

Service-to-service Communication Protocols.

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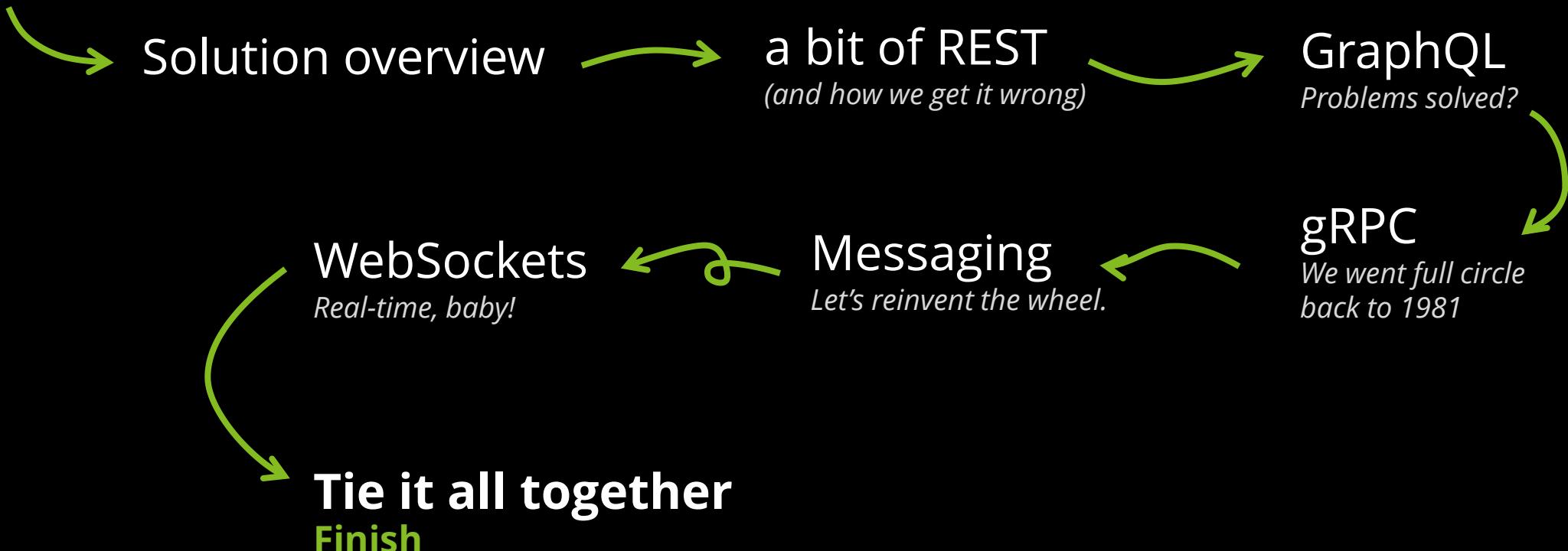
- Public and Private clients
- From solo developer to 20 person projects
- Done ~17 application development projects for 15 clients.
- FinTech industry experience



