

//2. Implement using Proteus and Keil, for the following: (15 marks) Implement a 00-99 counter(up counter) using two 7 segment display.

```
#include <ipc214x.h>
```

```
#define SIZE 10
```

```
int d1[SIZE]={0x3F, 0x06, 0x5B, 0x4F, 0x66, 0x6D, 0x7D, 0x07, 0x7F, 0x6F};
```

```
int d2[SIZE]={0x003F0000, 0x00060000, 0x005B0000, 0x004F0000, 0x00660000, 0x006D0000, 0x007D0000, 0x00070000, 0x007F0000, 0x006F0000};
```

```
void pll();
```

```
void mscdelay(int x);
```

```
int main(void)
```

```
{
```

```
    int i = 0, j = 0;
```

```
    PINSEL0 = 0x00000000;    // Cong P0L as GPIO
```

```
    PINSEL1 = 0x00000000;    // Cong P0H as GPIO
```

```
    IOODIR = 0x00FF00FF;    // P0.0 to P0.6 D2 and P0.16 to P0.22 D1
```

```
    while(1)
```

```
    {
```

```
        for(i=0;i<SIZE;i++)
```

```
        {
```

```
            IOOSET = d1[i];
```

```
            for(j=0; j<SIZE; j++)
```

```
            {
```

```
                IOOPIN = (d1[i] | d2[j]);
```

```
                mscdelay(20);
```

```
                IOOPIN = (d1[i] & 0x00FF0000);
```

```
            }
```

```
        }
```

```

    }

    return 0;
}

void pll()
{
    PLLCON = 0x01;                //PLL Enable
    PLLCFG = 0x24;                //F-osc=12Mhz,CCLK=60Mhz,PCLK=60MHz
    ==> Calculated M = 5 (Value to be loaded 4) and P = 2.5 (Value to be loaded 2)

    PLLFEED = 0xAA;
    PLLFEED = 0x55;

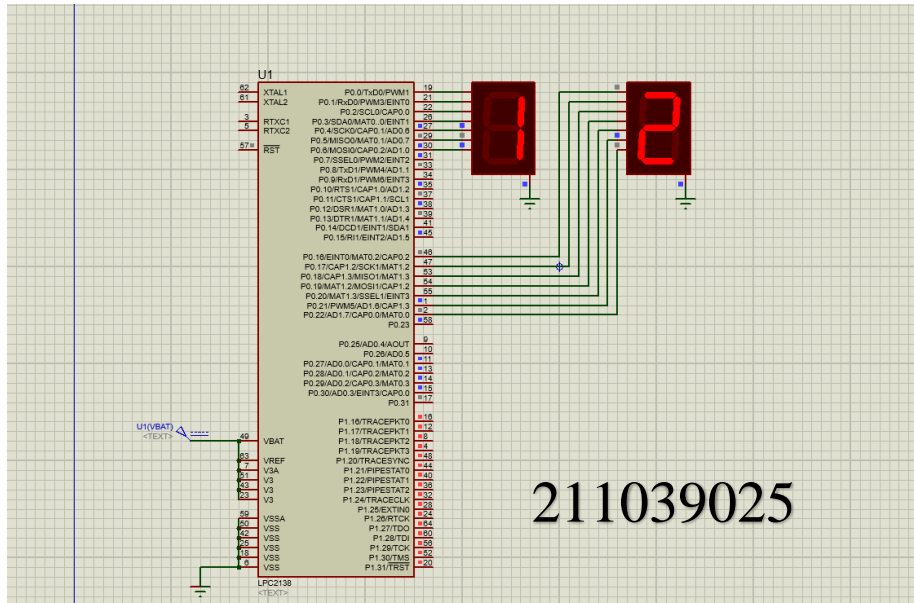
    while(!(PLLSTAT&(1<<10)));    // Wait till PLL gets lock
    PLLCON = 0x03;                // PLL EN and Connect
    PLLFEED = 0xAA;
    PLLFEED = 0x55;
    VPBDIV = 0x01;                // PCLK = CCLK
}

void msecdelay(int x)
{
    TOCTCR=0x0;                  //Select Timer Mode
    TOTCR=0x00;                  //Timer off
    TOPR=59999;                  //Prescaler value for 1ms
    TOTCR=0x02;                  //Timer reset
    TOTCR=0x01;                  //Timer ON
    while(TOTC < x);
    TOTCR=0x00;                  //Timer OFF
}

```

TOTC=0;                    //Clear the TC value. This is Optional.

}



//1. Connect two switches (SW1 and SW2) and two LED. On press of first switch SW1, the led 1 should on and off with a delay of 1 sec and other switch SW2, LED2 should be on and off at 500 ms.

```
#include<lpc214x.h>

void delay(unsigned int z);

void pll();

int main(void)
{
    IOODIR=0xffffffff;
    IO1DIR = 0x0;
    pll();
    while(1) {
        if((IO1PIN & (1<<16)) ==0)
        {
            IO0SET=0x000000ff;
            delay(1000);
            IO0CLR=0x000000ff;
            delay(1000);
        }
        if((IO1PIN & (1<<17)) ==0)
        {
            IO0SET=0x0000ff00;
            delay(500); //500msec delay
            IO0CLR=0x0000ff00;
            delay(500);
        }
    }
}

void pll()
{
    PLL0CON=0x01;
    PLL0CFG=0x24;
```

```

    PLL0FEED=0xaa;

    PLL0FEED=0x55;

    while(!(PLL0STAT&(1<<10)));

    PLL0CON=0x03;

    PLL0FEED=0xaa;

    PLL0FEED=0x55;

    VPBDIV=0x01;

}

void delay(unsigned int z)
{
    TOCTCR=0x0;           //Select Timer Mode

    TOTCR=0x00;           //Timer off

    TOPR=59999;           //Prescaler value for 1ms

    TOTCR=0x02;           //Timer reset

    TOTCR=0x01;           //Timer ON

    while(TOTC<z);

    TOTCR=0x00;           //Timer OFF

    TOTC=0;                //Clear the TC value. This is Optional.

}

```

