Title: Bachelor of Computing Systems

Version: 0.1

FINAL

Topics/Content/Outline:

Topics include: management perspective on what to test in information technology projects; how to organise and resource a test division; how to plan, manage change and risk and lead a test team.

Expanded outcomes

Outcome 1

Investigate and analyse testing roles and responsibilities

Outcome 2

- · Determine the quality goals
- · Create Test plans and Implementation plans
- Use automated defect management tools

Outcome 3

- · Discover and test requirements with use cases
- Evaluate business requirements
- Write testable requirements and apply requirement–based testing

Outcome 4

- Discuss how testing must be managed as a project in its own right and also as part of the larger project.
- Use test planning to identify tasks and approaches needed for successful testing outcomes.
- Apply methods for reliably estimating the time, effort, costs, and resources required for testing.
- · Apply techniques for scheduling testing tasks to reduce risks and optimize resource use.
- Determine testing Roles, responsibilities, leadership, direction, and supervision for team member performance.
- Apply Change Control

Assessment:

Weighting	Nature of assessment	Learning Outcomes
30%	Assignment – create a business case for a test department	1, 2
40%	Project – create a test tracking database	1,2,3,4
30%	Final examination	2, 3,4

Learning and teaching approaches:

Lectures, tutorials, practical exercises and laboratory work.

Learning resources required:

Textbook: Refer to the current programme booklist.

Student access to the Blackboard system

Learning resources recommended: