

```

1: import java.awt.*;
2:
3: public class myFrame extends Frame {
4:     public static void main ( String args[]){
5:         myFrame fr = new myFrame("Hello out There!");
6:         fr.setSize(200,200);
7:         fr.setBackground(Color.red);
8:         fr.setVisible(true);
9:     }
10:    public myFrame ( String str){
11:        super(str);
12:    }
13: }

```

```

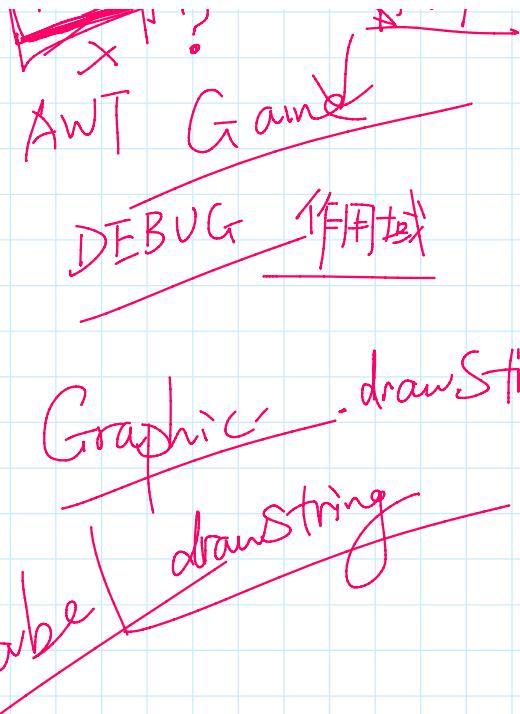
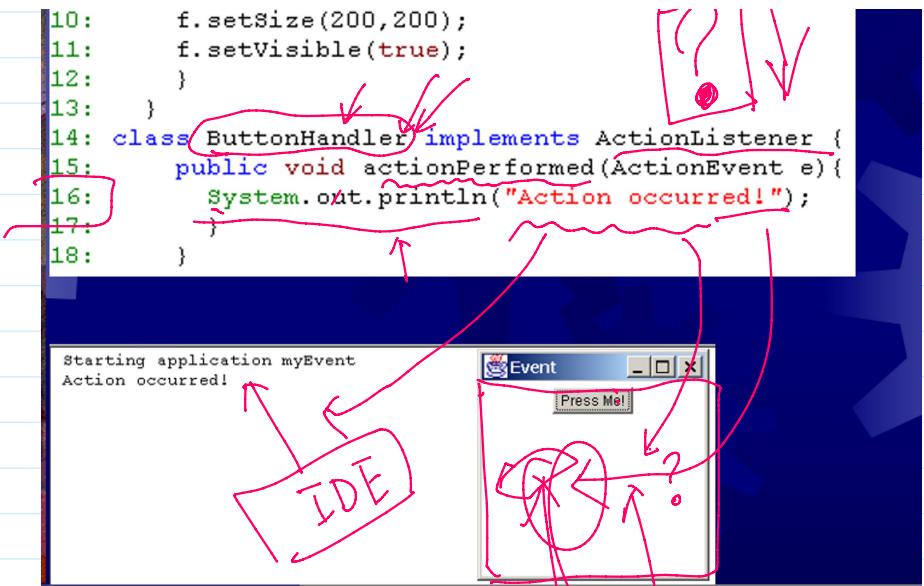
1: import java.awt.*;
2:
3: public class myFrame extends Frame {
4:     public static void main ( String args[]){
5:         myFrame fr = new myFrame("Hello out There!");
6:         Panel pan = new Panel();
7:         fr.setSize(200,200);
8:         fr.setBackground(Color.red);
9:         fr.setLayout(null);
10:        pan.setSize(100,100);
11:        pan.setBackground(Color.yellow);
12:        fr.add(pan);
13:        fr.setVisible(true);
14:    }
15:    public myFrame ( String str){
16:        super(str);
17:    }
18: }
19:
20:

