# **SurrealismUI**

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SurrealismUI是一个完全使用Slint进行构建的Slint第三方组件库

SurrealismUI is a third-party component library built entirely using Slint

# **About Doc Icon**

= : do not use

👍 : Recommended use

# **Updates**

- V0.1.1
  - o add surradio
  - add SURDivider
  - o add SURCollection
  - o add SURPopup
- V0.1.0
  - Adopting Fluent2's component design style
  - Multiple default methods are provided for consumers to call (see index.slint which on the outermost side)

- Decoupling functions and components
- Fix some style errors
- o add SURLink and SURAvatar

# **Themes**

Built in 7 theme colors in SurrealismUI

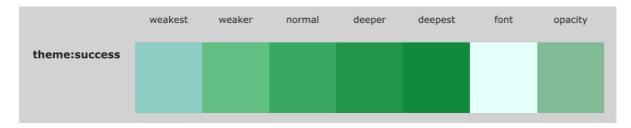
- primary
- success
- info
- warning
- error
- dark
- light

# themes-color

## primary



#### success



#### info



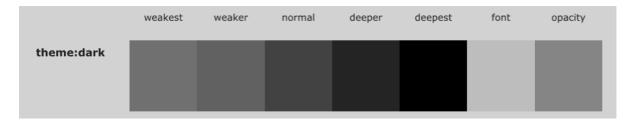
# warning



#### error



#### dark



### light



# **Components**

### **SURText**

It is the simplest and most common component in SurrealismUI

### properties:

- in property <Themes> theme : Surrealism themes
- in-out property <string> content : the content in SURText

### callbacks:

### functions:

- pure public function get()->string:getcontent
- public function set(content:string):setcontent

```
import {SURText} from "../../index.slint";
import {Themes} from "../../themes/index.slint";

component TestWindow inherits Window {
   height: 400px;
   width: 400px;
   background:#ddd;
SURText {
```

```
9
         x: 100px;
 10
         y: 20px;
         content: "hello world";
 11
 12
      }
      SURText {
 13
 14
         x:100px;
 15
         y:100px;
         theme: Themes. Error;
 16
 17
       }
 18
 19 }
```

#### hello world

#### SURText

#### **SURIcon**

there are 2658 different icons in SURIcon from : https://github.com/bytedance/iconpark

### properties:

- in property <Icons> icon:icon types
- out property <bool> has-hover : has hover or not
- in property <Themes> theme : Surrealism theme
- in-out property <brush> icon-color:icon color
- private property <[IconItem]> icon-datas : source icon datas =

#### callbacks:

• callback clicked : run if you click the icon

#### functions:

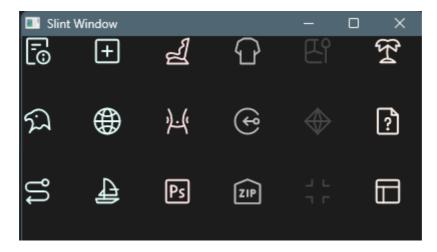
• pure function get\_icon(item:IconItem)->image : get icon src from for iter item 🖨

```
1 | import {SURICON} from "../../index.slint";
   import {Icons,Size,Themes} from "../../themes/index.slint";
 2
 3
   export component TestIcon inherits Window {
 4
     height: 400px;
 5
     width: 400px;
 6
      GridLayout {
 7
        spacing: 40px;
8
        Row{
 9
          SURIcon{
10
            height: 30px;
11
            width: 30px;
12
            icon: Icons.Abnormal;
```

```
13
             theme: Themes.Primary;
14
          }
15
          SURIcon{
16
             height: 30px;
             width: 30px;
17
             icon: Icons.Add;
18
19
             theme: Themes.Success;
20
          }
21
          SURIcon{
22
             height: 30px;
23
             width: 30px;
24
             icon: Icons.Baby-car-seat;
25
             theme: Themes.Error;
26
          }
          SURIcon{
27
28
             icon: Icons.T-shirt;
29
             theme: Themes.Dark;
30
             height: 30px;
             width: 30px;
31
          }
32
33
          SURIcon{
34
             height: 30px;
35
             width: 30px;
36
             icon: Icons.Baby-meal;
37
             theme: Themes.Info;
          }
38
39
          SURIcon{
40
             height: 30px;
41
             width: 30px;
42
             icon: Icons. Vacation;
43
             theme: Themes.Warning;
44
             clicked=>{
45
               debug("clicked");
               self.theme= Themes.Error;
46
47
               self.height += 2px;
               self.width += 2px;
48
49
             }
          }
50
51
        }
52
        Row{
53
          SURIcon{
54
             height: 30px;
55
             width: 30px;
56
             icon: Icons.Eagle;
57
             theme: Themes.Primary;
58
          }
59
          SURIcon{
60
             height: 30px;
61
             width: 30px;
             icon: Icons.Earth;
62
             theme: Themes.Success;
63
64
          }
          SURIcon{
65
66
             height: 30px;
67
             width: 30px;
68
             icon: Icons.Waistline;
```

```
69
              theme: Themes.Error;
 70
           }
 71
           SURIcon{
 72
              icon: Icons.Warehousing;
              theme: Themes.Dark;
 73
 74
              height: 30px;
 75
              width: 30px;
 76
           }
 77
           SURIcon{
 78
              height: 30px;
 79
              width: 30px;
              icon: Icons.Quadrangular-pyramid;
 80
 81
              theme: Themes.Info;
 82
           }
 83
           SURIcon{
 84
              height: 30px;
 85
              width: 30px;
              icon: Icons.File-question;
 86
              theme: Themes.Warning;
 87
           }
 88
 89
         }
 90
         Row{
 91
           SURIcon{
 92
              height: 30px;
 93
              width: 30px;
 94
              icon: Icons.S-turn-right;
 95
              theme: Themes.Primary;
 96
           }
 97
           SURIcon{
 98
              height: 30px;
99
              width: 30px;
100
              icon: Icons.Sailing;
101
              theme: Themes.Success;
           }
102
103
           SURIcon{
104
              height: 30px;
105
              width: 30px;
106
              icon: Icons.Adobe-photoshop;
107
              theme: Themes.Error;
           }
108
109
           SURIcon{
110
              icon: Icons.Zip;
              theme: Themes.Dark;
111
              height: 30px;
112
113
              width: 30px;
114
           }
115
           SURIcon{
116
              height: 30px;
117
              width: 30px;
              icon: Icons.Off-screen;
118
              theme: Themes.Info;
119
120
           }
121
           SURIcon{
122
              height: 30px;
123
              width: 30px;
124
              icon: Icons.Page;
```

```
125 theme: Themes.Warning;
126 }
127 }
128 }
129 }
```