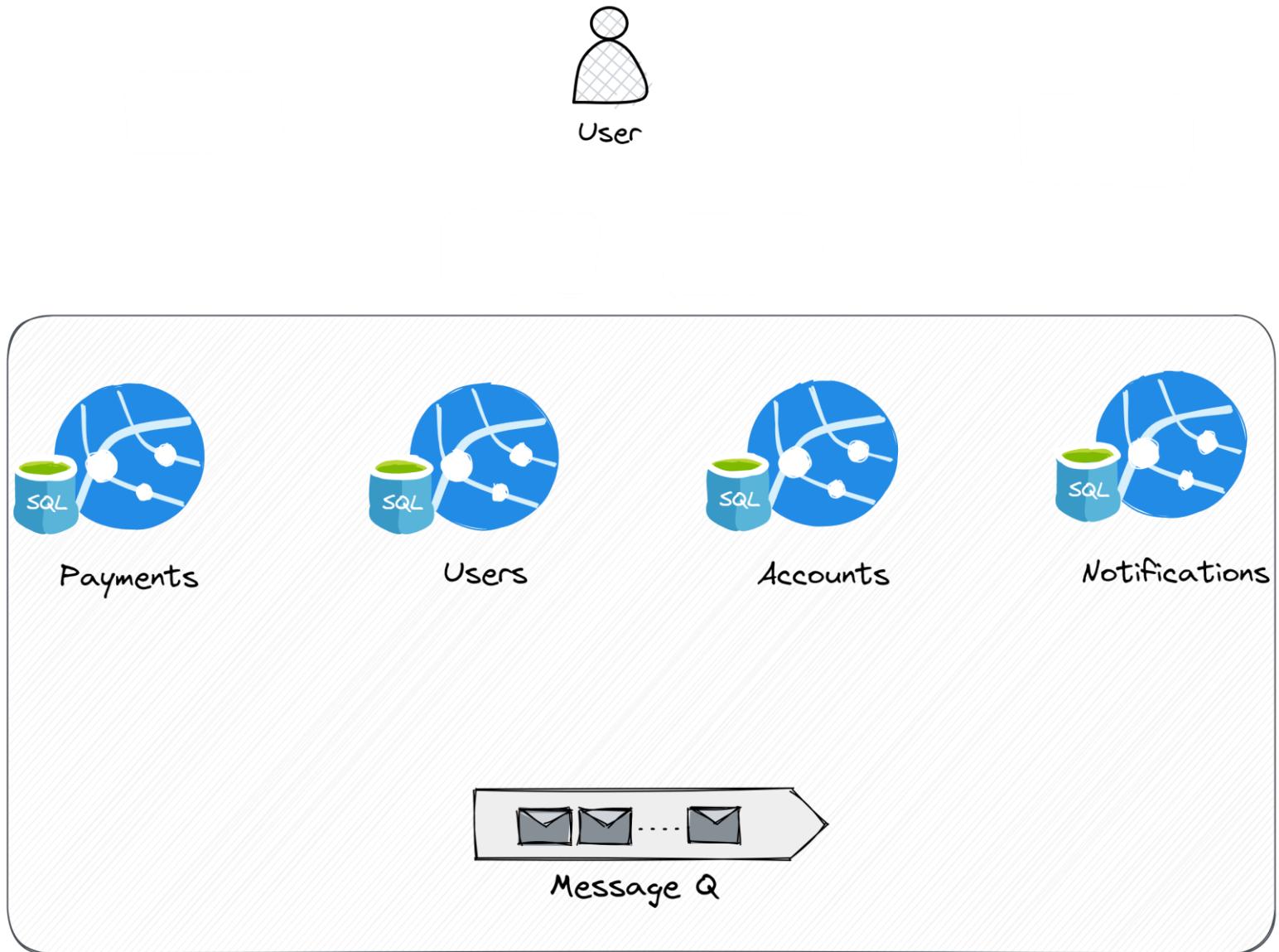
Roadmap

There's a lot to unpack.

