



Probability and Random Variables



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9 **CONTENTS** Uniform to Other 7 Abstract—This book provides a simple introduction to Sum of Independent Random Variprobability and random variables. The contents are largely ables based on NCERT textbooks from Class 9-12. 1.1 The Uniform Distribution . . 1 2 **Cumulative Distribution Function** 3 1 Sum of Independent Random Variables 3 2.1 The Bernoulli Distribution 1.1 The Uniform Distribution 3 2.2 The Binomial Distribution Two dice, one blue and one grey, are thrown at 3 Central Limit Theorem: Gaussian Disthe same time. The event defined by the sum of the tribution two numbers appearing on the top of the dice can have 11 possible outcomes 2, 3, 4, 5, 6, 6, 8, 9, 3.1 Bernoulli to Gaussian 10, 11 and 12. A student argues that each of these Uniform to Gaussian 3.2 outcomes has a probability $\frac{1}{11}$. Do you agree with this argument? Justify your answer. 4 Stochastic Geometry 1.1.1. *The* Uniform Distribution: Let 5 $X_i \in \{1, 2, 3, 4, 5, 6\}, i = 1, 2$, be the random Transformation of Variables 6 variables representing the outcome for each 5.1 Using Definition 6 die. Assuming the dice to be fair, the 5.2 Using Jacobian 7 probability mass function (pmf) is expressed 7 6 **Conditional Probability** $p_{X_i}(n) = \Pr(X_i = n) = \begin{cases} \frac{1}{6} & 1 \le n \le 6\\ 0 & otherwise \end{cases}$ 7 7 Two Dimensions (1.1.1.1)8 Transform Domain 7

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The desired outcome is

$$X = X_1 + X_2, \tag{1.1.1.2}$$

$$\implies X \in \{1, 2, \dots, 12\}$$
 (1.1.1.3)

The objective is to show that

$$p_X(n) \neq \frac{1}{11} \tag{1.1.1.4}$$

1.1.2. *Convolution:* From (1.1.1.2),

$$p_X(n) = \Pr(X_1 + X_2 = n) = \Pr(X_1 = n - X_2)$$

$$= \sum_{i} \Pr(X_1 = n - k | X_2 = k) p_{X_2}(k)$$

after unconditioning. X_1 and X_2 are independent,

$$Pr(X_1 = n - k | X_2 = k)$$

$$= Pr(X_1 = n - k) = p_{X_1}(n - k) \quad (1.1.2.3)$$

From (1.1.2.2) and (1.1.2.3),

$$p_X(n) = \sum_{k} p_{X_1}(n-k)p_{X_2}(k) = p_{X_1}(n) * p_{X_2}(n)$$
(1.1.2.4)

where * denotes the convolution operation. Substituting from (1.1.1.1) in (1.1.2.4),

$$p_X(n) = \frac{1}{6} \sum_{k=1}^{6} p_{X_1}(n-k) = \frac{1}{6} \sum_{k=n-6}^{n-1} p_{X_1}(k)$$
(1.1.2.5)

$$p_{X_1}(k) = 0, \quad k \le 1, k \ge 6.$$
 (1.1.2.6)

From (1.1.2.5),

$$p_X(n) = \begin{cases} 0 & n < 1\\ \frac{1}{6} \sum_{k=1}^{n-1} p_{X_1}(k) & 1 \le n-1 \le 6\\ \frac{1}{6} \sum_{k=n-6}^{6} p_{X_1}(k) & 1 < n-6 \le 6\\ 0 & n > 12 \end{cases}$$
(1.1.2.7)

Substituting from (1.1.1.1) in (1.1.2.7),

$$p_X(n) = \begin{cases} 0 & n < 1\\ \frac{n-1}{36} & 2 \le n \le 7\\ \frac{13-n}{36} & 7 < n \le 12\\ 0 & n > 12 \end{cases}$$
 (1.1.2.8)

satisfying (1.1.1.4).

