Breno Lima de Freitas

PERSONAL DATA

DATE OF BIRTH: August 12^{th} , 1993

PHONE: +1 (613) 255-4901 EMAIL: breno@breno.io

WORK EXPERIENCE

CURRENT

Shopify

APR 2017

Front End Developer OTTAWA, CANADA

Responsible for the implementation of many features related to the Admin part of the

merchant solution.

FEB 2017

Contartec Smart Solutions

AUG 2016

Software Engineer Campinas, Brazil

Development of the backend for a counting system with high-availability and stress requirements with NodeJS and a data visualization system with AngularJS based on Google Maps using real-time features with SocketIO. Created an endpoint using CherryPy for a variation of a classical clustering algorithm using Graph Theory concepts.

Aug 2016

World Tech Makers

AUG 2015

Software Engineer

REMOTE

Responsible for the overall management of the company's projects. Development of backend in Ruby on Rails and NodeJS and also on frontend using AngularJS. Created an endpoint using CherryPy for machine learning algorithms and browser games using PhaserJS. Also helped on the project management and hiring processes.

Jun 2015

Codeminer 42

APR 2015

Intern

SOROCABA, BRAZIL

Development focused on backend on a big e-commerce project using Ruby on Rails. I was responsible for many changes the client asked for and one of the main developers on the project at the end, working also on some frontend using AngularJS.

Aug 2014

University of Waterloo

MAY 2014

Undergraduate Research Assistant

WATERLOO, CANADA

Tutte conjectured that every graph free of 1-cuts and Petersen minors admits a 4-flow. A snark is a cubic graph which does not have a 4-flow. In this project, we searched for non-cubic graphs that do not admit a 4-flow and extended the properties known for snarks to non-cubic graphs. We also developed a computer program to test whether or not a graph admits a 4-flow.

Jan 2011

Madricomp

AUG 2010

Web Application Developer

Indaiatuba, Brazil

Development of backend and frontend of many applications using vanilla PHP and JavaScript. Created a very simple variation of jQuery from scratch.

EDUCATION

CURRENT Master of Science in Computer Science

FEB 2016 Federal University of São Carlos, Sorocaba, Brazil

Major: Machine Learning

Thesis: "A Classification Method Based On The Minimum

Description Length Principle"

Advisor: Prof. Tiago Agostinho de Almeida

GPA: 4/4

JUL 2015 Bachelor of Science in Computer Science

JAN 2011 Federal University of São Carlos, Sorocaba, Brazil

Major: Computer Science Thesis: "Flow-Critical Snarks" Advisor: Prof. Cândida Nunes da Silva

GPA: 3.5/4

DEC 2014 Exchange Programme

JAN 2014 University of Toronto, Toronto, Canada

GPA: 3.3/4

HONOURS AND AWARDS

JUL 2015 First place on the XXXIV SBC's undergraduate thesis contest

First place with the paper "A Study of Critical Snarks"

OCT 2013 Honourable Mention on the International Collegiate Programming Contest

Second place on the regional phase

DEC 2015 Honourable mention on contribution to innovation

Participation and development of the project entitled "Visual Coordination System"

DEC 2015 Honourable mention on academic research

Recognition for the first prize on Brazilian Computing Society (SBC) contest

LANGUAGES

PORTUGUESE: Mothertongue

ENGLISH: Fluent

SPANISH: Limited working proficiency

COMPUTER SKILLS

Basic Knowledge: PHP, R, Django, Haskell, MySQL

Intermediate Knowledge: Java, Python, Numpy, Pandas, Scikit Learn, C/C++, Ruby on Rails

Advanced Knowledge: JavaScript, AngularJS, SASS, PostgreSQL, Redis, SocketIO,

Mocha, UNIX environments

THEORETICAL SKILLS

Machine Learning, Graph Theory, Data Warehousing, Human-Computer Interface