

Name	Details	Animated	Status
Player Sprite	Female/Male versions of the main player. see GDD for style	Yes/ Walking Animation in one direction, Idle Animations	Not Started
Company Chars	Same style as the player sprite but in a suit/ Several variations needed	Idle animation is needed	Not Started
Random NPC	As Player sprite but with different clothes /features multiple versions needed.	no	Not Started
Company Snitch Manager	In a suit but with shady eyes	hands rubbing together idle animation	Not Started
Company PR	Similar to Company Char	no	Not Started
	same as company but holding presents	no	Not Started
Office Background	the background of the office needs details like game posters etc	Maybe, "juicyness" could be added this way	Not Started
Office Items	Computer,Chair other Misc Items	No	Not Started
Computer UI	Several screens of the UI for the computer see GDD	Yes	Not Started
Game Boxart	Game boxart which is displayed for each game. Lots needed	No	Not Started
Main Game UI	UI assets for the office portion of the game	no	Not Started
Speech Box	A speech bubble / box used for NPC chat and prompts	animated disapearing maybe.	Not Started
Review Screen UI	a UI and textures need to be made for the review game screen	No	Not Started
Title Screen	A title screen for the game with New Game and Continue buttons	no	Not Started
MiniGame Assets			
Action Genre			
2d player sprite	simple low res player must adere to the pixel ratio 8x8	either	Not Started
Platform Sprite	Platform for the player to stand on	no	Not Started
Enemy	simple mob similar to goomba's	either	Not Started
Floor	Floor of the minigame	no	Not Started
Background	must suit the theme of the other game assets	no	Not Started
Defense			
Player Sprite	turret/human/ship based sprite that the player controls	yes spining animation	Not Started
Enemy	Can be anything that fits the theme of the chosen game	yes walking /moving animation	Not Started
background	background for the game needs to fit with the theme of the other sprites	no	Not Started
UI	A health simple health bar sprite	no	Not Started
Maze			
Maze/Background	several different variations	no	Not Started
Player Sprite	Can look similar to pacman need several different versions	yes flappy mouth	Not Started
Pellet sprite	a simple pellet.	no	Not Started
Driving			

Car/Vehicle	Racinig vehicle several colors of each need to be made for oppenents	no	Not Started
Race track background	the layout of the racetrack should be done on this	no	Not Started
misc	racing obstecles trees etc etc.	no	Not Started
Space			
Spaceship sprite	severl variations needed	yes	Not Started
background	simple space themed background that tiles preferably	no	Not Started
Enemy	can be anything really aliens etc	yes	Not Started
bullets for both	simple bullets	no	Not Started
UI	Health bar		Not Started
Fps			
Weapon sprite	gun sprite from as if from first person	no	Not Started
enemy	simple front profiles of enemys	yes walking cycle	Not Started
background	background of the game must suit the theme of the other the sprites see GDD	no	Not Started