```

```

1: import java.awt.*;
2: import java.awt.event.*;
3: public class myEvent{
4:     public static void main(String args []){
5:         Frame f = new Frame("Event");
6:         Button b = new Button("Press Me!");
7:         b.addActionListener(new ButtonHandler());
8:         f.setLayout(new FlowLayout());
9:         f.add(b);
10:        f.setSize(200,200);
11:        f.setVisible(true);
12:    }
13: }

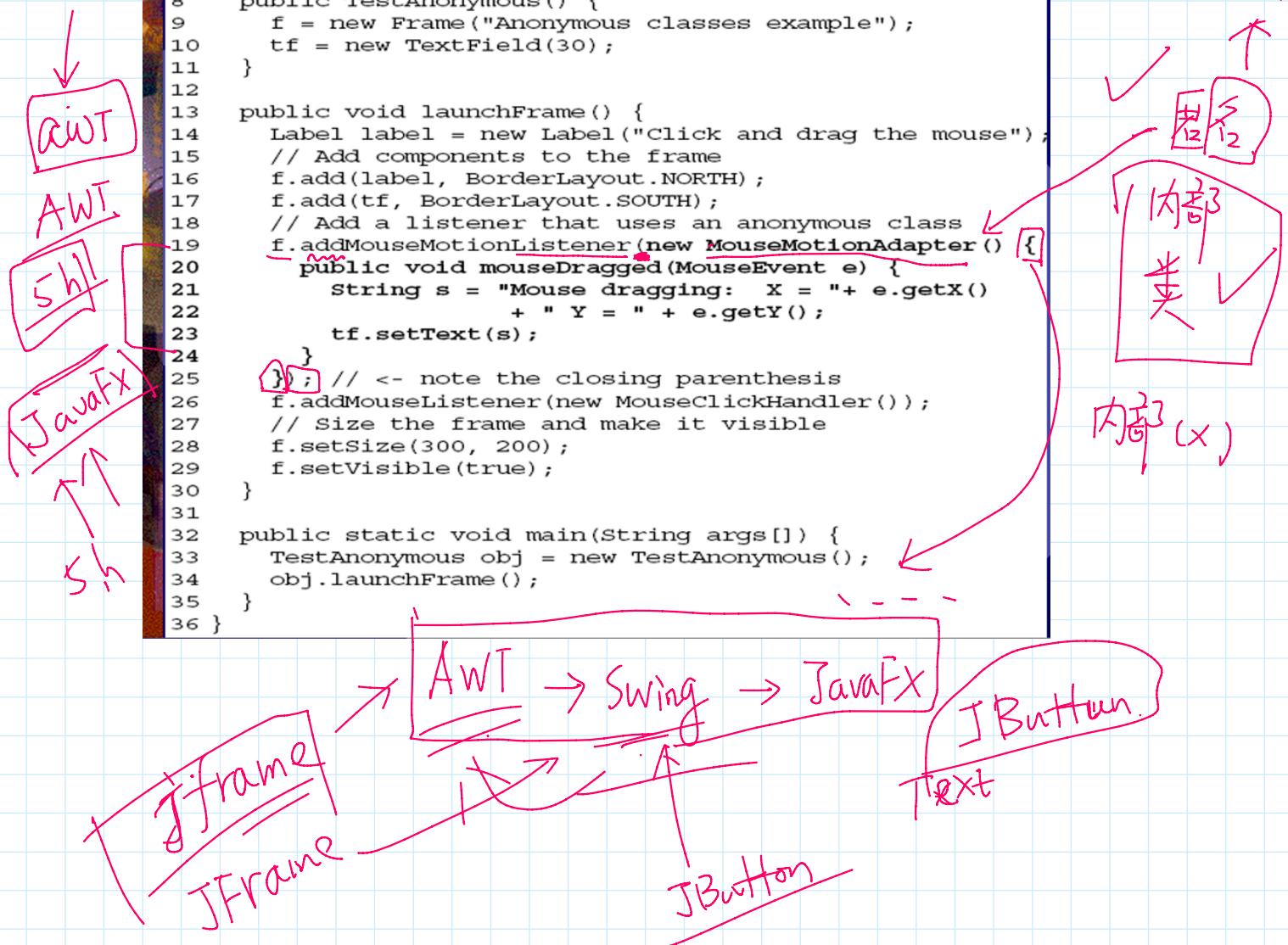
```



```

1 import java.awt.*;
2 import java.awt.event.*;
3
4 public class TestAnonymous {
5     private Frame f;
6     private TextField tf;
7
8     public TestAnonymous() {
9         f = new Frame("Anonymous classes example");
10        tf = new TextField(30);
11    }
12
13    public void launchFrame() {
14        Label label = new Label("Click and drag the mouse");
15        // Add components to the frame
16        f.add(label, BorderLayout.NORTH);
17        f.add(tf, BorderLayout.SOUTH);
18        // Add a listener that uses an anonymous class
19        f.addMouseListener(new MouseMotionAdapter() {
20            public void mouseDragged(MouseEvent e) {
21                String s = "Mouse dragging: X = " + e.getX()
22                    + " Y = " + e.getY();
23                tf.setText(s);
24            }
25        }); // <- note the closing parenthesis
26        f.addMouseListener(new MouseClickHandler());
27        // Size the frame and make it visible
28        f.setSize(300, 200);
29        f.setVisible(true);
30    }
31
32    public static void main(String args[]) {
33        TestAnonymous obj = new TestAnonymous();
34        obj.launchFrame();
35    }
36 }

```



NetBean
V-s Code
eclipse