

Selection of locations for insect monitoring in oaks

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Instruction for QGIS 20

Set up a cache variable for saving intermediate work. Set it to false to use stored intermediates. Set to TRUE to rerun from scratch.

```
cache_var <- FALSE
```

```
con <- NinaR::postgreSQLConnect()
```

Plan

From Rannveig's notes.

Vi skal trekke 150 eiker (100 til overvåkingen, men må ha ekstra for å justere i forhold til logistikk, grunneiertyllatelse og i felt feks om noen trær er borte) fra de 600 ARKO-eikene (657 minus «gone» og «not found» i 2019), etter følgende kriterier:

Doblet sannsynlighet for å trekke trær med omkrets over 200 cm.

Andel eiker i vårt utvalg speiler fordelingen blant alle ARKO-eiker; hvis det feks er 20% i Vestland, 30% i Agder, 30% i V/T, 20% i Viken, så skal overvåkingseikene fordeles etter samme andeler.

Maks 2 overvåkingstrær per ARKO-rute.

Da hule eiker i utgangspunktet er relativt jevnt fordelt mellom skog og åpent landskap, regner vi med at dette vil reflekteres i utvalget av overvåkingstrær uten å legge inn noe styrende kriterium for dette. Vi sjekker om vi har tilfredsstillende fordeling av eiker i skog og utenfor skog totalt og i hver region etter å ha trukket et sett overvåkingstrær.

Etter å ha gjort et utvalg sjekker vi fordeling i forhold til ulike parametre (feks hulrom, vedmuld, barktype, treform), særlig hvor mange A-eiker som er representert.

In addition to this, we only will consider squares with a single tree if that square isn't too far away from other squares (other chosen squares?)

Jens interpretation

It's not that straightforward to meet all these criteria, with an 'automatic' algorithm. Need to set up a random draw with a set total size, that is weighted on tree diameter, allows up to 2 trees per square, only takes squares if they are closer to other squares than a set distance.

Apropos "double probability to draw a tree > 200 cm in circumference". This can be interpreted in several ways. There are slightly more trees above the threshold, so a random sample will produce a higher probability of large trees anyway. We could interpret it as drawing double the amount of large trees (>200cm) than smaller.

After some thinking, I will try this algorithm, based on a random draw of trees, with later filtering:

1. Order the trees randomly. I.e., draw a random order of all trees, with probabilities based on tree diameter.
2. Note the distance for each square to the closest square.
3. Note the (randomly drawn) order of trees within each square.
4. Note the randomly drawn order of squares.
5. Record the total number of trees within each square.
6. Discard trees with order > 2.
7. Discard squares with total number of trees < 2 & distance_to_nearest_neighbor < distance_limit (Note that actually should depend on that the other squares are selected the same year. This gets complex.)

Load the source excel-file

```
loc_raw <- openxlsx::read.xlsx("../rawData/Oak_2017data_2019resurveydata.xlsx") %>%
  as_tibble()
```

```
loc_raw
```

```
## # A tibble: 657 x 47
##   row_number RuteID RuteJA TreID Antall Verdi Omkrets Synlig~1 Hulhe~2 Hulhe~3
##   <dbl>    <dbl> <chr>  <chr>  <dbl> <chr>  <chr>  <chr>    <chr>    <chr>
## 1         1      7 Nei    7_01     1 A    332    JA    1615     2
## 2         2     23 Nei    23_1     1 C    225    NEI    <NA>    <NA>
## 3         3     23 Nei    23_2     1 C    205    NEI    <NA>    <NA>
## 4         4     24 Nei    24_10    1 B    300    JA    <NA>     2
```

```
## 5          5      24 Nei    24_2      1 B      237      JA      100      2
## 6          6      24 Nei    24_3      1 C      230      NEI      <NA>    <NA>
## 7          7      24 Nei    24_4      1 C      222      NEI      <NA>    <NA>
## 8          8      24 Nei    24_5      1 C      216      NEI      <NA>    <NA>
## 9          9      24 Nei    24_6      1 B      245      JA      2750     2
## 10         10      24 Nei    24_7      1 B      320      NEI      <NA>    <NA>
## # ... with 647 more rows, 37 more variables: Vedmuld <chr>, Treform <chr>,
## #   Barktype <chr>, Mosedekning <chr>, Vitalitet <dbl>, Kulturspor <chr>,
## #   Omgivelser <chr>, Renskog <chr>, Mestskog <chr>, Noeskog <chr>,
## #   PlasseringAR5 <chr>, Forskrift_gammel <dbl>, Forskrift <dbl>, Vern <chr>,
## #   Gjenvoksing <dbl>, Gjenvoksing2 <dbl>, Skjøtselsbehov <chr>,
## #   UTM32_X_koordinat <dbl>, UTM32_Y_koordinat <dbl>, Kommune <dbl>,
## #   Områdenavn <chr>, Nøyaktighetsklasse <dbl>, Utvalgt.Natur.type <chr>, ...
```

