



深度学习平台与应用

第三讲：正则化与优化

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大纲

- 正则化

- 模型优化

- 图像分类是最核心的计算机视觉任务
- 问题：语义鸿沟 (Semantic Gap)
- 挑战：
 - 视角差异 (Viewpoint Variation)
 - 光照变化 (Illumination)
 - 杂乱的背景 (Background Clutter)
 - 遮挡 (Occlusion)
 - 形变 (Deformation)
 - 类内差异 (Intra-Class Variation)
 - 类间混淆 (Inter-Class Similarity)
 - 环境干扰 (Context Disturbance)
- KNN 最近邻分类器

线性分类器



输入图像

$$f(x, W) = Wx + b$$

$$\longrightarrow f(\textcolor{blue}{x}, \textcolor{red}{W}) \longrightarrow$$

571.3
1.25
-132.2

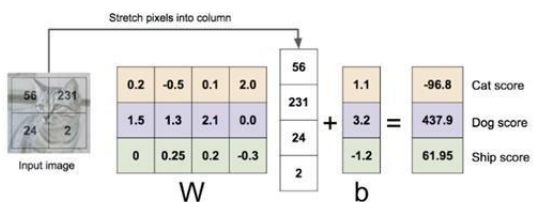
猫

狗

船

Algebraic Viewpoint

$$f(x, W) = Wx$$



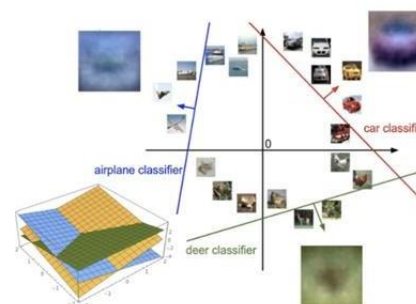
Visual Viewpoint

One template per class



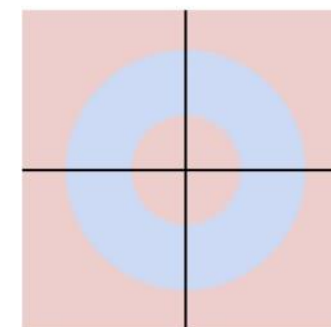
Geometric Viewpoint

Hyperplanes cutting up space



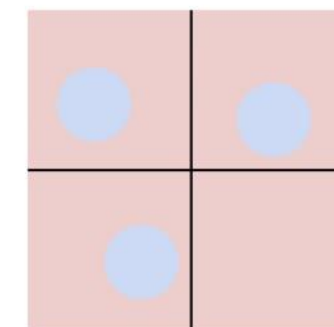
Class 1:
 $1 \leq L2 \text{ norm} \leq 2$

Class 2:
Everything else



Class 1:
Three modes

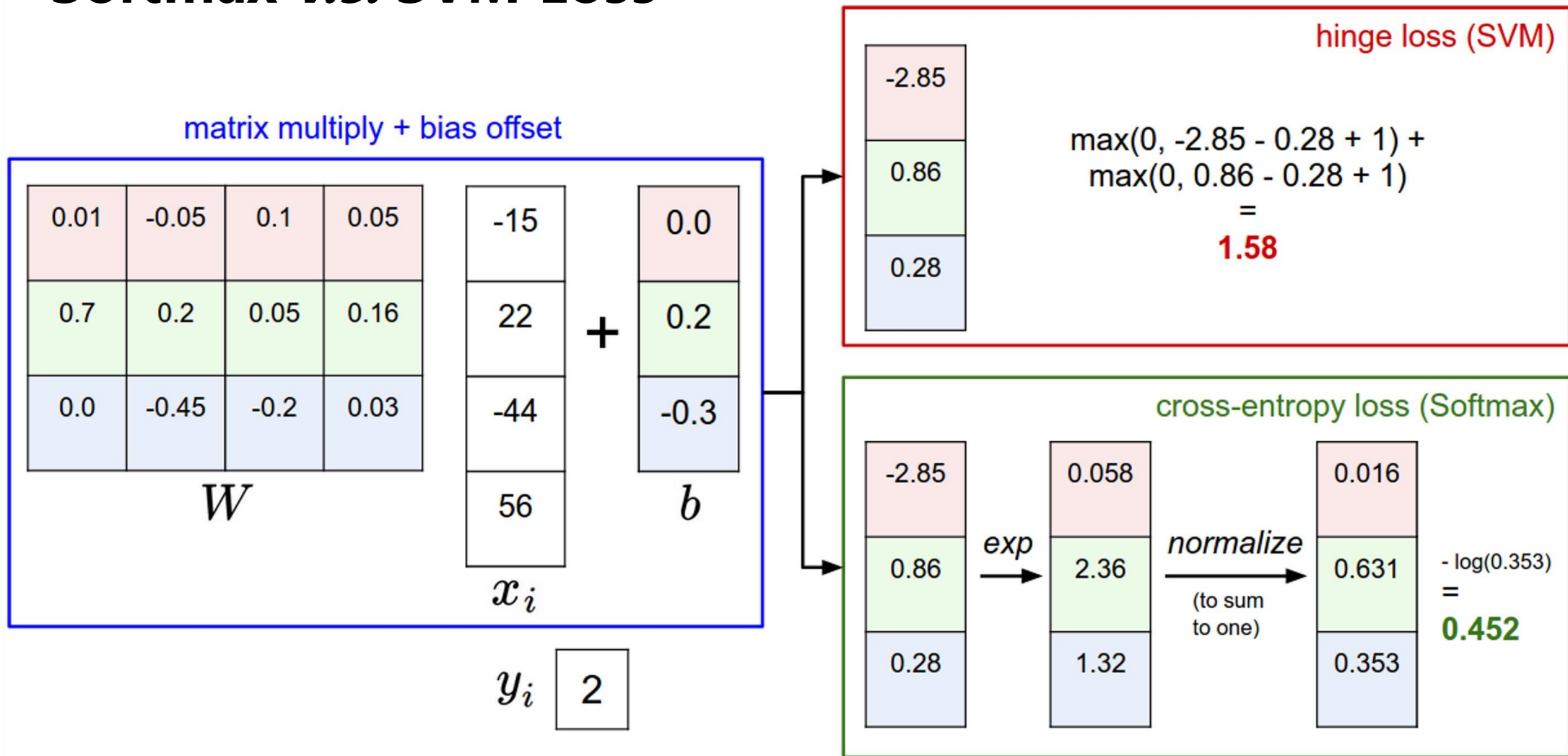
Class 2:
Everything else



■ Softmax v.s. SVM Loss

$$L_i = -\log\left(\frac{e^{s_{y_i}}}{\sum_j e^{s_j}}\right)$$

$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$



- 假设我们找到一个 W , 使得 $L=0$ 。这个 W 是独一无二的吗?
- 不是的! $2W$ 依然能使得 $L=0$

$$f(x, W) = Wx$$

$$L = \frac{1}{N} \sum_{i=1}^N \sum_{j \neq y_i} \max(0, f(x_i; W)_j - f(x_i; W)_{y_i} + 1)$$

■ 多类别 SVM Loss

$$f(x, W) = Wx$$

$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$



cat	3.2	1.3	2.2
car	5.1	4.9	2.5
frog	-1.7	2.0	-3.1
Loss:	2.9	0	

■ 分类器参数为W时:

$$\begin{aligned} &= \max(0, 1.3 - 4.9 + 1) \\ &\quad + \max(0, 2.0 - 4.9 + 1) \\ &= \max(0, -2.6) + \max(0, -1.9) \\ &= 0 + 0 \\ &= 0 \end{aligned}$$

■ 分类器参数为2W时:

$$\begin{aligned} &= \max(0, 2.6 - 9.8 + 1) \\ &\quad + \max(0, 4.0 - 9.8 + 1) \\ &= \max(0, -6.2) + \max(0, -4.8) \\ &= 0 + 0 \\ &= 0 \end{aligned}$$

- 假设我们找到一个 W ，使得 $L=0$ 。这个 W 是独一无二的吗？
- 不是的！ $3W$ 依然能使得 $L=0$
- 那我们选择 W 还是 $2W$ 呢？

$$f(x, W) = Wx$$

$$L = \frac{1}{N} \sum_{i=1}^N \sum_{j \neq y_i} \max(0, f(x_i; W)_j - f(x_i; W)_{y_i} + 1)$$

■ 模型损失

$$L(W) = \frac{1}{N} \sum_{i=1}^N L_i(f(x_i, W), y_i)$$

模型损失: 模型预测结果应该
与训练数据标签一致

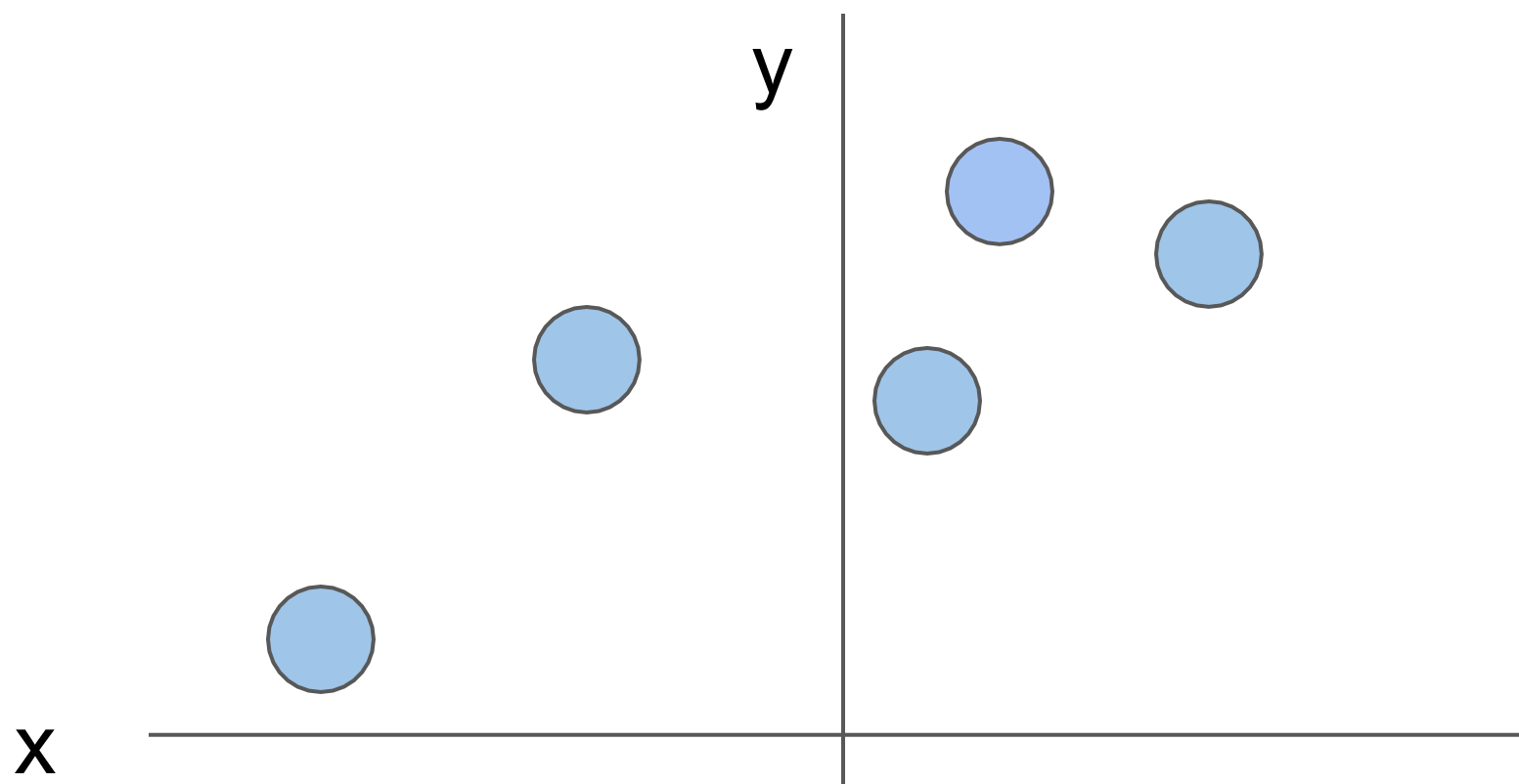
■ 模型损失 + 正则化

$$L(W) = \underbrace{\frac{1}{N} \sum_{i=1}^N L_i(f(x_i, W), y_i)}_{\text{模型损失: 模型预测结果应该与训练数据标签一致}} + \underbrace{\lambda R(W)}_{\text{正则化: 避免模型过拟合训练数据}}$$