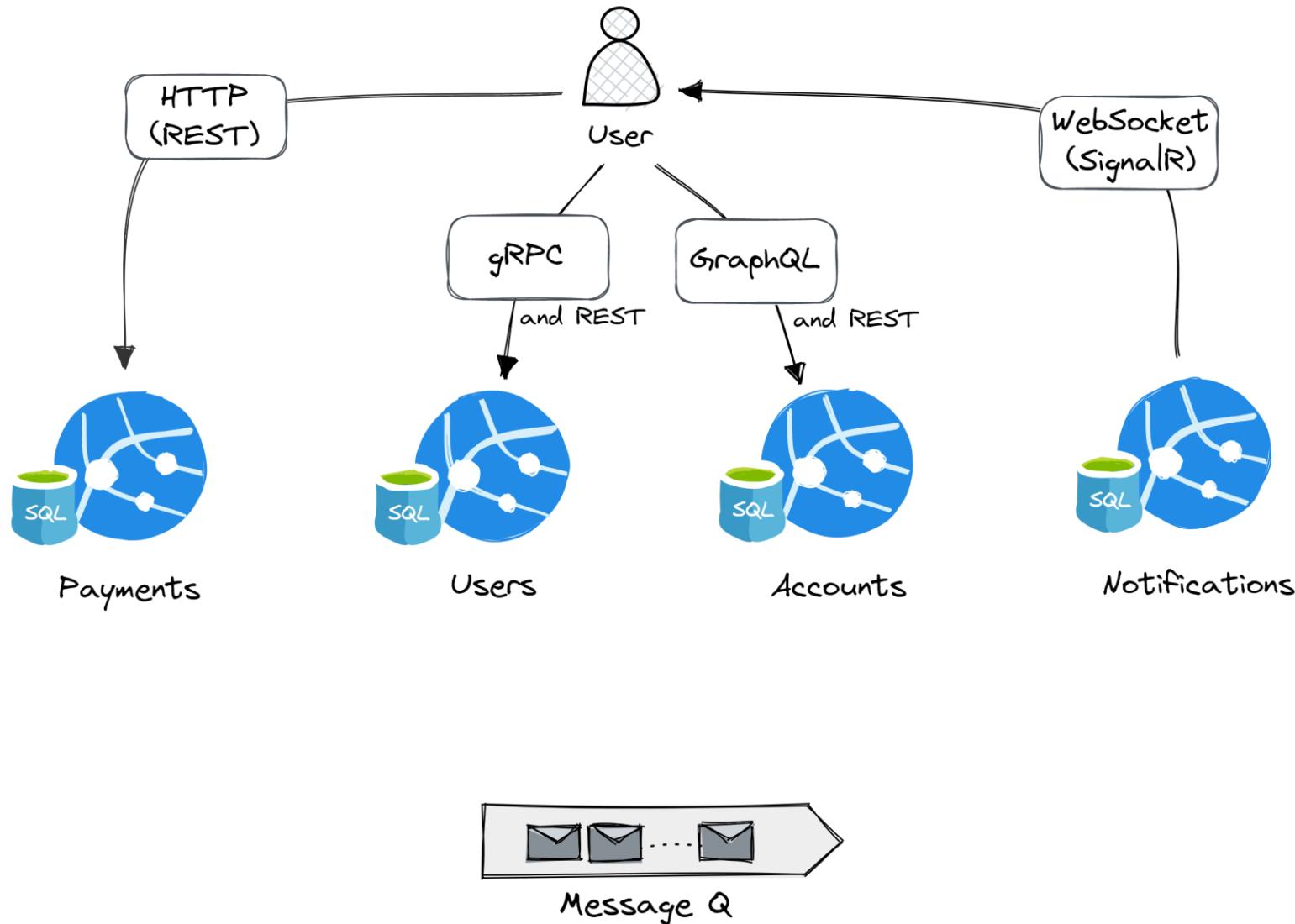
Start here



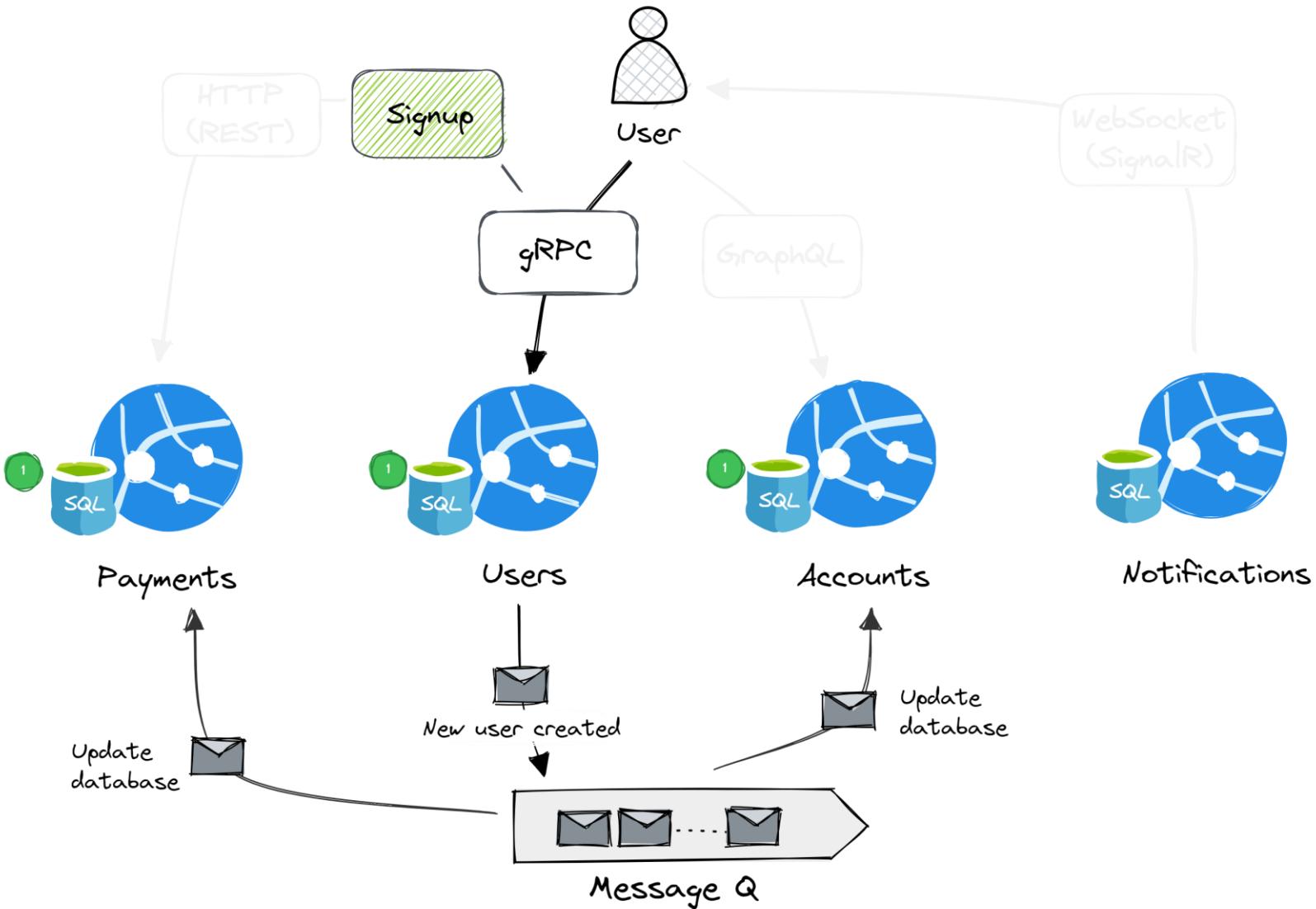
Our demo banking app solution architecture.



