

## ISCG7444: Cloud Application Design and Development

Course number: ISCG7444 Level: 7 Credits: 15  
Main programme: BCS Delivery: One Semester (Full-time)

Endorsement: Elective Hours directed: 39  
Other programmes: GDCMP Hours self-directed: 111

Prerequisites: For BCS: ISCG5421 or ISCG6420 Total hours: 150

For GDCMP: ISCG6420 or as approved by the Programme Leader

Co-requisites: N/a Number of weeks: 16 weeks (full-time)

Restrictions: N/a

Entry requirements: N/a

Students are expected to adhere to Unitec's policy on conduct in respect of staff, fellow students, and in the use of resources and facilities.

### NZQA Level Descriptor:

	Knowledge	Skills	Application
7	<p>knowledge of a major discipline with areas of specialisation in depth</p> <p>the analysis, transformation and evaluation of abstract data and concepts</p> <p>the creation of appropriate responses to resolve given or contextual abstract problems</p>	<p>require a command of highly specialised technical or scholastic and basic research skills across a major discipline</p> <p>involve the full range of procedures in a major discipline are applied in complex, variable and specialised contexts</p>	<p>in planning, resourcing and managing processes within broad parameters and functions with complete accountability for determining, achieving and evaluating personal and/or group outcomes.</p>

**Course aim:** This course explores the best practices and emerging principles for the design & development of cloud-based applications.

### Learning outcomes:

1. Develop specialist knowledge and critical understanding of Cloud computing concepts and technologies in order to solve real-world problems.
2. Analyse software engineering methods used for designing, developing, and implementing Cloud-based software solutions.
3. Investigate cloud-based software development techniques, including types of cloud infrastructure, providers, and cloud-based services in response to requirements specifications.
4. Develop a cloud-based application using industry standard tools and techniques.

### Topics/Content outline:

Introduction to Cloud computing

#### Foundations of Cloud Technologies

- Distributed Computing
- Virtualisation
- Service Oriented Computing

#### Cloud Computing Core Concepts

- Definition of Cloud Computing
- Types of Cloud