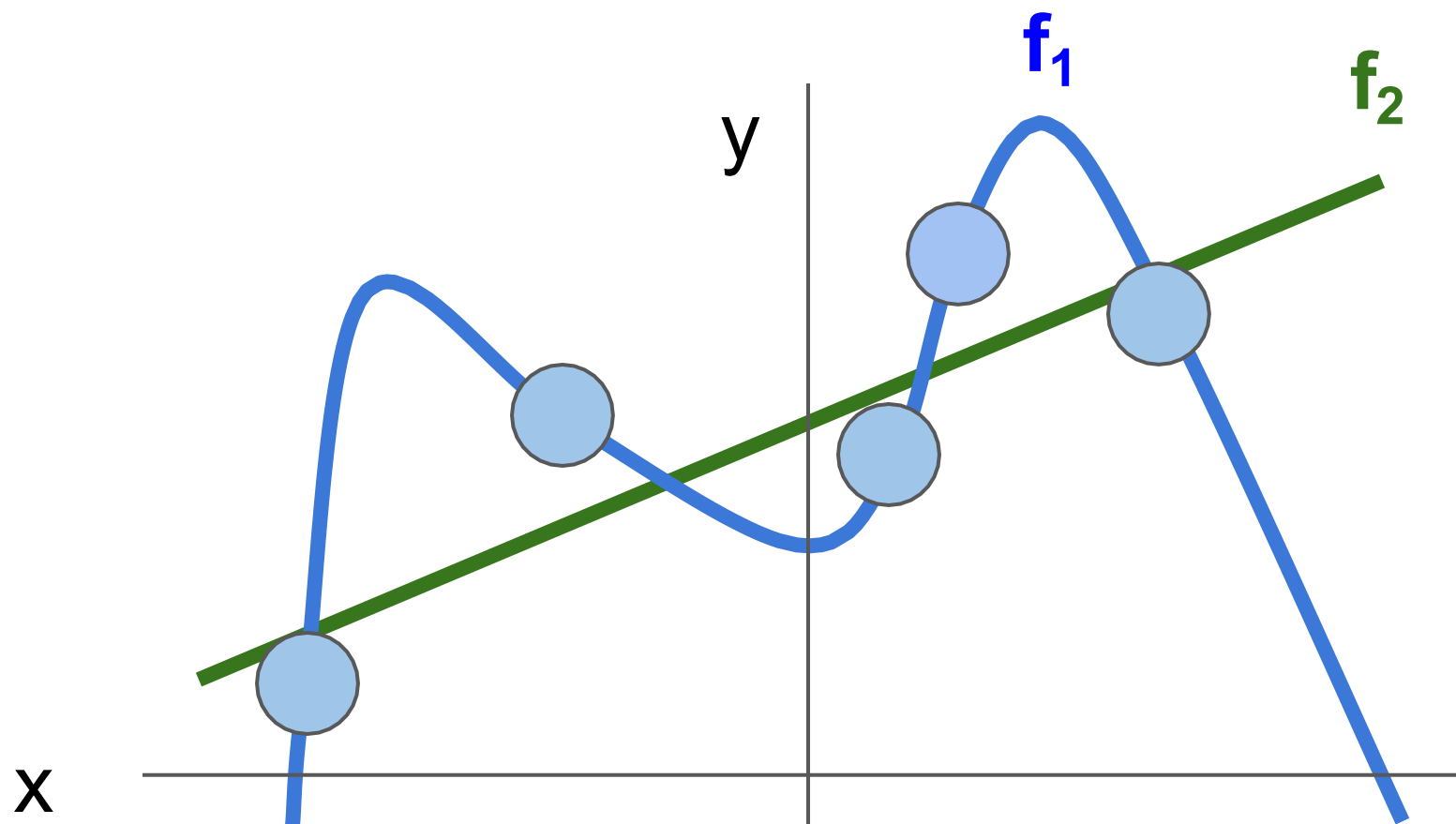
模型损失: 模型预测结果应该与训练数据标签一致

正则化: 避免模型过拟合训练数据

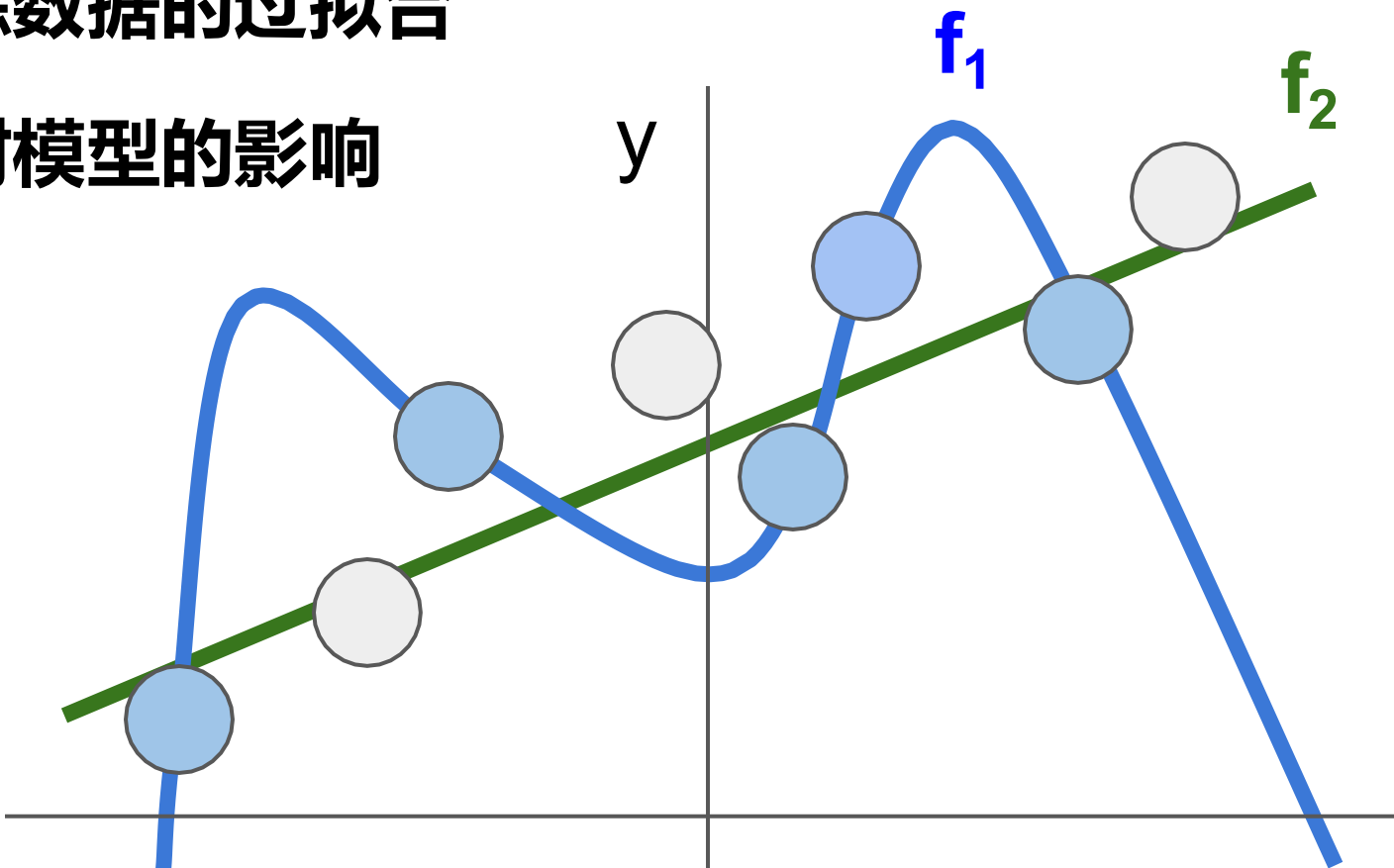
■ 正则化例子



■ 正则化例子



- 正则化：偏好简单的模型
 - 降低模型对训练数据的过拟合
 - 降低训练噪声对模型的影响



- 模型损失 + 正则化
- 奥卡姆剃刀原则 (Occam's Razor) :
 - 如无必要，勿增实体 (Among multiple competing hypotheses, the simplest is the best)

$$L(W) = \underbrace{\frac{1}{N} \sum_{i=1}^N L_i(f(x_i, W), y_i)}_{\text{模型损失}} + \underbrace{\lambda R(W)}_{\text{正则化}}$$

模型损失: 模型预测结果应该与训练数据标签一致

正则化: 避免模型过拟合训练数据

■ 模型损失 + 正则化

λ = 正则化强度的超参数

$$L(W) = \underbrace{\frac{1}{N} \sum_{i=1}^N L_i(f(x_i, W), y_i)}_{\text{模型损失: 模型预测结果应该与训练数据标签一致}} + \underbrace{\lambda R(W)}_{\text{正则化: 避免模型过拟合训练数据}}$$

模型损失: 模型预测结果应该与训练数据标签一致

正则化: 避免模型过拟合训练数据

■ 模型损失 + 正则化

λ = 正则化强度的超参数

$$L(W) = \frac{1}{N} \sum_{i=1}^N L_i(f(x_i, W), y_i) + \lambda R(W)$$

■ 正则化项例子:

L2 regularization: $R(W) = \sum_k \sum_l W_{k,l}^2$

L1 regularization: $R(W) = \sum_k \sum_l |W_{k,l}|$

Elastic net (L1 + L2): $R(W) = \sum_k \sum_l \beta W_{k,l}^2 + |W_{k,l}|$

■ 模型损失 + 正则化

λ = 正则化强度的超参数

$$L(W) = \frac{1}{N} \sum_{i=1}^N L_i(f(x_i, W), y_i) + \lambda R(W)$$

- 正则化项例子:
 - L2 regularization: $R(W) = \sum_k \sum_l W_{k,l}^2$
 - L1 regularization: $R(W) = \sum_k \sum_l |W_{k,l}|$
 - Elastic net (L1 + L2): $R(W) = \sum_k \sum_l \beta W_{k,l}^2 + |W_{k,l}|$

- 其他正则化方法: Dropout, Batch normalization, Stochastic depth, fractional pooling, 等等

■ 模型损失 + 正则化

$$L(W) = \frac{1}{N} \sum_{i=1}^N L_i(f(x_i, W), y_i) + \lambda R(W)$$

■ 为什么使用正则化呢？

- 表达对模型参数的偏好
- 使模型简单，使其适用于测试数据
- 改进模型优化

■ 正则化：表达对模型参数的偏好

$$x = [1, 1, 1, 1]$$

$$w_1 = [1, 0, 0, 0]$$

$$w_2 = [0.25, 0.25, 0.25, 0.25]$$

$$w_1^T x = w_2^T x = 1$$

L2 Regularization

$$R(W) = \sum_k \sum_l W_{k,l}^2$$

**L2 正则化更偏好 w_1
还是 w_2 ?**

■ 正则化：表达对模型参数的偏好

$$x = [1, 1, 1, 1]$$

$$w_1 = [1, 0, 0, 0]$$

$$w_2 = [0.25, 0.25, 0.25, 0.25]$$

$$w_1^T x = w_2^T x = 1$$

L2 Regularization

$$R(W) = \sum_k \sum_l W_{k,l}^2$$

**L2 正则化更偏好 w_1
还是 w_2 ?**

**L2 正则化偏好 “分散”
权重**

■ 正则化：表达对模型参数的偏好

$$x = [1, 1, 1, 1]$$

$$w_1 = [1, 0, 0, 0]$$

$$w_2 = [0.25, 0.25, 0.25, 0.25]$$

$$w_1^T x = w_2^T x = 1$$

L2 Regularization

$$R(W) = \sum_k \sum_l W_{k,l}^2$$

**L2 正则化更偏好 w_1
还是 w_2 ?**

**L2 正则化偏好 “分散”
权重**

**L1 正则化偏好什么样的
权重?**

■ 我们有训练数据:

$$\{(x_i, y_i)\}_{i=1}^N$$

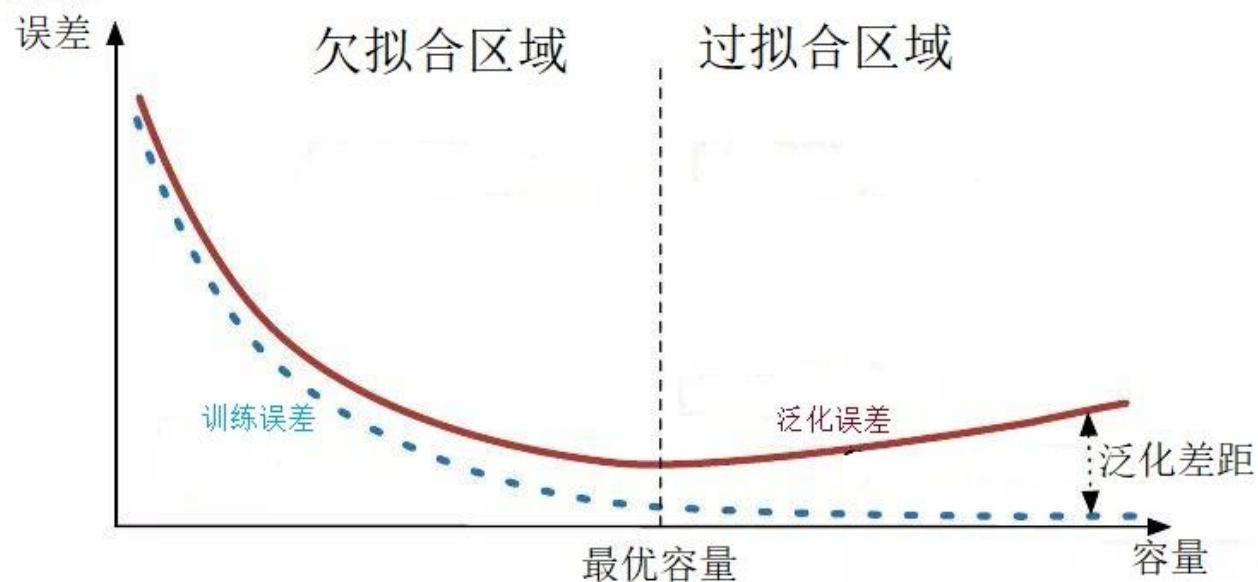
■ 我们有模型预测结果:

$$s = f(x; W) = Wx$$

■ 我们有损失函数:

$$L = \frac{1}{N} \sum_{i=1}^N L_i + R(W)$$

■ 我们怎么优化模型来降低模型在数据上的损失?



