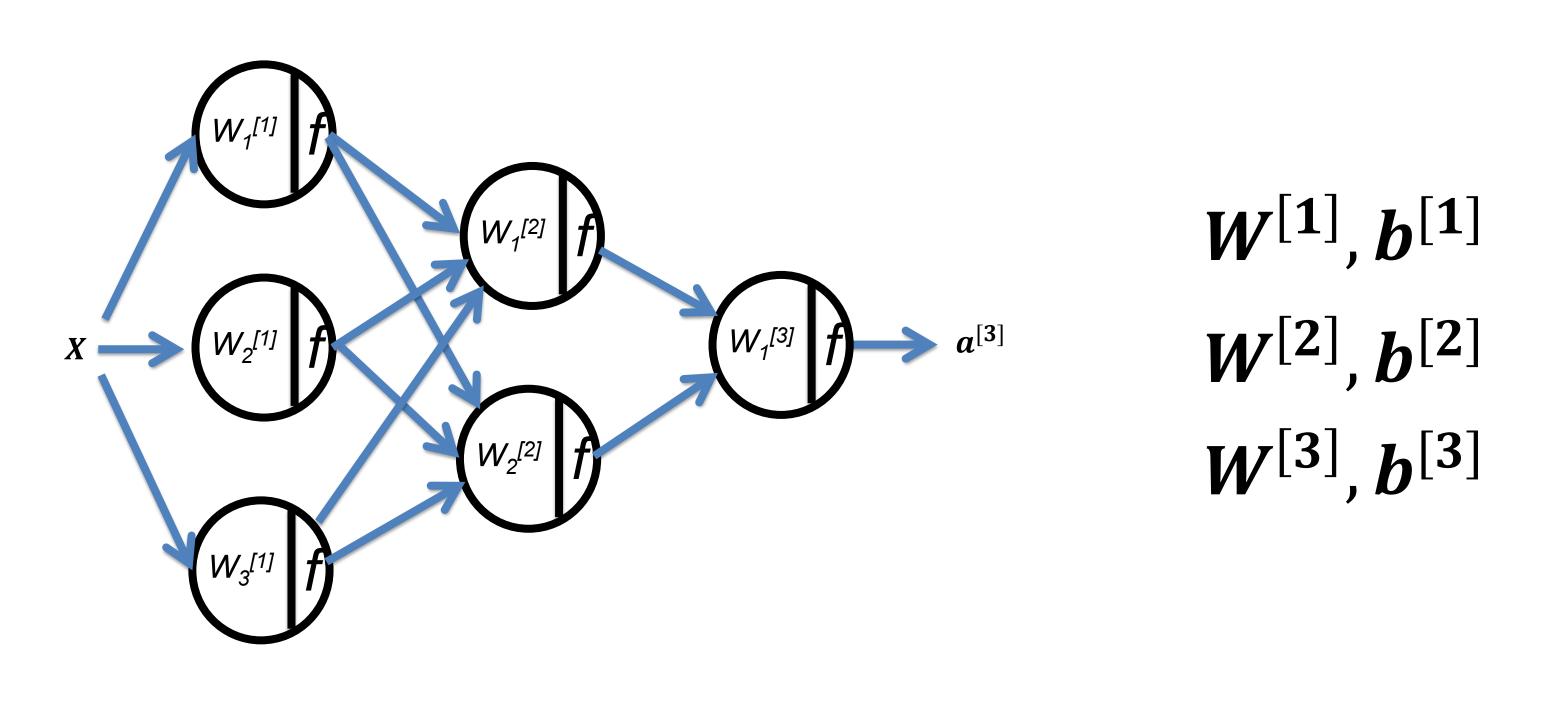


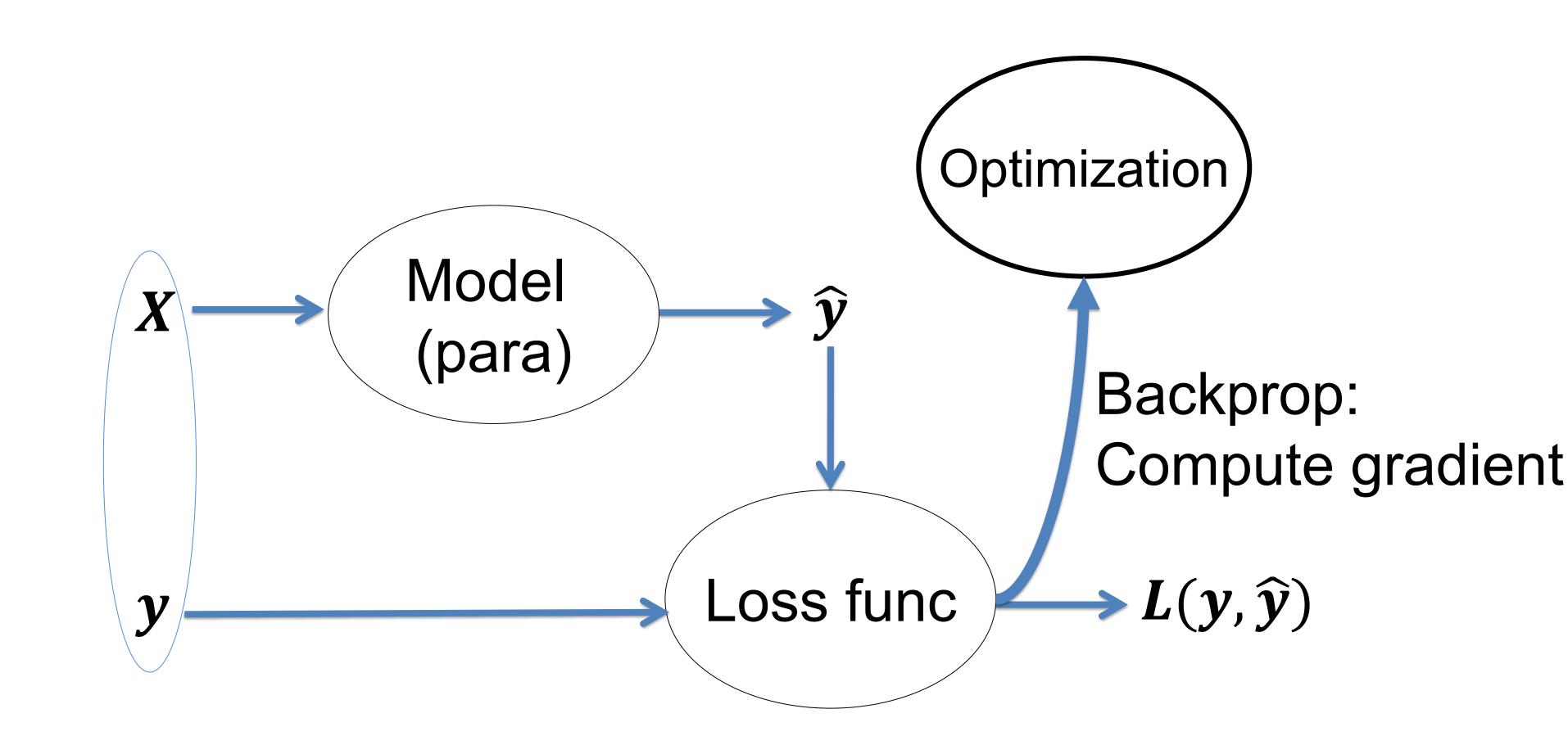


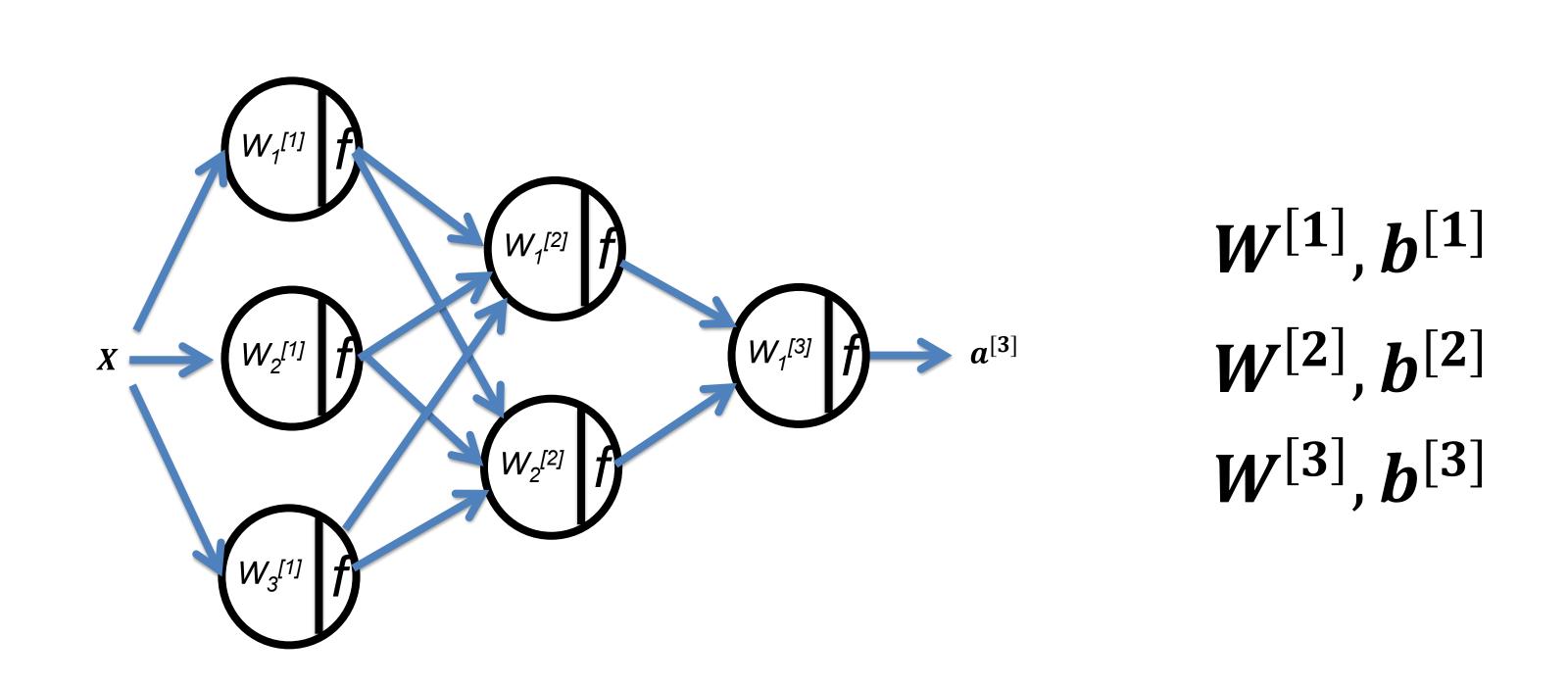


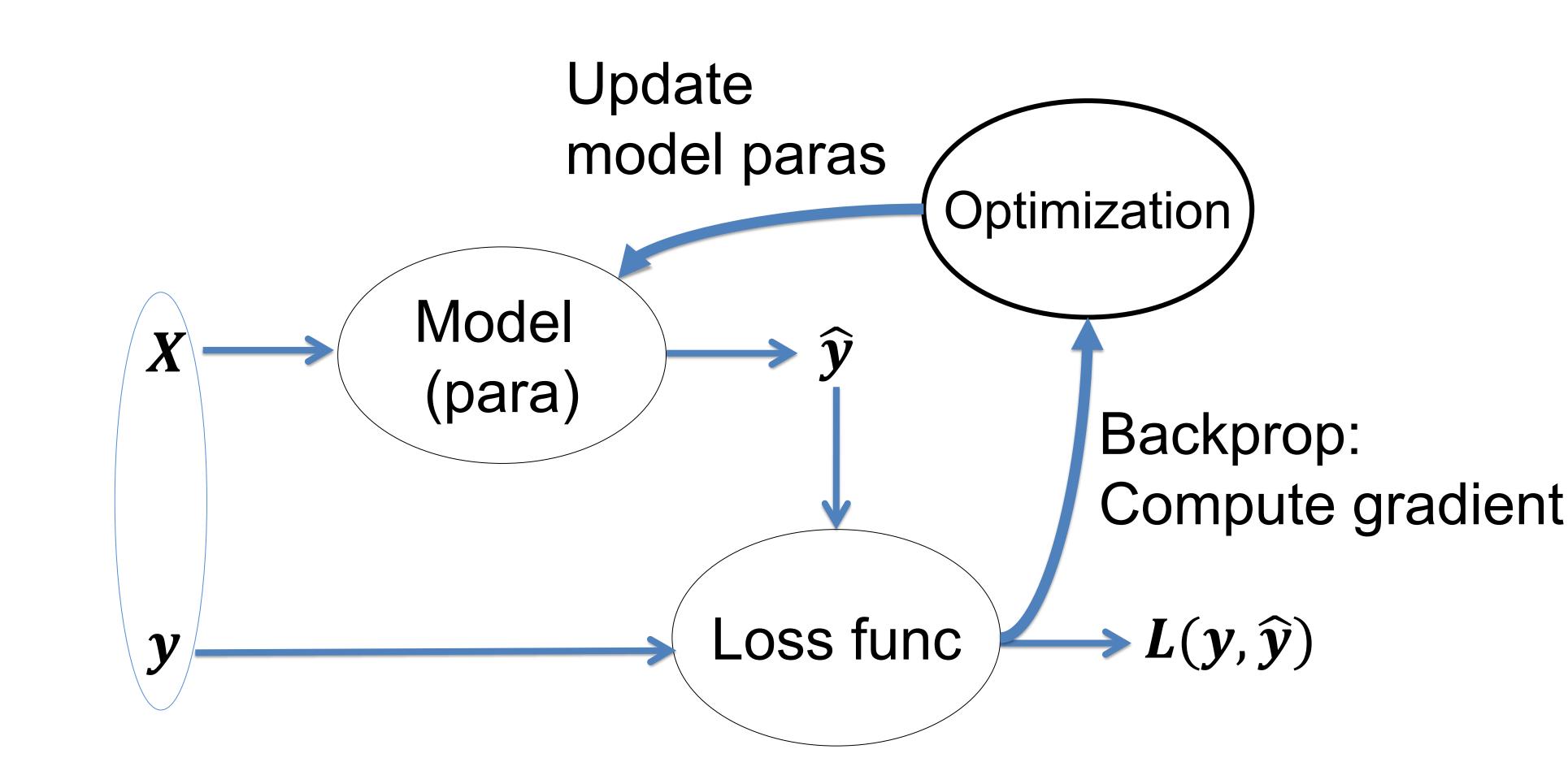




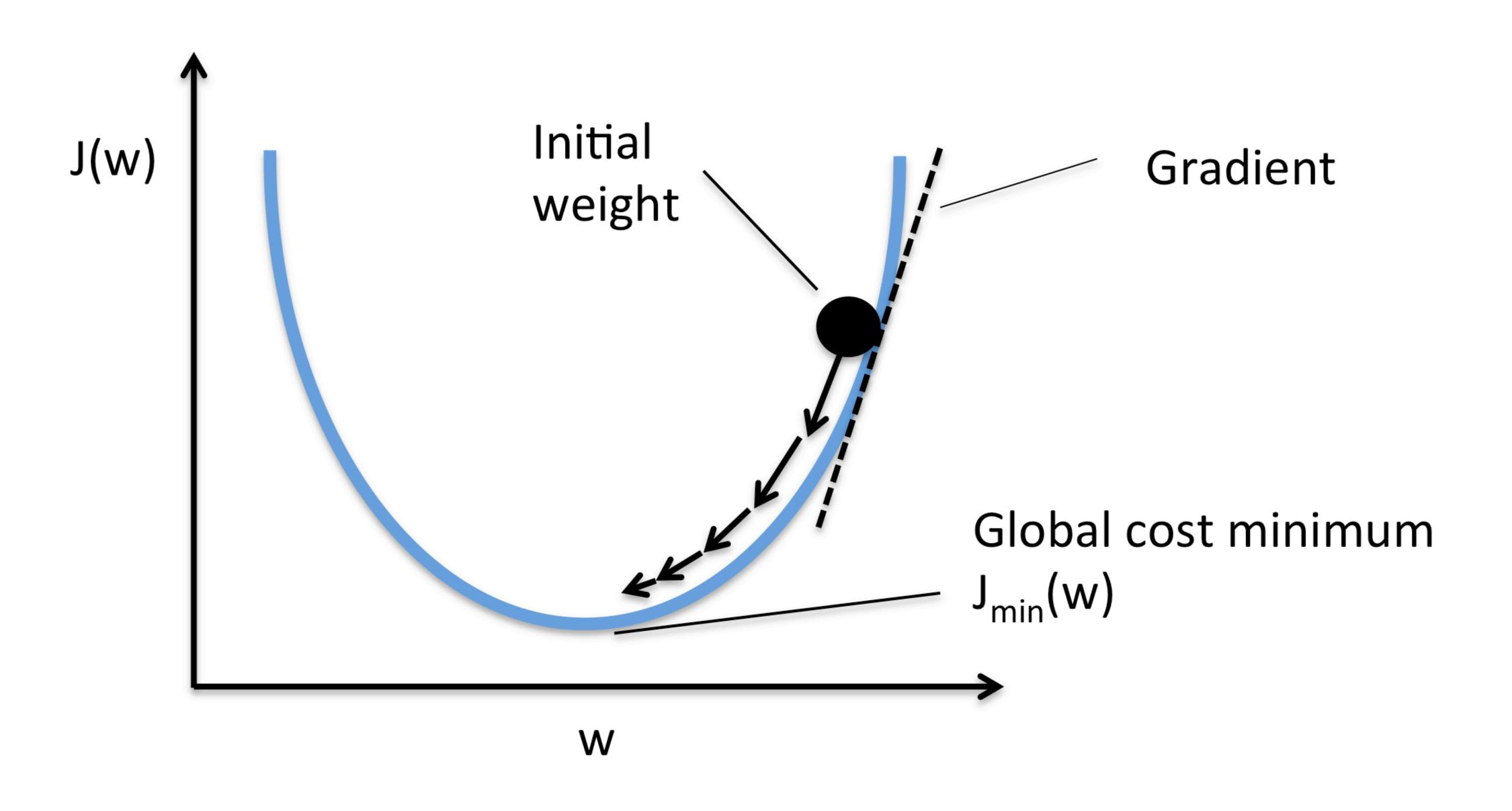








Gradient descent



To fine minimal point of a function

- Start from an initial point
- Follow the negative gradient direction

