Title: Bachelor of Computing Systems

Version: 0.1 **FINAL**

ISCG7423: Systems Analysis and Software Development

ISCG7423 7 Course Level: Credits: 15 number: BCS Main programme: Pre-requisites: For BCS: (ISCG6414 or ISCG6234 or ISCG7132 or ISCG7142) and (ISCG6421 or ISCG6222) For GDCMP: (ISCG6414 or ISCG6234 or ISCG7132 or ISCG7142) and (ISCG6421 or ISCG6222) Co-requisites: None ISCG7252 Restrictions: Compulsory/elective: Elective

Learning time: 150 hours

(Lecturer) Contact hours	Non-contact hours	Total hours
32.5	117.5	150

Level descriptor: The student is able to carry out processes that

- require a command of highly specialised technical or scholastic and basic research skills across a major discipline
- involve the full range of procedures in a major discipline
- are applied in complex, variable and specialised contexts requiring
- knowledge of a major discipline with areas of specialisation in depth
- . the analysis, transformation and evaluation of abstract data and concepts
- the creation of appropriate responses to resolve given or contextual abstract problems and applied
- in planning, resourcing and managing processes
- · within broad parameters and functions
- with complete accountability for determining, achieving and evaluating personal and/or group outcomes.

Critically examine

Evaluate

Derive

Design

Predict

Anticipate

Decide

Recognise

Course aim: This course deals with advanced analysis and design principles using the concepts of object-orientation. The students should produce documentation and an application using object based techniques.

Learning outcomes:

	Learning outcomes	
1.	Apply the principles of object-oriented analysis and design in an iterative system	
	development life cycle for a case study.	
2.	Produce system documentation using a CASE tool.	
3.	Design and develop an object oriented application and test plan for a case study.	
4.	Present a professional design solution.	
5.	Critically reflect on team dynamics and development processes.	