Group C

April 3, 2019

**Member Report**

**Mitch Steffens:**

* Worked on
  + Started work on the base mechanic
* Will Work on
  + Continue working on VR\_Archery
* Issues
  + No VR headset to test—getting that today

**Nathan Hambley:**

* Worked on
  + More research into VR and potential stretch goal options
* Will Work on
  + Target for Archery + research
* Issues
  + None encountered yet

**Conor Lilley:**

* Worked on
  + Researched ways to save high score in local storage
* Will Work on
  + Time limit and High score
* Issues
  + None encountered yet