大纲

- 正则化

- 模型优化

■ Idea 1: 模型参数随机搜索

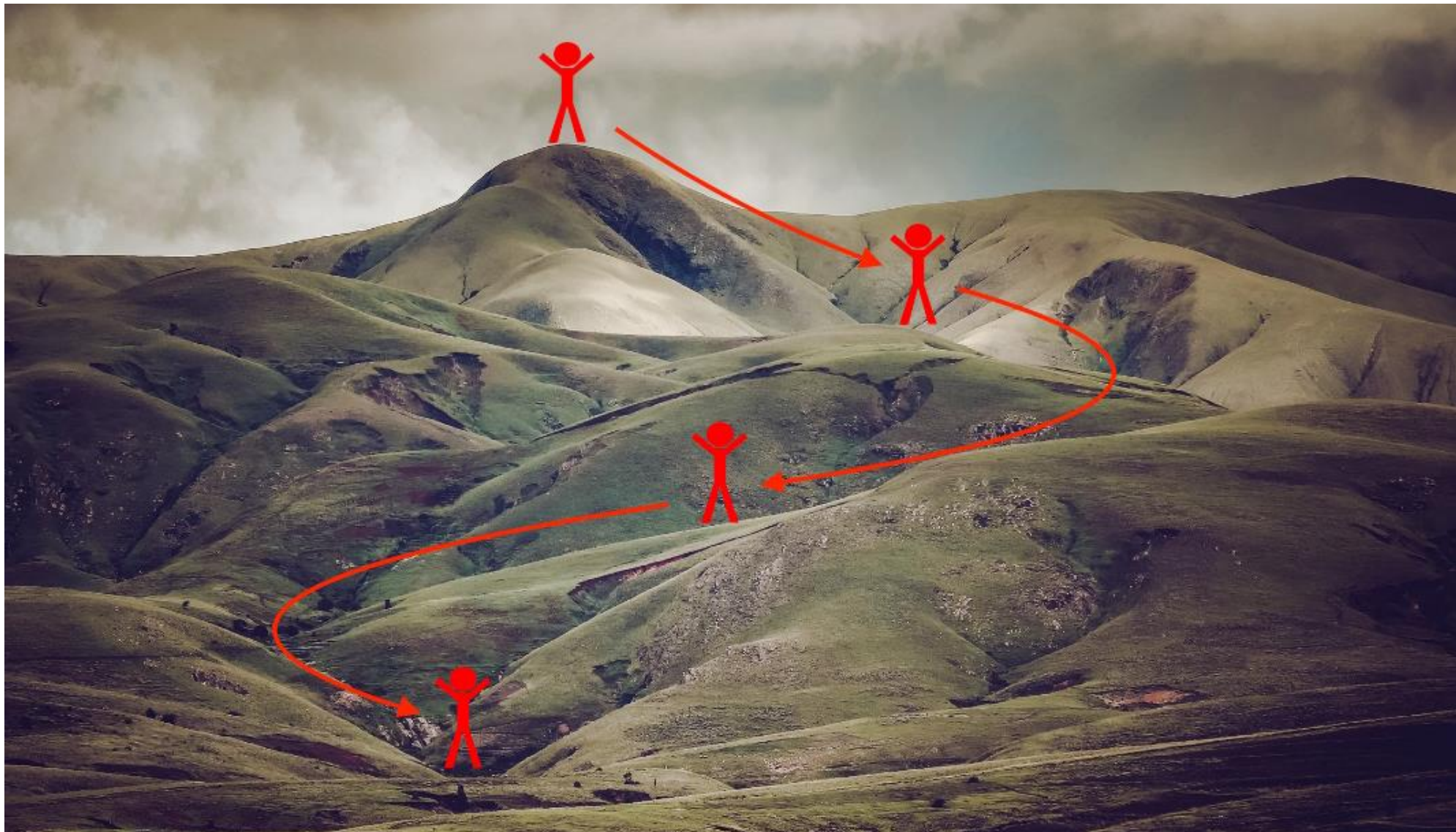
```
# assume X_train is the data where each column is an example (e.g. 3073 x 50,000)
# assume Y_train are the labels (e.g. 1D array of 50,000)
# assume the function L evaluates the loss function

bestloss = float("inf") # Python assigns the highest possible float value
for num in xrange(1000):
    W = np.random.randn(10, 3073) * 0.0001 # generate random parameters
    loss = L(X_train, Y_train, W) # get the loss over the entire training set
    if loss < bestloss: # keep track of the best solution
        bestloss = loss
        bestW = W
    print 'in attempt %d the loss was %f, best %f' % (num, loss, bestloss)

# prints:
# in attempt 0 the loss was 9.401632, best 9.401632
# in attempt 1 the loss was 8.959668, best 8.959668
# in attempt 2 the loss was 9.044034, best 8.959668
# in attempt 3 the loss was 9.278948, best 8.959668
# in attempt 4 the loss was 8.857370, best 8.857370
# in attempt 5 the loss was 8.943151, best 8.857370
# in attempt 6 the loss was 8.605604, best 8.605604
# ... (truncated: continues for 1000 lines)
```


- Idea 1: 模型参数随机搜索
- 效果非常差！15.55%的准确率，SOTA 为 > 99.7%准确率

```
# Assume X_test is [3073 x 10000], Y_test [10000 x 1]
scores = Wbest.dot(Xte_cols) # 10 x 10000, the class scores for all test examples
# find the index with max score in each column (the predicted class)
Yte_predict = np.argmax(scores, axis = 0)
# and calculate accuracy (fraction of predictions that are correct)
np.mean(Yte_predict == Yte)
# returns 0.1555
```

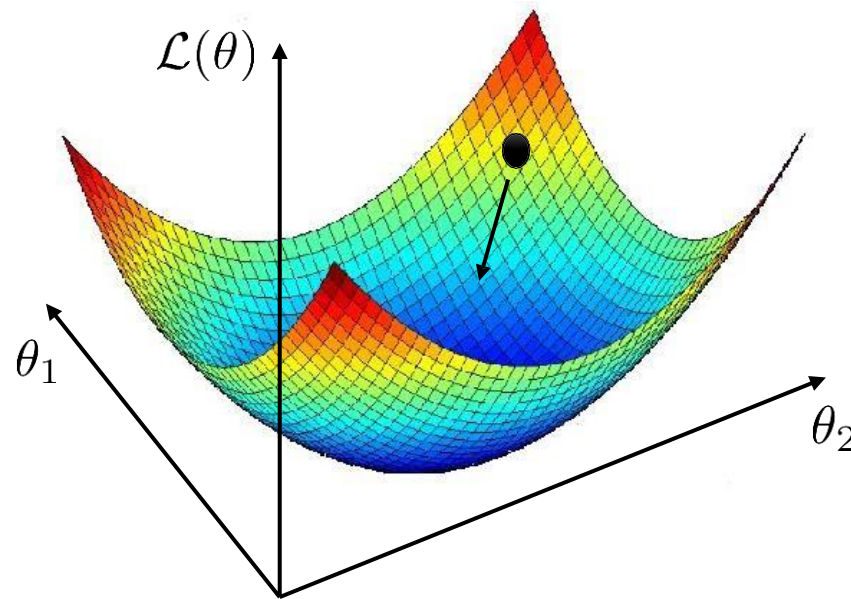


■ Idea 2: 沿着最陡下降方向进行模型参数优化

$$\theta^* \leftarrow \arg \min_{\theta} - \underbrace{\sum_i \log p_{\theta}(y_i|x_i)}_{\mathcal{L}(\theta)}$$

- 找到一个方向 v 使得损失 $\mathcal{L}(\theta)$ 降低
- $\theta \leftarrow \theta + \alpha v$

假设 θ 是二维的



■ 找到一个方向 v 使得损失 $\mathcal{L}(\theta)$ 降低 $\theta^* \leftarrow \arg \min_{\theta} \underbrace{- \sum_i \log p_{\theta}(y_i | x_i)}_{\mathcal{L}(\theta)}$

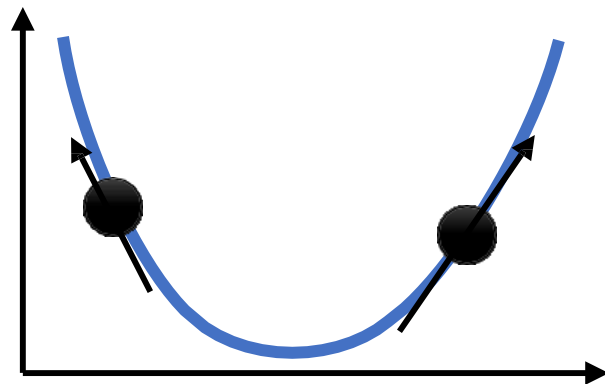
■ $\theta \leftarrow \theta + \alpha v$

■ 哪个方向能使 $\mathcal{L}(\theta)$ 降低呢?

■ 梯度向量:

■ 梯度方向: 函数值最大增长的方向

■ 梯度值: 函数在这个方向上的增长率



■ 找到一个方向 v 使得损失 $\mathcal{L}(\theta)$ 降低 $\theta^* \leftarrow \arg \min_{\theta} \underbrace{\sum_i \log p_{\theta}(y_i|x_i)}_{\mathcal{L}(\theta)}$

■ $\theta \leftarrow \theta + \alpha v$

■ 哪个方向能使 $\mathcal{L}(\theta)$ 降低呢?

■ 对于每个维度，沿着该维度的梯度的相反方向更新模型参数，
更新的幅度与梯度大小有关

$$\frac{df(x)}{dx} = \lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h}$$

$$v_1 = -\frac{d\mathcal{L}(\theta)}{d\theta_1}$$

$$v_2 = -\frac{d\mathcal{L}(\theta)}{d\theta_2}$$

$$\nabla_{\theta} \mathcal{L}(\theta) = \begin{pmatrix} \frac{d\mathcal{L}(\theta)}{d\theta_1} \\ \frac{d\mathcal{L}(\theta)}{d\theta_2} \\ \vdots \\ \frac{d\mathcal{L}(\theta)}{d\theta_n} \end{pmatrix}$$

当前的 W :

[0.34,
-1.11,
0.78,
0.12,
0.55,
2.81,
-3.1,
-1.5,
0.33,...]

loss 1.25347

梯度 dW :

[?,
?,
?,
?,
?,
?,
?,
?,
?,...]

当前的 W :

[0.34,
-1.11,
0.78,
0.12,
0.55,
2.81,
-3.1,
-1.5,
0.33,...]

loss 1.25347

$W + h$ (第一维):

[0.34 + 0.0001,
-1.11,
0.78,
0.12,
0.55,
2.81,
-3.1,
-1.5,
0.33,...]

loss 1.25322

梯度 dW :

[?,
?,
?,
?,
?,
?,
?,
?,
?,...]

当前的 W:

[0.34,
-1.11,
0.78,
0.12,
0.55,
2.81,
-3.1,
-1.5,
0.33,...]

loss 1.25347

W + h (第一维):

[0.34 + 0.0001,
-1.11,
0.78,
0.12,
0.55,
2.81,
-3.1,
-1.5,
0.33,...]

loss 1.25322

梯度 dW:

[-2.5,
?,
?,

$$(1.25322 - 1.25347)/0.0001 = -2.5$$

$$\frac{df(x)}{dx} = \lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h}$$

?,
?,...]

当前的 W :

[0.34,
-1.11,
0.78,
0.12,
0.55,
2.81,
-3.1,
-1.5,
0.33,...]

loss 1.25347

$W + h$ (第二维):

[0.34,
-1.11 + **0.0001**,
0.78,
0.12,
0.55,
2.81,
-3.1,
-1.5,
0.33,...]

loss 1.25353

梯度 dW :

[-2.5,
?,
?,
?,
?,
?,
?,
?,
?,...]

当前的 W:

[0.34,
-1.11,
0.78,
0.12,
0.55,
2.81,
-3.1,
-1.5,
0.33,...]

loss 1.25347

W + h (第二维):

[0.34,
-1.11 + **0.0001**,
0.78,
0.12,
0.55,
2.81,
-3.1,
-1.5,
0.33,...]

loss 1.25353

梯度 dW:

[-2.5,
0.6,
?,
?,

$$(1.25353 - 1.25347)/0.0001 = 0.6$$

$$\frac{df(x)}{dx} = \lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h}$$

April 9, 2024

?,...]

当前的 W :

[0.34,
-1.11,
0.78,
0.12,
0.55,
2.81,
-3.1,
-1.5,
0.33,...]

loss 1.25347

$W + h$ (第三维):

[0.34,
-1.11,
0.78 + **0.0001**,
0.12,
0.55,
2.81,
-3.1,
-1.5,
0.33,...]

loss 1.25347

梯度 dW :

[-2.5,
0.6,
?,
?,
?,
?,
?,
?,
?,...]

当前的 W:

[0.34,
-1.11,
0.78,
0.12,
0.55,
2.81,
-3.1,
-1.5,
0.33,...]

loss 1.25347

W + h (第三维):

[0.34,
-1.11,
0.78 + **0.0001**,
0.12,
0.55,
2.81,
-3.1,
-1.5,
0.33,...]

loss 1.25347

梯度 dW:

[-2.5,
0.6,
0,
?,
0

$$(1.25347 - 1.25347)/0.0001 = 0$$

$$\frac{df(x)}{dx} = \lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h}$$

?, ...]

当前的 W :

[0.34,
-1.11,
0.78,
0.12,
0.55,
2.81,
-3.1,
-1.5,
0.33,...]

loss 1.25347

$W + h$ (第三维):

[0.34,
-1.11,
0.78 + **0.0001**,
0.12,
0.55,
2.81,
-3.1,
-1.5,
0.33,...]

loss 1.25347

梯度 dW :

[-2.5,
0.6,
0,
?,

数值法梯度计算:

- 太慢了! 需要对所有维度进行循环计算
- 求得的是一个近似值
- 是一种“笨”方法

- 损失函数是模型参数 W 的函数
- 使用微积分计算解析梯度 $\nabla_W L$

$$L = \frac{1}{N} \sum_{i=1}^N L_i + \sum_k W_k^2$$

$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$

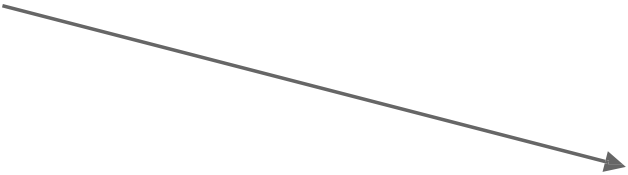
$$s = f(x; W) = Wx$$

当前的 W :

[0.34,
-1.11,
0.78,
0.12,
0.55,
2.81,
-3.1,
-1.5,
0.33,...]

loss 1.25347

$dW = \dots$
(数据和模型参数的函数)



梯度 dW :

[-2.5,
0.6,
0,
0.2,
0.7,
-0.5,
1.1,
1.3,
-2.1,...]

- 数值法梯度计算：计算慢，近似，但易于实现
- 解析法梯度计算：快速，准确，但实现较为复杂
- **梯度检查**：使用解析法计算梯度，使用数值法检查梯度
- **根据梯度更新模型参数，全量数据训练？**

```
# Vanilla Gradient Descent
```

```
while True:
```

```
    weights_grad = evaluate_gradient(loss_fun, data, weights)
```

```
    weights += - step_size * weights_grad # perform parameter update
```


■ 随机梯度下降 (Stochastic Gradient Descent, SGD)

■ 计算资源与成本

$$L(W) = \frac{1}{N} \sum_{i=1}^N L_i(x_i, y_i, W) + \lambda R(W)$$

■ 使用小批量 (mini batch) 样本计算

$$\nabla_W L(W) = \frac{1}{N} \sum_{i=1}^N \nabla_W L_i(x_i, y_i, W) + \lambda \nabla_W R(W)$$

```
# Vanilla Minibatch Gradient Descent
```

```
while True:
```

```
    data_batch = sample_training_data(data, 256) # sample 256 examples
```

```
    weights_grad = evaluate_gradient(loss_fun, data_batch, weights)
```

```
    weights += - step_size * weights_grad # perform parameter update
```

■ 随机梯度下降 (Stochastic Gradient Descent, SGD)

算法 2.1: 随机梯度下降法

输入: 训练集 $\mathcal{D} = \{(\mathbf{x}^{(n)}, y^{(n)})\}_{n=1}^N$, 验证集 \mathcal{V} , 学习率 α

1 随机初始化 θ ;

2 repeat

3 对训练集 \mathcal{D} 中的样本随机重排序;

4 for $n = 1 \cdots N$ do

5 从训练集 \mathcal{D} 中选取样本 $(\mathbf{x}^{(n)}, y^{(n)})$;