Filter out trees that is gone or not found in 2019.

```
loc <- loc_raw %>%
  filter(
    Gone != 1,
    Not_found != 1
  )
```

```
nrow(loc)
```

```
## [1] 600
```

```
loc %>%
  group_by(Omkrets > 200) %>%
  summarise(no = n())
```

```
## # A tibble: 3 x 2
##   `Omkrets > 200`    no
##   <lgl>             <int>
## 1 FALSE             269
## 2 TRUE              329
## 3 NA                2
```

A quick look at the distribution of trees

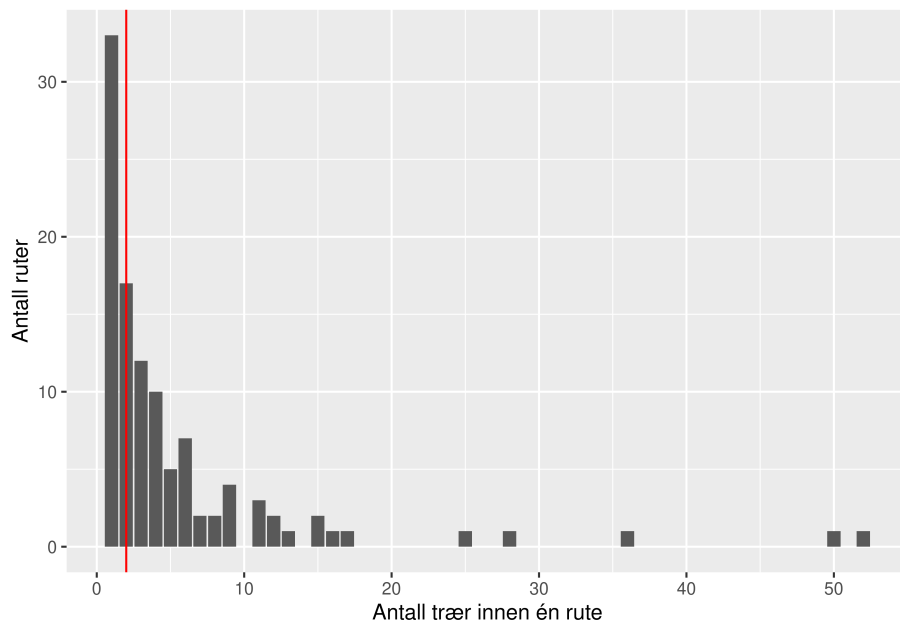
```
no_route <- loc %>%
  summarise(no_route = n_distinct(RuteID)) %>%
  pull()
```

```
squares <- loc %>%
  select(RuteID) %>%
  distinct() %>%
  pull()
```

```
loc_with_at_least_two <- loc %>%
  group_by(RuteID) %>%
  summarise(no_trees = n()) %>%
  filter(no_trees > 1) %>%
  summarise(n_distinct(RuteID)) %>%
  pull()
```

We have 107 distinct survey squares (SSB) to choose from. But only 74 survey squares with at least 2 trees (if we want to restrict it to that).

```
loc %>%
  group_by(RuteID) %>%
  summarise(no_trees = n()) %>%
  ggplot() +
  geom_bar(aes(x = no_trees)) +
  geom_vline(aes(xintercept = 2),
    col = "red"
  ) +
  xlab("Antall trær innen én rute") +
  ylab("Antall ruter")
```



