

Machine Learning

Week 7: Artificial Neural Networks

Maheesan Niranjana

School of Electronics and Computer Science
University of Southampton

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Overview of Lecture

- Non-linear class boundaries (fixed non-linear parts)
 - Quadratic discriminant function
 - Radial basis functions
- Multi-layer perceptron
 - Error back-propagation algorithm
 - Speed-up tricks
 - Over-fitting and regularization

Radial Basis Functions

- We fix nonlinear part in a data-dependent way
- Estimate only a linear part (by linear regression)

The Model:

$$g(\mathbf{x}) = \sum_{j=1}^M \lambda_j \phi(|\mathbf{x} - \mathbf{m}_j| / \sigma)$$

- We think of *centers* \mathbf{m}_j in the input space
- 'Radial' comes from distances to these centers (scaled by σ)
- We refer to $\phi(\cdot)$ as basis functions
- Note similarity to Fourier transform – signal expressed as sum of sine waves (basis functions)
- $\mathbf{m}_j, j = 1, \dots, M, \sigma$ and the functional form of $\phi(\cdot)$ are fixed by some sensible (*ad hoc*) way
- $\lambda_j, j = 1, \dots, M$ are the unknowns

Radial Basis Functions (cont'd)

- Data is $\{\mathbf{x}_n, f_n\}_{n=1}^N$
- Similar to linear regression, we will hope to achieve

$$\begin{aligned} f_n &= g(\mathbf{x}_n) \\ &= \sum_{j=1}^M \lambda_j \phi(|\mathbf{x}_n - \mathbf{m}_j| / \sigma) \end{aligned}$$

- *i.e.* at each input \mathbf{x}_n , the function should output our target f_n
- Usually, $M < N$ *i.e.* we have fewer basis functions than there are items of data

Radial basis functions (cont'd)

What basis functions?

- Linear: $\phi(\alpha) = \alpha$
- Gaussian: $\phi(\alpha) = \exp(-\alpha^2/\sigma^2)$
- Multi-quadric: $\phi(\alpha) = \sqrt{1 + \alpha^2}$
- Thin plate splines: $\phi(\alpha) = \alpha^2 \log(\alpha)$
- Gaussian very popular in practice
 - Local basis functions
 - \mathbf{m}_j obtained by clustering

Radial basis functions (cont'd): Estimating λ_j

- $N \times M$ matrix Y

$$\begin{bmatrix} \phi(|\mathbf{x}_1 - \mathbf{m}_1|/\sigma) & \phi(|\mathbf{x}_1 - \mathbf{m}_2|/\sigma) & \dots & \phi(|\mathbf{x}_1 - \mathbf{m}_M|/\sigma) \\ \phi(|\mathbf{x}_2 - \mathbf{m}_1|/\sigma) & \phi(|\mathbf{x}_2 - \mathbf{m}_2|/\sigma) & \dots & \phi(|\mathbf{x}_2 - \mathbf{m}_M|/\sigma) \\ \vdots & \vdots & \dots & \vdots \\ \phi(|\mathbf{x}_N - \mathbf{m}_1|/\sigma) & \phi(|\mathbf{x}_N - \mathbf{m}_2|/\sigma) & \dots & \phi(|\mathbf{x}_N - \mathbf{m}_M|/\sigma) \end{bmatrix}$$

