

NISHANT MAURYA

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ABOUT ME = { BACKEND DEVELOPER, PROJECT MANAGER }

I am a second-year Computer Engineering student at Fr. Conceicao Rodrigues College of Engineering, Bandra West, with a strong interest in building practical tech solutions that solve everyday problems. I've been a finalist in all 14 hackathons I've participated in, winning 6 of them with my team, Team 4i. We've worked across various domains, technical and creative and have also grown a strong presence on social media (@team.4i). I enjoy learning fast, working in tight-knit teams, and taking on challenges that push me to think critically and deliver real impact.

TECH-STACK

- Python, Dart, C programming
- Django, Django rest-framework
- Flutter(currently learning)
- My SQL,Postgre SQL
- Javascript,html,css(Basics for backend)
- Advanced MS Excel
- Open CV, Numpy, Matplotlib,tkinter
- Firebase, Langflow, Datastax, Spring Boot

ACHIEVEMENTS

- Won our first hackathon (**Webathon organized by M.H Saboo Siddik College of Engineering**) on 8th August 2024. ([Click to view Webathon results](#))
- Team 4i secured second runner up spot in CODE ODYSSEY organised by KJ Somaiya college of institute.
- Finalists of [Medecro HealthHack 2024 organised by Medecro.ai](#).
- Team 4i secured 1st prize in **NIT Raipur Hackathon**.
- **SIH 2024 Finalists**.
- Team 4i secured 3rd prize in **QUASAR Hackathon** organized by **Vasantdada Patil college**.
- Team 4i secured first prize in IKS edition of **Prakalp competiton organised by Fr. CRCE (GamiFied)**.
- Team 4i won a 250\$ bounty organised by Tech Influencer - [roshanvadassery](#)

PROJECTS

- [SplitKar](#) – Independently developing a full-stack expense-splitting app using Flutter and Django, with support from AI-assisted development tools to boost productivity and maintain clean architecture. Designed to simplify group expense tracking, it includes Google Authentication, friend/group management, and a modern, youth-focused UI. USP being developed is a planned group wallet feature to enable pre-contributions and smoother settlements.
- Designed the **web gaming platform (GamiFied)** along with the database for **SIH 2024**, consisting of 6 web games. Also created **Samvidhan Setu** (inspired by Snake and Ladder) and HangMan game. Integrated all the web mini-games in different formats, developed by various individuals, into a **single platform** with a unified leaderboard.
- Working on [MentorConnect](#), a platform that digitizes the entire mentoring process, eliminating the burden of handling and storing offline paperwork and provides in depth student analysis for a department. **Currently used by computer engineering department of the Fr.CRCE**.
- Created [LapShare](#) (available for windows and mac) which allows you to share your files directly through your local directory without increasing your storage on other devices/platforms.
- Developed a mini **Spring Boot project** utilizing **three APIs** for real-time route optimization and visual insights. **Integrated OpenCage for geocoding, OpenRoute Service for traffic data, and Leaflet.js with OSRM for map visualization**.
- Video for other projects are uploaded at our team's youtube channel [@Team4i](#).

EDUCATION

EXAMINATION	BOARD\UNIVERSITY	SUBJECT	SCORE
B.E (SECOND YEAR)	Fr. Conceicao Rodrigues College of Engineering, Bandra(W)	CE	9.0
MHT CET	Maharashtra	PCM	97.57%ile
H.S.C	Queen Mary's Junior college, Mira Road(E)	PCM	89.33%
S.S.C	Holy Cross Convent School, Mira Road(E)	-	83.80%