Add info on distance to other squares

Add a column with distances to the other squares (if we want to use squares with only 1 tree, if they are close enough to other squares)

Make an SF object (create a geometry).

```
loc_sf <- loc %>%
  st_as_sf(
    coords = c(
      "UTM32_X_koordinat",
      "UTM32_Y_koordinat"
    ),
    crs = 25832
  )
```

Get the ssb square geometries (from the gisdata database).

```
ssb_500m <- read_sf(
  con,
  Id(
    schema = "ssb_data_utm33n",
    table = "ssb_500m"
  )
) %>%
  st_transform(crs = 25832)

cand_ssb_500m <- ssb_500m %>%
  st_join(loc_sf,
    left = FALSE
  ) %>%
  mutate(ssbid = as.character(ssbid)) %>%
  select(ssbid) %>%
  distinct()

system("mkdir -p out")

save(cand_ssb_500m,
  file = "out/cand_ssb_500m.Rdata"
)

load(file = "out/cand_ssb_500m.Rdata")
```

Get the distance to the nearest neighbor ssb square.

```
cand_ssb_500m <- cand_ssb_500m %>%
  mutate(nearest_dist = st_distance(., cand_ssb_500m[st_nearest_feature(cand_ssb_500m), ], b

cand_ssb_500m %>%
  select(ssbid, nearest_dist) %>%
  arrange(nearest_dist)
```

Simple feature collection with 105 features and 2 fields

```
## Geometry type: MULTIPOLYGON
## Dimension: XY
## Bounding box: xmin: 304498.2 ymin: 6429778 xmax: 622204.1 ymax: 6842370
## Projected CRS: ETRS89 / UTM zone 32N
## # A tibble: 105 x 3
##   ssbid      nearest_dist      geom
##   <chr>          [m]      <MULTIPOLYGON [m]>
## 1 20830006464000      0 (((435998.5 6442574, 435954.1 6443071, 436451.1 ~
## 2 20835006463500      0 (((436539.8 6442121, 436495.5 6442618, 436992.4 ~
## 3 20605006483000    499. (((411948.5 6459458, 411904.1 6459955, 412400.9 ~
## 4 20610006482000    499. (((412534.3 6458509, 412489.9 6459006, 412986.7 ~
## 5 21035006539000    499. (((449693.8 6518953, 449649 6519450, 450146.1 65~
## 6 21040006540000    499. (((450101.4 6519991, 450056.7 6520488, 450553.7 ~
## 7 21720006586000    499. (((513594.4 6571828, 513549.5 6572326, 514046.8 ~
## 8 21730006586000    499. (((514589.1 6571918, 514544.1 6572416, 515041.4 ~
## 9 21965006564500   1117. (((539896 6552641, 539851.2 6553139, 540348.6 65~
## 10 21980006563500   1117. (((541478 6551781, 541433.2 6552278, 541930.6 65~
## # ... with 95 more rows
```

Get some background geometries.

```
regions <- read_sf(
  con,
  Id(
    schema = "insect_survey",
    table = "new_landsdel"
  )
)

south <- regions %>%
  filter(!(fylke %in% c("Trøndelag", "Nordland", "Troms og Finnmark")))
```

Join the locations with the ssbids and distances.

```
loc_sf <- loc_sf %>%
  st_join(cand_ssb_500m,
    left = TRUE
  )

loc_sf %>%
  select(ssbid, nearest_dist)
```