- Targets $N \times 1$ vector

$$\begin{bmatrix} f_1 \\ f_2 \\ \vdots \\ f_N \end{bmatrix}$$

- Minimize error

$$\hat{\lambda} = \min_{\lambda} \|Y \lambda - \mathbf{f}\|^2$$

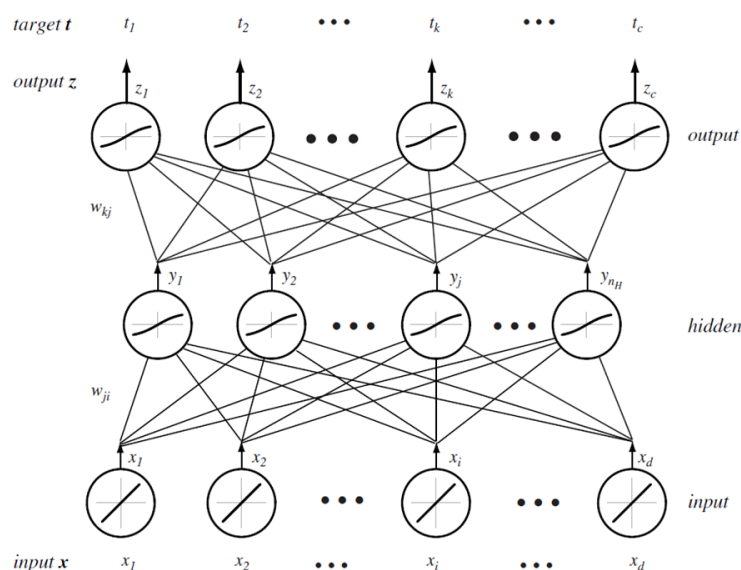
- Solution similar to linear regression; e.g. pseudo inverse

$$\hat{\lambda} = (Y^T Y)^{-1} Y^T \mathbf{f}$$

- Clustering and other rules to set \mathbf{m}_j and σ

- Implement your own RBF
- Boston housing problem and a problem of your choice
- Compare with linear regression
- Cross validation to evaluate uncertainty
- Comparisons on out-of-sample data

Multi-layer perceptron



$$g_k(\mathbf{x}) = f \left(\sum_{j=1}^{n_H} w_{jk} f \left(\sum_{i=1}^d w_{ji} x_i + w_{j0} \right) + w_{k0} \right)$$

Each unit is a logistic

- Weighted sum of inputs – net activation

$$\text{net}_j = \sum_{i=1}^d x_i w_{ji} + w_{j0}$$

- Squashed by a nonlinearity

$$y_j = f(\text{net}_j)$$

- Simple threshold

$$f(\text{net}) = \begin{cases} 1 & \text{if } \text{net} \geq 0 \\ -1 & \text{if } \text{net} < 0 \end{cases}$$

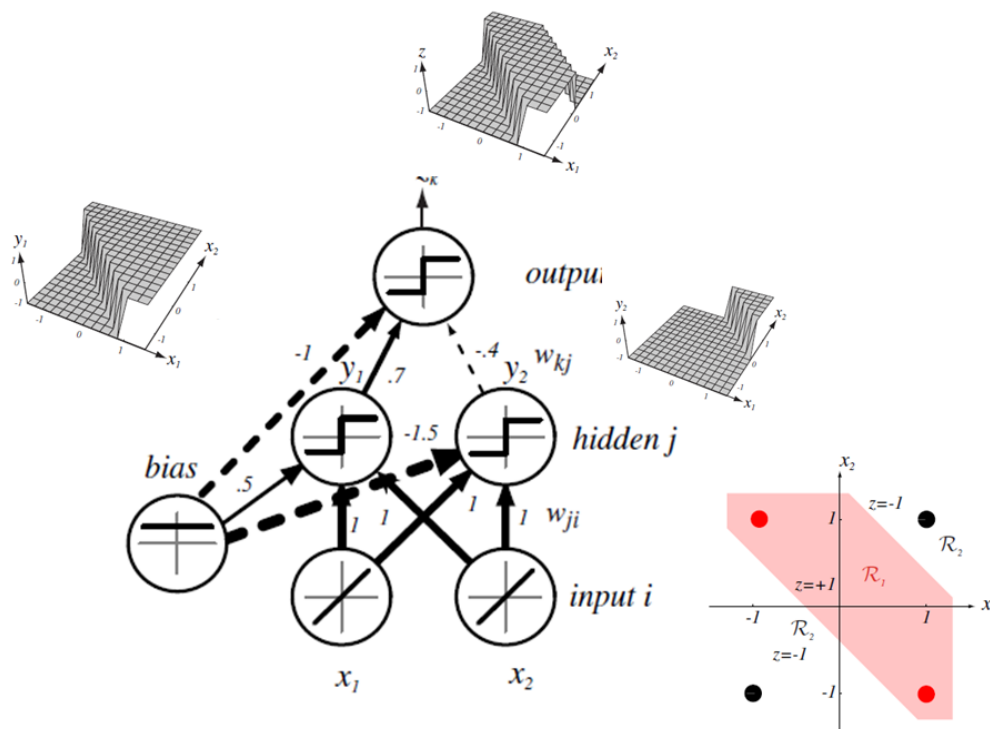
- Sigmoid (logistic)