### **SURCard**

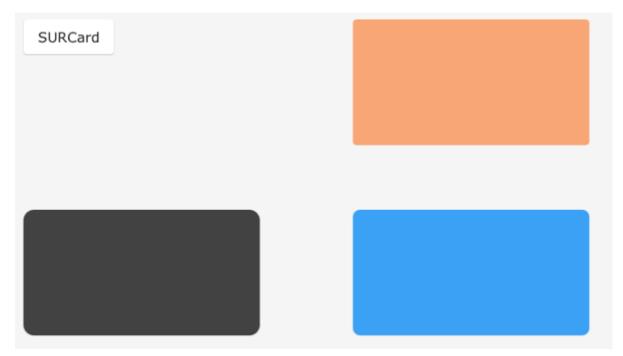
A very simple universal card without any layout or restrictions you can add anything you want to the card

### properties

- in property <Themes> theme : Surrealism Themes
- in property <length> card-height: card height 👍
- in property <length> card-width : card width 👍
- in property <PaddingSize> padding-size : card padding size
- in property <Shadows> shadow : card shadow type
- in property <Borders> border : card border type
- in-out property <PaddingItem> card-padding : card padding

```
import {SURButton,SURCard,SURText} from "../../index.slint";
    import {Themes,Icons} from "../../themes/index.slint";
 2
 3
    component TestCard inherits Window {
 4
 5
      height: 560px;
 6
      width: 900px;
 7
      background: #F5F5F5;
 8
9
      SURCard {
10
        x:20px;
        y: 20px;
11
12
        card-width:text.width;
13
        text:=SURText {
          content: "SURCard";
14
        }
15
16
       }
```

```
17
       SURCard {
18
        x:400px;
19
        y: 20px;
20
        card-width:240px;
        card-height:120px;
21
        theme: Themes.Warning;
22
23
       }
24
       SURCard {
25
        x:20px;
26
        y: 240px;
27
        theme: Themes.Dark;
28
        card-width:240px;
29
        card-height:120px;
30
        border: X-Large;
31
       }
32
33
       SURCard {
34
        x:400px;
        y: 240px;
35
        theme: Themes.Primary;
36
37
        card-width:240px;
38
        card-height:120px;
39
        border: Large;
       }
40
41
    }
```



### **SURButton**

SURButton is a button component that you can freely perform regular attribute operations on

# properties (card + icon + text)

- in property <Icons> icon: Buttonicon
- in property <length> font-size: button font size
- in property <length> letter-spacing: button letter spacing

- in property <bool> font-italic : button font italic
- in property <int> font-weight: button font weight
- in property <string> font-family: button font family
- in-out property <string> content : the content of the button;