Add large/small tree category.

```
loc_sf <- loc_sf %>%
  mutate(large = Omkrets > 200)

# tmap_mode("view")
tm_shape(south) +
```

```

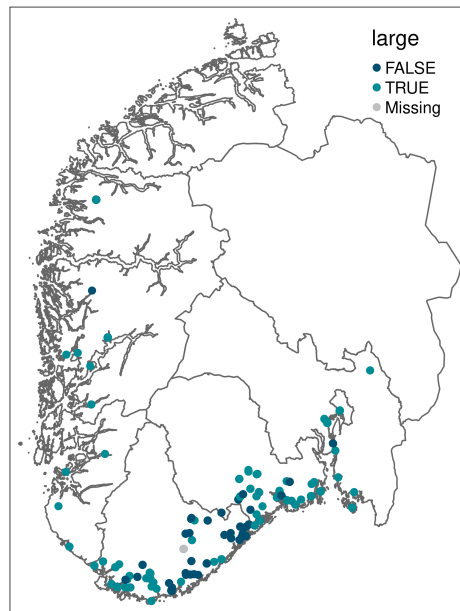
tm_borders() +
tm_shape(cand_ssb_500m) +
tm_borders() +
tm_shape(loc_sf) +
tm_dots(
  col = "large",
  size = 0.1,
  palette = ninaPalette()
)

```

```

## Warning: palette colors names missing for FALSE, TRUE. Therefore, palette color
## names will be ignored

```



Draw random selection of trees

```

largest_dist_to_neighbor_m <- 30000 # as the bird flies (might be longer on roads)

```

Draw random order.

```

set.seed(12345)

```

```

tree_sel_random_order <- loc_sf %>%
  filter(!is.na(large)) %>% # Must know the diameter
  mutate(sel_prob = ifelse(large, 2 / 3, 1 / 3)) %>% # double the probability for large trees
  slice(sample(1:n(), n(), prob = sel_prob)) %>%

```

```

ungroup() %>%
mutate(rand_selection_order = row_number())

```

Note tree order within squares, total amount of trees within square, and (random) rute order. Order it after square random order and tree random order within squares.

This was surprisingly tricky. Needed to make a character factor to be able to preserve the

```

tree_sel_random_order <- tree_sel_random_order %>%
  group_by(RuteID) %>%
  mutate(
    tree_order_within_square = row_number(),
    no_trees_within_square = n()
  ) %>%
  ungroup() %>%
  mutate(rute_id_rand_order = forcats::fct_inorder(paste0("rute_", RuteID))) %>%
  group_by(rute_id_rand_order) %>%
  mutate(rute_id_order = cur_group_id()) %>%
  arrange(
    rute_id_order,
    tree_order_within_square
  ) %>%
  ungroup() %>%
  mutate(selection_order = row_number())

```

```

tree_sel_random_order %>%
  st_drop_geometry() %>%
  select(
    RuteID,
    rute_id_rand_order,
    rute_id_order,
    tree_order_within_square,
    no_trees_within_square
  )
# %>%
# print(n = 80)

```

Add a note if single trees are farther away than distance limit.

```

tree_sel_random_order <- tree_sel_random_order %>%
  mutate(
    single_and_lonely = no_trees_within_square < 2 & nearest_dist < units::set_units(largest
    fylke_navn = "",
    kommune_navn = ""
  ) %>%
  select(

```



```

selection_order,
rand_selection_order,
rute_id_order,
tree_order_within_square,
single_and_lonely,
no_trees_within_square,
RuteID,
everything()
)

```

This gives us 30 single trees farther away than 3×10^4 meters to other surveyed squares.

```

tree_sel_random_order %>%
  filter(single_and_lonely) %>%
  select(
    RuteID,
    rute_id_rand_order,
    rute_id_order,
    tree_order_within_square,
    no_trees_within_square
  )

```

```

## Simple feature collection with 30 features and 5 fields
## Geometry type: POINT
## Dimension: XY
## Bounding box: xmin: 304977 ymin: 6442025 xmax: 574419 ymax: 6678309
## Projected CRS: ETRS89 / UTM zone 32N
## # A tibble: 30 x 6
##   RuteID rute_id_rand_order rute_id~1 tree~2 no_tr~3 geometry
##   <dbl> <fct>              <int> <int> <int> <POINT [m]>
## 1 445 rute_445                3     1     1 (462600 6461819)
## 2 230 rute_230                8     1     1 (412960 6458942)
## 3 165 rute_165               21     1     1 (517631 6530234)
## 4 35 rute_35                 27     1     1 (408877 6453442)
## 5 262 rute_262               28     1     1 (504991 6575610)
## 6 438 rute_438               38     1     1 (485619 6480188)
## 7 177 rute_177               47     1     1 (562559 6549777)
## 8 40 rute_40                 54     1     1 (436656 6442542)
## 9 69 rute_69                 55     1     1 (514813 6572424)
## 10 239 rute_239              67     1     1 (449725 6504552)
## # ... with 20 more rows, and abbreviated variable names 1: rute_id_order,
## # 2: tree_order_within_square, 3: no_trees_within_square