1.1.3. *The Z-transform:* The Z-transform of $p_X(n)$ is defined as

$$P_X(z) = \sum_{n=-\infty}^{\infty} p_X(n) z^{-n}, \quad z \in \mathbb{C}$$
 (1.1.3.1)

From (1.1.1.1) and (1.1.3.1),

$$P_{X_1}(z) = P_{X_2}(z) = \frac{1}{6} \sum_{n=1}^{6} z^{-n}$$

$$= \frac{z^{-1} (1 - z^{-6})}{6 (1 - z^{-1})}, \quad |z| > 1$$

$$(1.1.3.3)$$

upon summing up the geometric progression.

$$p_X(n) = p_{X_1}(n) * p_{X_2}(n),$$
 (1.1.3.4)

$$P_X(z) = P_{X_1}(z)P_{X_2}(z) (1.1.3.5)$$

The above property follows from Fourier analysis and is fundamental to signal processing. From (1.1.3.3) and (1.1.3.5),

$$P_X(z) = \left\{ \frac{z^{-1} \left(1 - z^{-6} \right)}{6 \left(1 - z^{-1} \right)} \right\}^2$$
 (1.1.3.6)

$$= \frac{1}{36} \frac{z^{-2} \left(1 - 2z^{-6} + z^{-12}\right)}{\left(1 - z^{-1}\right)^2}$$
 (1.1.3.7)

Using the fact that

$$p_X(n-k) \stackrel{\mathcal{H}}{\longleftrightarrow} ZP_X(z)z^{-k},$$
 (1.1.3.8)

$$nu(n) \stackrel{\mathcal{H}}{\longleftrightarrow} Z \frac{z^{-1}}{\left(1 - z^{-1}\right)^2} \tag{1.1.3.9}$$

after some algebra, it can be shown that

$$\frac{1}{36} [(n-1)u(n-1) - 2(n-7)u(n-7) + (n-13)u(n-13)]$$

$$\stackrel{\mathcal{H}}{\longleftrightarrow} Z \frac{1}{36} \frac{z^{-2} \left(1 - 2z^{-6} + z^{-12}\right)}{\left(1 - z^{-1}\right)^{2}} \quad (1.1.3.10)$$

where

$$u(n) = \begin{cases} 1 & n \ge 0 \\ 0 & n < 0 \end{cases}$$
 (1.1.3.11)

From (1.1.3.1), (1.1.3.7) and (1.1.3.10)

$$p_X(n) = \frac{1}{36} [(n-1)u(n-1)$$

$$-2(n-7)u(n-7) + (n-13)u(n-13)]$$
(1.1.3.12)

which is the same as (1.1.2.8). Note that (1.1.2.8) can be obtained from (1.1.3.10) using contour integration as well.

1.1.4. The experiment of rolling the dice was simulated using Python for 10000 samples. These 2.1.2. Bernoulli Distribution: In general the binomial were generated using Python libraries for uniform distribution. The frequencies for each outcome were then used to compute the resulting pmf, which is plotted in Figure 1.1.4.1. The theoretical pmf obtained in (1.1.2.8) is plotted for comparison.

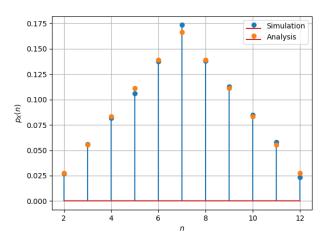


Fig. 1.1.4.1: Plot of $p_X(n)$. Simulations are close to the analysis.

1.1.5. The python code is available in

/codes/sum/dice.py

2 Cumulative Distribution Function

- 2.1 The Bernoulli Distribution
- 2.1.1. Find the probability of getting a head when a coin is tossed once. Also find the probability of getting a tail.