$$f(\text{net}) = \frac{1}{1 + \exp(-\text{net})}$$

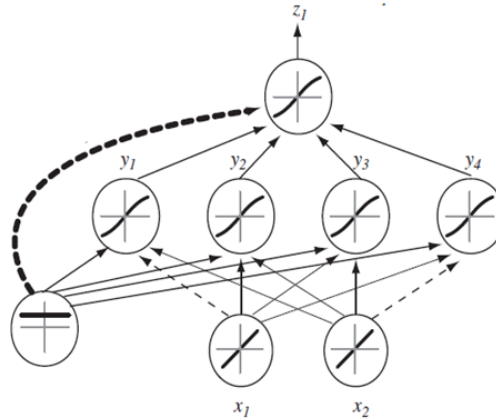
- Hyperbolic tangent

$$\begin{aligned} f(\text{net}) &= \tanh(b \text{ net}) \\ &= \frac{\exp(b \text{ net}) - \exp(-b \text{ net})}{\exp(b \text{ net}) + \exp(-b \text{ net})} \end{aligned}$$

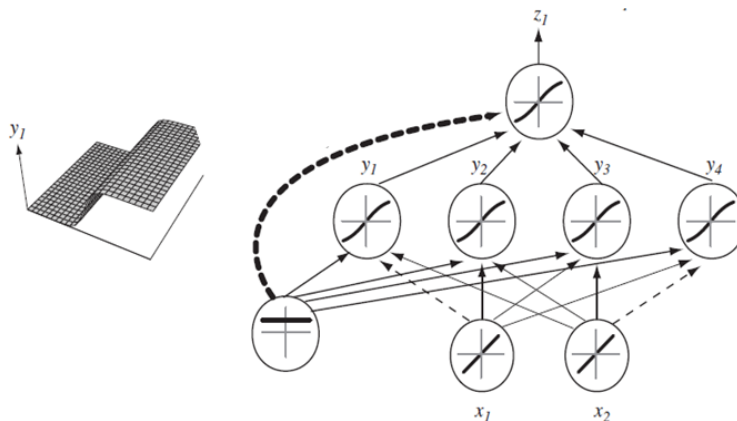
XOR Using a MLP



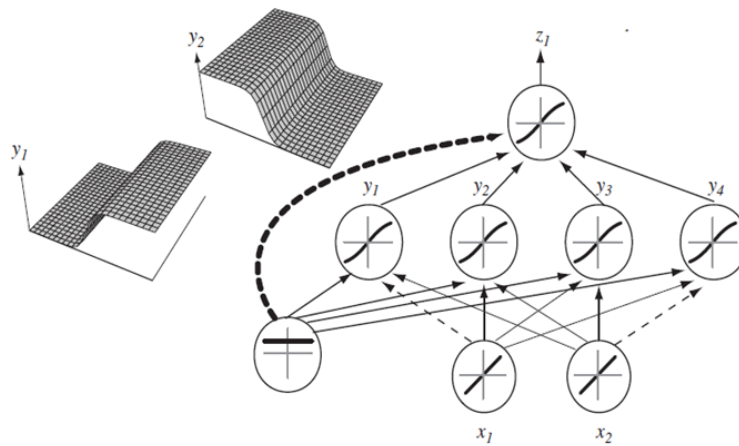
MLP Constructing Complex Functions



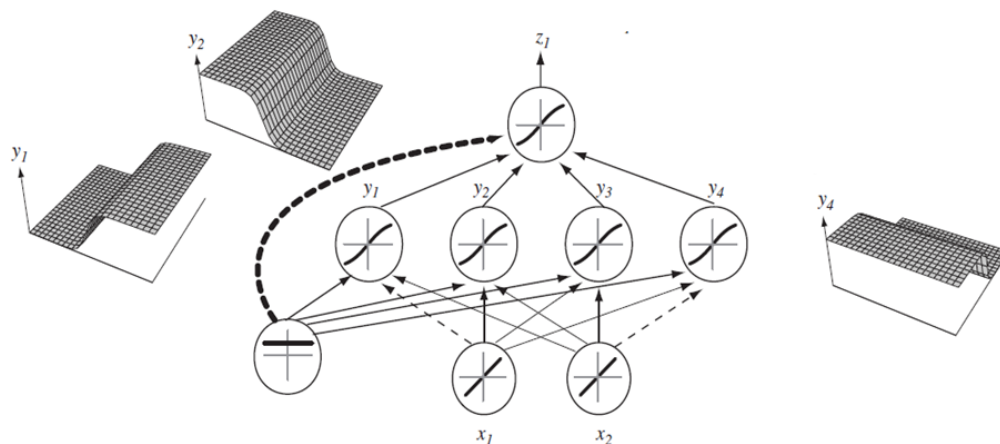
MLP Constructing Complex Functions



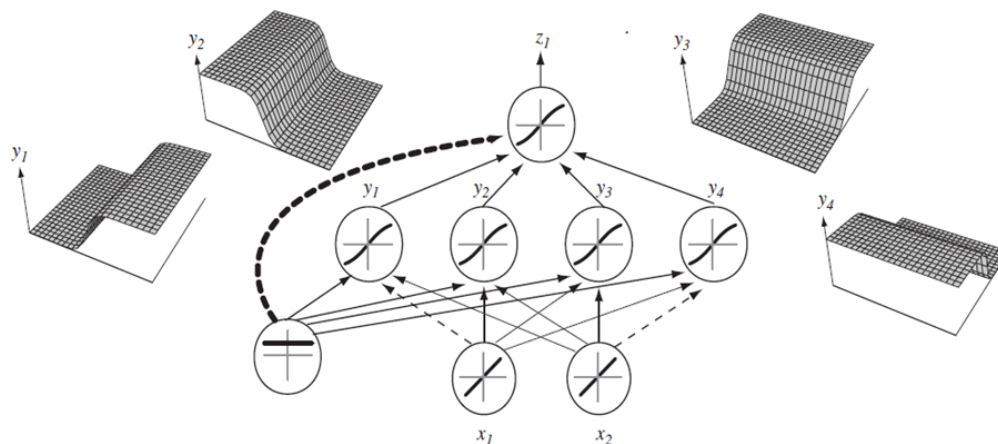
MLP Constructing Complex Functions



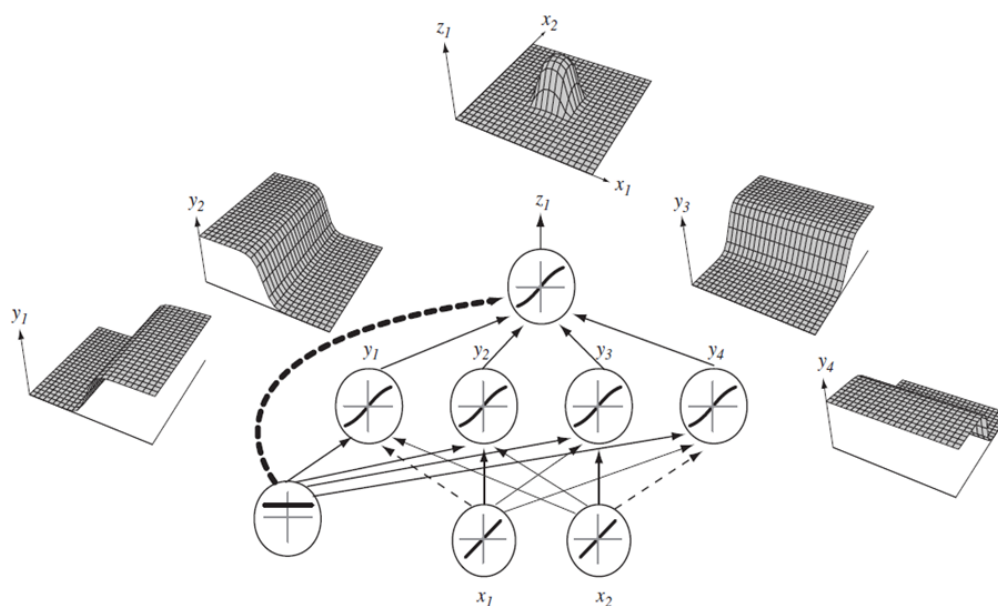
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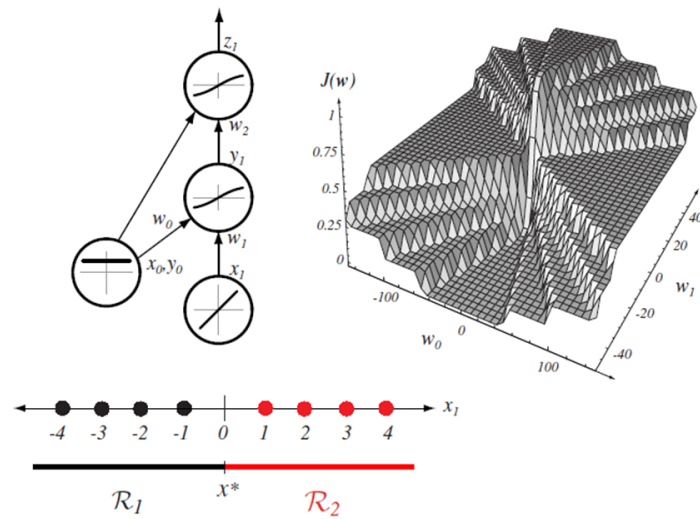