 // 更新参数

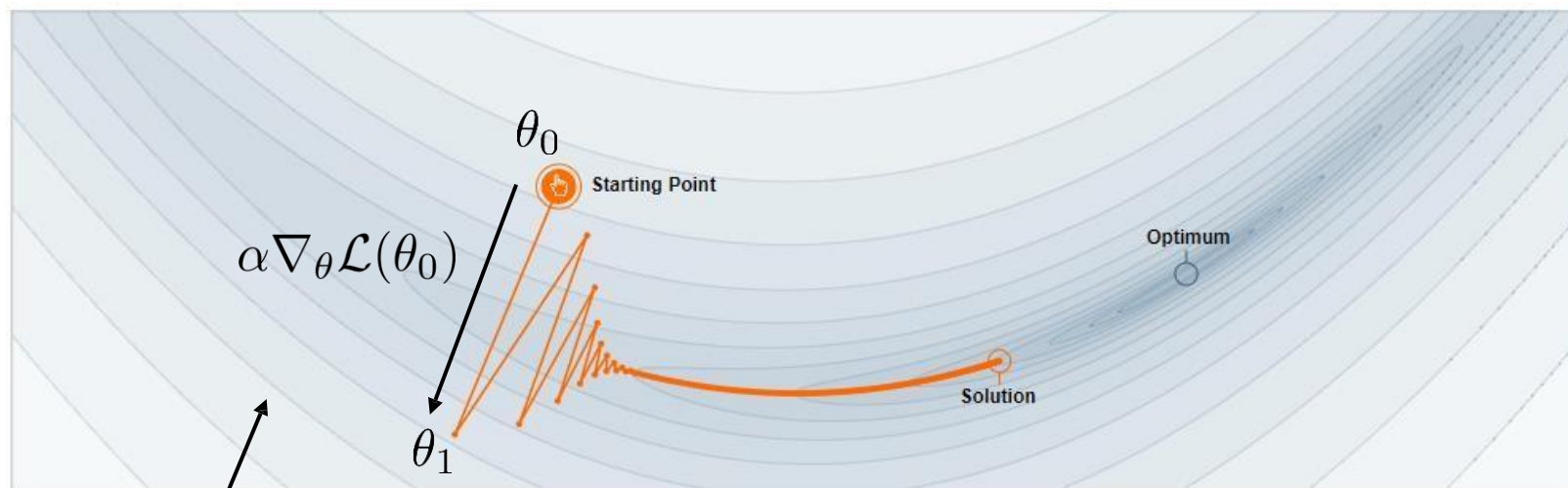
6 $\theta \leftarrow \theta - \alpha \frac{\partial \mathcal{L}(\theta; x^{(n)}, y^{(n)})}{\partial \theta}$;

7 end

8 until 模型 $f(\mathbf{x}; \theta)$ 在验证集 \mathcal{V} 上的错误率不再下降;

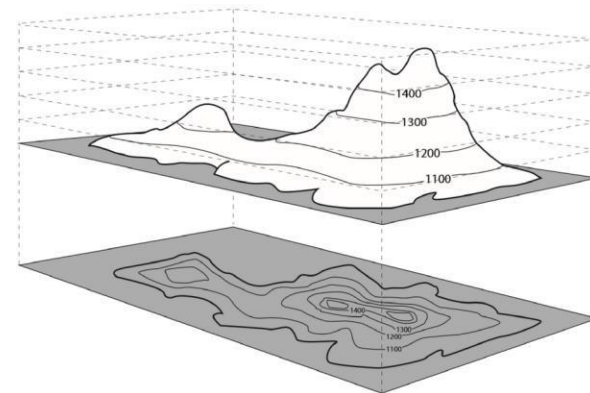
输出: θ

■ SGD 梯度下降可视化

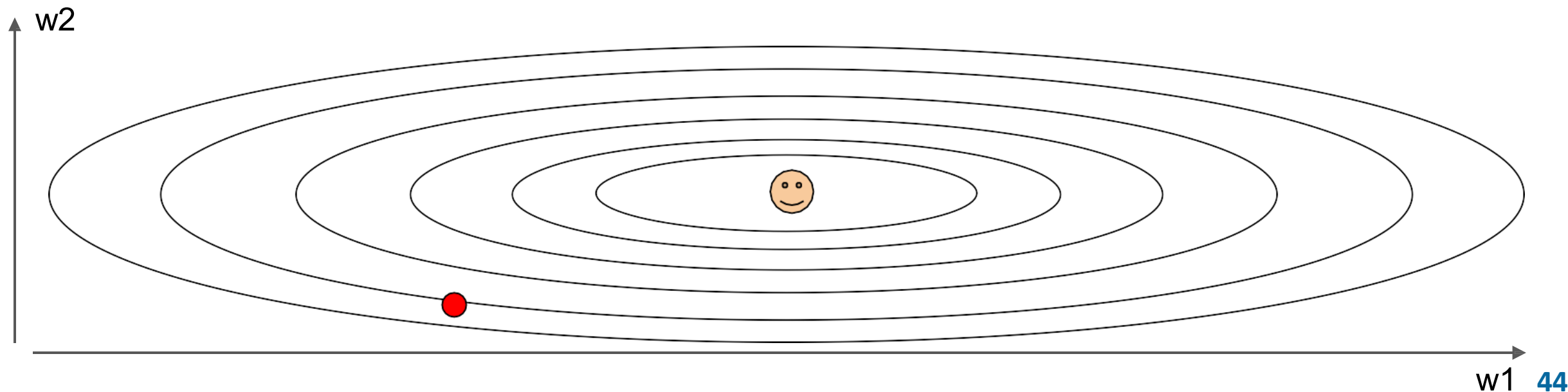


水平集轮廓

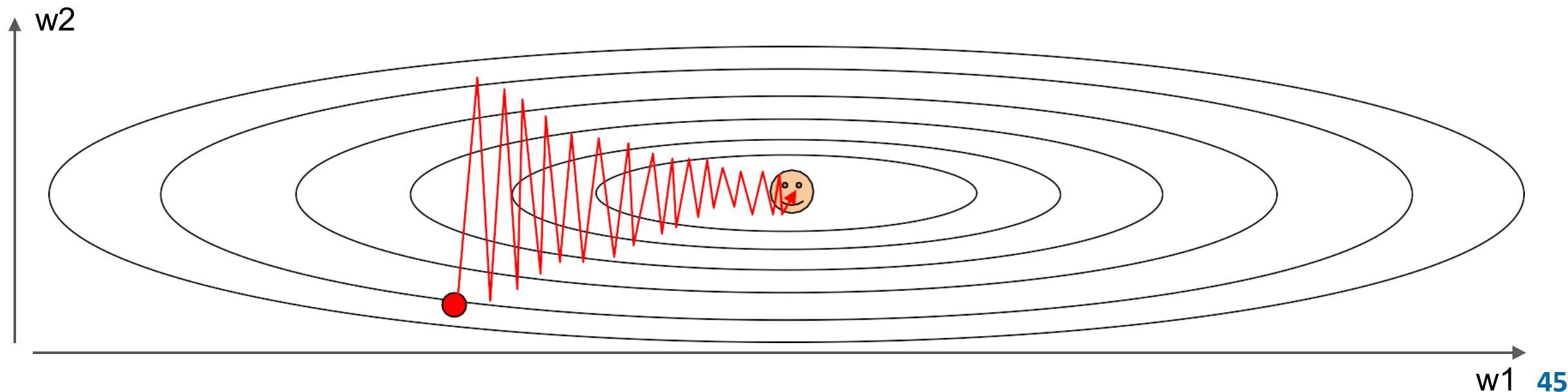
for all θ values along a line
 $\mathcal{L}(\theta)$ takes on the same value



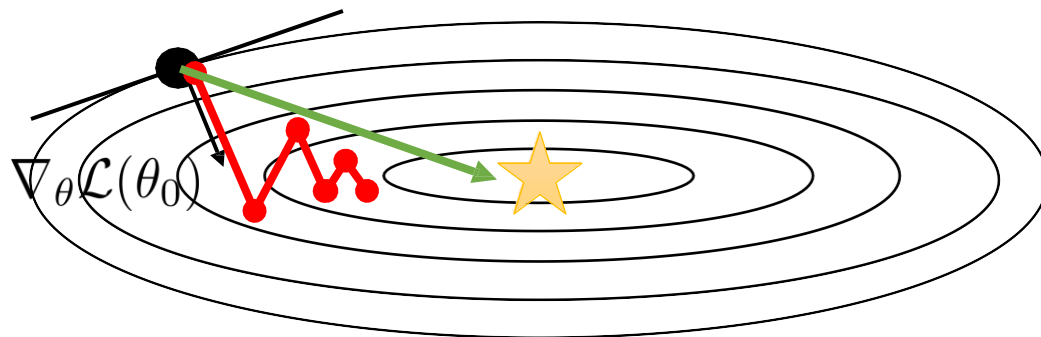
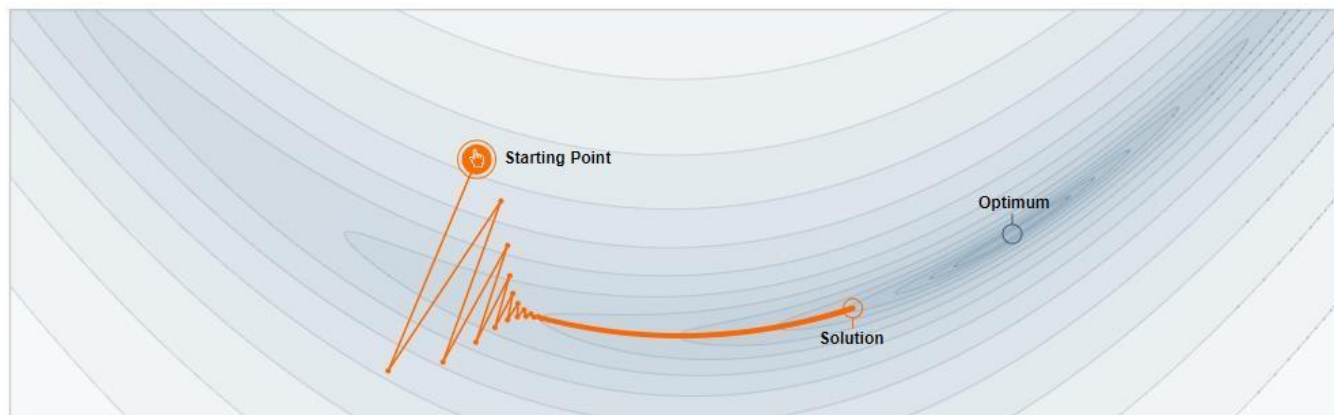
- **SGD 问题1: 如果损失在一个方向上变化很快, 在另一个方向变化很慢怎么办? 梯度下降法会怎样表现?**



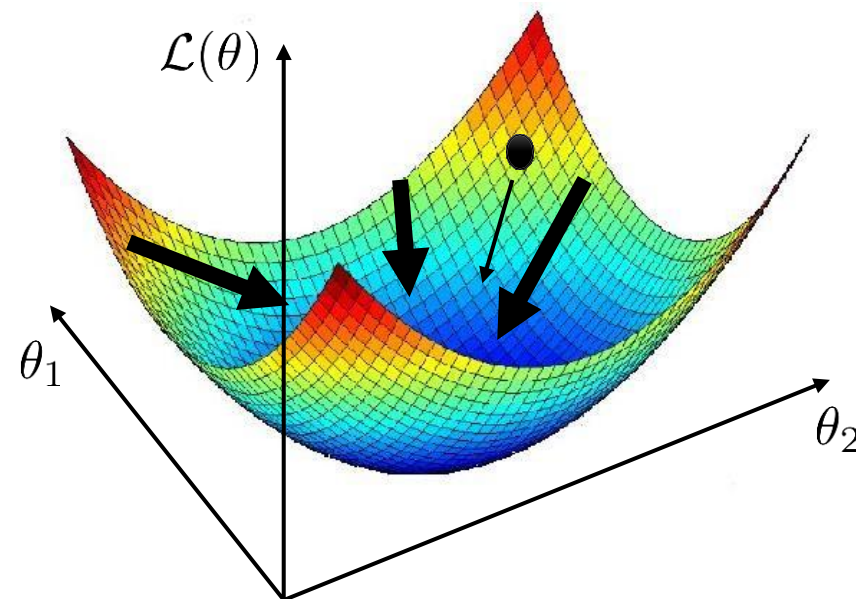
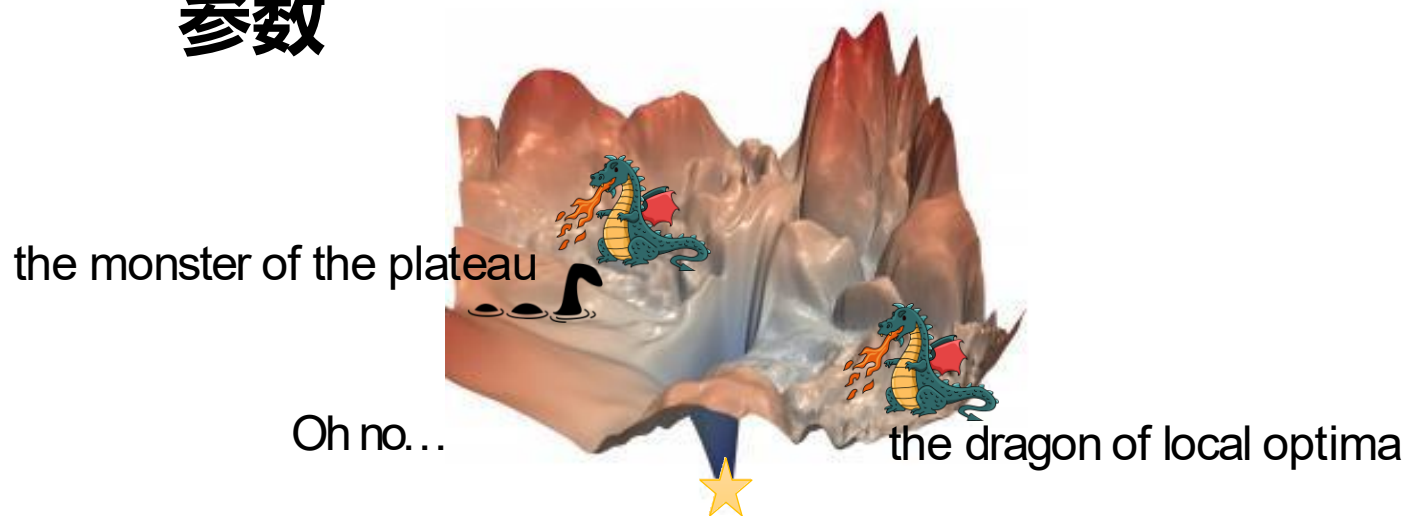
- SGD 问题1: 如果损失在一个方向上变化很快, 在另一个方向变化很慢怎么办? 梯度下降法会怎样表现?
- 沿 w_1 方向下降非常缓慢, 沿 w_2 方向抖动