Solution: Let the random variable be $X \in$

$$Pr(X = 0) = Pr(X = 1) = \frac{1}{2}$$
 (2.1.1.1)

TABLE 2.1.3.1

Colour	X	Number
Blue	0	n(X=0)
Green	1	n(X=1)

The following code simulates the event for 100 coin tosses

codes/bernoulli/coin.py

distribution is defined using the PMF

$$p_X(n) = \begin{cases} p & n = 1\\ 1 - p & n = 0\\ \text{otherwise} \end{cases}$$
 (2.1.2.1)

2.1.3. A jar contains 24 marbles, some are green and others are blue. If a marble is drawn at random from the jar, the probability that it is green is $\frac{2}{3}$. Find the number of blue balls (marbles) in the jar.

> **Solution:** Let random variable $X \in \{0, 1\}$ denote the outcomes of the experiment of drawing a marble from a jar as shown in Table 2.1.3.1 From the given information,

$$p_X(1) = \frac{2}{3} \tag{2.1.3.1}$$

$$p_X(1) = \frac{2}{3}$$
 (2.1.3.1)
 $\implies p = 1 - p_X(1) = \frac{1}{3}$ (2.1.3.2)

$$n(X = 0) + n(X = 1) = 24$$
 (2.1.3.3)

$$p = \frac{n(X=0)}{n(X=0) + n(X=1)},$$
 (2.1.3.4)

from (2.1.3.4) and (2.1.3.3),

$$n(X = 0) = p\{n(X = 0) + n(X = 1)\}$$
(2.1.3.5)

$$= \frac{1}{3} \times 24 = 8. \tag{2.1.3.6}$$

The following code generates the number of blue marbles

codes/bernoulli/bernoulli.py

2.2 The Binomial Distribution

In a hurdle race, a player has to cross 10 hurdles. The probability that he will clear each hurdle is $\frac{5}{6}$. What is the probability that he will knock down 2.2.4. The following code verifies the above result. fewer than 2 hurdles?

2.2.1. Let $X_i \in \{0,1\}$ represent the *ith* hurdle where 1 denotes a hurdle being knocked down. Then, X_i has a bernoulli distribution with parameter

$$p = 1 - \frac{5}{6} = \frac{1}{6} \tag{2.2.1.1}$$

2.2.2. *The Binomial Distribution:* Let

$$X = \sum_{i=1}^{n} X_i$$
 (2.2.2.1) 3.1 Bernoulli to Gaussian

where n is the total number of hurdles. Then 3.1.1 Mean: The mean of the bernoulli distribution X has a binomial distribution. Then, for

$$p_{X_i}(n) \stackrel{\mathcal{Z}}{\rightleftharpoons} P_{X_i}(z),$$
 (2.2.2.2)

yielding

$$P_{X_i}(z) = 1 - p + pz^{-1}$$
 (2.2.2.3)

with Using the fact that X_i are i.i.d.,

$$P_X(z) = \left(1 - p + pz^{-1}\right)^n$$

$$= \sum_{k=0}^n {^nC_k}p^k (1-p)^{n-k} z^{-k}$$
(2.2.2.4)

$$\implies p_X(k) = \begin{cases} {}^{n}C_k p^{n-k} (1-p)^k & 0 \le k \le n \\ 0 & \text{otherwise} \end{cases}$$
(2.2.2.6)

The cumulative distribution function of X is defined as

$$F_X(r) = \Pr(X \le r) = \sum_{k=0}^{r} {}^{n}C_k p^k (1-p)^{n-k}$$
 3.1.4 The Gaussian Distribution: Define (2.2.2.7)
$$G = \frac{1}{r} \sum_{k=0}^{n} \frac{X_i - \mu}{r}$$

upon substituting from (2.2.2.6).

(2.2.1.1) in (2.2.2.7),

$$\Pr(X < 2) = F_X(1)$$
 (2.2.3.1)

$$= \sum_{k=0}^{1} {}^{n}C_k \left(\frac{5}{6}\right)^{10-k} \left(\frac{1}{6}\right)^k$$
 (2.2.3.2)

$$= 3\left(\frac{5}{6}\right)^{10} = 0.4845167486695371$$
 (2.2.3.3)

which is the desired probability.