#### **functions**

#### callbacks

• clicked: run if you click the button

```
import {SURButton} from "/index.slint";
    import {Themes,Icons} from "/themes/index.slint";
 2
   component TestButton inherits Window {
 3
      height: 400px;
 5
      width: 400px;
 6
      SURButton {
 7
        x: 20px;
 8
        y: 10px;
9
10
        theme: Themes. Dark;
11
        icon:Icons.Mini-sd-card;
12
        clicked => {
          self.content = "clicked"
13
14
        }
15
      }
16
      SURButton {
17
        x: 260px;
18
        y: 10px;
19
20
        content:"Save";
21
        clicked => {
           self.content = "clicked"
22
23
        }
24
25
      SURButton {
        x: 20px;
26
27
        y: 100px;
28
        content:"Success";
29
        theme: Themes. Success;
30
31
      }
32
      SURButton {
33
        x: 20px;
34
        y: 200px;
35
        content:"Primary";
36
        theme: Themes. Primary;
37
      }
38
      SURButton {
39
        x: 20px;
40
        y: 300px;
        content:"Info";
41
```

```
42
        theme:Themes.Info;
43
     }
44
      SURButton {
        x: 200px;
45
46
        y: 100px;
        content:"Error?";
47
        theme: Themes. Error;
48
49
        icon:Icons.Magic-hat;
50
      }
51
      SURButton {
        x: 200px;
52
        y: 200px;
53
54
55
        theme: Themes. Warning;
      }
56
57
   }
```



# **SURInput**

This is a basic input box, often used in forms, divided into two types: text and password

#### properties:

- [in property <string> placeholder]: default placeholder which you wanna show when no content
- in property <Themes> theme : Surrealism themes
- in property <Icons> icon: icon you wanna show in front (use >= v0.1.0)
- (in property <length> input-width): Please do not use width to adjust the length of the input box, use this property to instead
- in property <length> font-size : font size
- [in property <bool> disabled]: can input be edited
- in property <bool> clearable : can input be cleared

- in property <bool> password : can the password input display the password
- out property <bool> has-focus : input is focused or not
- private property <brush> placeholder-color: placeholder color
- in-out property <InputType> type :input type (text or password)
- in-out property <brush> font-color : font color
- in-out property <brush> icon-color:icon color
- in-out property <string> content : the content of the input

#### functions:

- pure public function get() ->string : get content
- public function set(content :string) `: set content

#### callbacks:

- callback accepted(string): run when pressed down Enter key
- callback changed(string): run when content changed
- callback clear(): empty content

```
import {SURText,SURInput,SURButton, SURIcon} from "../../index.slint";
    import {Themes} from "../../themes/index.slint";
 2
3
    export component TestInput inherits Window {
4
5
      height: 500px;
6
      width: 600px;
7
8
      SURInput{
9
        y: 20px;
10
        placeholder :"please enter your username";
        input-width:360px;
11
        accepted(res)=>{
12
13
          debug("content in input:" + res);
14
        changed(change-res)=>{
15
16
          debug(change-res);
17
        }
18
19
      }
20
      w:=SURInput{
21
        y: 80px;
        theme: Themes. Success;
22
23
        type:InputType.password;
24
        password:true;
25
      }
      SURInput{
26
27
        y: 140px;
28
        theme: Themes. Error;
29
        disabled:true;
```

```
30
        content:"disabled";
31
      }
32
      SURInput{
33
        y: 200px;
         theme:Themes.Dark;
34
      }
35
36
37
      SURInput{
38
        y: 260px;
39
         theme: Themes. Warning;
40
         clearable:true;
      }
41
42
      SURInput{
43
        y: 320px;
44
        theme:Themes.Info;
45
        type:InputType.password;
46
        clearable:true;
47
        password:true;
48
      }
49
50
    }
```



### **SURStar**

SURStar is a scoring component

## properties

- in property <bool> no-theme : use Surrealism Theme or not
- in property <float> score : the real score
- in property <Themes> theme : Themes.Primary;
- in property <bool> disabled : can be scored if disabled is false
- in property <float> max-score : max score (how many stars you wanna show)

#### **functions**

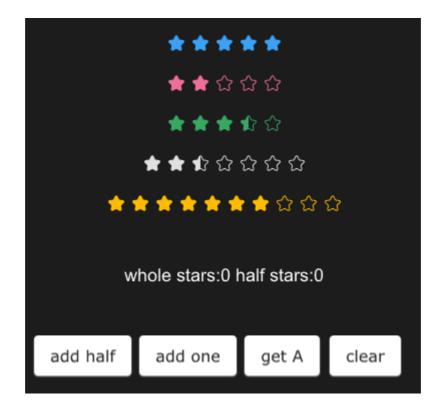
- pure function get-half-stars()->bool: count the number of half stars =
- pure function get-whole-stars()->int : count the number of whole stars
- pure function get-empty-stars()->int : count the number of empty stars =
- 🕨 public function full() :star all 👍
- public function clear():no star 👍
- public function add-one():add one star 👍
- public function add-half(): add half stars 👍

