

半小时速成丐版超垃圾 Minecraft: Java Edition 服务器

2024 年 3 月 3 日

参考资料

- ▶ <https://wiki.vg/>
- ▶ <https://minecraft.wiki/>

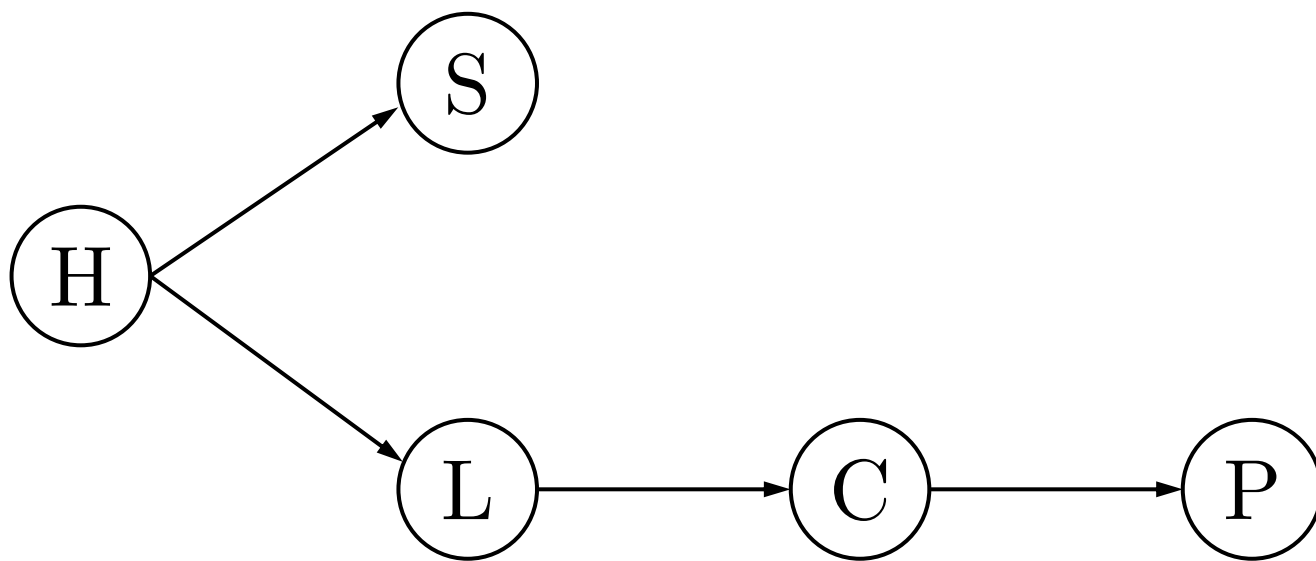
Minecraft: Java Edition 历史

- ▶ Minecraft Modern 1.7+
- ▶ Minecraft Modern 1.6-
- ▶ Minecraft Classic

Minecraft Modern 协议基础

- ▶ TCP, 默认端口 25565
- ▶ C/S 架构
- ▶ 状态机
- ▶ 数据包格式

状态机



H: Handshake

S: Status

L: Login

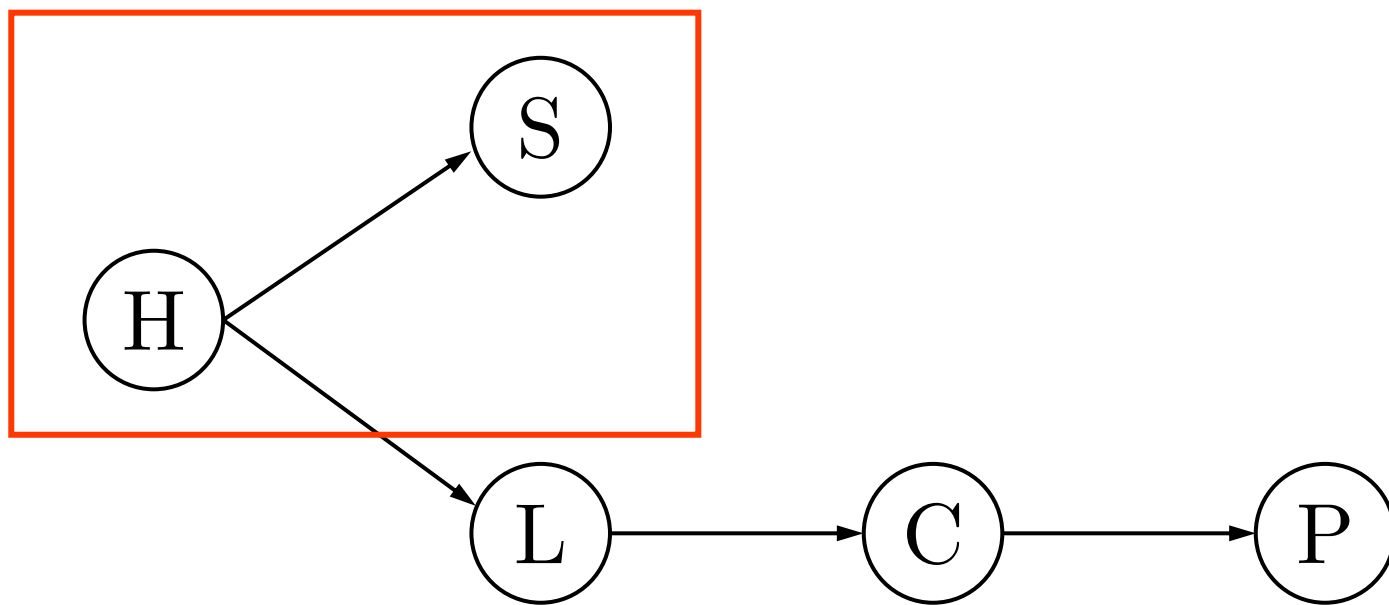
C: Configuration

P: Play

丐版超垃圾服务器要实现的功能

- ▶ 运行
- ▶ 监听 TCP 端口 25565
- ▶ 对客户端的握手进行响应
- ▶ 对客户端在服务器列表里的 Ping 进行响应

状态机



H: Handshake

S: Status

L: Login

C: Configuration

P: Play

数据包格式基础

- ▶ 网络端序 (大端序)
- ▶ i32 的序列化表示 (VarInt)
- ▶ 前缀帧数据长度
- ▶ String 的序列化表示

VarInt

0xdd 1101 1101	0xc7 1100 0111	0x01 0000 0001
0x5d<<14	0x47<<7	0x01<<0
25565		

数据包格式

- ▶ 帧数据长度 (VarInt)
- ▶ 数据包 ID (VarInt)
- ▶ 数据

String

0x03	0xe8	0x9b	0xa4
0000 0011	11101000	10011011	10100100
3 (VarInt)	蛤 (UTF-8)		

Handshake :: Handshake (C2S, 0x00)

Protocol Version	VarInt
Server Address	String
Server Port	u16
Next State	VarInt

Status :: Status Request (C2S, 0x00)

Status :: Status Response (S2C, 0x00)

JSON Response	String
---------------	--------

Status :: Status Response (S2C, 0x00)

```
{  
  "version": {  
    "name": "1.20.4",  
    "protocol": 765  
  }  
}
```

Status :: Status Response (S2C, 0x00)

```
{"version":{"name":"1.20.4","protocol":765},"players":{"max":-2147483648,"online":-1,"sample":[{"name":"jeb_","id":"853c80ef-3c37-49fd-aa49-938b674adae6"}]},{"description":{"text":"","color":"yellow","extra":[{"text":"aaa ","obfuscated":true}, {"text":"disconnect.loginFailedInfo.userBanned","color":"red","bold":true}, {"text":"  aaa","obfuscated":true}]}}
```


Status :: Ping Request (C2S, 0x01)

Payload

u64

Status :: Pong Response (S2C, 0x01)

Payload

u64