1S
$$\mu = E(X_i) = \sum_{i=1}^{1} k p_{X_i}(k) = p = \frac{1}{6}$$
 (3.1.1)

3.1.2 Moment: The moment of the distribution is defined as

$$E(X_i^r) = \sum_{k=0}^{1} k^r p_{X_i}(k) = p = \frac{1}{6}$$
 (3.2.1)

3.1.3 Variance: The variance of the bernoulli distribution is defined as

$$\sigma^{2} = E(X - E(X))^{2} = E(X^{2}) - E^{2}(X)$$
(3.3.1)

$$= p - p^2 = p(1 - p) = \frac{5}{36}$$
 (3.3.2)

The standard deviation

$$\sigma = \sqrt{p(1-p)} \tag{3.3.3}$$

$$G = \frac{1}{\sqrt{n}} \sum_{k=1}^{n} \frac{X_i - \mu}{\sigma}$$
 (3.4.1)

2.2.3. Evaluationg the Probability: Substituting from 3.1.5 Approximating Binomial Using Gaussian: From (3.4.1) and (2.2.2.1),

$$X \approx \sigma \sqrt{n}G + n\mu$$
 (3.5.1)
 $\implies F_X(k) = \Pr\left(\sigma \sqrt{n}G + n\mu \le k\right)$ (3.5.2)

$$= F_G \left(\frac{k - n\mu}{\sigma \sqrt{n}} \right) \approx \phi \left(\frac{k - n\mu}{\sigma \sqrt{n}} \right)$$
(3.5.3)

where

$$\phi_X(x) = \int_{-\infty}^x \frac{1}{\sqrt{2\pi}} e^{-\frac{x^2}{2}}, -\infty < x < \infty \quad (3.5.4)$$

3.1.6 The probability density function (PDF) of G is

$$p_G(x) = \frac{d}{dx} F_X(x) \tag{3.6.1}$$

$$= \frac{1}{\sigma \sqrt{n}} \phi' \left(\frac{k - n\mu}{\sigma \sqrt{n}} \right) \tag{3.6.2}$$

For large n, G is a continuous distribution with probability density function (PDF)

$$p_G(x) = \frac{1}{\sqrt{2\pi}} \exp\left(-\frac{x^2}{2}\right), -\infty < x < \infty,$$
(3.6.3)

3.1.7 Evaluationg the Probability: From 3.5.3 and 3.6.2.

$$Pr(X \le 1) = F_G(1) = p_G(0) + p_G(1) \quad (3.7.1)$$

 $\approx 0.41299463887797094 \quad (3.7.2)$

which is close to (2.2.3.3).

- 3.2 Uniform to Gaussian
- 3.2.1 Generate 10⁶ samples of the random variable

$$X = \sum_{i=1}^{12} U_i - 6 \tag{3.1.1}$$

using a C program, where U_i , i = 1, 2, ..., 12are a set of independent uniform random variables between 0 and 1 and save in a file called gau.dat

Solution: Download the following files and execute the C program.

codes/cdf/exrand.c codes/cdf/coeffs.h

3.2.2 Load gau.dat in python and plot the empirical CDF of X using the samples in gau.dat. What 3.2.5 Given that properties does a CDF have?

Solution: The CDF of *X* is plotted in Fig. 3.2

3.2.3 Load gau.dat in python and plot the empirical PDF of X using the samples in gau.dat. The PDF of X is defined as

$$p_X(x) = \frac{d}{dx} F_X(x) \tag{3.3.1}$$

What properties does the PDF have?

