

C# Programming Reference Sheet

Built In Data Types & Literals

Integers

`int, uint, ulong, long`
(e.g. 342, 54555, 5545245669966)

Floating Point Numbers

`float, double, decimal`
(e.g. 0.22, 333.204, 22.34546565677)

Strings and Characters

`Char, String`
(e.g. 'a', "What time is it")

Boolean: `bool` (e.g. `true, false`)

Simple Programming Statements

Constant declaration

`Const int x = 0;`

Variable declaration

`String name = "Nicholas Hi"`

Assignment

`x = 0; name = "Nicholas Hi";`

Method call

`int total = addition();`

Sequence of statements - grouped

`from student in students`
`group student by student.Last[0];`

Working with Strings

Assignment (giving a string a value)

`String CarBrand = "Ferrari"`

Concatenation (joining strings)

`String CarName = "Ferrari" + "Italia"`

Comparison

`If (CarBrand == "Ferrari") {}`

Construction from other types:

`CarName = "Ferrari"+Name.ToString();`

Structured Programming Statements

If statement

`If(statement){do...} else{do...}`

Case statement

`Switch(){case 1:.....;break;}`

While loop

`While (Case) {do...;}`

Repeat loop

`Do{something...;}while(statement...);`

For loop

`For (x=0;x<=20;x++){.....}`

Declaring Methods

Declare a method with parameters:

`Public static void DoSomething(int Thing)`

Declare a method that returns data:

`Public static int Something(int a, int b)`

Pass by reference:

`Int Dosomething = Something(x, y);`
`printSomething(DoSomething);`

Boolean Operators and Other Statements

Comparison: equal, less, larger, not equal, less eq

`==, <, >, !=, <=`

Boolean: And, Or and Not

`&, |, !`

Skip an iteration of a loop

`Continue;`

End a loop early

`Break;`

End a function/procedure:

`Return;`

Custom Types

Classes

`Public class name{}`

Enumerations

`Public enum Car{Honda,Porché}`

Structs

`Public struct position{`
`Private double xAxis;`
`Private double yAxis;`
`}`

Arrays

Declaration

`dell[]num = new num[20];`

Access

`num[4]=1234;`

Loop with index i

`For (i=0;i<20;i++){do...}`

For each loop

`Foreach(Counter c in counters){`

`Console.WriteLine(c.num," ",c.delta);`
`}`

Programs and Modules

Creating a program

`Public Static void Main (string[] args)`
`{Console.WriteLine("Testing 123");}`

Using a class from a library

`Using SwinGameSDK;`

Other Things

Reading from Terminal

`String Store = Console.ReadLine();`

Writing to Terminal

`Console.WriteLine(Write);`

Comments

`//This is Task 4`
`/*This is task 4*/`