https://www.quora.com/Whats-the-difference-between-gradient-descent-and-stochastic-gradient-descent

Gradient of a function

Gradient of a function indicates the steepest direction to **increase** this function in a neighborhood. **Negative** gradient of a function indicates the steepest direction to **decrease** this function in a neighborhood.

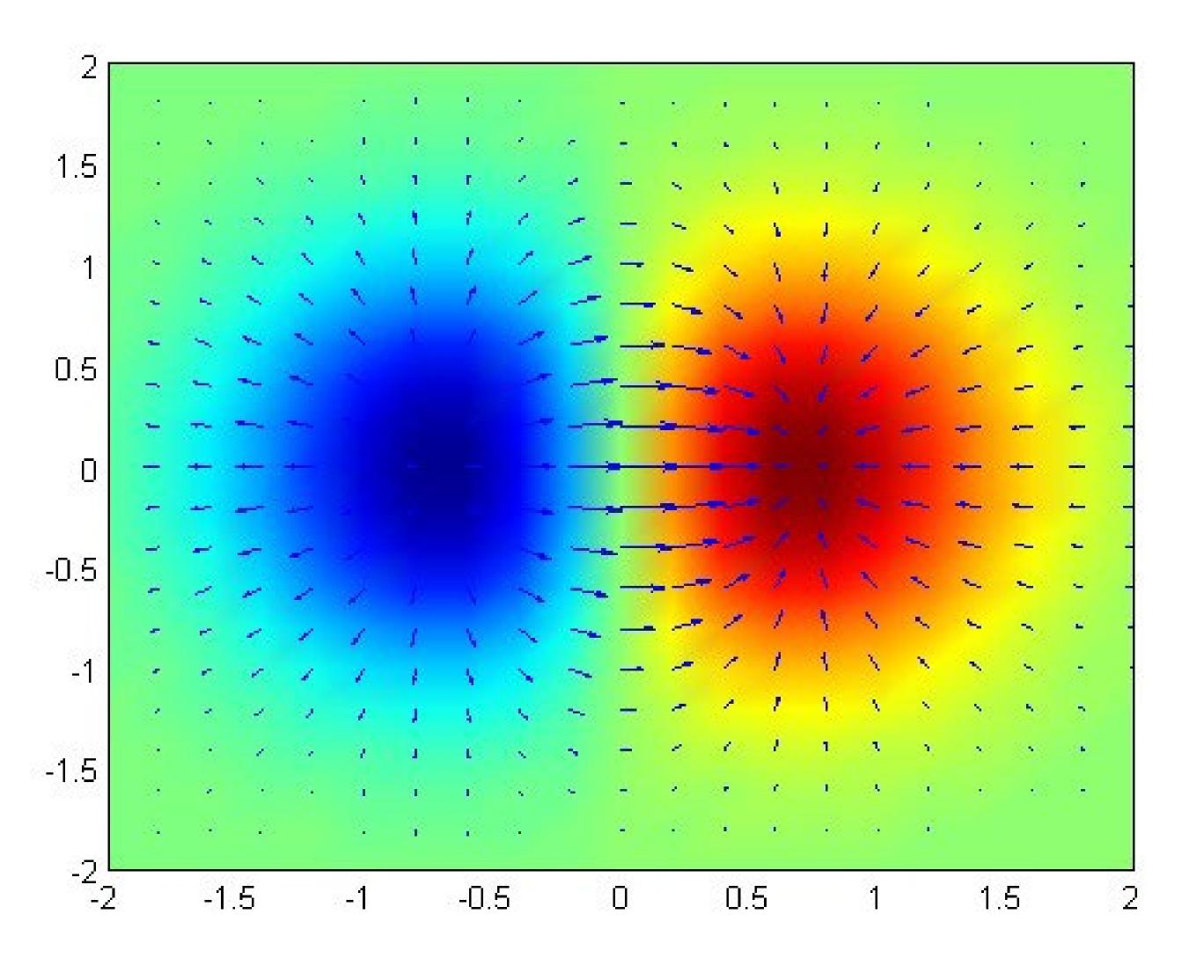
f is a scalar function.