#### callbacks

• callback clicked(float, float) : get how many whole stars and half stars

```
import {SURStar,SURButton} from "../../index.slint";
 1
    import {Themes,Icons} from "../../themes/index.slint";
 2
 3
4
   component TestWindow inherits Window {
 5
      height: 400px;
 6
     width: 400px;
 7
      SURStar {
8
      y: 20px;
9
     }
10
     hs:=SURStar {
11
       score: 2.2;
12
      y: 60px;
13
       theme: Error;
14
15
      }
16
     SURButton {
17
       y: 320px;
18
        x:10px;
        content: "add half";
19
        clicked => {
20
21
         hs.add-half();
22
       }
      }
23
24
     SURStar {
25
       score : 3.8;
        disabled: true;
26
27
        y: 100px;
28
      theme: Success;
29
      }
30
      os:=SURStar {
31
        max-score : 7;
32
        score : 2.8;
33
        y: 140px;
        theme: Info;
34
      }
35
      SURButton {
36
```

```
37
        y: 320px;
38
        x: 115px;
        content: "add one";
39
40
        clicked => {
41
          os.add-one();
42
        }
43
      }
44
      fs:=SURStar {
45
        max-score : 10;
46
        score : 7.2;
        y: 180px;
47
48
        no-theme:true;
49
        clicked(whole,half) => {
50
         t.n = whole;
51
         t.m = half;
52
        }
53
      }
54
      SURButton {
55
        y: 320px;
56
        x: 220px;
57
        content: "get A";
58
        clicked => {
59
         fs.full();
60
        }
61
      }
62
      SURButton {
        y: 320px;
63
64
        x: 305px;
65
        content: "clear";
        clicked => {
66
         fs.clear();
67
68
        }
69
      }
70
      t:=Text{
71
        y: 250px;
72
        font-size: 18px;
73
        in-out property <int> n;
74
        in-out property <int> m;
        text: "whole stars:"+ n + " half stars:" + m;
75
76
      }
77 }
```



# **SURTag**

A small tag used to display data

### properties

- in property <string> content : the content of the tag
- see card's properties

### **functions**

see card's functions

#### callbacks

• callback clicked(): run if you click the tag

```
1 import {SURTag} from "../../index.slint";
   import {Themes,Icons} from "../../themes/index.slint";
2
   component TestWindow inherits Window {
4
5
      height: 400px;
      width: 400px;
6
7
      SURTag {
      y: 40px;
8
9
     }
10
      SURTag {
11
        content:"error!";
       y:80px;
12
13
       theme:Themes.Error;
14
     }
15
      SURTag {
16
        y:120px;
```

```
17
         theme: Themes. Dark;
18
         clicked=>{
19
           self.font-color= #ddff00;
20
        }
      }
21
22
      SURTag {
23
        content:"success";
24
        y:160px;
25
26
         theme: Themes. Success:
27
28
    }
```



### **SURHeader**

SURHeader is a simple header component that is generated based on routing information

### properties

- in property <length> spacing : spacing of the header 🖨
- (in property <Route> route): detail routes, like: {home: "Surrealism", routes: ["user", "info"]};
- in property <length> font-size : font size

#### **functions**

#### callbacks

- callback to(int,string): to page (it depends on you)
- callback back(): back to main page (it depends on you)

```
import {SURHeader,Route} from "../../index.slint";
    import {Themes,Icons} from "../../themes/index.slint";
2
3
   component TestWindow inherits Window {
4
5
      height: 400px;
6
      width: 660px;
7
      SURHeader {
8
        x:10px;
9
        y: 40px;
10
      }
11
      SURHeader {
```

```
12
        x:10px;
13
        y: 100px;
14
        theme: Error;
15
        route:{
          home:"slint",routes:["components","dist","v1.2.0"]
16
17
        };
18
      }
19
      SURHeader {
        x:10px;
20
21
        y: 160px;
22
        theme: Primary;
23
        to(index,route)=>{
24
          txt.name = route;
25
          txt.index = index;
        }
26
27
        back=>{
28
          txt.name = "back";
29
        }
      }
30
      txt:=Text{
31
32
        y: 260px;
33
        font-size: 18px;
34
        in-out property <int> index;
35
        in-out property <string> name;
36
        text: "route-index:" + index + " route-name:" + name;
37
      }
38
    }
```



### **SURTable**

This is the outter of the Table, and the column data of the table is separated from the outter The outter only serves as a standard layout , this is a zero cost construction