- SGD 问题1: 我们并不总是朝着全局最优点进行优化
- 当前的最陡方向并不总是最优的方向



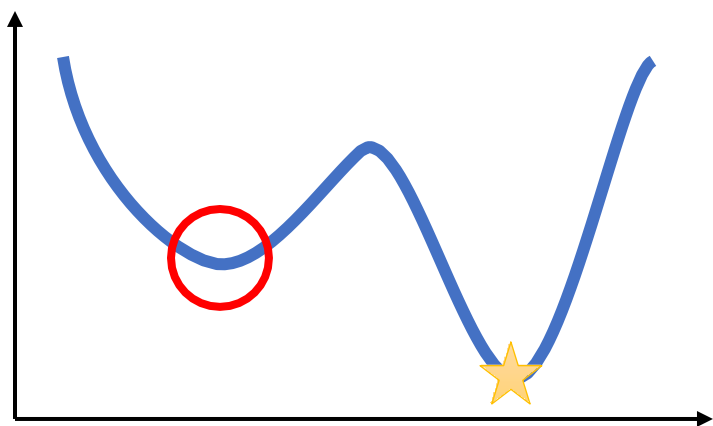
- Loss landscape 可视化
- 神经网络的 Loss landscape 非常难以可视化，因为神经网络有非常多的参数



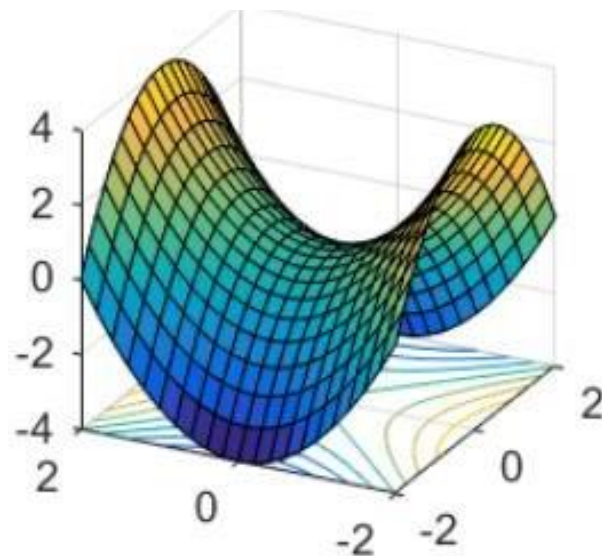
Visualizing the Loss Landscape of Neural Nets

Hao Li¹, Zheng Xu¹, Gavin Taylor², Christoph Studer³, Tom Goldstein¹
¹University of Maryland, College Park ²United States Naval Academy ³Cornell University
{haoli,xuzh,tomg}@cs.umd.edu, taylor@usna.edu, studer@cornell.edu

- SGD 问题2: 如果损失函数有局部最优值 (local optimum) , 鞍点 (saddle point) 怎么办?

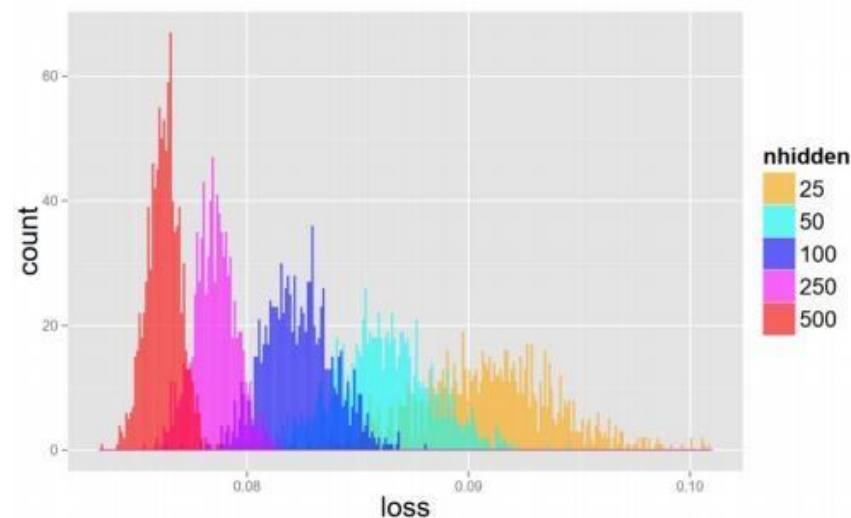
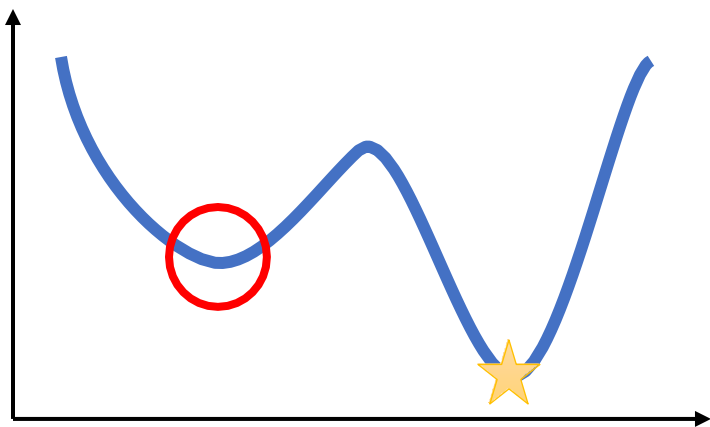


the local optimum

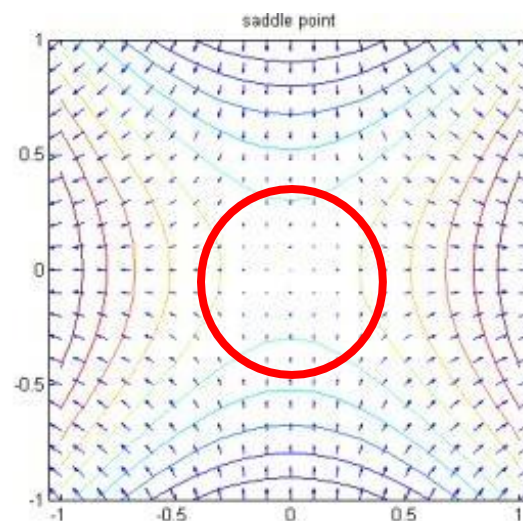
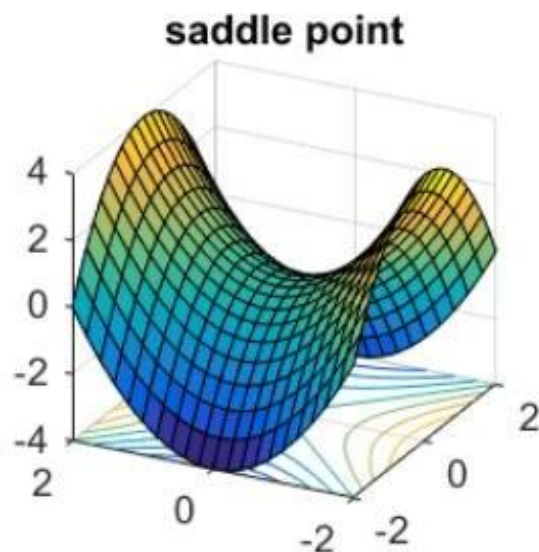


the saddle point

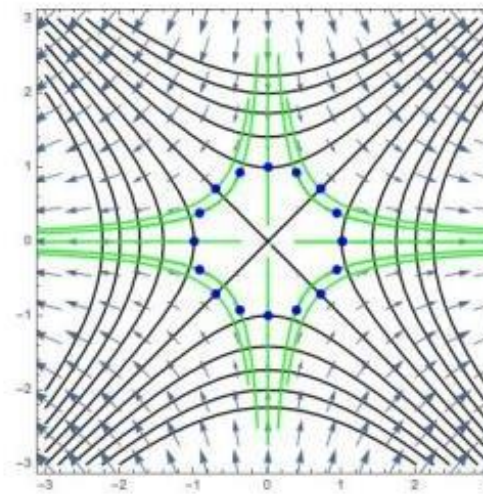
- 局部最优值 (local optimum)
 - 此处梯度为 0，理论上可怕（非凸损失函数）
 - 实际上，随着网络参数量的增加，这个问题的影响会很小
 - 对于大型网络，局部最优值通常与全局最优值很接近



- 鞍点 (saddle point) :
 - 鞍点处的梯度很小 (或为 0) , 跳出鞍点需要很长时间
 - 神经网络的 loss landscape 中的大多数关键点都是鞍点



Gradient vectors



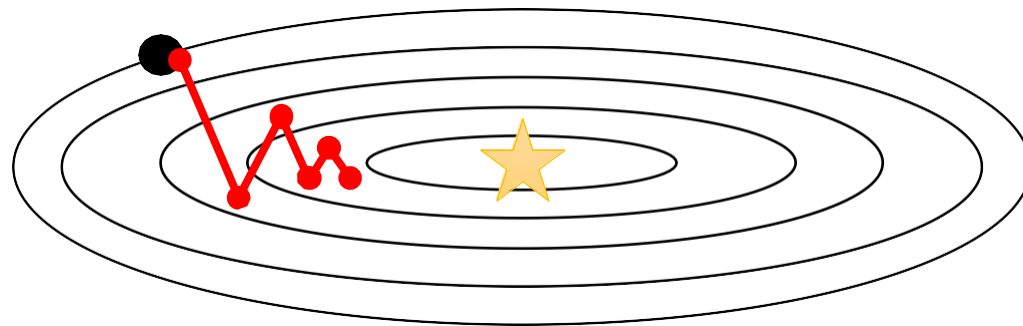
Gradient flows (green)

- 区分鞍点 (saddle point) 和局部最优值 (local optimum) ?
- 损失函数的 Hessian 矩阵的特征值
 - 鞍点: Hessian 矩阵的特征值有正也有负
 - 局部最优值: Hessian 矩阵的特征值全部为正或全部为负

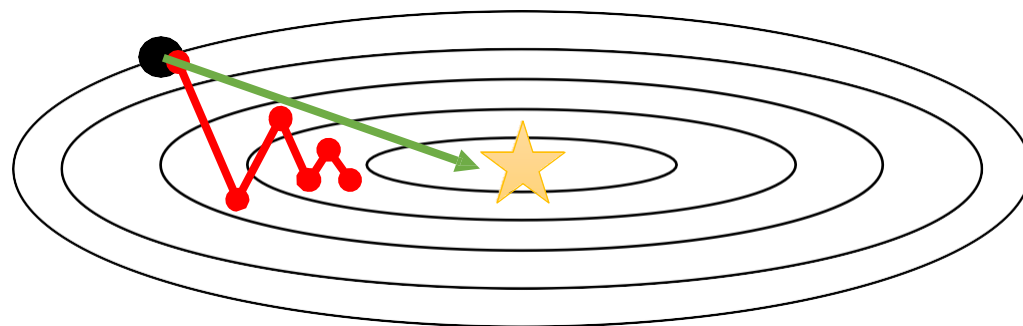
$$\begin{bmatrix} \frac{d^2 \mathcal{L}}{d\theta_1 d\theta_1} & \frac{d^2 \mathcal{L}}{d\theta_1 d\theta_2} & \frac{d^2 \mathcal{L}}{d\theta_1 d\theta_3} \\ \frac{d^2 \mathcal{L}}{d\theta_2 d\theta_1} & \frac{d^2 \mathcal{L}}{d\theta_2 d\theta_2} & \frac{d^2 \mathcal{L}}{d\theta_2 d\theta_3} \\ \frac{d^2 \mathcal{L}}{d\theta_3 d\theta_1} & \frac{d^2 \mathcal{L}}{d\theta_3 d\theta_2} & \frac{d^2 \mathcal{L}}{d\theta_3 d\theta_3} \end{bmatrix}$$

$$\begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$$

■ SGD 的模型优化方向：

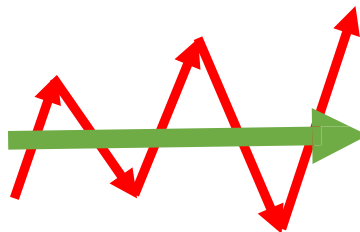


■ 更优的模型优化方向：

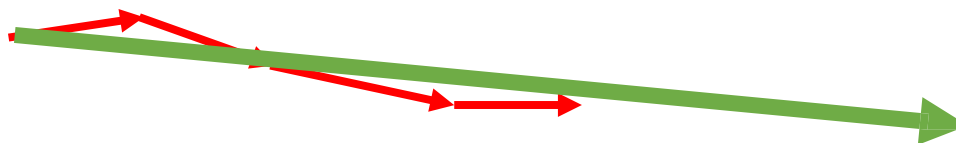


■ 想法一：

- 如果连续的梯度优化步指向不同的方向，我们应该对优化方向进行修正

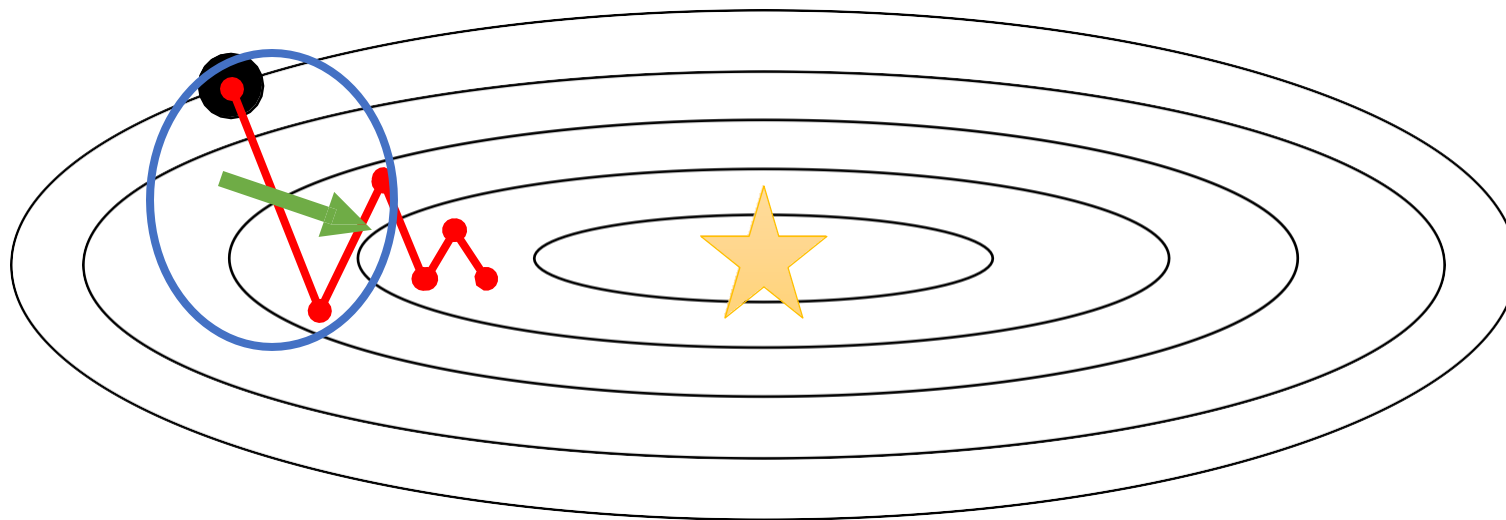


- 如果连续的梯度优化步指向相似的方向，我们应该朝那个方向走得更快



■ SGD + Momentum

- 将连续梯度平均在一起似乎会产生更好的方向！



■ SGD + Momentum

SGD

$$x_{t+1} = x_t - \alpha \nabla f(x_t)$$

```
while True:
    dx = compute_gradient(x)
    x -= learning_rate * dx
```