```

Save this complete list for QGIS

```

# Need my permissions
my_con <- dbConnect(Postgres(),
  host = "gisdata-db.nina.no",
  dbname = "gisdata"
)

dbWriteTable(my_con,
  name = Id(
    schema = "hule_eiker_insekt",
    table = "oak_sel_random_order"
  ),
  value = tree_sel_random_order,
  overwrite = TRUE
)

## Note: method with signature 'DBIObject#sf' chosen for function 'dbDataType',
## target signature 'PqConnection#sf'.
## "PqConnection#ANY" would also be valid

dbSendStatement(
  my_con,
  "
      ALTER TABLE hule_eiker_insekt.oak_sel_random_order ADD PRIMARY KEY(row_number)
"
)

## <PqResult>
## SQL
##          ALTER TABLE hule_eiker_insekt.oak_sel_random_order ADD PRIMARY KEY(row_number)
##
## ROWS Fetched: 0 [complete]
##          Changed: 0

dbSendStatement(
  my_con,
  "
      ALTER TABLE hule_eiker_insekt.oak_sel_random_order ADD COLUMN geom Geometry(Point, 25832)
"
)

## Warning in result_create(conn@ptr, statement, immediate): Closing open result
## set, cancelling previous query

## <PqResult>
## SQL
##          ALTER TABLE hule_eiker_insekt.oak_sel_random_order ADD COLUMN geom Geometry(Point, 25832)
##
## ROWS Fetched: 0 [complete]

```

```
##          Changed: 0
```

```
dbSendStatement(  
  my_con,  
  "  
    ALTER TABLE hule_eiker_insekt.oak_sel_random_order ADD COLUMN geom_25833 Geometry(Point, 2  
  "  
  )
```

```
## Warning in result_create(conn@ptr, statement, immediate): Closing open result  
## set, cancelling previous query
```

```
## <PqResult>
```

```
##   SQL
```

```
##   ALTER TABLE hule_eiker_insekt.oak_sel_random_order ADD COLUMN geom_25833 Geometry(Point
```

```
##
```

```
##
```

```
##   ROWS Fetched: 0 [complete]
```

```
##          Changed: 0
```

```
dbSendStatement(  
  my_con,  
  "  
    UPDATE hule_eiker_insekt.oak_sel_random_order  
    set geom = geometry::Geometry(Point, 25832),  
    geom_25833 = ST_Transform(geometry, 25833)::Geometry(Point, 25833)  
  "  
  )
```

```
## Warning in result_create(conn@ptr, statement, immediate): Closing open result  
## set, cancelling previous query
```

```
## <PqResult>
```

```
##   SQL
```

```
##           UPDATE hule_eiker_insekt.oak_sel_random_order
```

```
##           set geom = geometry::Geometry(Point, 25832),
```

```
##           geom_25833 = ST_Transform(geometry, 25833)::Geometry(Point, 25833)
```

```
##
```

```
##   ROWS Fetched: 0 [complete]
```

```
##          Changed: 598
```

```
dbSendStatement(  
  my_con,  
  "  
    ALTER TABLE hule_eiker_insekt.oak_sel_random_order DROP COLUMN geometry;  
  "  
  )
```

```

## Warning in result_create(conn@ptr, statement, immediate): Closing open result
## set, cancelling previous query

## <PgResult>
##   SQL
##   ALTER TABLE hule_eiker_insekt.oak_sel_random_order DROP COLUMN geometry;
##
##   ROWS Fetched: 0 [complete]
##           Changed: 0
dbSendStatement(
  my_con,
  "
          CREATE INDEX ON hule_eiker_insekt.oak_sel_random_order USING Gist(geom);
"
)

## Warning in result_create(conn@ptr, statement, immediate): Closing open result
## set, cancelling previous query

## <PgResult>
##   SQL
##           CREATE INDEX ON hule_eiker_insekt.oak_sel_random_order USING Gist(geom);
##
##   ROWS Fetched: 0 [complete]
##           Changed: 0
dbSendStatement(
  my_con,
  "
          CREATE INDEX ON hule_eiker_insekt.oak_sel_random_order USING Gist(geom_25833
"
)

## Warning in result_create(conn@ptr, statement, immediate): Closing open result
## set, cancelling previous query

## <PgResult>
##   SQL
##           CREATE INDEX ON hule_eiker_insekt.oak_sel_random_order USING Gist(geom_25833
##
##   ROWS Fetched: 0 [complete]
##           Changed: 0
dbSendStatement(
  my_con,
  "
UPDATE hule_eiker_insekt.oak_sel_random_order oak
set fylke_navn = f.navn

