

// Operators

// Strict Comparison Operators

// "===" and "!== " are the strict comparison Operators

// that is used in javascript to Compare the Values

// and the data types both .

// Eg:

// let a = 10;

// let b = "10";

// console.log(a == b); true

// console.log(a != b); false

// console.log(a === b); false

// console.log(a !== b); true

// Difference between == and ===

// \* "==" and "!=" Compares only the values on both the Operands

// If the values are same it returns the

// boolean output as true or false.

// \* "===" and "!===" Compares the values and the datatype of values on both the Operands.

// If the values are same it returns the

// boolean output as true or false.

// Data types in javascript

// The type of a variable or objects created

// in javascript are classified using the datatypes.

// Data types are classified into two types .

```
// 1>primitive data types  
// 2>Non - primitive data types
```

```
// 1>primitive data types
```

```
// Number
```

```
// String
```

```
// Boolean
```

```
// null
```

```
// undefined
```

```
// Number
```

```
// is one of the primitive data types that is used to store
```

```
// decimal,integral and long integersl values.
```

```
// Eg :
```

```
// let num = 100;
```

```
// console.log(typeof(num));
```

```
// String
```

// is one of the primitive data types that is used to store  
// Characters and sequence of characters.  
// Strings are defined using "" or ".

// Eg :  
// let str = "Good Morning"  
// console.log(typeof(str));

// Boolean  
// is one of the primitive data types that is used to store  
// true or false values.  
// In Javascript true means 1.  
// In Javascript false means 0.

// Eg :  
// let a = true;  
// let b = false;  
// console.log(a \* b);

```
// null  
  
// Null is a special data type that is used to be a  
// value and a datatype  
// in javascript  
  
// Null was invented as a bug in javascript but it was  
// converted into a feature.  
  
// Null stands for empty value that can be re initialised by  
// any kind of data type dynamically during execution.
```

```
// undefined  
  
// undefined is a special data type that is used to be  
// a value and a datatype  
// in javascript  
  
// undefined means that the variable has been declared but the  
// value for the variable has not been initialised.  
  
// Javascript is a interpreted language the data type of  
// a variable  
// is based on a value that is passed by the user .  
  
// So if the user dont assign any kind of value then the  
// variable
```

// Will automatically stores the datatype as undefined.

// Eg :

// let a ;

// console.log(typeof(a));

// Arrays

// \*arrays are the part of non primitive datatypes

// \*Array is a collection of Homogenous and Heterogeneous elements in javascript.

// We Can add different types of elements into a single array in javascript.

// Arrays are Dynamic in Size and allocation

// The elements in the array is added based on the index positions

// starting from zero.

// Array is mutable in nature

// \*To make the array mutable in javascript we can use some array inbuilt methods.

// To create an array in javascript we can use [].

// Syntax :

// variableKeyword identifier = [value1,value2,value3,...]

// Eg :

// let arr = ["hi",true,21,...];

// List of array inbuilt methods

// arr.push

// arr.pop

// arr.unshift

// arr.shift

// arr.splice

// arr.slice

// arr.reverse

// arr.map

// arr.filter

// arr.reduce

// arr.toString

```
// arr.join
```

```
// arr.includes
```

```
// arr.lastIndexOf
```

```
// arr.indexOf
```

```
// arr.sort
```

```
// arr.push
```

```
// * push is a array inbuilt method that is used to add the number  
of elements into
```

```
// the array.
```

```
// *using push method we can add the elements at the last index  
position of an array.
```

```
// eg :
```

```
// let arr = ["hi",true,21];
```

```
// arr.push("hello",true);
```

```
// arr.pop
```

```
// * pop is a array inbuilt method that is used to remove the
```

```
// single element from the array.
```



```
// *using pop method we can remove single element  
// at the last index position of an array.
```

```
// Eg :
```

```
// let arr = ["hi",true,21];
```

```
// arr.pop();
```

```
// arr.unshift
```

```
// * unshift is a array inbuilt method that is used
```

```
// to add the number of elements into
```

```
// the array.
```

```
// *using unshift method we can add the elements
```

```
// at the first index position of an array.
```

```
// eg :
```

```
// let arr = ["hi",true,21];
```

```
// arr.unshift("hello",true);
```

```
// arr.shift
```

```
// * shift is a array inbuilt method that is used to remove the
```

// single element from the array.

// \*using shift method we can remove single element

// at the first index position of an array.

// Eg :

// let arr = ["hi",true,21];

// arr.shift();

// arr.splice

// splice is a array inbuilt method that is used to add or remove the element

// from any index position inside the array.

// splice method accept three arguments (start index,delete count , ...new Elements)

// Splide method removes number of elements from the specified start index

// and adds new value in the same place.

// Eg :

// let arr = ["hi",true,21];

// arr.splice(1,3,"true",false);

```
// arr.slice
```

```
// slice is a array inbuilt method that is used to create a sub array
```

```
// slice method cannot cannot affect the original array
```

```
// slice method takes two arguments (start index and delete  
count)
```

```
// it creates a copy of a new array from stating index position to  
end index position
```

```
// excluding the end index position
```

```
// eg :
```

```
// let arr = ["hi",true,21];
```

```
// arr.slice(1,3);
```

```
// arr.reverse
```

```
// reverse is a array inbuilt method that is uded to reverse the  
order of elements
```

```
// reverse method will affect the order of elements starting the  
last element
```

```
// in the first bucket
```

```
// eg :  
// let arr = ["hi",true,21];  
// arr.reverse();  
  
// arr.toString  
// toString is a Array inbuilt method that is used to convert the  
elements of a an  
// Array into a sequence of strings.  
// toString method cannot affect the original array
```

```
// eg :  
// let arr = ["hi",true,21];  
// let a = arr.toString();  
  
// arr.join  
// join is a Array inbuilt method that is used to convert the  
elements of a an  
// Array into a sequence of strings.  
// join method cannot affect the original array  
// using join method we can specify the separator between the  
// array elements
```

// eg :

```
// let arr = ["hi",true,21];
```

```
// let a = arr.join(" ~ ");
```

// arr.includes

// includes is a array inbuilt method that returns only boolean values.

// includes method is used to search the existence of an element in

// the specified list of array

// if the element is found it will return true else it will return false.

// includes method cannot cannot affect the original array

// eg :

```
// let arr = ["hi",true,21];
```

```
// let a = arr.includes(21);
```

// arr.indexOf

// indexOf is a array inbuilt method that is used to return the

```
// index position of a specified element in the array
// index of uses two arguments (search element,start index)
// it will search for the specified element from the starting from
first index
// position .
// or it will search for the specified element from the starting
index position
// indexOf method cannot cannot affect the original array

// eg :
// let arr = ["hi",true,21];
// let a = arr.indexOf(21);

// arr.lastIndexOf
// lastIndexOf is a array inbuilt method that is used to return the
// index position of a specified element in the array
// index of uses two arguments (search element,start index)
// it will search for the specified element from the starting from
last index
// position .
```

// or it will search for the specified element from the starting  
index position

// lastIndexOf method cannot affect the original array

// eg :

// let arr = ["hi",true,21];

// let a = arr.lastIndexOf(21);

// arr.sort

// arr.map

// arr.filter

// arr.reduce