### properties

• see SURCard

#### **functions**

see SURCard

#### callbacks

• see SURCard

### **SURTableColumn**

SURTableColumn is a component of SURTable, and each SURTableColumn forms a complete column of the table

If it's gone, the table will become a card with a horizontal layout

### properties

- in property <bool> border : add border or not
- in property <string> name : table header name
- in property <[string]> datas : table datas
- in property <brush> header-background : define header background
- in property <brush> row-background : define row background
- in property <Themes> theme : Surrealism Themes
- in property <length> header-height: define header height
- (in property <length> row-height): define each row height
- in property <bool> operation-enabled: enable operation
- (in property <[{name:string,theme:Themes}]> operation:the operations you wanna do

#### **functions**

- function count() ->int : count the number of row
- pure public function get-height()->length : auto count the height of the table and return height

#### callbacks

• callback clicked(int,string) : run if operation-enabled is true, you will get which operation button you clicked

```
1 import {SURTable,SURTableColumn} from "../../index.slint";
   import {Themes,Icons} from "../../themes/index.slint";
 2
 4
   export component TestTable inherits Window {
 5
      height: 500px;
      width: 500px;
 6
 7
      t1:=SURTable {
8
9
        y: 10px;
        // you can use this way to get height
10
11
        // it depends on how many datas in column
```

```
12
        height: col1.get-height();
13
        width: 300px;
14
        col1:=SURTableColumn {
15
          border:false;
16
17
          theme:Themes.Error;
          width: 100px;
18
          name:"id";
19
20
          // row-height:60px;
21
          datas: ["101","102","103"];
22
        SURTableColumn {
23
          theme:Themes.Error;
24
25
          width: 100px;
          name:"name";
26
27
          datas: ["Mat","Jarry","Kaven"];
        }
28
29
        SURTableColumn {
30
          theme: Themes. Error;
31
          width: 100px;
32
          name: "age";
          datas: ["16","23","18"];
33
34
        }
35
      }
36
      t2:=SURTable {
37
38
        y: t1.height + 40px;
39
        // you can use this way to get height
        // it depends on how many datas in column
40
        height: tcol1.get-height();
41
        width: 350px;
42
43
44
        tcol1:=SURTableColumn {
45
          border:false;
          theme: Themes. Primary;
46
          width: 100px;
47
48
          name:"id";
49
          // row-height:60px;
          datas: ["101","102","103"];
50
51
        }
        SURTableColumn {
52
53
          theme: Themes. Primary;
          width: 100px;
54
          name:"name";
55
          datas: ["Mat","Jarry","Kaven"];
56
57
        SURTableColumn {
58
59
          theme: Themes. Primary;
60
          width: 150px;
          name: "Operations";
61
62
          // cheat datas
63
          datas: [" "," "," "];
          operation-enabled:true;
64
        }
65
66
      }
67
```



# **SURCollapse**

SURCollapse is a foldable panel

This is the outter of the Collapse, what really works is SURCollapseltem

The outter only serves as a standard layout, this is a zero cost construction

### properties

• see SURCard

#### **functions**

see SURCard

#### callbacks

• see SURCard

# SURCollapseItem

SURCollapseItem is a component of SURCollapse, without which SURCollapse will not work You can customize the components or use the default text display method in it

### properties

- in property <length> item-height: set height of detail
- in property <string> name : collapse header;
- (in property <string> detail): the content of detail
- in property <bool> define : define detail or not (if you wanan show something special use true!)

- in property <Themes> theme : Surrealism Themes
- private property <bool> show : show details or not =

#### **functions**

• pure public function get-height()->length: get collapse header height

#### callbacks

• callback clicked(): run if you show collapse detail

```
import {SURCollapse,SURCollapseItem,SURButton,SURTable,SURTableColumn} from
    "../../index.slint";
    import {Themes,Icons} from "../../themes/index.slint";
 2
 3
 4
 5
    component TestWindow inherits Window {
      height: 500px;
 6
      width: 400px;
 7
 8
      SURCollapse {
 9
        y: 10px;
        // you can set 0 , it has no impact
10
11
        // recommend use the following way
        height: item1.get-height() * 2;
12
13
        width: 360px;
14
        theme: Primary;
15
        item1:=SURCollapseItem {
          name: "Feedback";
16
17
          detail: "Operation feedback: enable the users to clearly perceive their
    operations by style updates and interactive effects";
18
        }
19
20
        SURCollapseItem {
          theme: Themes.Error;
21
          define:true;
22
23
          SURButton {
24
25
          }
26
27
        SURCollapseItem {
          name:"table";
28
29
          theme: Themes.Dark;
          define:true;
30
31
          item-height:280px;
          SURTable {
32
33
            height: col1.get-height();
34
35
            width: 300px;
            col1:=SURTableColumn {
36
37
              border:false;
38
              theme: Themes. Error;
39
              width: 100px;
40
              name:"id";
```

```
41
               // row-height:60px;
42
               datas: ["101","102","103"];
             }
43
44
             SURTableColumn {
               theme: Themes. Success;
45
               width: 100px;
46
47
               name:"name";
48
               datas: ["Mat","Jarry","Kaven"];
49
             }
             SURTableColumn {
50
51
               theme: Themes. Error;
52
               width: 100px;
53
               name:"age";
               datas: ["16","23","18"];
54
55
             }
56
           }
57
         }
58
      }
59
    }
```