```

```

FROM \"AdministrativeUnits\".norway_counties_fylker_polygons_2020 f
WHERE ST_Intersects(oak.geom_25833, f.geom)
"
)

```

```

## Warning in result_create(conn@ptr, statement, immediate): Closing open result
## set, cancelling previous query

```

```

## <PqResult>
## SQL
## UPDATE hule_eiker_insekt.oak_sel_random_order oak
## set fylke_navn = f.navn
## FROM "AdministrativeUnits".norway_counties_fylker_polygons_2020 f
## WHERE ST_Intersects(oak.geom_25833, f.geom)
##
## ROWS Fetched: 0 [complete]
## Changed: 598

```

```

dbSendStatement(
  my_con,
  "
UPDATE hule_eiker_insekt.oak_sel_random_order oak
set kommune_navn = f.navn
FROM \"AdministrativeUnits\".norway_municipalities_kommuner_polygon_2020 f
WHERE ST_Intersects(oak.geom_25833, f.geom)
"
)

```

```

## Warning in result_create(conn@ptr, statement, immediate): Closing open result
## set, cancelling previous query

```

```

## <PqResult>
## SQL
## UPDATE hule_eiker_insekt.oak_sel_random_order oak
## set kommune_navn = f.navn
## FROM "AdministrativeUnits".norway_municipalities_kommuner_polygon_2020 f
## WHERE ST_Intersects(oak.geom_25833, f.geom)
##
## ROWS Fetched: 0 [complete]
## Changed: 598

```

```

dbSendStatement(
  my_con,
  "
ALTER TABLE hule_eiker_insekt.oak_sel_random_order ADD COLUMN lon_lat_25833 text;
"
)

```



```

        ALTER TABLE hule_eiker_insekt.oak_sel_random_order ADD COLUMN grunneier text;
    "
)

## Warning in result_create(conn@ptr, statement, immediate): Closing open result
## set, cancelling previous query

## <PqResult>
##   SQL
##   ALTER TABLE hule_eiker_insekt.oak_sel_random_order ADD COLUMN grunneier text;
##
##   ROWS Fetched: 0 [complete]
##           Changed: 0
dbSendStatement(
  my_con,
  "
    ALTER TABLE hule_eiker_insekt.oak_sel_random_order ADD COLUMN grunneier_telefon text;
  "
)

## Warning in result_create(conn@ptr, statement, immediate): Closing open result
## set, cancelling previous query

## <PqResult>
##   SQL
##   ALTER TABLE hule_eiker_insekt.oak_sel_random_order ADD COLUMN grunneier_telefon text;
##
##   ROWS Fetched: 0 [complete]
##           Changed: 0
dbSendStatement(
  my_con,
  "
    ALTER TABLE hule_eiker_insekt.oak_sel_random_order ADD COLUMN grunneier_epost text;
  "
)

## Warning in result_create(conn@ptr, statement, immediate): Closing open result
## set, cancelling previous query

## <PqResult>
##   SQL
##   ALTER TABLE hule_eiker_insekt.oak_sel_random_order ADD COLUMN grunneier_epost text;
##
##   ROWS Fetched: 0 [complete]
##           Changed: 0