In 1-dimension, the derivative of a function:

$$rac{df(x)}{dx} = \lim_{h o 0} rac{f(x+h) - f(x)}{h}$$

$$\nabla f(\boldsymbol{p}) = \begin{bmatrix} \frac{\partial f}{\partial x_0} \\ \frac{\partial f}{\partial x_1} \\ \vdots \\ \frac{\partial f}{\partial x_{N-1}} \end{bmatrix}$$

- $p = [x_0, x_1, x_2, ..., x_{N-1}]^T$ is a point in N-dimensional space
- $\nabla f(p)$ is the gradient at point p.
- Its direction points to the steepest slope to increase the function.
- The steepness of the slope at that point is given by the $|\nabla f(\mathbf{p})|$



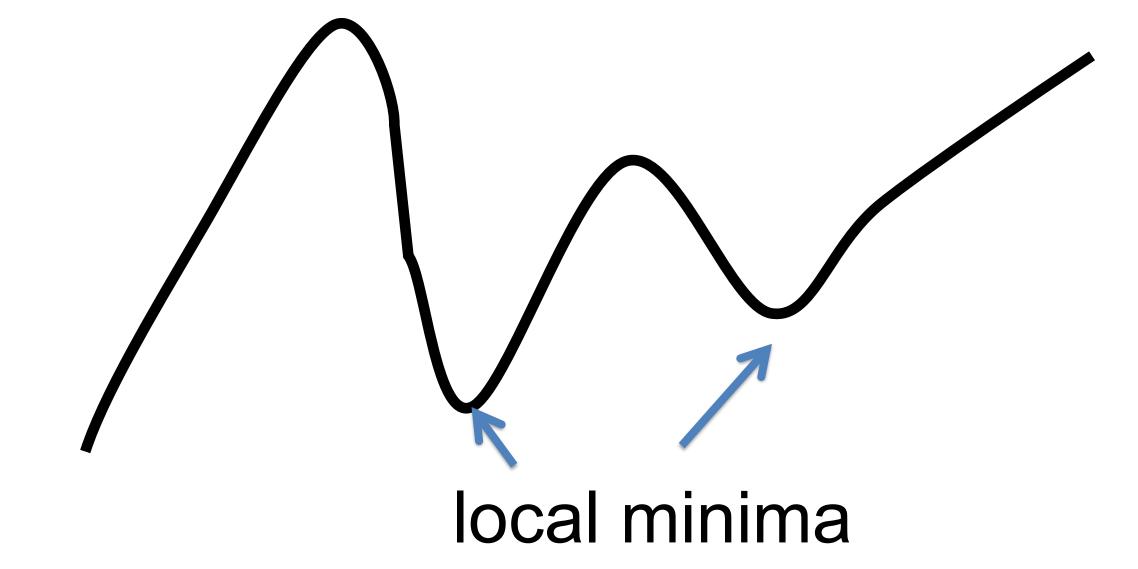
https://en.wikipedia.org/wiki/Gradient#/media/File:Gradient_of_a_Function.tif

Gradient descent

Gradient direction is

the steepest direction to increase this function

We want to minimize the loss $L(y, \hat{y}(W, b))$ by adjusting the model parameters



For every layer *l*:

$$W^{[l]} = W^{[l]} - \alpha \frac{\partial L(y, \hat{y}(W, b))}{\partial W^{[l]}}$$

$$\mathbf{b}^{[l]} = \mathbf{b}^{[l]} - \alpha \frac{\partial L(\mathbf{y}, \widehat{\mathbf{y}}(\mathbf{W}, \mathbf{b}))}{\partial \mathbf{b}^{[l]}}$$

 α : learning rate

Guarantee to find a local minima

Gradient Descent (GD) over a set of samples

We have M samples

Empirical loss on measured data =
$$\frac{1}{M} \sum_{i=0}^{M-1} L(\mathbf{y}^{(i)}, \widehat{\mathbf{y}}^{(i)}(\mathbf{W}, \mathbf{b}))$$

$$\frac{\partial L(\mathbf{y}, \hat{\mathbf{y}}(\mathbf{W}, \mathbf{b}))}{\partial \mathbf{W}^{[l]}} = \frac{1}{M} \sum_{i=0}^{M-1} \frac{\partial L(\mathbf{y}^{(i)}, \hat{\mathbf{y}}^{(i)}(\mathbf{W}, \mathbf{b}))}{\partial \mathbf{W}^{[l]}}$$

Find best parameters to minimize the mean loss across all training samples

$$\frac{\partial L(\mathbf{y},\widehat{\mathbf{y}}(\mathbf{W},\mathbf{b}))}{\partial \mathbf{b}^{[l]}} = \frac{1}{M} \sum_{i=0}^{M-1} \frac{\partial L(\mathbf{y}^{(i)},\widehat{\mathbf{y}}^{(i)}(\mathbf{W},\mathbf{b}))}{\partial \mathbf{b}^{[l]}}$$

Gradient descent

Initialize weights and bias

for iter in range(t):

Evaluate loss function (forward pass) over all samples

$$L = \frac{1}{M} \sum_{i=0}^{M-1} L(y^{(i)}, \widehat{y}^{(i)}(W, b))$$

Compute gradient

$$\frac{\partial L}{\partial \boldsymbol{W}^{[l]}}, \frac{\partial L}{\partial \boldsymbol{b}^{[l]}}$$

Update parameter

$$\mathbf{W}^{[l]} = \mathbf{W}^{[l]} - \alpha \frac{\partial L}{\partial \mathbf{W}^{[l]}}$$
$$\mathbf{b}^{[l]} = \mathbf{b}^{[l]} - \alpha \frac{\partial L}{\partial \mathbf{b}^{[l]}}$$

Stochastic Gradient Descent (SGD)

GD performs one parameter update step after going through entire training set

- →Slow if M is large
- → Gradient update may lack "exploration"

Initialize weights and bias

Random shuffle dataset

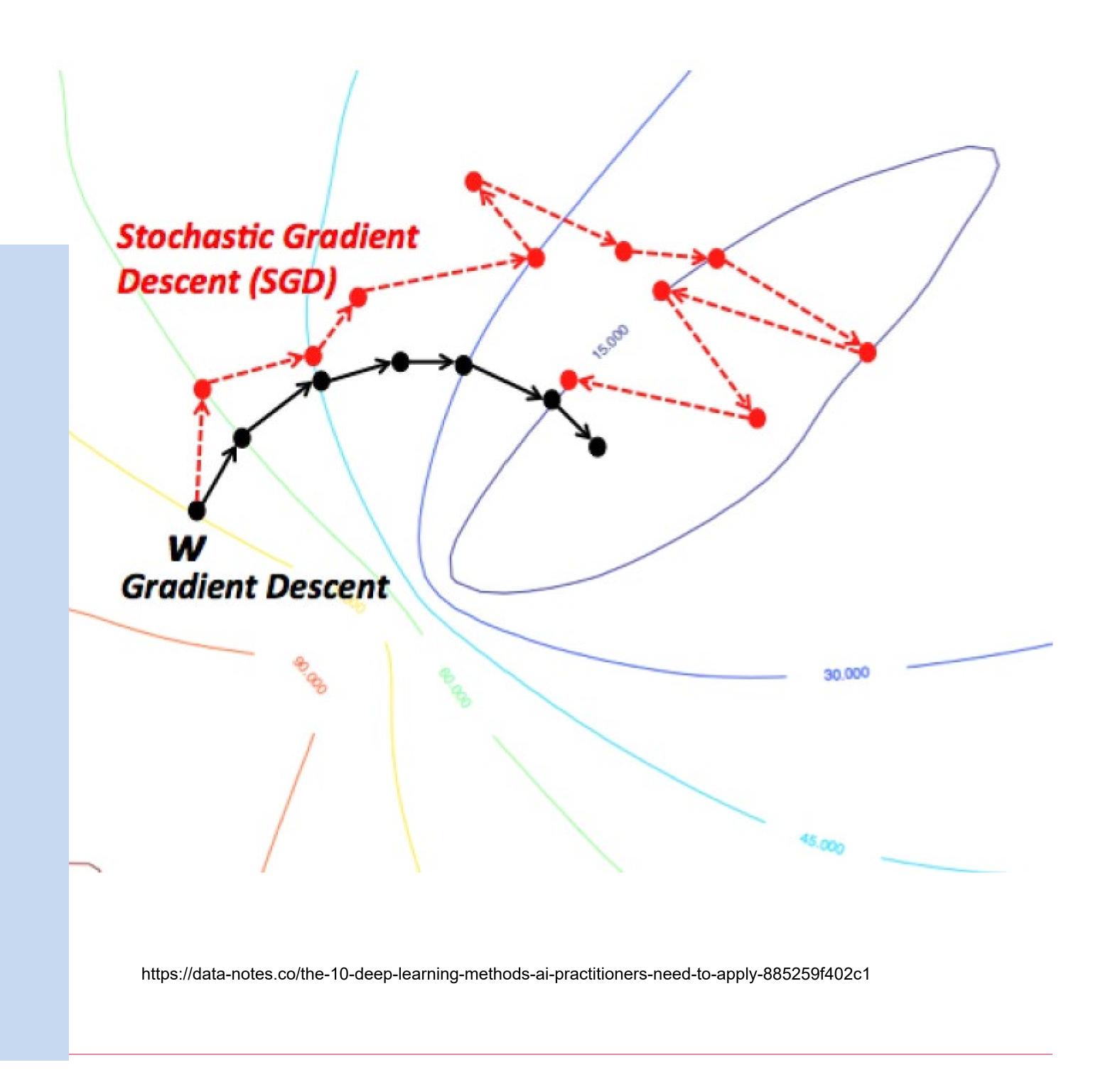
for epoch in range(E):

select one sample with index i

Evaluate loss function (forward pass) at this sample $L = L(\mathbf{y}^{(i)}, \widehat{\mathbf{y}}^{(i)}(\mathbf{W}, \mathbf{b}))$

Compute gradient $\frac{\partial L}{\partial \boldsymbol{W}^{[l]}}, \frac{\partial L}{\partial \boldsymbol{b}^{[l]}}$

Update parameter $\mathbf{W}^{[l]} = \mathbf{W}^{[l]} - \alpha \frac{\partial L}{\partial \mathbf{W}^{[l]}}$, $\mathbf{b}^{[l]} = \mathbf{b}^{[l]} - \alpha \frac{\partial L}{\partial \mathbf{b}^{[l]}}$



Mini-Batch SGD

SGD can have too much "noise" during convergence Not fully utilize the computing hardware

Initialize weights and bias

Random shuffle dataset

BatchSize (B) = 32

for epoch in range(E):