## **SURResult**

SURResult helps you easily build a quick prompt, you can build it in popup window

### properties

- in property <length> icon-size:icon size
- in-out property <string> btn: the content of the button
- in-out property <string> content : content of the result
- in property <ResType> res-type : Result type
- in-out property <Icons> icon: lcon of the result

#### **functions**

#### callbacks

• callback clicked(): run if you click the button

```
import {SURResult,ResType} from "../../index.slint";
1
    import {Themes,Icons} from "../../themes/index.slint";
2
 3
   export component TestResult inherits Window {
 4
 5
      height: 500px;
 6
      width: 800px;
 7
      SURResult {
 8
        x: 10px;
9
        y: 10px;
10
      }
11
     SURResult {
12
        x: 220px;
13
        y: 10px;
14
        res-type:ResType.Primary;
15
     }
     SURResult {
16
17
        x: 220px;
18
        y: 260px;
19
      res-type:ResType.Info;
20
     }
21
      SURResult {
22
        x: 10px;
23
      y: 260px;
        res-type:ResType.Warning;
24
25
      }
26
27
      SURResult {
28
        x: 440px;
29
        y: 10px;
30
        res-type:ResType.Error;
31
      }
32
      SURResult {
        x: 440px;
33
34
        y: 260px;
35
        res-type:ResType.Help;
      }
36
37
    }
```



### **SURSelect**

SURSelect is a selector that provides three types of optional input parameter values

#### properties

- in property <Themes> theme : Surrealism Themes
- in property <[{id:int,label:string,value:string}]> ranges-string : select list range (type string)
- [in property <[{id:int,label:string,value:int}]> ranges-int : select list range (type int)
- [in property <[{id:int,label:string,value:float}]> ranges-float : select list range (type float)
- in property <string> placeholder: placeholder of the select
- private property <brush> input-color: the color of the select content
- private property <bool> open : open the select list or not 🖨
- private property <int> range-type : the type of the range value =

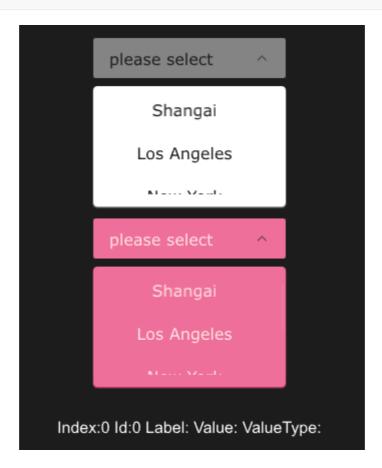
#### **functions**

• [pure public function count-width(len:length)->length]: auto count the width of the select

#### callbacks

• callback changed(int,int,string,string,ValueType) : run if you choose an item of list

```
import {SURSelect,ValueType} from "../../index.slint";
 1
 2
    import {Themes,Icons} from "../../themes/index.slint";
 3
    component TestWindow inherits Window {
 4
 5
      height: 440px;
 6
      width: 400px;
 7
      SURSelect {
 8
        y: 20px;
9
        ranges-string: [
          {id:0,label:"Shangai",value:"s01"},
10
11
          {id:1,label:"Los Angeles",value:"102"},
          {id:2,label:"New York",value:"n03"},
12
          {id:3,label:"Hong Kong",value:"h04"},
13
        ];
14
15
      }
      SURSelect {
16
        y: 200px;
17
18
        theme: Error;
19
        ranges-float: [
          {id:0,label:"Shangai",value:0.1},
20
          {id:1, label: "Los Angeles", value:0.2},
21
          {id:2,label:"New York",value:0.3},
22
23
          {id:3,label:"Hong Kong",value:0.4},
24
        ];
25
        changed(index,id,label,value,value-type)=>{
          if(value-type==ValueType.String){
26
            t.vt = "string";
27
28
          }else if(value-type==ValueType.Float){
            t.vt = "float"
29
30
          }else{
            t.vt = "int"
31
32
          }
33
          t.index = index;
          t.id = id;
34
          t.label = label;
35
          t.value = value;
36
37
        }
38
      }
39
      t:=Text{
        y: 400px;
40
        font-size: 16px;
41
        in-out property <int> index;
42
43
        in-out property <int> id;
44
        in-out property <string> label;
        in-out property <string> vt;
45
        in-out property <string> value;
46
        text: @tr("Index:{} Id:{} Label:{} Value:{} ValueType:
47
    {}",index,id,label,value,vt);
48
```