SGD+Momentum

$$v_{t+1} = \rho v_t + \nabla f(x_t)$$

$$x_{t+1} = x_t - \alpha v_{t+1}$$

```
vx = 0
while True:
    dx = compute_gradient(x)
    vx = rho * vx + dx
    x -= learning_rate * vx
```

rho 一般为 0.9 或 0.99

- 对于损失函数的每个维度（模型参数）：
 - 梯度的正负影响优化的方向
 - 梯度的大小影响参数更新的幅度
 - 梯度的值可能会发生巨大变化，使得学习率难以调整
 - 想法二：对每个维度的梯度大小进行“归一化”

■ RMSProp (Root Mean Squared Propagation)

SGD +
Momentum

```
vx = 0
while True:
    dx = compute_gradient(x)
    vx = rho * vx + dx
    x -= learning_rate * vx
```



根据每个维度的梯度值历史平方和
进行梯度缩放（有衰减）

RMSProp

```
grad_squared = 0
while True:
    dx = compute_gradient(x)
    grad_squared = decay_rate * grad_squared + (1 - decay_rate) * dx * dx
    x -= learning_rate * dx / (np.sqrt(grad_squared) + 1e-7)
```

■ RMSProp (Root Mean Squared Propagation)

```
grad_squared = 0
while True:
    dx = compute_gradient(x)
    grad_squared = decay_rate * grad_squared + (1 - decay_rate) * dx * dx
    x -= learning_rate * dx / (np.sqrt(grad_squared) + 1e-7)
```

■ 问题：RMSProp 做了什么？

- 沿着“陡峭”方向的优化变慢
- 沿着“平缓”方向的优化加快

■ AdaGrad (Adaptive Gradient Algorithm)

AdaGrad

```
grad_squared = 0
while True:
    dx = compute_gradient(x)
    grad_squared += dx * dx
    x -= learning_rate * dx / (np.sqrt(grad_squared) + 1e-7)
```

RMSProp

```
grad_squared = 0
while True:
    dx = compute_gradient(x)
    grad_squared = decay_rate * grad_squared + (1 - decay_rate) * dx * dx
    x -= learning_rate * dx / (np.sqrt(grad_squared) + 1e-7)
```

- AdaGrad *v.s.* RMSProp
- AdaGrad 更适合解决凸优化问题
 - 学习率会随着时间的推移而有效地降低
 - 由于不断在分母中快速累计梯度，导致学习率不断变小，因此需要在学习率快速衰减之前找到最优值
- RMSProp 往往更适合深度学习（以及大多数非凸问题）

■ 想法三：结合 Momentum 和 RMSProp

```
first_moment = 0
second_moment = 0
while True:
    dx = compute_gradient(x)
    first_moment = beta1 * first_moment + (1 - beta1) * dx
    second_moment = beta2 * second_moment + (1 - beta2) * dx * dx
    x -= learning_rate * first_moment / (np.sqrt(second_moment) + 1e-7))
```

■ 想法三：结合 Momentum 和 RMSProp

```
first_moment = 0
second_moment = 0
while True:
    dx = compute_gradient(x)
    first_moment = beta1 * first_moment + (1 - beta1) * dx
    second_moment = beta2 * second_moment + (1 - beta2) * dx * dx
    x -= learning_rate * first_moment / (np.sqrt(second_moment) + 1e-7))
```

Momentum

RMSProp

- 第一步会发生什么？（beta1 设为 0.9，beta2 设为 0.999）
- first_moment 和 second_moment 初始化时接近于 0

■ Adam (Adaptive Moment Estimation)

```
first_moment = 0
second_moment = 0
for t in range(1, num_iterations):
    dx = compute_gradient(x)
    first_moment = beta1 * first_moment + (1 - beta1) * dx
    second_moment = beta2 * second_moment + (1 - beta2) * dx * dx
    first_unbias = first_moment / (1 - beta1 ** t)
    second_unbias = second_moment / (1 - beta2 ** t)
    x -= learning_rate * first_unbias / (np.sqrt(second_unbias) + 1e-7))
```

Momentum

Bias correction

AdaGrad / RMSProp

■ 想法四：给 Adam 加上 Weight Decay

标准的 Adam 在这里加上 L2 Regularization

```
first_moment = 0
second_moment = 0
for t in range(1, num_iterations):
    dx = compute_gradient(x)
    first_moment = beta1 * first_moment + (1 - beta1) * dx
    second_moment = beta2 * second_moment + (1 - beta2) * dx * dx
    first_unbias = first_moment / (1 - beta1 ** t)
    second_unbias = second_moment / (1 - beta2 ** t)
    x -= learning_rate * first_unbias / (np.sqrt(second_unbias) + 1e-7))
```


■ AdamW

```
first_moment = 0
second_moment = 0
for t in range(1, num_iterations):
    dx = compute_gradient(x)
    first_moment = beta1 * first_moment + (1 - beta1) * dx
    second_moment = beta2 * second_moment + (1 - beta2) * dx * dx
    first_unbias = first_moment / (1 - beta1 ** t)
    second_unbias = second_moment / (1 - beta2 ** t)
    x -= learning_rate * first_unbias / (np.sqrt(second_unbias) + 1e-7))
```

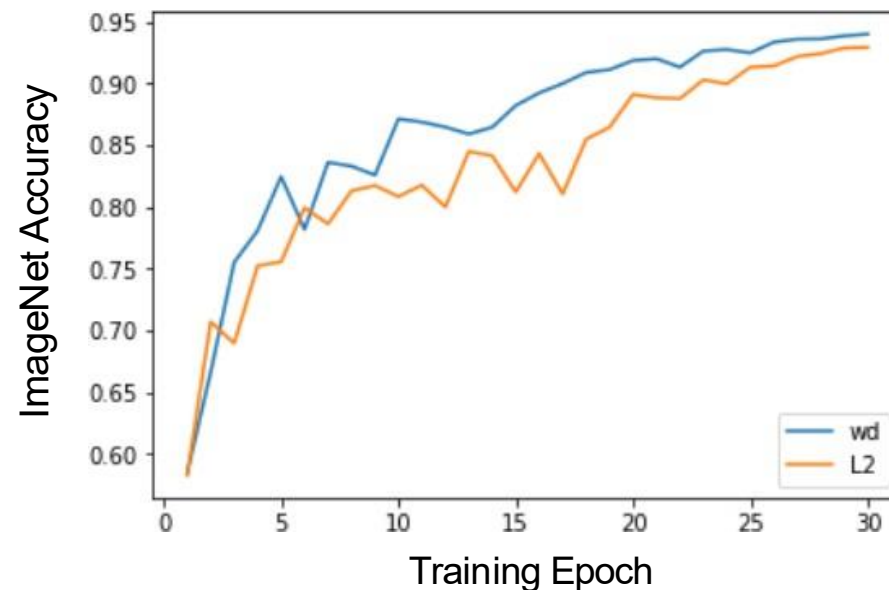
AdamW 在这里加上 Weight Decay 

AdamW

```
first_moment = 0
second_moment = 0
for t in range(1, num_iterations):
    dx = compute_gradient(x)
    first_moment = beta1 * first_moment + (1 - beta1) * dx
    second_moment = beta2 * second_moment + (1 - beta2) * dx * dx
    first_unbias = first_moment / (1 - beta1 ** t)
    second_unbias = second_moment / (1 - beta2 ** t)
    x -= learning_rate * first_unbias / (np.sqrt(second_unbias) + 1e-7))
```

标准的 Adam 在这里加上 L2 Regularization

AdamW 在这里加上 Weight Decay



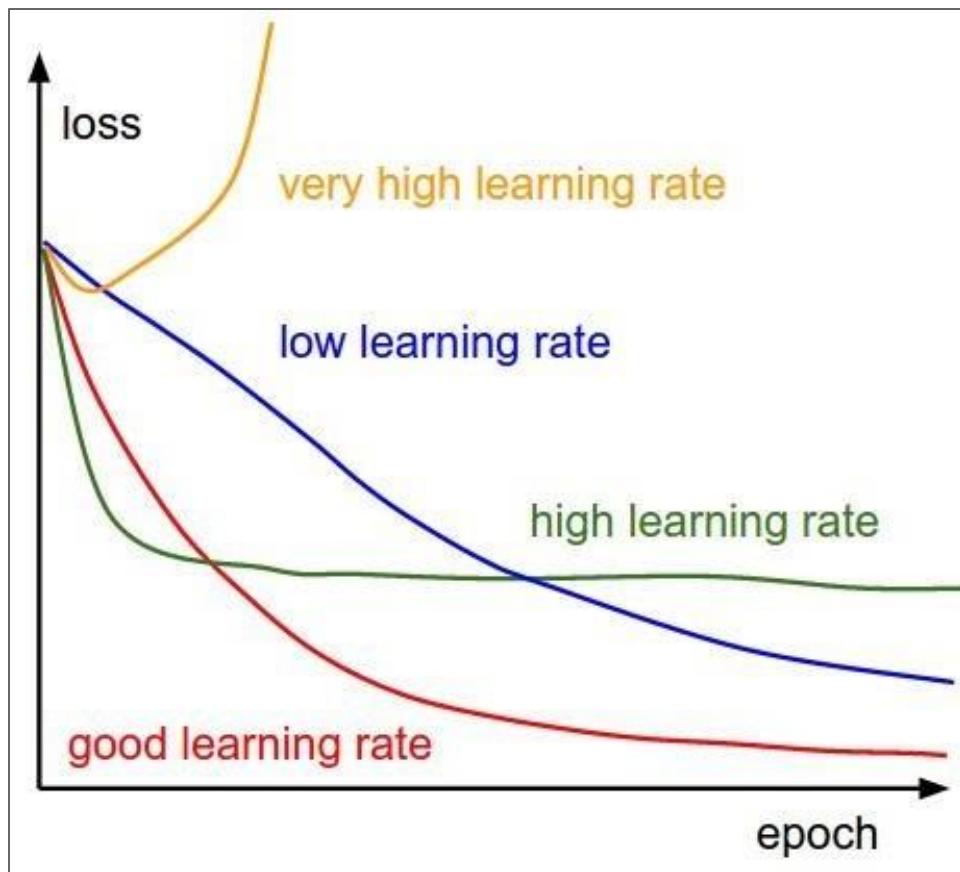
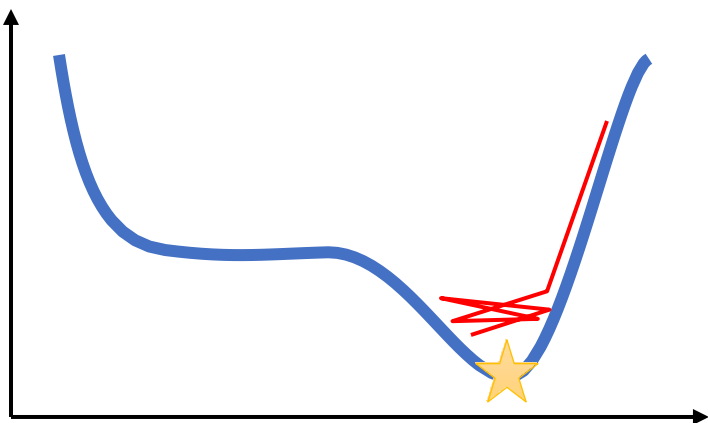
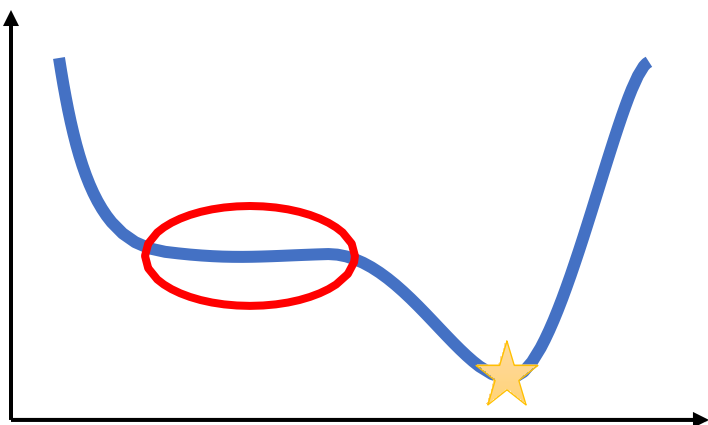
■ 学习率 α $x_{t+1} = x_t - \alpha \nabla f(x_t)$

```
# Vanilla Gradient Descent

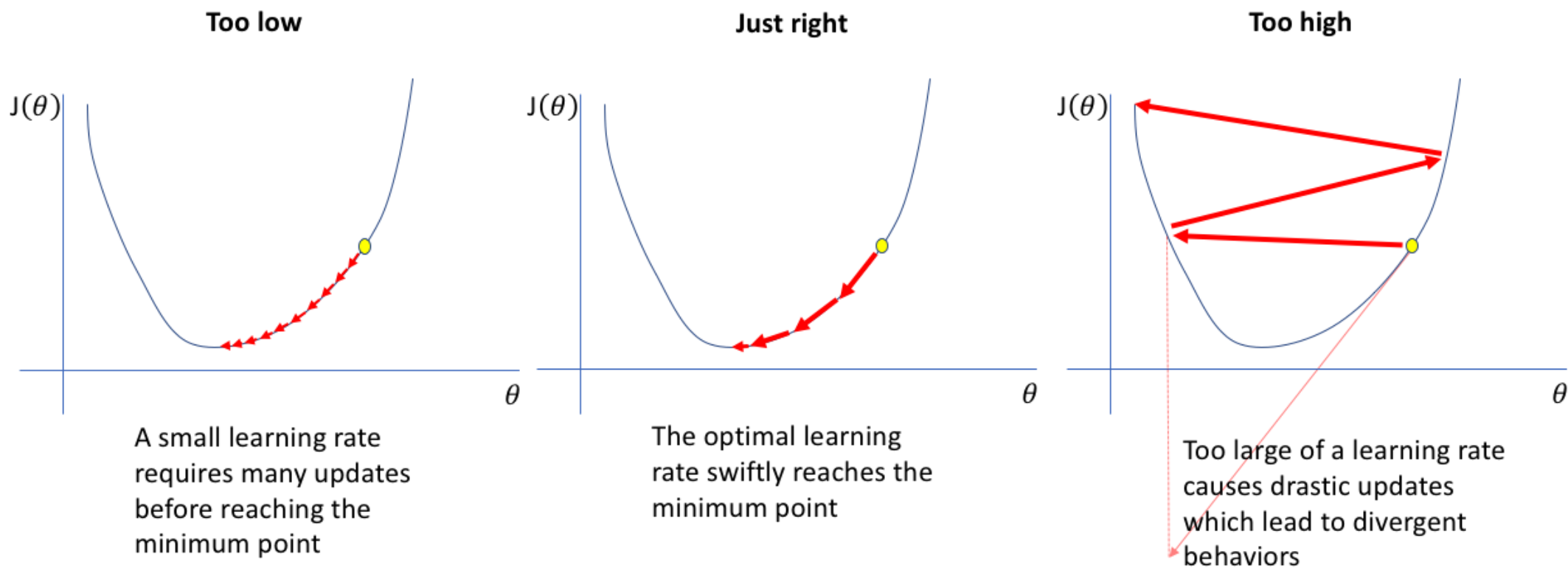
while True:
    weights_grad = evaluate_gradient(loss_fun, data, weights)
    weights += - step_size * weights_grad # perform parameter update
```