select #BatchSize samples

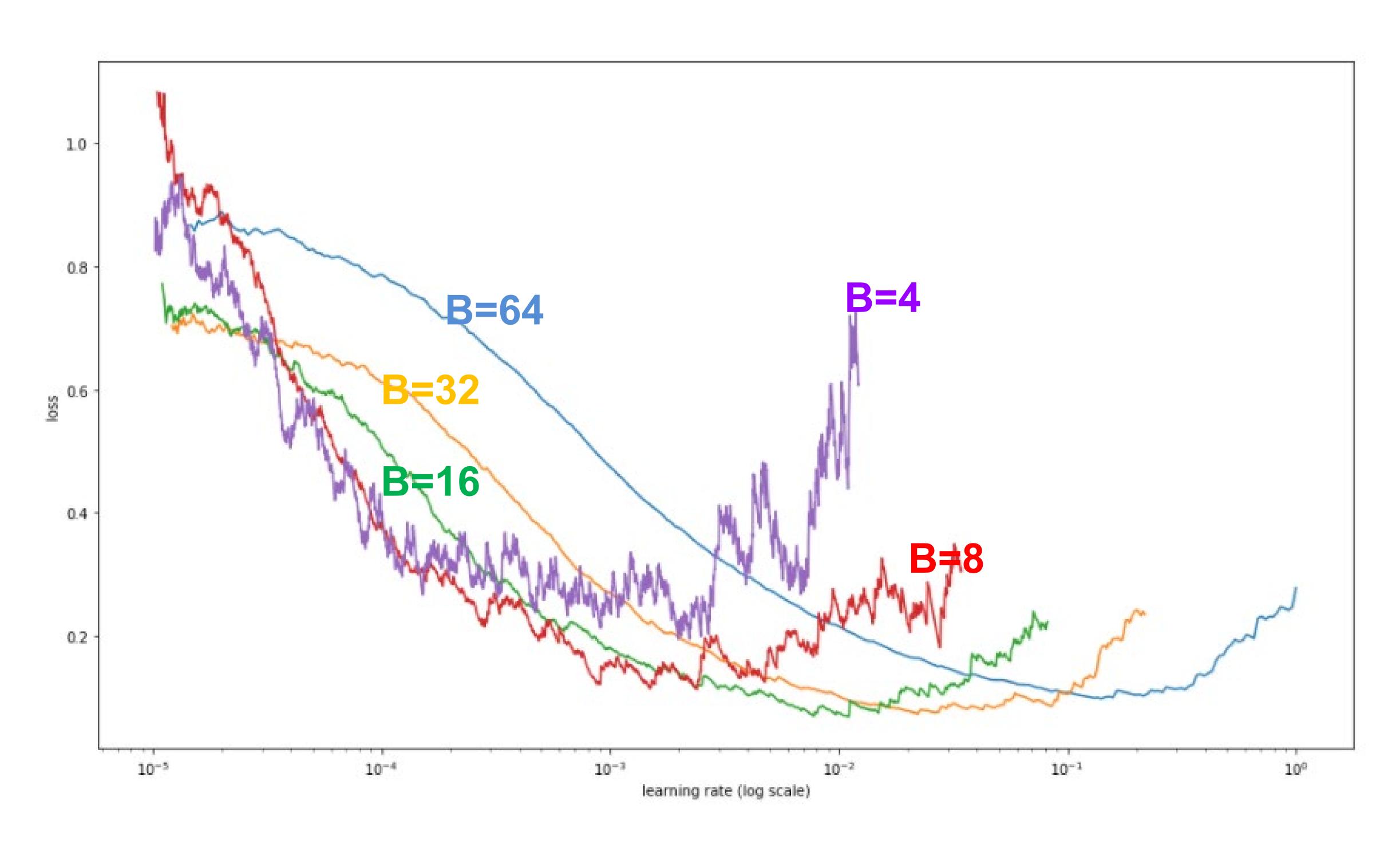
Evaluate loss function (forward pass) at this sample batch $L = \frac{1}{R} \sum_{i=0}^{B-1} L(\mathbf{y^{(i)}}, \widehat{\mathbf{y}^{(i)}}(\mathbf{W}, \mathbf{b}))$

Compute gradient $\frac{\partial L}{\partial \boldsymbol{W}^{[l]}}, \frac{\partial L}{\partial \boldsymbol{b}^{[l]}}$

Update parameter $\mathbf{W}^{[l]} = \mathbf{W}^{[l]} - \alpha \frac{\partial L}{\partial \mathbf{W}^{[l]}}$, $\mathbf{b}^{[l]} = \mathbf{b}^{[l]} - \alpha \frac{\partial L}{\partial \mathbf{b}^{[l]}}$

- Batch size often is limited by the GPU RAM
- Different way to select a batch, e.g. sequential, random, fixed step size etc.
- Every iteration can have a different B

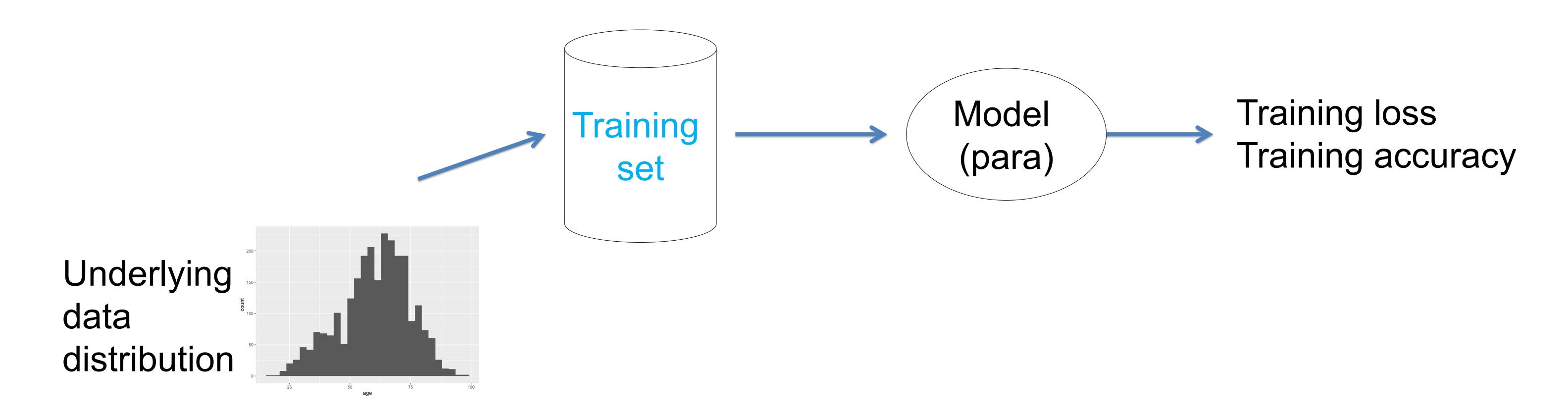
Larger batch size, higher learning rate



- Larger BatchSize, better estimation of gradient
- Larger BatchSize, less exploration
- High learning rate for small BatchSize can lead to failed convergence
- Overall, set BatchSize large, subject to the GPU RAM limit
- More on how to find good learning rate ...

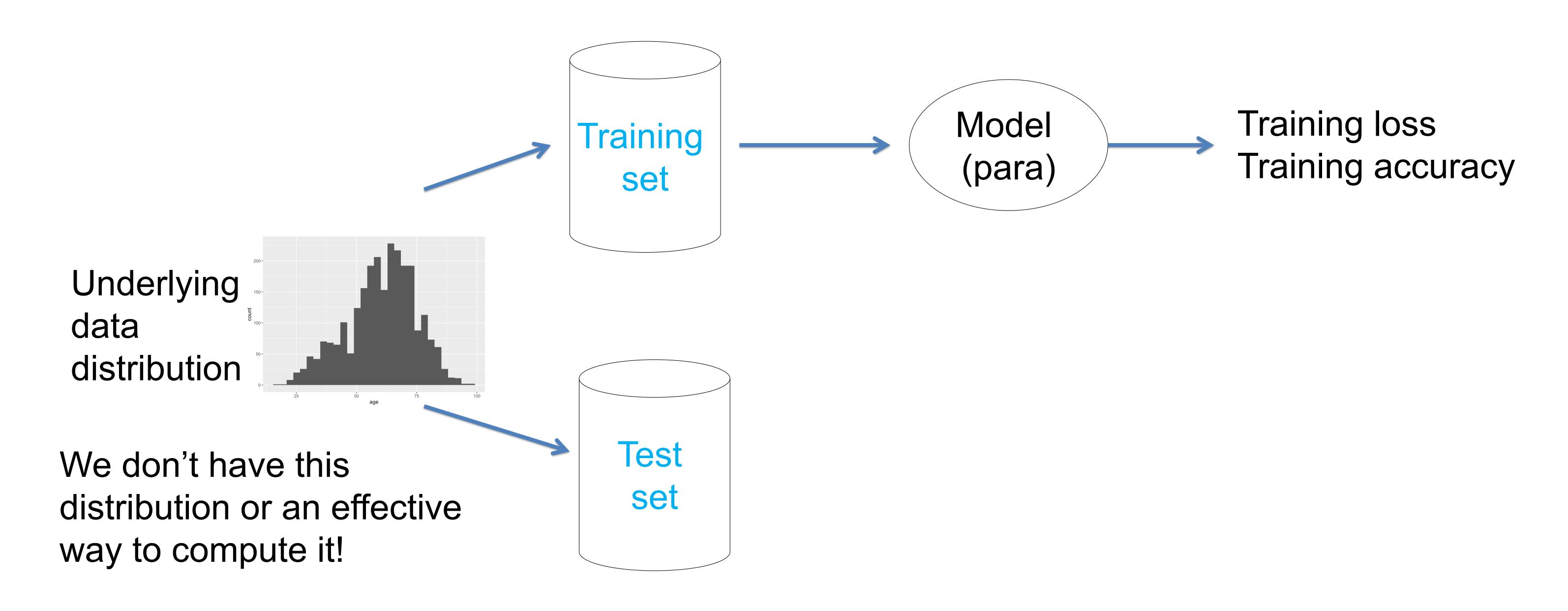
https://miguel-data-sc.github.io/2017-11-05-first/#:~:text=For%20the%20ones%20unaware%2C%20general,descent%20(batch%20size%201).

https://arxiv.org/abs/1506.01186

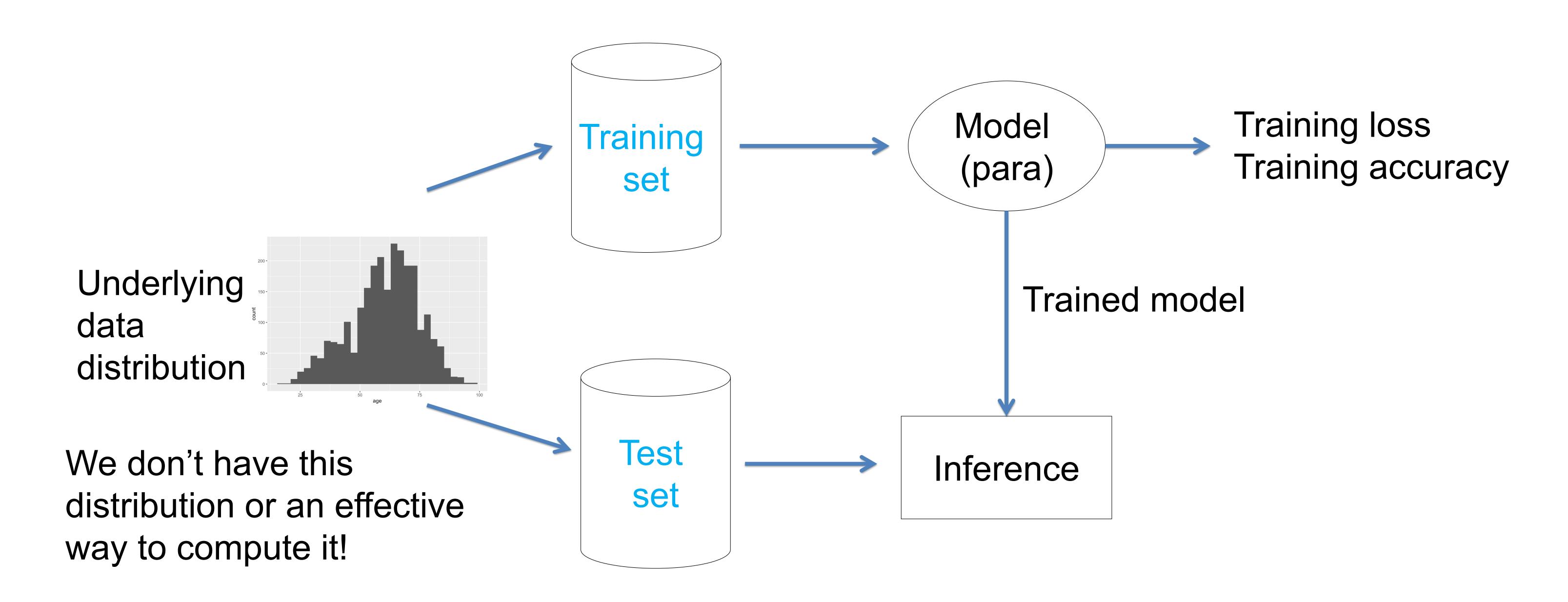


We don't have this distribution or an effective way to compute it!

