

	develop, test and present a mobile application.		
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Learning and teaching approaches:

After the initial sessions students will be expected to present an idea for a mobile application that they want to develop. The best ideas will be selected and students put into teams to develop these applications. The students who have the product vision will each lead a team of developers. The finished products will be presented to our industry partner who will select one of them to sponsor and commercialise as a BCS level 7 Project with that group of students.
Lectures, laboratory work, self-directed study

Learning resources required:

Textbook: Refer to the current programme booklist.

Learning resources recommended:

TBA