↓
学习率 learning rate

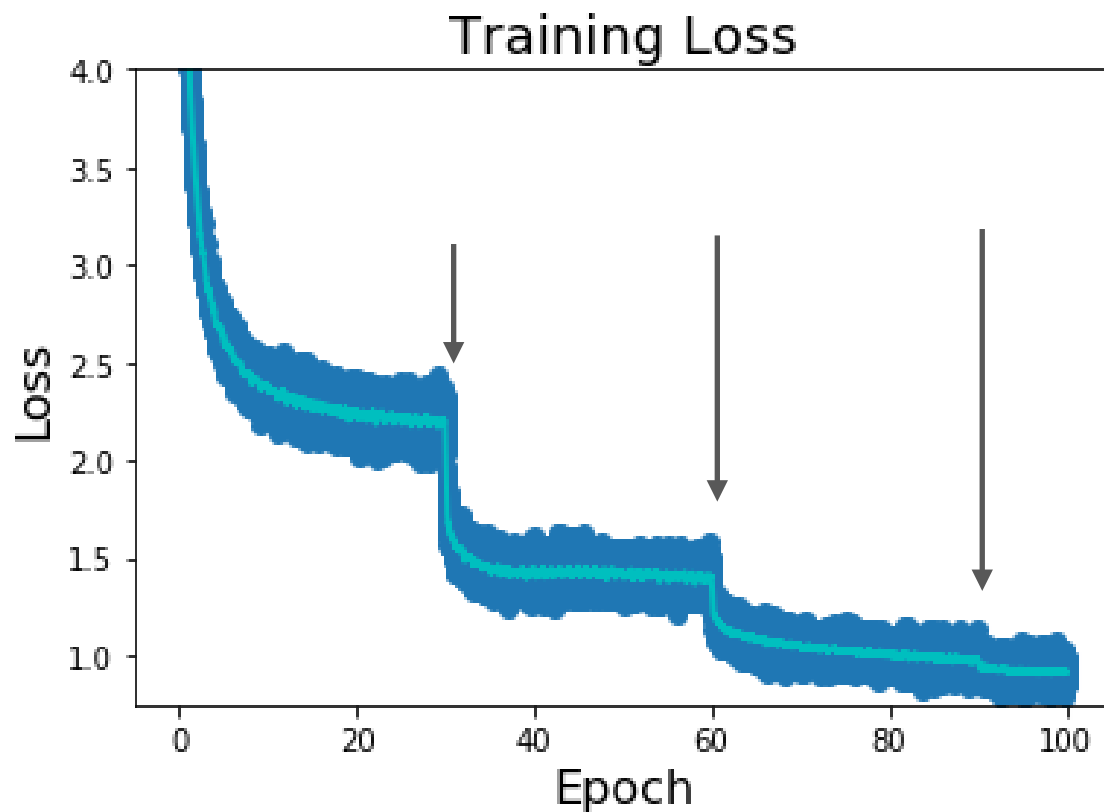
■ 学习率 α $x_{t+1} = x_t - \alpha \nabla f(x_t)$



■ 学习率 α $x_{t+1} = x_t - \alpha \nabla f(x_t)$



- 随时间改变的学习率
- **Step**: 训练固定的 epoch 之后, 降低学习率
- ResNet 在第 30、60、90个训练 epoch 时, 将 lr 乘以0.1



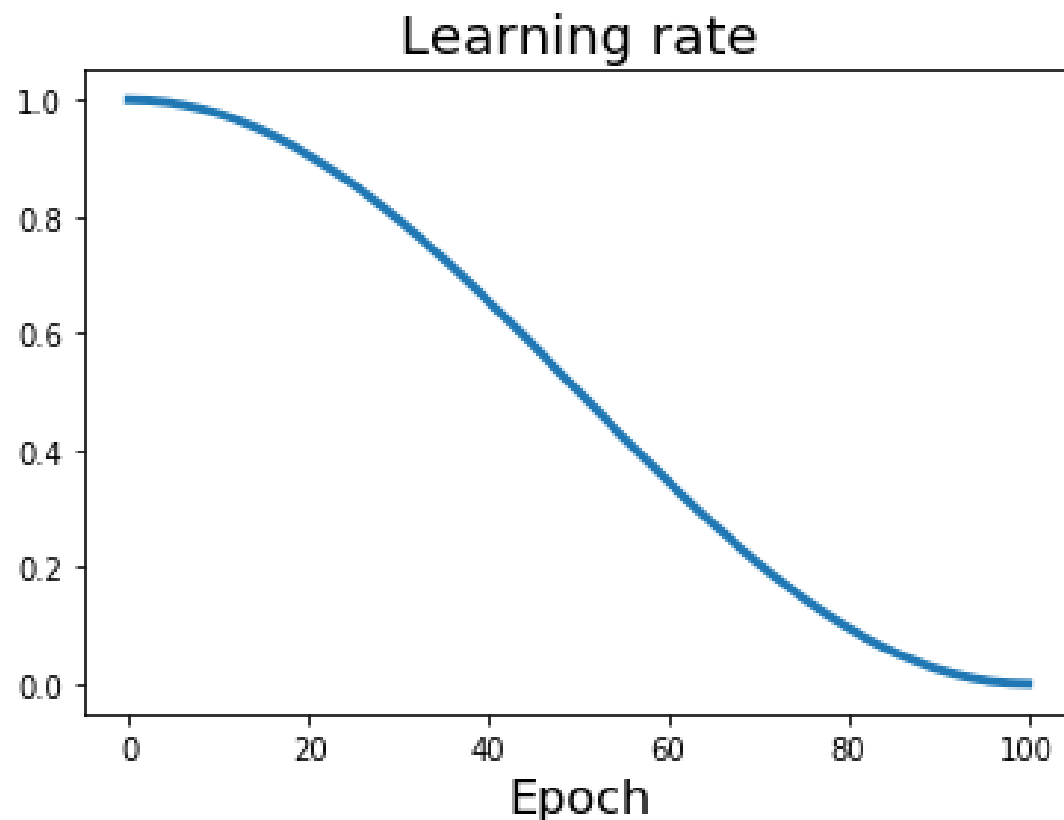
- 随时间改变的学习率
- **Step**: 训练固定的 epoch 之后, 降低学习率
- **Cosine**:

$$\alpha_t = \frac{1}{2} \alpha_0 (1 + \cos(t\pi/T))$$

α_0 : Initial learning rate

α_t : Learning rate at epoch t

T : Total number of epochs



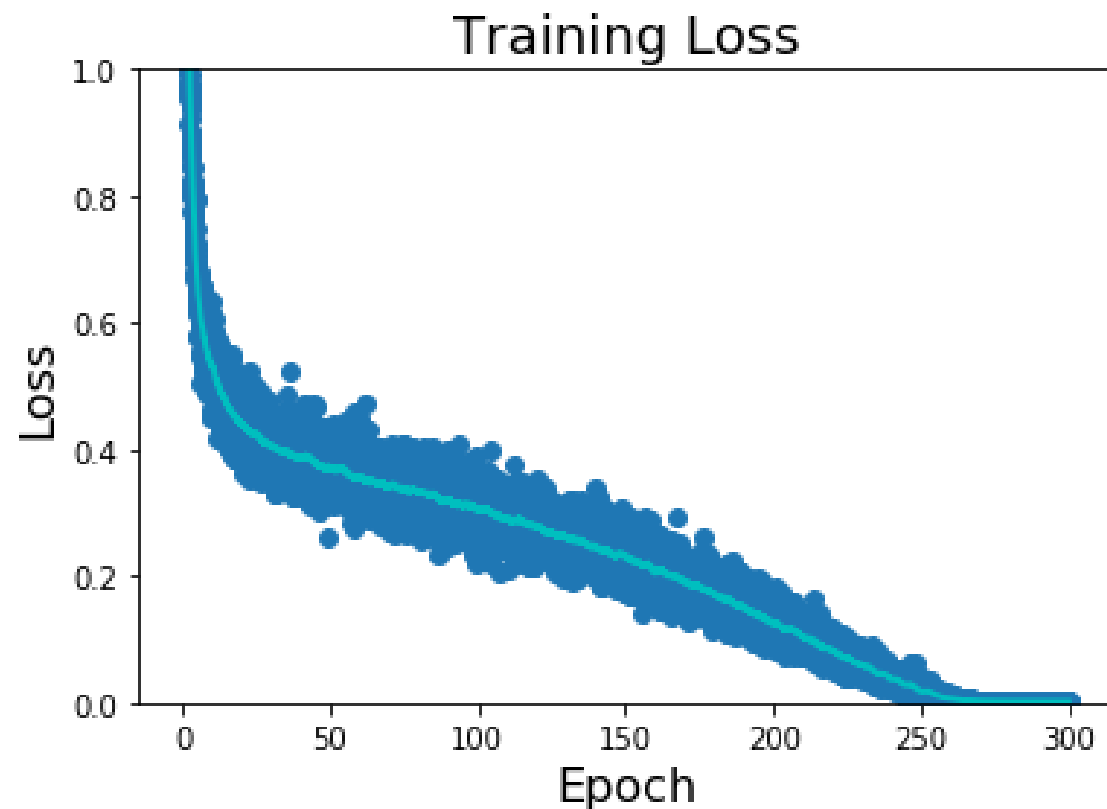
- 随时间改变的学习率
- **Step**: 训练固定的 epoch 之后, 降低学习率
- **Cosine**:

$$\alpha_t = \frac{1}{2} \alpha_0 (1 + \cos(t\pi/T))$$

α_0 : Initial learning rate

α_t : Learning rate at epoch t

T : Total number of epochs



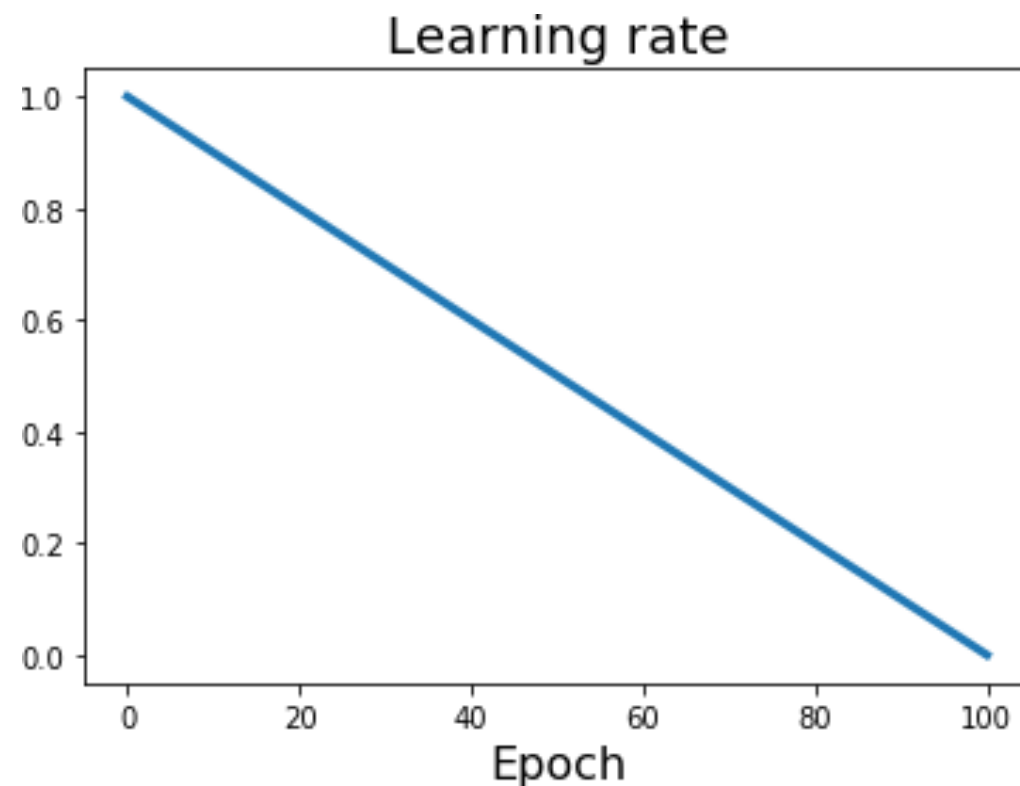
- 随时间改变的学习率
- **Step**: 训练固定的 epoch 之后, 降低学习率
- **Cosine**
- **Linear**:

$$\alpha_t = \alpha_0(1 - t/T)$$

α_0 : Initial learning rate

α_t : Learning rate at epoch t

T : Total number of epochs

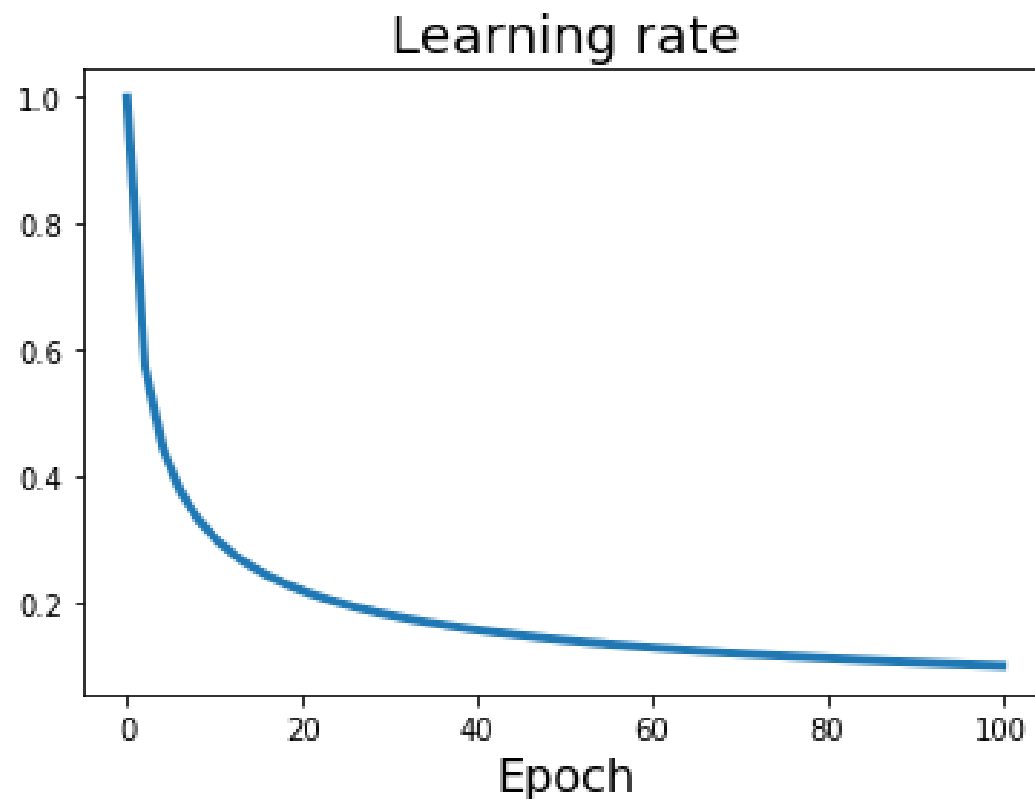


- 随时间改变的学习率
- **Step**: 训练固定的 epoch 之后, 降低学习率
- **Cosine**
- **Linear**
- **Inverse**: $\alpha_t = \alpha_0 / \sqrt{t}$