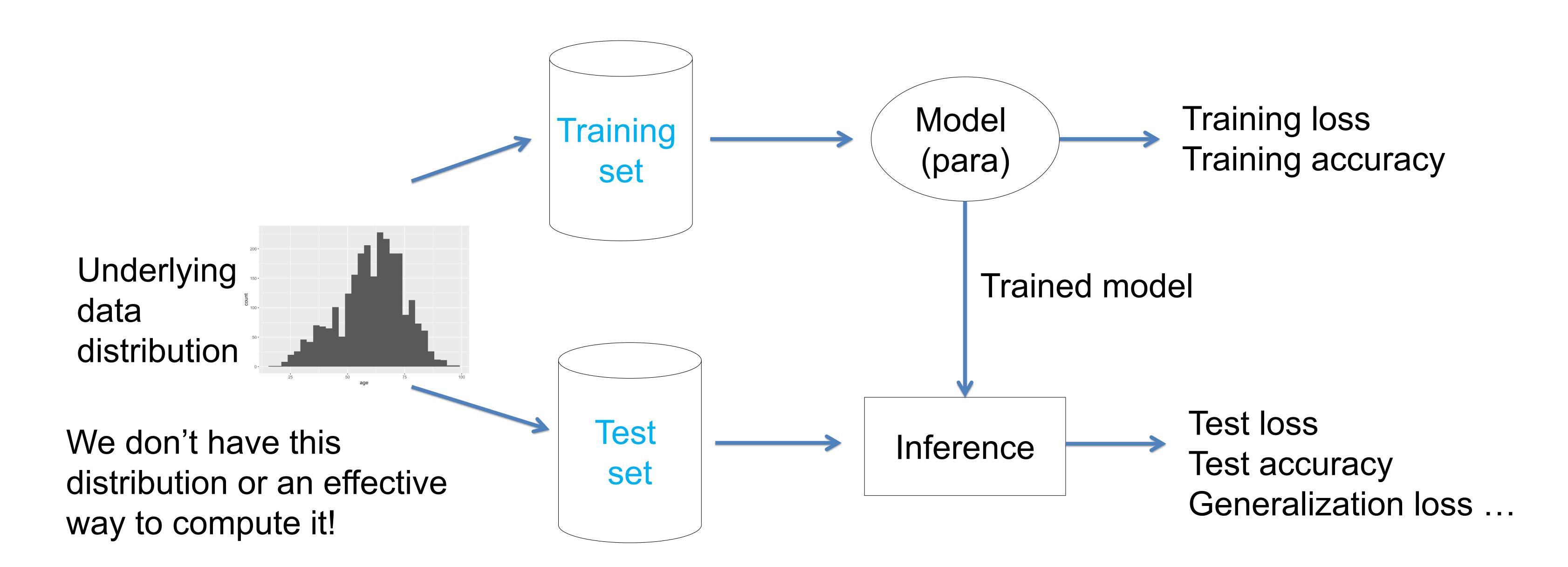
- Training and test sets are sampled from the same distribution, i.i.d. (independent and identically distributed)
- We care test/generalization performance; that is, the performance of training model on a new dataset



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Given the underlying function f(x), the model M(x; D) to approximate f(x)

D is a data set sampled from function f(x). $D = [(x_0, y_0), (x_1, y_1), ..., (x_{N-1}, y_{N-1})]$

Every sample (x_i, y_i) is contaminated by noise: $y_i = f(x) + \epsilon$, ϵ is the random noise

We want to know the expected error of model, given the dataset D:

$$E_{\mathbf{D}}[(y-M(\mathbf{x};\mathbf{D}))^2]$$

This error consists of three parts:

$$E_{\mathbf{D}}\left[\left(y - M(\mathbf{x}; \mathbf{D})\right)^{2}\right] = \left\{E_{\mathbf{D}}[M(\mathbf{x}; \mathbf{D})] - f(\mathbf{x})\right\}^{2} + E_{\mathbf{D}}\left[\left(E_{\mathbf{D}'}(M(\mathbf{x}; \mathbf{D}')) - M(\mathbf{x}; \mathbf{D})\right)^{2}\right] + \sigma^{2}$$

Model prediction error consists of three parts:

$$E_{\mathbf{D}}\left[\left(y - M(\mathbf{x}; \mathbf{D})\right)^{2}\right] = \left\{E_{\mathbf{D}}[M(\mathbf{x}; \mathbf{D})] - f(\mathbf{x})\right\}^{2} + E_{\mathbf{D}}\left[\left(E_{\mathbf{D}}(M(\mathbf{x}; \mathbf{D})) - M(\mathbf{x}; \mathbf{D})\right)^{2}\right] + \sigma^{2}$$

$$Bias(\mathbf{M}, \mathbf{D}) = E_{\mathbf{D}}[M(\mathbf{x}; \mathbf{D})] - f(\mathbf{x})$$
 This is the **Bias**, for the difference between the mean model performance and ground-truth

 $E_{\mathbf{D}}[M(\mathbf{x}; \mathbf{D})]$ is the expected model performance over all possible datasets <- the best model we can get

Model prediction error consists of three parts:

$$E_{\mathbf{D}}\left[\left(y - M(\mathbf{x}; \mathbf{D})\right)^{2}\right] = \left\{E_{\mathbf{D}}[M(\mathbf{x}; \mathbf{D})] - f(\mathbf{x})\right\}^{2} + E_{\mathbf{D}}\left[\left(E_{\mathbf{D}'}(M(\mathbf{x}; \mathbf{D}')) - M(\mathbf{x}; \mathbf{D})\right)^{2}\right] + \sigma^{2}$$

$$Var(\boldsymbol{M}, \boldsymbol{D}) = E_{\boldsymbol{D}} \left[\left[E_{\boldsymbol{D}'} \left(M(\boldsymbol{x}; \boldsymbol{D}') \right) - M(\boldsymbol{x}; \boldsymbol{D}) \right]^2 \right]$$
 This is the **Variance**, measuring model performance fluctuation due to **different datasets**.

Measure how much the model prediction can change, after trained with different training sets

Model prediction error consists of three parts:

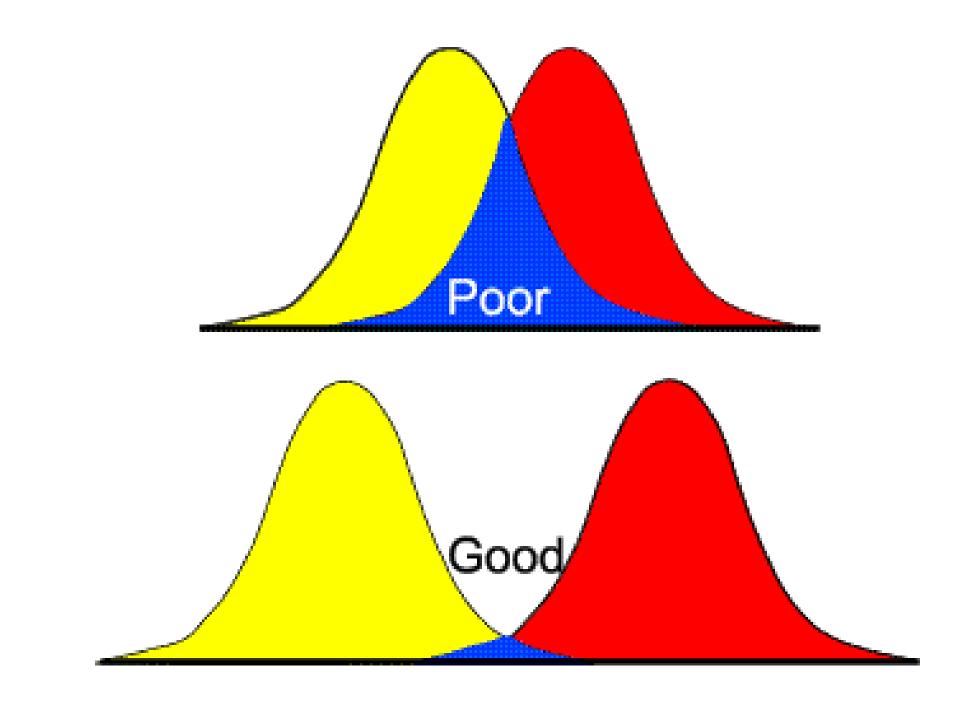
$$E_{\mathbf{D}}\left[\left(y - M(\mathbf{x}; \mathbf{D})\right)^{2}\right] = \left\{E_{\mathbf{D}}[M(\mathbf{x}; \mathbf{D})] - f(\mathbf{x})\right\}^{2} + E_{\mathbf{D}}\left[\left(E_{\mathbf{D}'}(M(\mathbf{x}; \mathbf{D}')) - M(\mathbf{x}; \mathbf{D})\right)^{2}\right] + \sigma^{2}$$

 σ^2 Bayes error, irreducible error

lowest possible error rate for any classifier

If one would know exactly what process/distribution generates the data, one still cannot achieve 100% accuracy, due to randomness

If the test error has a lower-bound, there will be a Bias-Variance trade-off.