Solution: The PDF of *X* is plotted in Fig. 3.3 using the code below

codes/clt/pdf plot.py

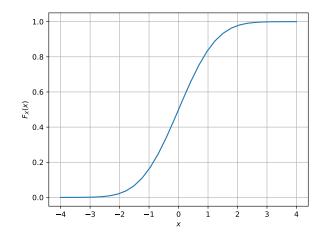


Fig. 3.2: The CDF of X

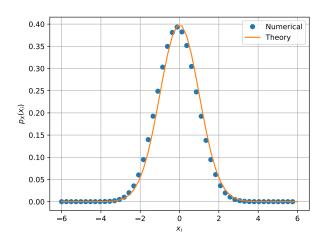


Fig. 3.3: The PDF of X

- 3.2.4 Find the mean and variance of X by writing a C program.

$$p_X(x) = \frac{1}{\sqrt{2\pi}} \exp\left(-\frac{x^2}{2}\right), -\infty < x < \infty,$$
(3.5.1)

repeat the above exercise theoretically. Let U be a uniform random variable between 0 and

(3.3.1) 3.2.6 Load the uni.dat file into python and plot the empirical CDF of U using the samples in uni.dat. The CDF is defined as

$$F_U(x) = \Pr\left(U \le x\right) \tag{3.6.1}$$

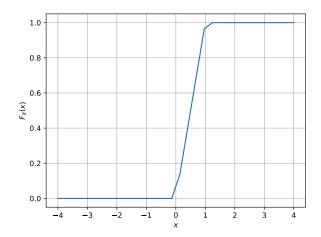


Fig. 3.6: The CDF of U

Solution: The following code plots Fig. 3.6

- 3.2.7 Find a theoretical expression for $F_U(x)$.
- 3.2.8 The mean of U is defined as

$$E[U] = \frac{1}{N} \sum_{i=1}^{N} U_i$$
 (3.8.1)

and its variance as

$$var[U] = E[U - E[U]]^2$$
 (3.8.2)

Write a C program to find the mean and variance of U.

3.2.9 Verify your result theoretically given that

$$E\left[U^{k}\right] = \int_{-\infty}^{\infty} x^{k} dF_{U}(x)$$
 (3.9.1)
5.1 Using Definition
5.1.1. Let $X_{1} \sim \mathcal{N}(0, 1)$ and $X_{2} \sim \mathcal{N}(0, 1)$. Plot the

4 Stochastic Geometry

Suppose you drop a die at random on the rectangular region shown in Fig. 4.1.1. What is the 5.1.2. If probability that it will land inside the circle with diameter 1m?

4.1. In Fig. 4.1.1, the sample size S is the area of the rectangle given by

$$S = 3 \times 2 = 6m^2 \tag{4.1.1}$$

The event size is the area of the circle given by

$$E = \pi \left(\frac{1}{2}\right)^2 = \frac{\pi}{4}m^2 \tag{4.1.2}$$

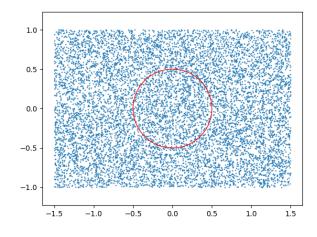


Fig. 4.1.1

The probabilty of the dice landing in the circle

$$Pr(E) = \frac{E}{S} = \frac{\pi}{24}$$
 (4.1.3)

4.2. The python code is available in

/codes/stochastic/rect.py

The python code generates 10,000 points uniformly within the rectangle of dimensions 3×2 and checks for the number of points within the circle of radius 0.5. The ratio of these is close to $\frac{\pi}{24}$. Note that each time the code is run, the ratio will change, but will still be close to $\frac{\pi}{24}$.

5 Transformation of Variables

CDF and PDF of

$$V = X_1^2 + X_2^2 (5.1.1.1)$$

$$F_V(x) = \begin{cases} 1 - e^{-\alpha x} & x \ge 0\\ 0 & x < 0, \end{cases}$$
 (5.1.2.1)

find α .

5.1.3. Plot the CDF and PDf of

$$A = \sqrt{V} \tag{5.1.3.1}$$

- 5.1.4. Find an expression for $F_A(x)$ using the definition. Plot this expression and compare with the result of problem 5.1.3.
- 5.1.5. Find an expression for $p_A(x)$.

