ムラ

= W4 S'(2)\* ) S(24) · S'(27\*) S(22) · S(21) 20 + W2 (5'(Z4) + 5'(Z2)) 5'(Z5) 5'(Z5) 6'(Z1) 7 + 5'(B\*) 1'(B\*) 1'(Z))x  $\mathcal{Y} = \mathcal{W}^{4} \Delta(\mathcal{Z}^{*}) \cdot \Delta(\mathcal{Z}_{a}) \cdot \Delta(\mathcal{Z}^{*}) \cdot \Delta(\mathcal{Z}_{a}) \cdot \Delta(\mathcal{Z}_{a})$ + W (5(24)+ 5'(22)) 5'(25 5' (25) 5'(21) + b'(z\*).b'(z\*).b'(z,) only consider  $\left|\frac{\partial y^{\alpha}}{\partial h}\right|$  and  $\left|\frac{\partial y}{\partial h}\right|$  because  $\frac{\partial y^{\alpha}}{\partial w}$  and  $\frac{\partial y}{\partial w}$ , are same  $\frac{\partial y^{*}}{\partial b_{1}} - \frac{\partial y}{\partial b_{1}} = \frac{w^{4} \angle(z_{1}) \cdot \angle(z_{1})}{(A)} \left[ \angle(z_{1}^{*}) \angle(z_{2}^{*}) \cdot \angle(z_$ +  $\delta'(z_{s}^{*}) \cdot \delta'(z_{s}^{*}) \cdot \delta'(z_{s})$ B is alway >0 but those are 3 situation about A (A>0, A=0 and A<0) if A>0 then  $\frac{\partial y}{\partial b_1} \ge \frac{\partial y}{\partial b_1}$  and  $\left|\frac{\partial y}{\partial w_1}\right| \ge \left|\frac{\partial y}{\partial w_1}\right|$ BUT: if A <0, which i &'(Zt)-L'(Zt) L'(Zt) L'(Zz) - L'(Zz) · L'(Zz the only condition I have is L'(x) > 0, which can not solve the problem Checause the monotonicity of L'Ca) is not known. In this situation: it seems very hard to find out whether so, > 30, or not because

I do not know what exactly the monotonicity of L'Ga)

The slope in  $0 \times 10^{-1}$  and slope between  $0 \times 10^{-1}$  and the peek of the bump is  $1 \times 10^{-1}$  point  $0 \times 10^{-1}$  as  $0 \times 10^{-1}$  then point  $0 \times 10^{-1}$  is  $0 \times 10^{-1}$  peek of the bump is  $0 \times 10^{-1}$  because  $0 \times 10^{-1}$  learning rate and  $0 \times 10^{-1}$  then the step is  $0 \times 10^{-1}$ 

(-1,1) => (-0.7,0.7) => (-0.4, 0.4) => (-1,01) => (0.2,02)

When cames to point (0.2, 0.2), because the slop becomes 1, so next it will come to (-0.1, 0.1), and the slop change to -1 again, the mest step is (0.2, 0.2), so gradient descent will stack between (-0.1, 0.1) and (0.2, 0.2) around point n.

② as long as h > n = 0.41018429512996585, the adam will be stuck at n = n = 1.41018429512996585.

I choose step as a colo then max height of h 1 get is a 410

the label of
the parms shows at
right side.

the label
af node in
graph shows
below

```
a__ = Variable(torch.tensor([1.0]), requires_grad=True)
b_ = Variable(torch.tensor([1.0]), requires_grad=True)
c_ = Variable(torch.tensor([1.0]), requires_grad=True)
d_ = Variable(torch.tensor([1.0]), requires_grad=True)
e_ = Variable(torch.tensor([1.0]), requires_grad=True)
f_ = Variable(torch.tensor([1.0]), requires_grad=True)
x0 = Variable(torch.tensor([.5]), requires_grad=True)

# updater step - first step
x1 = b*x0 + c
x2 = x0 + x1*f_# one step
x3 = (x0-e*x1)**a + torch.sin(d*x2)
x4 = x3*x2 + d*x1
```