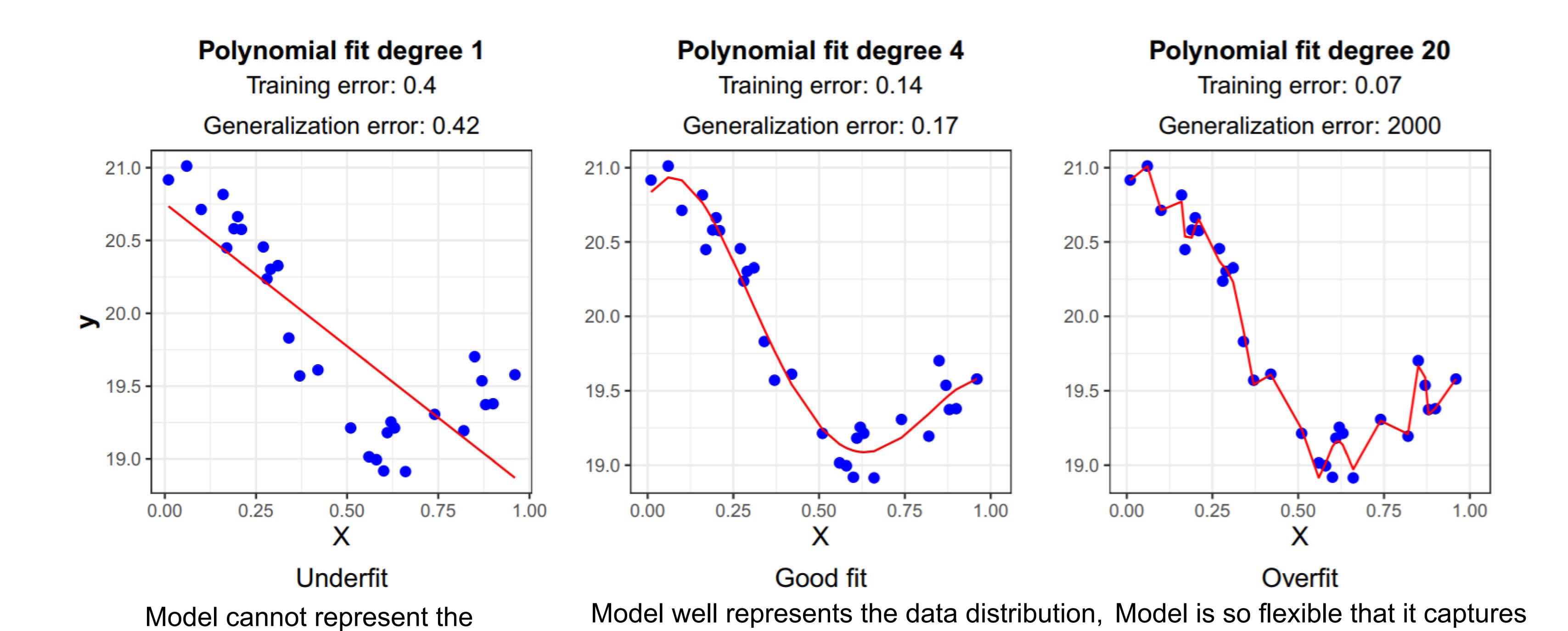


Distribution of two classes can overlap

http://www.alanfielding.co.uk/multivar/dawords.htm

http://statweb.stanford.edu/~tibs/ElemStatLearn/

Underfitting and overfitting



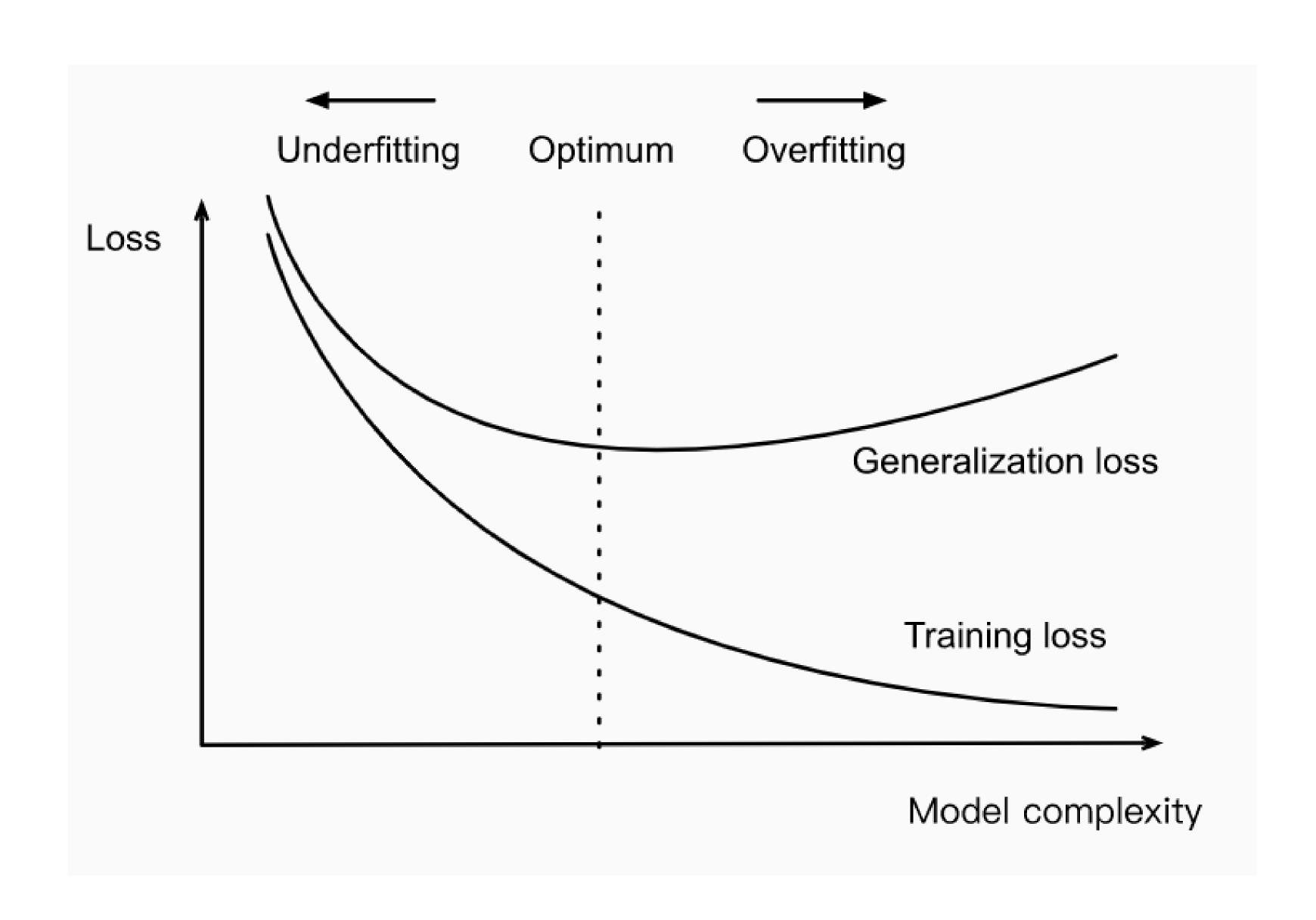
and does not capture data noise

unwanted fluctuation due to noise

https://ascpt.onlinelibrary.wiley.com/doi/10.1002/cpt.1796

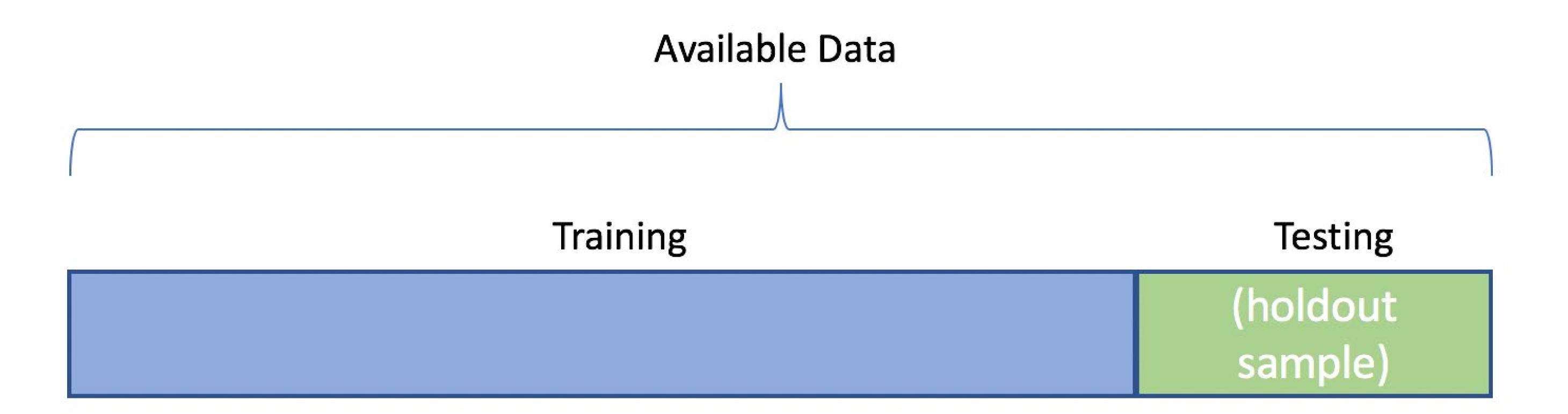
data distribution

Underfitting and overfitting



- Increasing model capacity/complexity can lead to overfitting
- When applying trained model to a new dataset, e.g. test set, model performance can decrease, as a result of overfitting, indicated by the high generalization loss
- Model can also underfitting the data, indicated by the high training loss

In Deep Learning set up

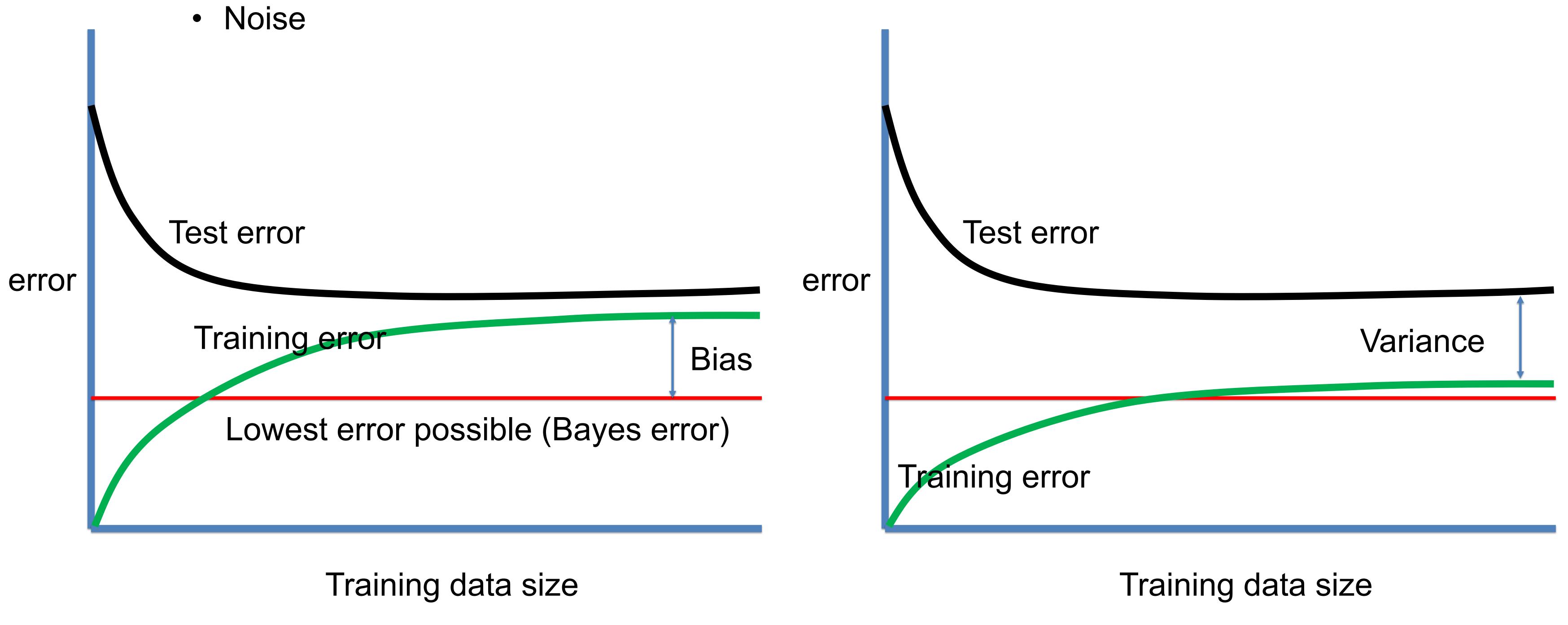


- We train on Training set and use training accuracy to estimate model performance ← Bias.
- We apply the trained model on Testing set. Performance difference between training accuracy and test accuracy gives an estimation of Variance.