MLP Constructing Complex Functions



MLP Constructing Complex Functions



Error Function for MLP



- Not smooth and quadratic like for the linear model
- Large variation in gradient
- Local minima
- Gradient descent training with clever tricks

Training Multi-Layer Neural Networks

Error Back-propagation algorithm

- Error

$$\begin{aligned} J(\mathbf{w}) &= \frac{1}{2} \sum_{k=1}^c (t_k - z_k)^2 \\ &= \frac{1}{2} \|\mathbf{t} - \mathbf{z}\|^2 \end{aligned}$$

- Change in weight for gradient descent

$$\Delta \mathbf{w} = -\eta \frac{\partial J}{\partial \mathbf{w}}$$

Or in component form

$$\Delta w_{pq} = -\eta \frac{\partial J}{\partial w_{pq}}$$

- Gradient descent update

$$\mathbf{w}(m+1) = \mathbf{w}(m) + \Delta \mathbf{w}(m)$$

Error Back Propagation Algorithm

- Hidden to output layer weights

$$\begin{aligned}\frac{\partial J}{\partial w_{kj}} &= \frac{\partial J}{\partial \text{net}_k} \frac{\partial \text{net}_k}{\partial w_{kj}} \\ &= -\delta_k \frac{\partial \text{net}_k}{\partial w_{kj}}\end{aligned}$$

where, change in error with respect to the activation of the unit,

$$\delta_k = -\frac{\partial J}{\partial \text{net}_k}$$

- Easy form for δ_k

$$\delta_k = -\frac{\partial J}{\partial \text{net}_k} = -\frac{\partial J}{\partial z_k} \frac{\partial z_k}{\partial \text{net}_k} = (t_k - z_k) f'(\text{net}_k)$$