5.2 Using Jacobian

5.2.1. Evaluate the joint PDF of X_1, X_2 , given by

$$p_{X_1,X_2}(x_1,x_2) = p_{X_1}(x_1) p_{X_2}(x_2)$$
 (5.2.1.1)

5.2.2. Let

$$X_1 = \sqrt{V}\cos\theta \tag{5.2.2.1}$$

$$X_2 = \sqrt{V}\sin\theta. \tag{5.2.2.2}$$

Evaluate the Jacobian

$$J = \begin{vmatrix} \frac{\partial x_1}{\partial v} & \frac{\partial x_2}{\partial v} \\ \frac{\partial x_1}{\partial \theta} & \frac{\partial x_2}{\partial \theta} \end{vmatrix}$$
 (5.2.2.3)

5.2.3. Find

$$p_{V,\Theta}(v,\theta) = |J| \, p_{X_1,X_2}(x_1,x_2) \tag{5.2.3.1}$$

- 5.2.4. Find $p_V(v)$.
- 5.2.5. Find $p_{\Theta}(\theta)$.
- 5.2.6. Are Y and Θ independent?
- 5.2.7. Find $p_A(x)$ using the Jacobian.

6 CONDITIONAL PROBABILITY

6.1. Plot

$$P_e = \Pr(\hat{X} = -1|X = 1)$$
 (6.1.1)

for

$$Y = AX + N, \tag{6.1.2}$$

where A is Raleigh with $E[A^2] = \gamma, N \sim \mathcal{N}(0, 1), X \in (-1, 1)$ for $0 \le \gamma \le 10$ dB.

- 6.2. Assuming that N is a constant, find an expression for P_e . Call this $P_e(N)$
- 6.3. For a function g,

$$E[g(X)] = \int_{-\infty}^{\infty} g(x)p_X(x) dx \qquad (6.3.1)$$

Find $P_e = E[P_e(N)]$.

6.4. Plot P_e in problems 6.1 and 6.3 on the same graph w.r.t γ . Comment.

7 Two Dimensions

7.1. Let

$$\mathbf{v} = A\mathbf{x} + \mathbf{n},\tag{7.1.1}$$

where

$$x \in (\mathbf{s}_0, \mathbf{s}_1), \mathbf{s}_0 = \begin{pmatrix} 1 \\ 0 \end{pmatrix}, \mathbf{s}_1 = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$
 (7.1.2)

$$\mathbf{n} = \begin{pmatrix} n_1 \\ n_2 \end{pmatrix}, n_1, n_2 \sim \mathcal{N}(0, 1). \tag{7.1.3}$$

7.2. Plot

$$\mathbf{y}|\mathbf{s}_0$$
 and $\mathbf{y}|\mathbf{s}_1$ (7.2.1)

on the same graph using a scatter plot.

- 7.3. For the above problem, find a decision rule for detecting the symbols s_0 and s_1 .
- 7.4. Plot

$$P_e = \Pr(\hat{\mathbf{x}} = \mathbf{s}_1 | \mathbf{x} = \mathbf{s}_0)$$
 (7.4.1)

with respect to the SNR from 0 to 10 dB.

7.5. Obtain an expression for P_e . Verify this by comparing the theory and simulation plots on the same graph.

8 Transform Domain

Let
$$X \sim \mathcal{N}(\mu, \sigma^2)$$
.

- 8.1. Find $M_X(s) = E[e^{-sX}]$.
- 8.2. Let

$$N = n_1 - n_2, \quad n_1, n_2 \sim \mathcal{N}(0, 1).$$
 (8.2.1)

Find $M_N(s)$, assuming that n_1 and n_2 are independent.

8.3. Show that *N* is Gaussian. Find its mean and variance. Comment.

9 Uniform to Other

9.1. Generate samples of

$$V = -2\ln(1 - U) \tag{9.1.1}$$

and plot its CDF. Comment.

9.2. Generate the Rayleigh distribution from Uniform. Verify your result through graphical plots.