

NICHOLAS MEYERS

Employment

Academy of Interactive Entertainment

Intro Course
Instructor

537 Cajundome Blvd,
Lafayette, 70506

Oct. 2022 to Nov. 2022, Jan. 2023 to Feb.
2023

Instructed potential students over the course of four Saturdays. I went over everything that would be covered in the first week of class which went up to finishing the first assignment. That assignment was done in C# using Microsoft Visual Studio.

O'Reilly Auto Parts 101 N University Avenue, Lafayette, LA 70506

Delivery Specialist / Manager in Training Aug. 2020 to June 2021

Delivered parts from a hub store to other O'Reilly stores in the area. Also assisted in managing the store when needed.

Projects

Dead Man Jack

May 2022 to June 2022

Helped work on the player, including the power ups that the character gains when grabbing an enemy. Also made sure all animations ran properly.

Skyline Shredder

Jan. 2023 to June 2023

Made the boost and bounce pads. Also developed the time trial system and built out some of the level.

Activities

Success Center - Academy of Interactive Entertainment

· Success Team Member

Aug. 2022 to
June 2023

Assisted newer students with projects that they were working on, helping them fix bugs or sort out errors. Success Center would occur once every two weeks.

Contact

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Education

Academy of Interactive Entertainment

Aug.
2021 to
June
2023

University of Louisiana at Lafayette

Aug. 2017
to Mar.
2021

Skills

COMMUNICATION

Public Speaking
Talking with Clients
Organizing with Team Memebers
Teaching Newer Employees
Training

MANAGING

Utilizing Team Members Strengths
Understanding Team Weaknesses

TEAMWORK

Cooperation
Able to Learn Quick
Not Afraid to ask Questions