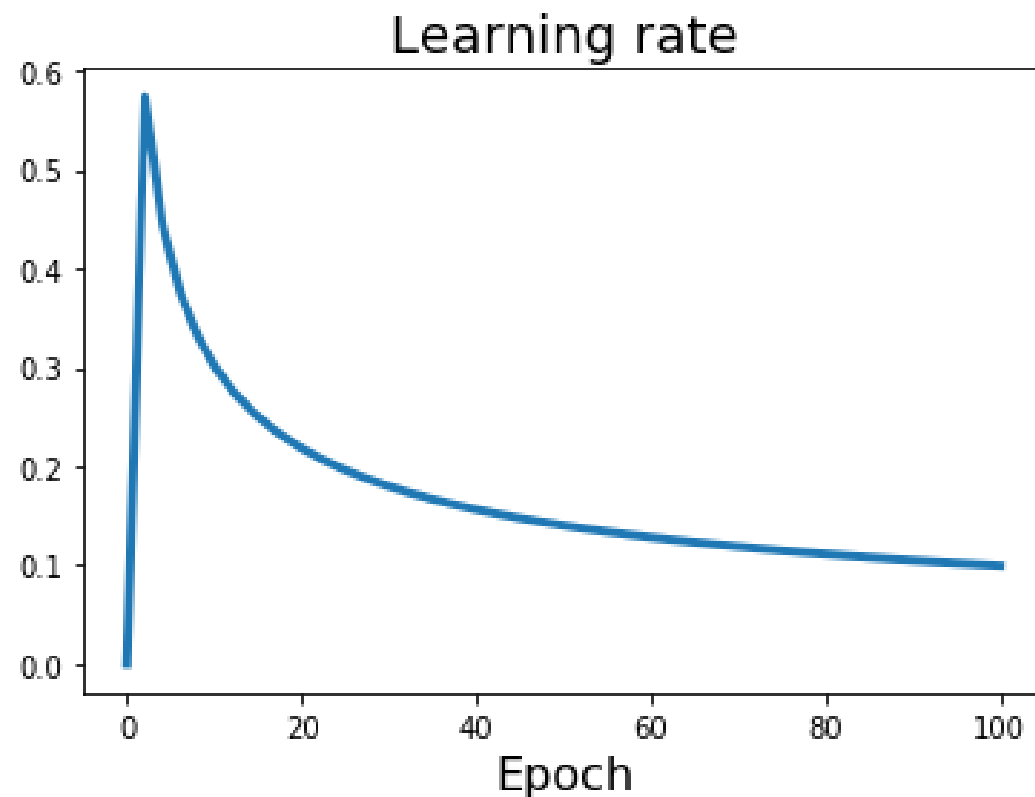
α_0 : Initial learning rate

α_t : Learning rate at epoch t

T : Total number of epochs



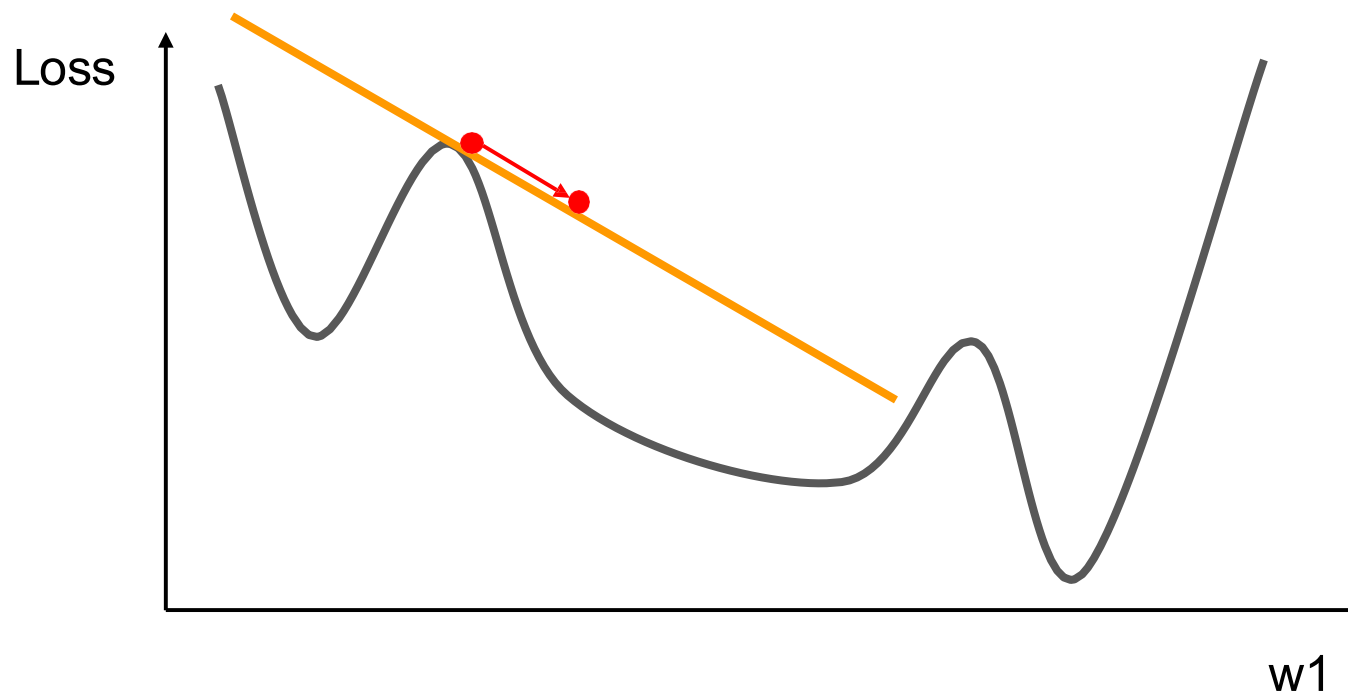
- 随时间改变的学习率：
Linear Warmup
- 高初始学习率会使损失激增。前 5000 次迭代中，从 0 开始线性增加学习率可以防止这种情况
- 经验法则：如果将批处理大小增加N，则初始学习率也按N缩放



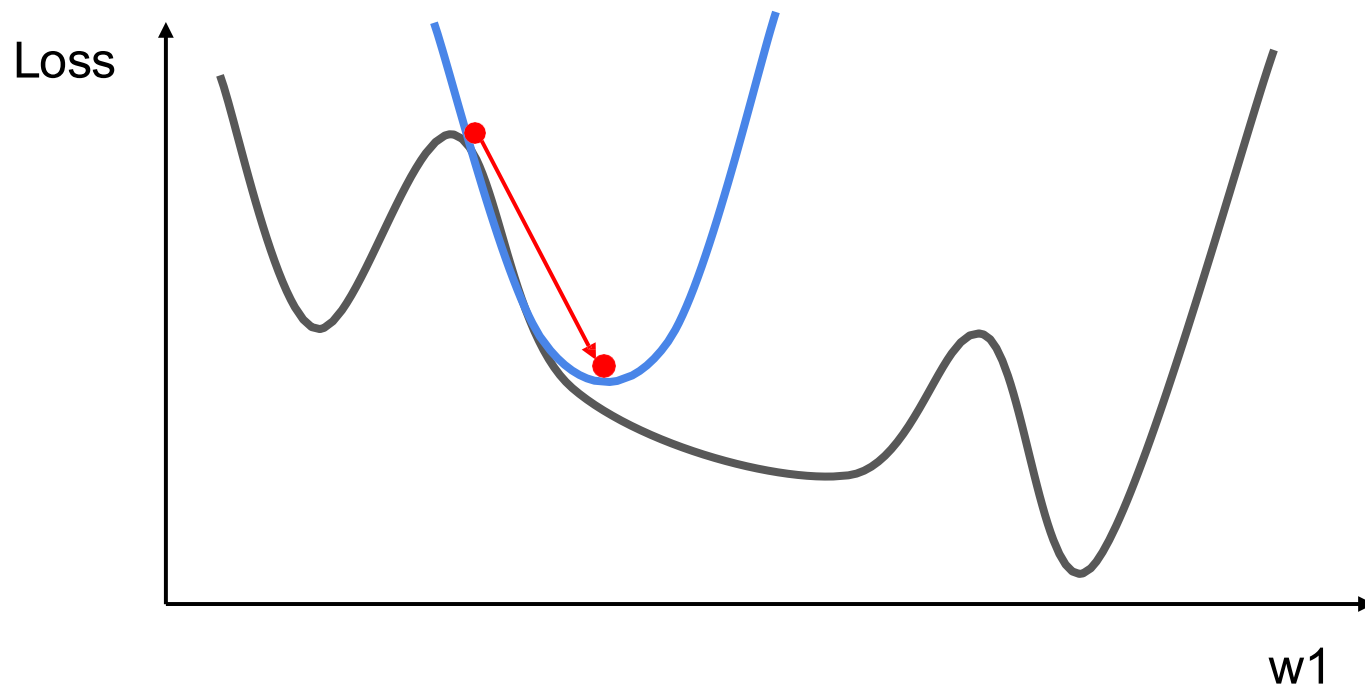
■ 一阶优化 (First-Order Optimization)

■ 使用梯度进行线性近似 $f(x) \approx f(x_0) + f'(x_0)(x - x_0)$

■ 每一步都沿着线性近似降低 loss



- 二阶优化 (Second-Order Optimization)
 - 使用梯度和 Hessian 进行二次近似
 - 每一步都逼近二次近似的最小值



■ 二阶优化：牛顿法 (Newton's method)

$$f(x) \approx f(x_0) + f'(x_0)(x - x_0) + \frac{1}{2}f''(x_0)(x - x_0)^2$$

$$\mathcal{L}(\theta) \approx \mathcal{L}(\theta_0) + \underbrace{\nabla_{\theta}\mathcal{L}(\theta_0)}_{\text{gradient}}(\theta - \theta_0) + \frac{1}{2}(\theta - \theta_0)^T \underbrace{\nabla_{\theta}^2\mathcal{L}(\theta_0)}_{\text{Hessian}}(\theta - \theta_0)$$

gradient

$$\begin{bmatrix} \frac{d^2\mathcal{L}}{d\theta_1 d\theta_1} & \frac{d^2\mathcal{L}}{d\theta_1 d\theta_2} & \frac{d^2\mathcal{L}}{d\theta_1 d\theta_3} \\ \frac{d^2\mathcal{L}}{d\theta_2 d\theta_1} & \frac{d^2\mathcal{L}}{d\theta_2 d\theta_2} & \frac{d^2\mathcal{L}}{d\theta_2 d\theta_3} \\ \frac{d^2\mathcal{L}}{d\theta_3 d\theta_1} & \frac{d^2\mathcal{L}}{d\theta_3 d\theta_2} & \frac{d^2\mathcal{L}}{d\theta_3 d\theta_3} \end{bmatrix}$$

$$\theta^* \leftarrow \theta_0 - (\nabla_{\theta}^2\mathcal{L}(\theta_0))^{-1}\nabla_{\theta}\mathcal{L}(\theta_0)$$

■ 一阶优化 (First-Order Optimization)

gradient descent: $\theta_{k+1} \leftarrow \theta_k - \alpha \nabla_{\theta} \mathcal{L}(\theta_k)$

runtime? $\mathcal{O}(n)$

■ 二阶优化：牛顿法 (Newton's method)

$\theta^* \leftarrow \theta_0 - (\nabla_{\theta}^2 \mathcal{L}(\theta_0))^{-1} \nabla_{\theta} \mathcal{L}(\theta_0)$

runtime? $\mathcal{O}(n^3)$

■ 二阶方法的计算代价太大，所以我们一般选择一阶方法

- 拟牛顿法 (Quasi-Newton methods, e.g., BGFS)
 - 不求 Hessian 矩阵的逆 ($O(n^3)$)
 - 求 Hessian 矩阵的逆的近似解 ($O(n^2)$)
- L-BGFS (Limited memory BFGS)
 - 对 BGFS 的近似, 用时间换空间
 - 不存储整个 Hessian 矩阵, 存储向量序列, 需要时再计算得到 Hessian 矩阵

■ 实战选择

- 在许多情况下, Adam(W)是一个很好的默认选择; 即使学习率保持不变, 它通常也能正常工作
- SGD+Momentum 有时优于 Adam, 但可能需要对 LR 和 LR schedule policy 进行更多调整
- 如果可以进行全批量更新, 那么可以使用高阶优化方法

- 如何优化更复杂的函数？

- 目前关注的函数：线性函数

$$f = Wx$$

$$x \in \mathbb{R}^D, W \in \mathbb{R}^{C \times D}$$

- 如何优化更复杂的函数？

- 目前关注的函数：线性函数 $f = Wx$

- 下节课关注的函数：神经网络

$$f = W_2 \max(0, W_1 x)$$

$$x \in \mathbb{R}^D, W_1 \in \mathbb{R}^{H \times D}, W_2 \in \mathbb{R}^{C \times H}$$

- 反向传播：优化神经网络