Group C

April 8, 2019

**Member Report**

**Mitch Steffens:**

* Worked on
  + Continued working on the main archery mechanic
* Will Work on
  + Will continue to work on the main mechanic and hopefully get the buttons working for the headset
* Issues
  + Issues using windows mixed reality headset with steamVR—buttons

**Nathan Hambley:**

* Worked on
  + Created the main scene and coded different target behaviors
* Will Work on
  + Touch up the scene and help Mitch with mechanics
* Issues
  + None this week

**Conor Lilley:**

* Worked on
  + Made a Score system
* Will Work on
  + Time Limit—also getting different parts of the target to work
* Issues
  + Forgot to push to Github (woops)