Error at output \times slope of nonlinearity

- Also with respect to weights net is differentiated easily

$$\frac{\partial \text{net}_k}{\partial w_{kj}} = y_j$$

Error back propagation (cont'd)

- Units internal to the network have no explicit error signal
- Chain rule of differentiation helps!

$$\frac{\partial J}{\partial w_{ji}} = \frac{\partial J}{\partial y_j} \frac{\partial y_j}{\partial \text{net}_j} \frac{\partial \text{net}_j}{\partial w_{ji}}$$

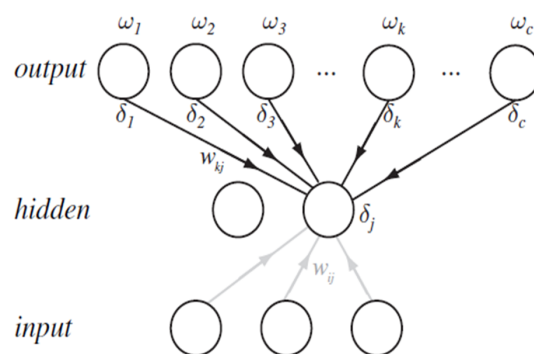
$$\begin{aligned}\frac{\partial J}{\partial y_j} &= \frac{\partial}{\partial y_j} \left[\frac{1}{2} \sum_{k=1}^c (t_k - z_k)^2 \right] \\ &= -\sum_{k=1}^c (t_k - z_k) \frac{\partial z_k}{\partial y_j} \\ &= -\sum_{k=1}^c (t_k - z_k) \frac{\partial z_k}{\partial \text{net}_k} \frac{\partial \text{net}_k}{\partial y_j} \\ &= -\sum_{k=1}^c (t_k - z_k) f'(\text{net}_k) w_{kj}\end{aligned}$$

Error propagation (cont'd)

$$\delta_j = f'(\text{net}_j) \sum_{k=1}^c w_{kj} \delta_k$$

and the update rule

$$\delta w_{ji} = \eta x_i \delta_j = \eta \left[\sum_{k=1}^c w_{kj} \delta_k \right] f'(\text{net}_j) x_i$$



- Signal y_j propagates forward
- Δ_j 's propagate backwards

- Having gradient enables us to update weights
- Can sum over all data and update with true gradient
- Or use sample-by-sample stochastic update
- Gradient descent can be slow (large flat regions)
- Can get stuck in local minima

Speeding-up Training: Newton's Method

Taylor expansion

$$J(\mathbf{w} + \Delta \mathbf{w}) = J(\mathbf{w}) + \left(\frac{\partial J(\mathbf{w})}{\partial \mathbf{w}} \right)^T \Delta \mathbf{w} + \frac{1}{2} \Delta \mathbf{w}^T H \Delta \mathbf{w} + \dots$$

- We can consider the change in objective function

$$\Delta J(\mathbf{w}) = J(\mathbf{w} + \Delta \mathbf{w}) - J(\mathbf{w})$$

and ask for what $\Delta \mathbf{w}$ is this minimized?

$$\left(\frac{\partial J(\mathbf{w})}{\partial \mathbf{w}} \right) + H \Delta \mathbf{w} = 0$$

$$\Delta \mathbf{w} = -H^{-1} \left(\frac{\partial J(\mathbf{w})}{\partial \mathbf{w}} \right)$$