```

```

dbSendStatement(
  my_con,
  "
  ALTER TABLE hule_eiker_insekt.oak_sel_random_order ADD COLUMN grunneier_adresse text;
  "
)

## Warning in result_create(conn@ptr, statement, immediate): Closing open result
## set, cancelling previous query

## <PqResult>
##   SQL
##   ALTER TABLE hule_eiker_insekt.oak_sel_random_order ADD COLUMN grunneier_adresse text;
##
##   ROWS Fetched: 0 [complete]
##           Changed: 0

dbSendStatement(
  my_con,
  "
  GRANT ALL ON TABLE hule_eiker_insekt.oak_sel_random_order TO \"oyvind.hamre\"
  "
)

## Warning in result_create(conn@ptr, statement, immediate): Closing open result
## set, cancelling previous query

## <PqResult>
##   SQL
##   GRANT ALL ON TABLE hule_eiker_insekt.oak_sel_random_order TO "oyvind.hamre"
##
##   ROWS Fetched: 0 [complete]
##           Changed: 0

dbSendStatement(
  my_con,
  "
  GRANT ALL ON TABLE hule_eiker_insekt.oak_sel_random_order TO \"rannveig.jacobsen\"
  "
)

## Warning in result_create(conn@ptr, statement, immediate): Closing open result
## set, cancelling previous query

## <PqResult>
##   SQL
##   GRANT ALL ON TABLE hule_eiker_insekt.oak_sel_random_order TO "rannveig.jacobsen"
##
##   ROWS Fetched: 0 [complete]

```



```
##          Changed: 0
```

Test results of filtering out a set of trees

Here we consider only the first 2 trees within each square, plus the single trees that are not isolated. Then we take the first 100 rows (trees).

This can be filtered in QGIS with “tree_order_within_square<=2 OR (no_trees_within_square<2 AND single_and_lonely IS FALSE)”

```
tree_sel_test <- tree_sel_random_order %>%
  filter(tree_order_within_square <= 2 |
    (no_trees_within_square < 2 & !single_and_lonely)) %>%
  slice(1:100)
```

```
tree_sel_test %>%
  select(
    RuteID,
    rute_id_rand_order,
    rute_id_order,
    tree_order_within_square,
    no_trees_within_square
  ) %>%
  print(n = Inf)
```

```
n_sel_squares <- tree_sel_test %>%
  st_drop_geometry() %>%
  ungroup() %>%
  summarise(no_ruter = n_distinct(RuteID)) %>%
  pull()
```

Of these first 100 prioritized trees, we have 35 small trees, and 65 small. Pretty close to double the amount of larger trees. Good enough?