Bias and variance

Bayes error is the best possible error rate if we knew true data distribution. It will not be zero:

- Overlap between class distribution
- V Venap between class distrik



Regularization to control model complexity

Deep learning model is very powerful, that it may overfit training data > degraded generalization

IDEA: change loss function to control model complexity

$$L = \frac{1}{B} \sum_{i=0}^{B-1} L^{(i)} + \lambda R(\mathbf{W})$$

Data loss: how well model fits the data

Regularization loss: prevent model from fitting training data too well

L2 Regularization, weight decay

$$L = \frac{1}{B} \sum_{i=0}^{B-1} L^{(i)} + \frac{\lambda}{2} ||\mathbf{W}||_{2}^{2}$$

$$\|\mathbf{W}\|_2^2 = \sum_{k=0}^{P-1} w_k^2$$
 For all parameters in the model, flatten them and computing the element-wise L2 norm

$$\frac{\partial L}{\partial w_k} = \frac{1}{B} \sum_{i=0}^{B-1} \frac{\partial L^{(i)}}{\partial w_k} + \lambda w_k \qquad w_k = w_k - \alpha \left(\frac{1}{B} \sum_{i=0}^{B-1} \frac{\partial L^{(i)}}{\partial w_k}\right) - \alpha \lambda w_k$$
 weight decay

L1 Regularization

$$L = \frac{1}{B} \sum_{i=0}^{B-1} L^{(i)} + \frac{\lambda}{2} ||W||_{1}$$

$$||W||_1 = \sum_{k=0}^{P-1} |w_k|$$

For all parameters in the model, flatten them and computing the element-wise absolute value

$$\frac{\partial L}{\partial w_k} = \frac{1}{B} \sum_{i=0}^{B-1} \frac{\partial L^{(i)}}{\partial w_k} + \lambda sign(w_k) \qquad sign(w_k) = \begin{cases} 1, w_k > 0 \\ 0, w_k == 0 \\ -1, w_k < 0 \end{cases}$$

Drop Out

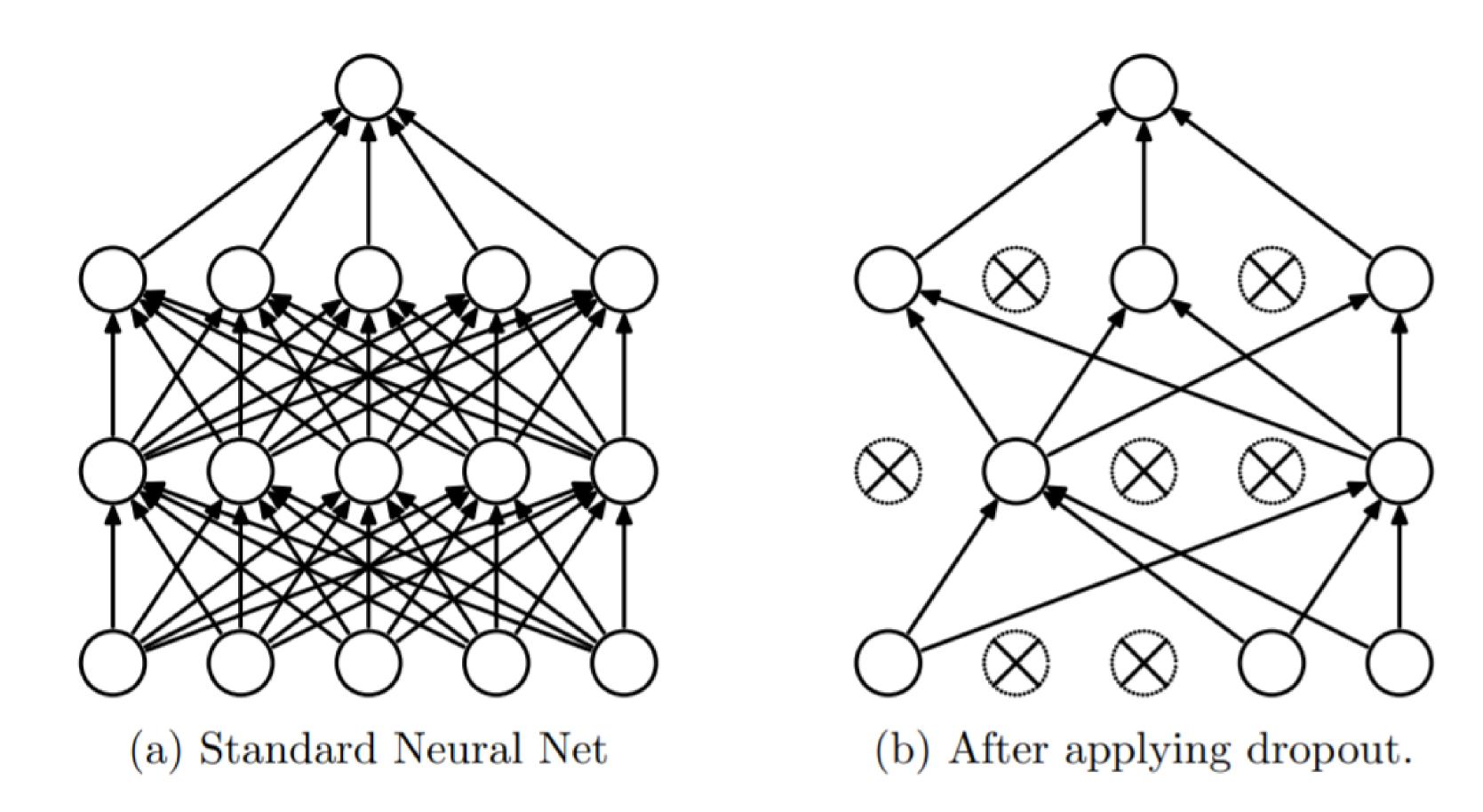


Figure 1: Dropout Neural Net Model. **Left**: A standard neural net with 2 hidden layers. **Right**: An example of a thinned net produced by applying dropout to the network on the left. Crossed units have been dropped.

- Jointly train many smaller network, randomly selected
- Implicitly combine exponentially many different neural network architectures efficiently

- Randomly drop out a set of neurons during training phase, with a probability of 1-p (e.g. p=0.5)
- It means to randomly select different rows in the W matrix, for every batch, every epoch
- During the test time, use all neurons, but scale the score by p
- Or, in training time, scale the score by 1/p ← inverse dropout
- Often used with linear layer, not for convolution
- Require more epochs to train

Nitish Srivastava, Geoffrey Hinton, Alex Krizhevsky, Ilya Sutskever, Ruslan Salakhutdinov. Dropout: a simple way to prevent neural networks from overfitting. JMLR, 15(56):1929-1958, 2014.

Other operations with regularization effects

Regularization will:

- Increase training error
- Decrease testing error
- Introduce new hyper-parameters
- Often requires experiments

Other operations to improve test error:

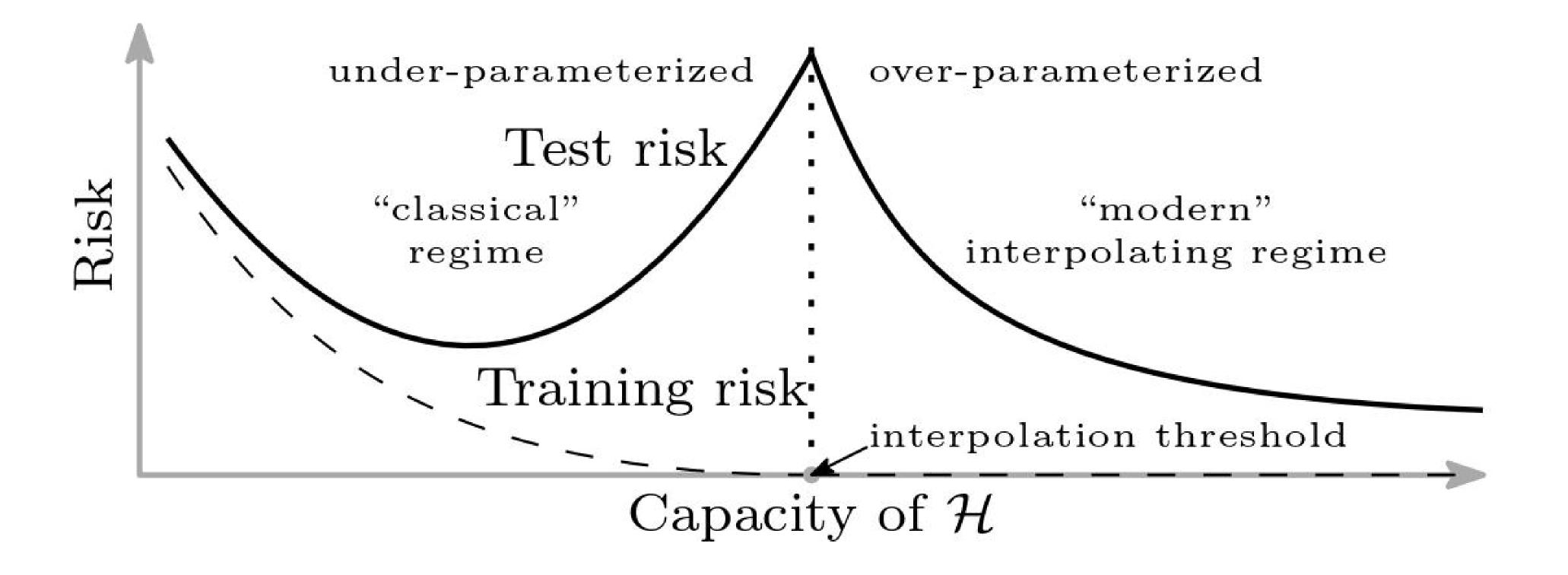
- Data augmentation
- Drop connection, random connection
- Batch/Layer/Channel normalization
- Early stopping

. . .