... giving us the update

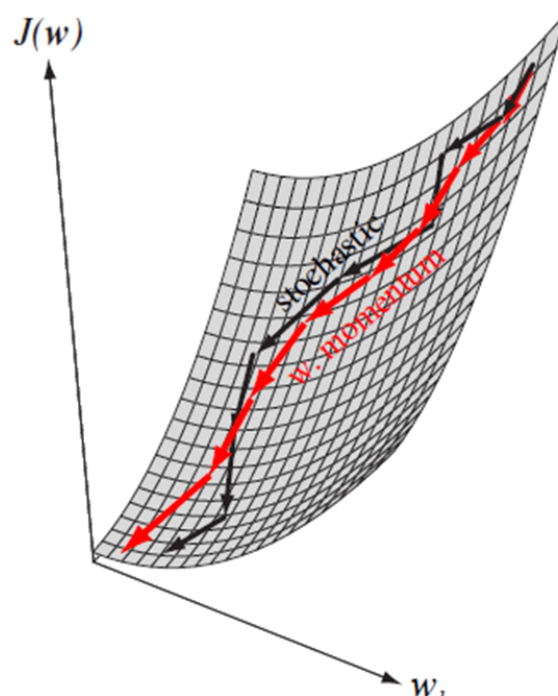
$$\begin{aligned} \mathbf{w}(m+1) &= \mathbf{w}(m) + \Delta \mathbf{w} \\ &= \mathbf{w}(m) - H^{-1}(m) \left(\frac{\partial J(\mathbf{w}(m))}{\partial \mathbf{w}} \right) \end{aligned}$$

- However
 - N weights $\rightarrow N^2$ storage for Hessian
 - Matrix inversion $\mathcal{O}(N^3)$ complexity

Momentum

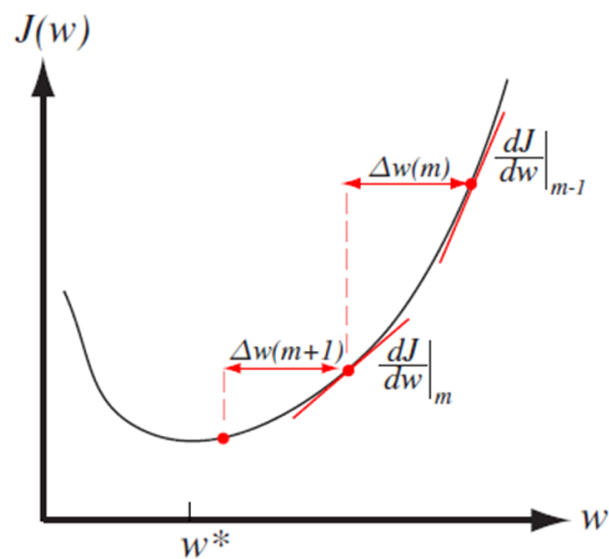
- Slow learning in regions in which gradient is small

$$\mathbf{w}(m+1) = \mathbf{w}(m) + (1 - \alpha) \Delta \mathbf{w}_{\text{BP}}(m) + \alpha \Delta \mathbf{w}(m-1)$$



QuickProp

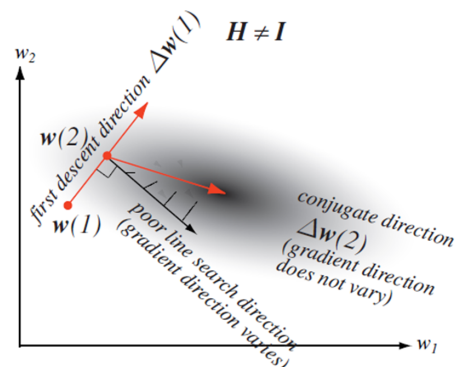
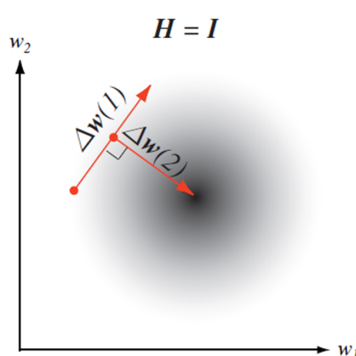
Two successive evaluations to approximate local curvature



$$\Delta w(m+1) = \frac{\partial J / \partial w|_m}{\partial J / \partial w|_{m-1} - \partial J / \partial w|_m} \Delta w(m)$$