### **SURLink**

SURLink is commonly used to represent text connections or sharing

### properties

- in property <Icons> icon: share icon you can use whatever you want
- in property <bool> funny : Easter egg just funny

#### callbacks

• callback clicked(): run if you click share icon

```
import {SURLink} from "../../index.slint";
    import {Themes,Icons} from "../../themes/index.slint";
2
 3
   component TestWindow inherits Window {
4
 5
      height: 420px;
      width: 400px;
6
 7
      SURLink {
8
9
        y: 100px;
10
        theme: Dark;
11
      SURLink {
12
13
        y: 160px;
14
        funny:true;
```

```
15
      theme: Warning;
16
        content: "funny for link!";
17
18
     SURLink {
19
        y: 220px;
20
        theme: Primary;
21
        icon: Icons.Share-one;
22
        content: "share one";
23
     }
24
     SURLink {
25
       y: 280px;
26
       funny:true;
27
        theme: Error;
28
        icon : Icons.Share-sys;
29
        font-size: 24px;
30
        content: "share sys";
31
        clicked=>{
32
          debug("share sys!")
33
      }
34
35
   }
```



# **SURAvatar**

SURAvatar is a avatar component that defaults to Icons. Avatar when there are no images available

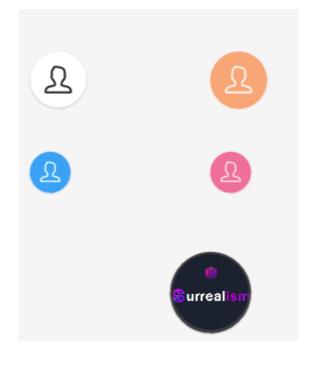
### properties

- in property <length> avatar-size : avatar size
- in property <image> avatar : avatar image

```
import {SURAvatar} from "../../index.slint";
import {Themes,Icons,ROOT-STYLES} from "../../themes/index.slint";

component TestWindow inherits Window {
   height: 400px;
   width: 400px;
```

```
background: #F5F5F5;
8
      SURAvatar {
9
        x: 20px;
10
        y: 100px;
11
12
      SURAvatar {
13
        x:20px;
14
        y: 200px;
15
        avatar-size : ROOT-STYLES.sur-size.small * 2;
16
        padding-size : Small;
17
        theme: Primary;
18
     }
19
      SURAvatar {
20
        x: 200px;
        y: 100px;
21
22
        theme: Warning;
23
      }
24
      SURAvatar {
25
        x: 200px;
26
        y: 200px;
27
        avatar-size : ROOT-STYLES.sur-size.small * 2;
28
        padding-size : Small;
29
        theme: Error;
30
      }
31
      SURAvatar {
32
        y: 300px;
33
        avatar-size : ROOT-STYLES.sur-size.large * 2;
34
        padding-size : Large;
35
        theme: Dark;
36
        avatar:@image-url("../../README/imgs/logo.png");
37
      }
38
39
   }
```



### **SURRadio**

Radio let people select a single item

### properties (card)

- in-out property <bool> has-clicked : the radio is clicked or not
- in-out property <brush> active-color: radio activecolor

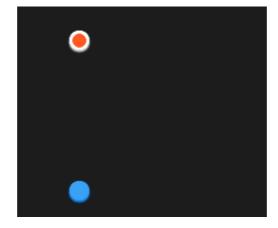
#### **functions**

#### callbacks

• callback clicked(): run if you click the radio

### example

```
1 import {SURRadio} from "../../index.slint";
 2
   import {Themes,Icons} from "../../themes/index.slint";
 3
   component TestCollection inherits Window {
 4
 5
     height: 560px;
 6
      width: 600px;
 7
8
     SURRadio{
9
       y: 60px;
10
      }
11
     SURRadio{
12
13
       y: 180px;
        active-color : #4affae;
14
15
        theme:Primary;
16
      }
17
    }
```



# **SURPopup**

A masked pop-up layer appears in the current window

And users will not be able to use the pop-up layer to cover the components under it. Clicking on the pop-up layer again will close it