Fetch the ssb info for the selection.

```
shortlist_ssb_500m <- cand_ssb_500m %>%
  filter(ssbid %in% tree_sel_test$ssbid)
```

```
dbSendStatement(
  my_con,
  "
    DROP TABLE IF EXISTS hule_eiker_insekt.selection_ssb ;
  "
)
```

```
## <PqResult>
##   SQL
##   DROP TABLE IF EXISTS hule_eiker_insekt.selection_ssb ;
```

```
##
##  ROWS Fetched: 0 [complete]
##      Changed: 0
```

```
dbSendStatement(
  my_con,
  "
      CREATE TABLE hule_eiker_insekt.selection_ssb as

      SELECT distinct on(ssbid) s.ssbid, s.geom
      FROM hule_eiker_insekt.oak_sel_random_order o,
      ssb_data_utm33n.ssb_500m s
      WHERE o.ssbid::bigint = s.ssbid;
  "
)
```

```
## Warning in result_create(conn@ptr, statement, immediate): Closing open result
## set, cancelling previous query
```

```
## <PqResult>
##  SQL
##      CREATE TABLE hule_eiker_insekt.selection_ssb as
##
##      SELECT distinct on(ssbid) s.ssbid, s.geom
##      FROM hule_eiker_insekt.oak_sel_random_order o,
##      ssb_data_utm33n.ssb_500m s
##      WHERE o.ssbid::bigint = s.ssbid;
##
##  ROWS Fetched: 0 [complete]
##      Changed: 105
```

```
dbSendStatement(
  my_con,
  "
      ALTER TABLE hule_eiker_insekt.selection_ssb ADD PRIMARY KEY(ssbid);
  "
)
```

```
## Warning in result_create(conn@ptr, statement, immediate): Closing open result
## set, cancelling previous query
```

```
## <PqResult>
##  SQL
##      ALTER TABLE hule_eiker_insekt.selection_ssb ADD PRIMARY KEY(ssbid);
##
##  ROWS Fetched: 0 [complete]
##      Changed: 0
```

```

dbSendStatement(
  my_con,
  "
      CREATE INDEX ON hule_eiker_insekt.selection_ssb USING Gist(geom);
  "
)

## Warning in result_create(conn@ptr, statement, immediate): Closing open result
## set, cancelling previous query

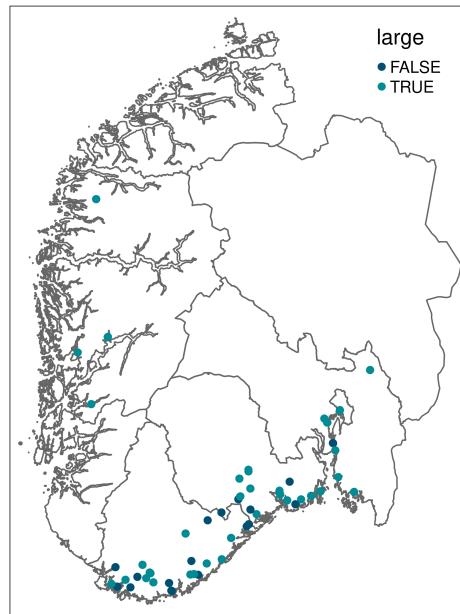
## <PqResult>
##   SQL
##           CREATE INDEX ON hule_eiker_insekt.selection_ssb USING Gist(geom);
##
##   ROWS Fetched: 0 [complete]
##           Changed: 0

Take a look at the selection

# tmap_mode("view")
tm_shape(south) +
  tm_borders() +
  tm_shape(shortlist_ssb_500m) +
  tm_borders() +
  tm_shape(tree_sel_test) +
  tm_dots(
    col = "large",
    size = 0.1,
    palette = ninaPalette()
  )

## Warning: palette colors names missing for FALSE, TRUE. Therefore, palette color
## names will be ignored

```



Instruction for QGIS

Project “hule_eiker” at P:\153018_overvaking_av_insekter_i_hule_eiker\GIS.

Use the layer oak_sel_random_order.

Some new columns: ‘selection_order’: Use this order to select trees. This is a random order we can follow. ‘rand_selection_order’: the original random order (not sorted on RuteID, for documentation) ‘rute_id_order’: the order the squares appeared in the random sample ‘tree_order_within_square’: the (random) order of trees within each square. Use tree 1 & 2, but if needed higher numbers if we don’t find tree no 1 and 2. ‘single_and_lonely’: Is the tree alone in its square and is the square > 30 000 km from the nearest square?

I have filtered the entire selection to only look at 2 trees or 1 tree if they are not isolated.

Filter = tree_order_within_square<=2 OR (no_trees_within_square<2 AND single_and_lonely IS FALSE)

If these trees are not enough, we can remove or change the ‘tree_order_within_square<=2’ to show more trees within each square.

Proposed work within qgis:

1. Start with tree 1 (selection_order = 1), show the info with the “i” button in QGIS.

2. Copy the lat_lon_25833 info into <https://norgeskart.no>. Select 'marker eiendom'.
3. Get the grunnbok (login with bankid). Save it in the folder on P (or perhaps sharepoint?).
4. Find the owner. Register their contact info in the last columns in the oak_sel_random_order table.