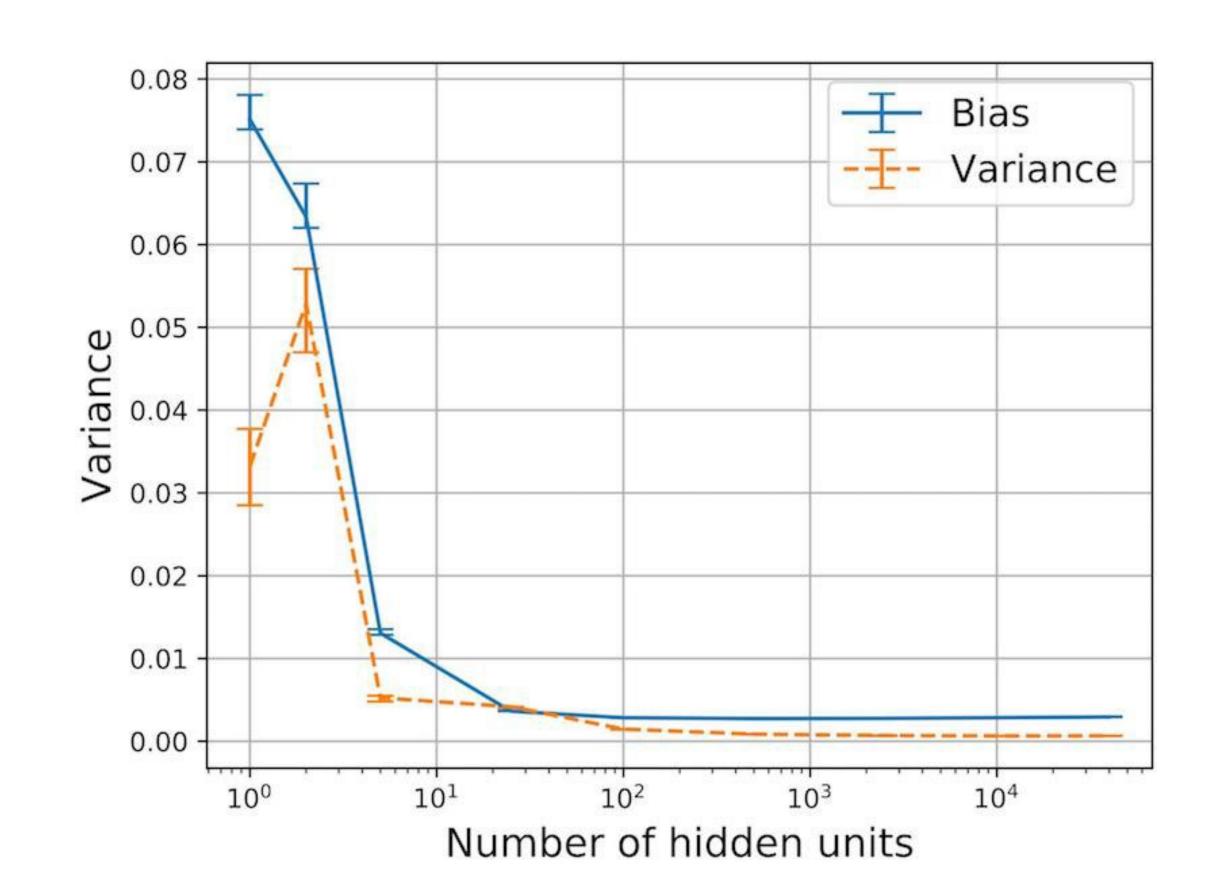
More on this topic in later lecturers

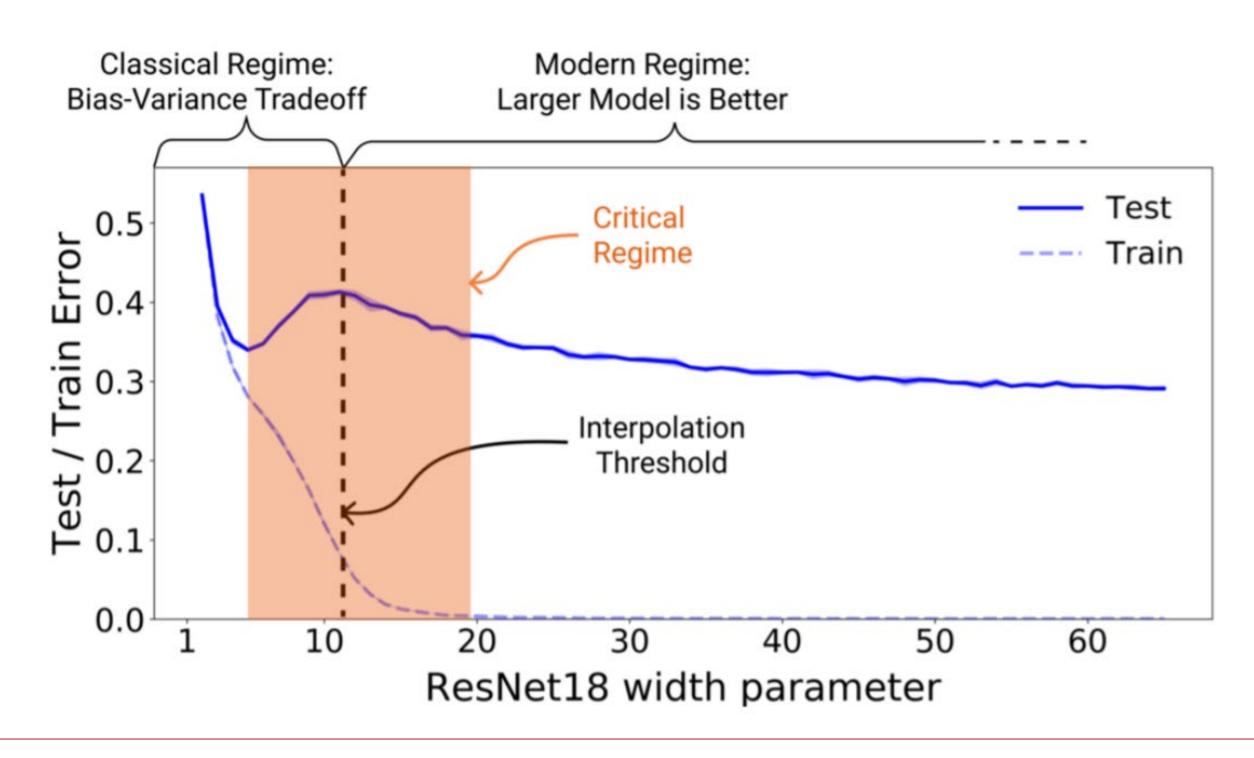
Double-descent of test error in deep models

Test error = Bias^2 + Variance + Bayes error



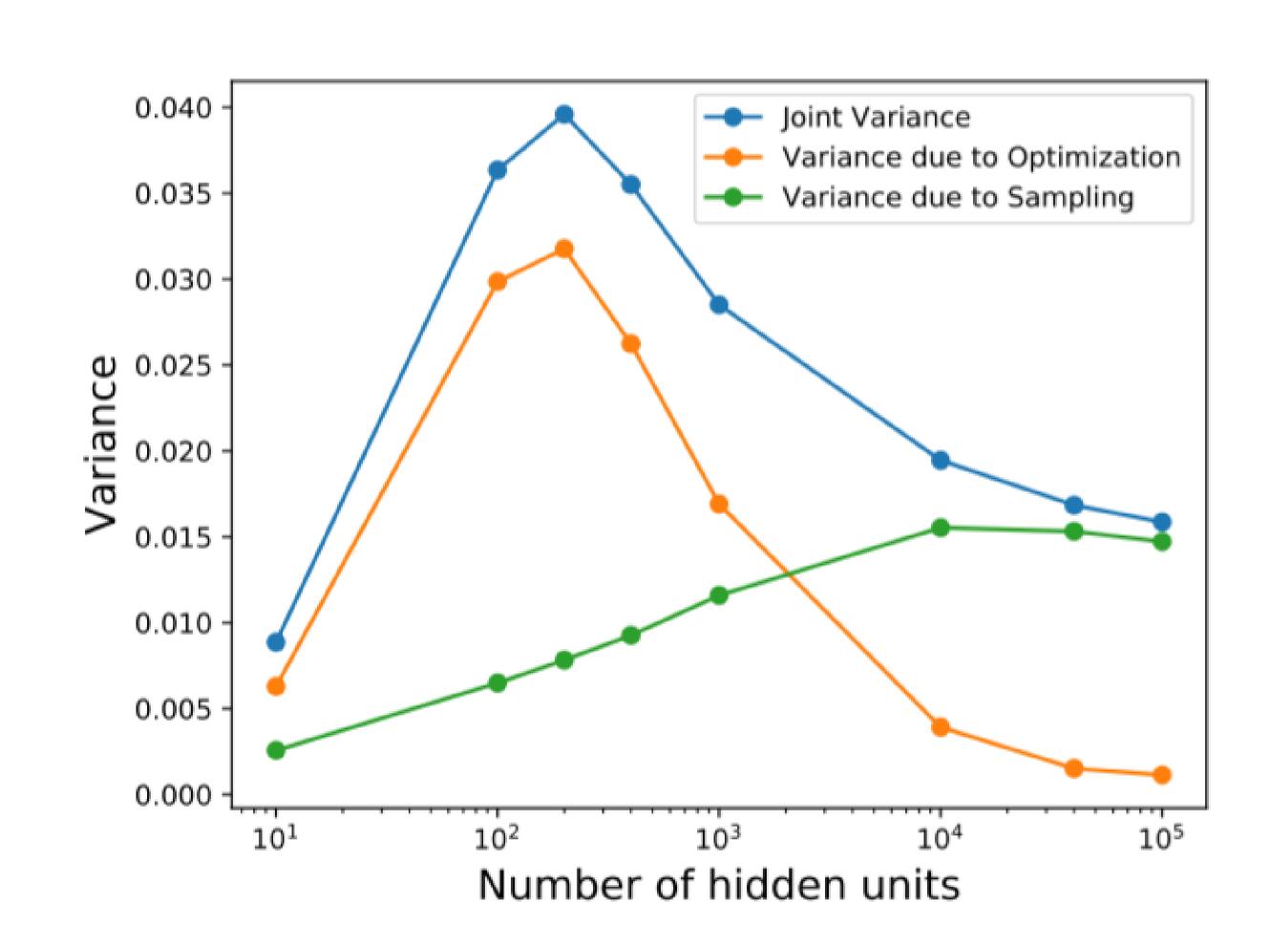
- Total test error can decrease with more complex model and longer training (#epochs)
- Still under research, but for deep model, Bias and variance may not act as a trade-off





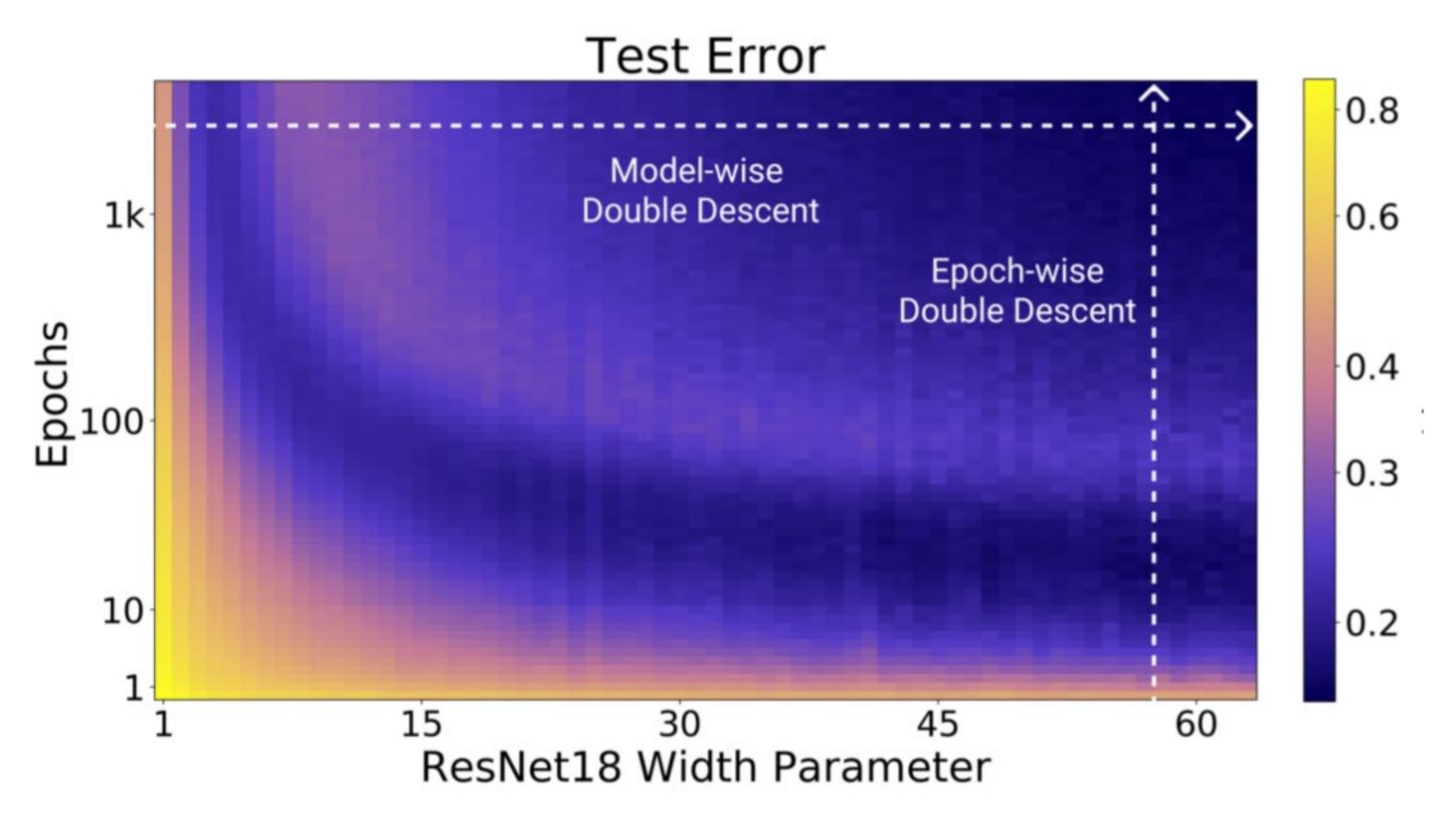
Double-descent of test error in deep models

Test error = Bias^2 + Variance + Bayes error



https://arxiv.org/pdf/1912.08286.pdf https://arxiv.org/pdf/1912.02292.pdf

$$Var(\boldsymbol{M},\boldsymbol{D}) = E_{\boldsymbol{D}}[(E_{\boldsymbol{D}'}(\boldsymbol{M}(\boldsymbol{x};\boldsymbol{D}')) - \boldsymbol{M}(\boldsymbol{x};\boldsymbol{D}))^2]$$



- More complex model → reduce variance due to sampling the training set D; may help reduce variance due to optimization
- Longer training -> reduce variance due to optimization