## properties

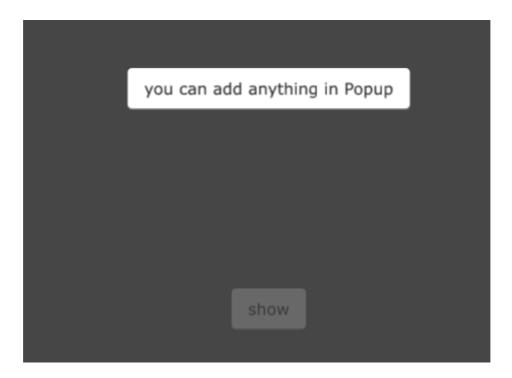
- in-out property <bool> is-show: the popup layer is show or not
- in property <Themes> theme : Surrealism Themes

#### **functions**

#### callbacks

- callback open(): open the popup
- callback close(): close the popup

```
import {SURPopup,SURButton} from "../../index.slint";
   import {Themes,Icons} from "../../themes/index.slint";
2
 3
   component TestDivider inherits Window {
4
5
      height: 800px;
 6
      width: 800px;
7
      background: #535353;
8
9
     SURButton {
10
        content: "show";
11
12
        clicked => {
13
         p.open();
14
         debug("sds1")
15
16
        }
17
      }
18
19
20
      p:=SURPopup {
21
       SURButton {
          content: "you can add anything in Popup";
22
23
          y: 160px;
24
25
      }
26
   }
```



### **SURDivider**

A divider groups sections of content to create visual rhythm and hierarchy.

Use dividers along with spacing and headers to organize content in your layout.

### properties

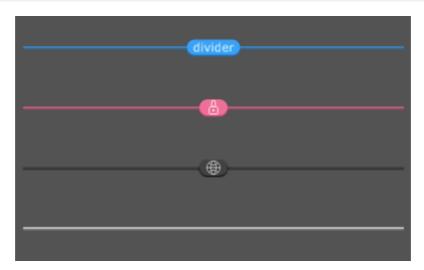
- in property <string> content: divider content
- in property <Icons> icon: divider icon
- in property <Themes> theme : Surrealism Theme

#### **functions**

function show-what()->int : show icon or content =

```
import {SURDivider} from "../../index.slint";
    import {Themes,Icons} from "../../themes/index.slint";
 2
 3
 4
   component TestDivider inherits Window {
 5
      height: 400px;
      width: 400px;
 6
 7
      background: #535353;
8
9
      SURDivider {
10
        y: 60px;
11
        width: 380px;
      }
12
      SURDivider {
13
        y: 120px;
14
15
        width: 380px;
        icon:Icons.Nail-polish;
16
17
        theme:Themes.Error;
18
      }
```

```
19
      SURDivider {
20
        y: 180px;
21
        width: 380px;
        icon:Icons.Earth;
22
         theme: Themes. Dark;
23
24
      }
25
      SURDivider {
        y: 240px;
26
27
        width: 380px;
         content:"";
28
29
         theme: Themes. Light;
      }
30
31
    }
```



## **SURCollection**

SURCollection is a grid storage box, but in reality it is not based on grid layout.

It achieves a flexible grid through a combination of dual for loops and horizontal and vertical layouts

Clicking on the pop-up layer again will close it

### properties (card)

- in property <length> font-size : font size
- in property <int> column-num : column number
- in property <int> row-num: row number
- in-out property <[[CollectionData]]> data: collection data, this is the real data!
- in property <length> row-height:row height
- in property <length> column-width : column width
- in property <length> row-spaceing: row spaceing
- in property <length> column-spacing: column spacing

#### **functions**

#### callbacks

• clicked(collectionData): run if you click item in SURCollection

```
import {SURButton,SURCollection} from "../../index.slint";
1
 2
    import {Themes,Icons} from "../../themes/index.slint";
 3
 4
    component TestCollection inherits Window {
 5
      height: 560px;
      width: 900px;
 6
 7
8
      SURCollection{
9
        card-height: 300px;
        card-width: 300px;
10
11
        column-num: 3;
        font-size : 16px;
12
13
        theme: Dark;
        data: [
14
15
          16
            {id:0,name:"box1",source:@image-url("./collection_imgs/box1.svg")},
            {id:1,name:"box2",source:@image-url("./collection_imgs/box2.svg")},
17
            {id:2,name:"box3",source:@image-url("./collection_imgs/box3.svg")}
18
19
          ],
          20
            {id:3,name:"box4",source:@image-url("./collection_imgs/box4.svg")},
21
22
23
          ],
          Γ
24
            {id:4,name:"box6",source:@image-url("./collection_imgs/box6.svg")},
25
            {id:5,name:"box7",source:@image-url("./collection_imgs/box7.svg")},
26
27
          ]
28
        ];
29
        clicked(item)=>{
          debug(item.name);
30
31
          debug(item.id);
32
        }
33
      }
34
35
    }
```