Conjugate Gradients

- Sequence of line searches (not just gradient update)



Conjugate Gradients (cont'd)

- One dimensional line searches in multiple dimensions
- Careful choice of successive directions to search, informed by local curvature
- $\Delta \mathbf{w}(m-1)$ direction of line search at step $m-1$
- For new direction to search, find $\Delta \mathbf{w}$

$$\Delta \mathbf{w}^T(m-1) H \Delta \mathbf{w} = 0$$

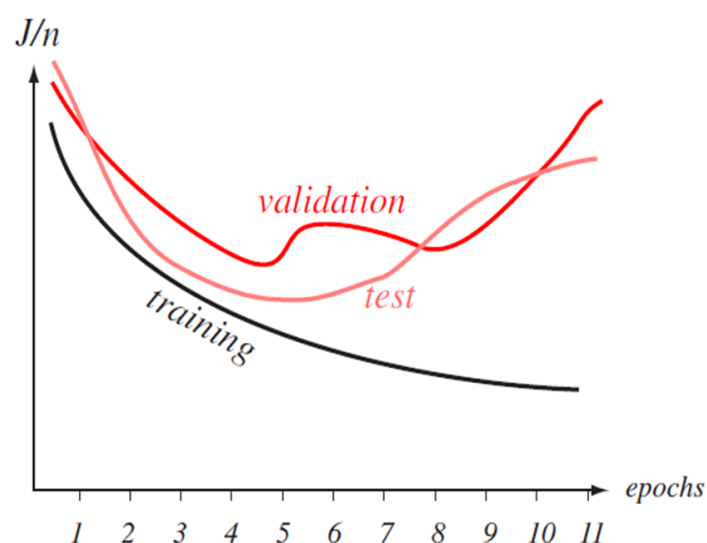
- Can be expressed as the gradient plus a component of previous search direction

$$\Delta \mathbf{w}(m) = \frac{\partial J(\mathbf{w}(m))}{\partial \mathbf{w}} + \beta_m \Delta \mathbf{w}(m-1)$$

- Need clever (approximate) way to set β_m : Fletcher-Reeves method

$$\beta_m = \frac{\nabla J^T(\mathbf{w}(m)) \nabla J(\mathbf{w}(m))}{\nabla J^T(\mathbf{w}(m-1)) \nabla J(\mathbf{w}(m-1))}$$

Performance on Out-of-Sample data



- Validation set to monitor error
- Stop (early) when validation error begins to increase

MLP As Posterior Probability Estimator

- Recall Bayes' decision

$$P[\omega_k|\mathbf{x}] = \frac{p(\mathbf{x}|\omega_k) p[\omega_k]}{\sum_{i=1}^c p(\mathbf{x}|\omega_i) p[\omega_i]}$$

- Suppose we train a neural net with c outputs

$$t_k(bm\mathbf{x}) = \begin{cases} 1 & \text{if } \mathbf{x} \in \omega_k \\ 0 & \text{otherwise} \end{cases}$$

- Minimising the error

$$\sum_{\mathbf{x}} [g_k(\mathbf{x}, \mathbf{w}) - t_k]^2$$

when we have infinite data, can be shown to be the same as minimizing

$$\sum_{k=1}^c \int [g_k(\mathbf{x}, \mathbf{w}) - P(\omega_k|\mathbf{x})] p(\mathbf{x}) d\mathbf{x}$$

Summary

- Linear discriminant functions / regression (limited scope)
- Nonlinear models
 - More powerful
 - Difficult to train
- Some clever tricks
 - Variants of gradient descent
 - Fixed non-linear, variable linear models
- Estimators of $P[\omega_j | \mathbf{x}]$

What next:

- Coursework on MLP
 - How well does it approximate posterior probabilities?
 - How do we model time series?
- Guest lecture: Deep Neural Networks