Group C

April 10, 2019

**Member Report**

**Mitch Steffens:**

* Worked on
  + Worked on main archery mechanic, passed off to Nathan.
* Will Work on
  + Target scene, ‘beautifying’
* Issues

**Nathan Hambley:**

* Worked on
  + Worked on player input
* Will Work on
  + Main archery mechanic
* Issues
  + None this week

**Conor Lilley:**

* Worked on
  + Made a Score system + Time system (if need be)
* Will Work on
  + UI mockups for heads up display
* Issues
  + None yet