Mediator

- sequenceQueue: Queue Reference

+ initialize(void): Mediator
+shutdown(Mediator): void
+addSequence(Sequence): void
+addSequenceAtFront(Sequence):void
+addSequences(Sequence[ ]):void
-SequenceRunner(Mediator):void

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Sequence

-steps: SLSC Step[ ]

+intiialize(void):Sequence
+addStep(Step):void
+addSteps(Step[ ]):void
+runSequence(void):void

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Step

+Execute(void):void
+Reserve(void):void
+Unreserve(void):void

Extends   Extends

Set Device Property

- session:SLSC Session
- devices:SLSC Device
- property:SLSC Property
- Value:Variant

+Create Step(SLSC Session, SLSC Device, SLSC Property, Variant):void

Commit Properties

- session:SLSC Session
- devices:SLSC Device

+Create Step(SLSC Session, SLSC Device):void