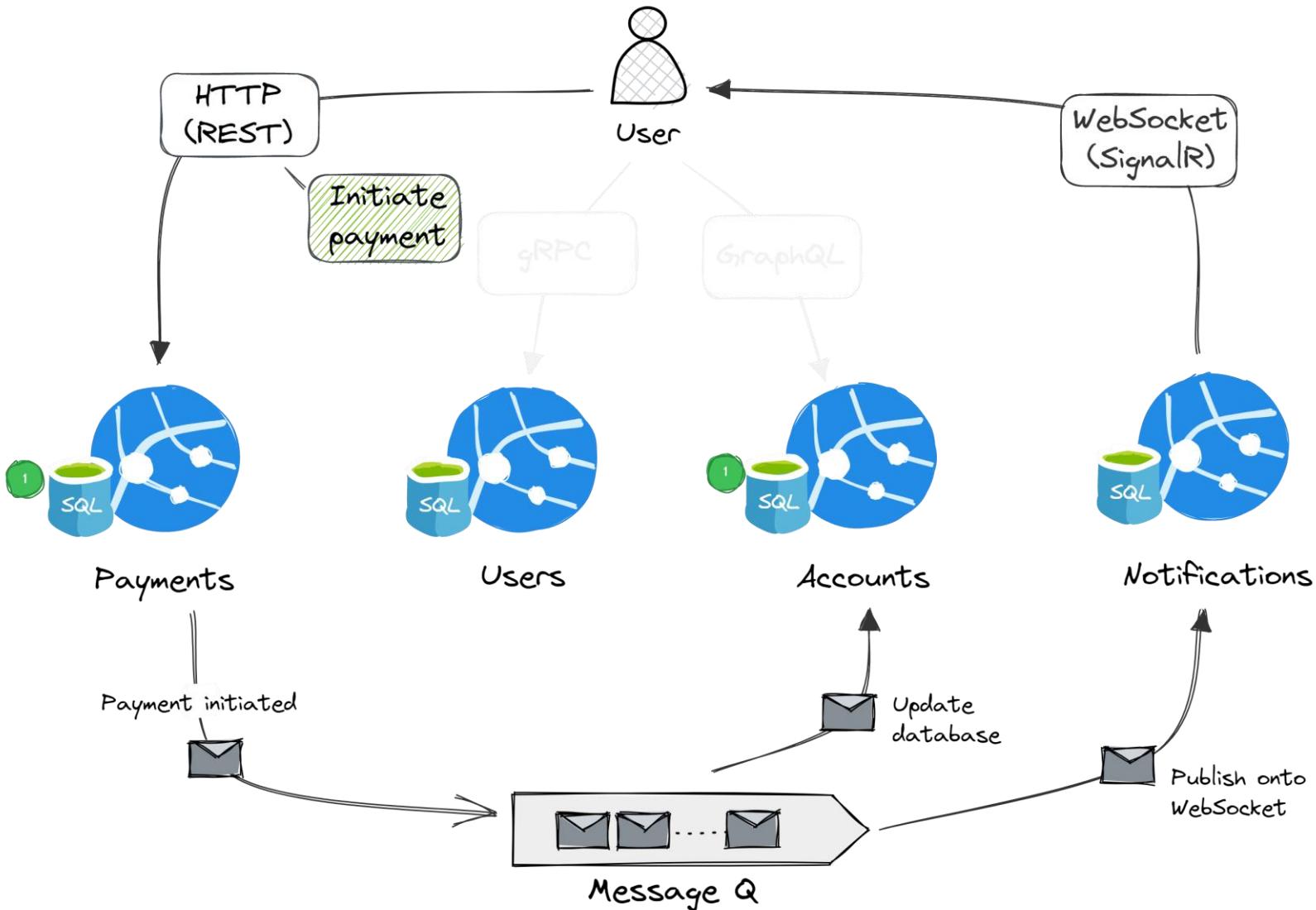
Our demo banking app solution architecture.



Sign-up using gRPC



Initiate a payment with HTTP

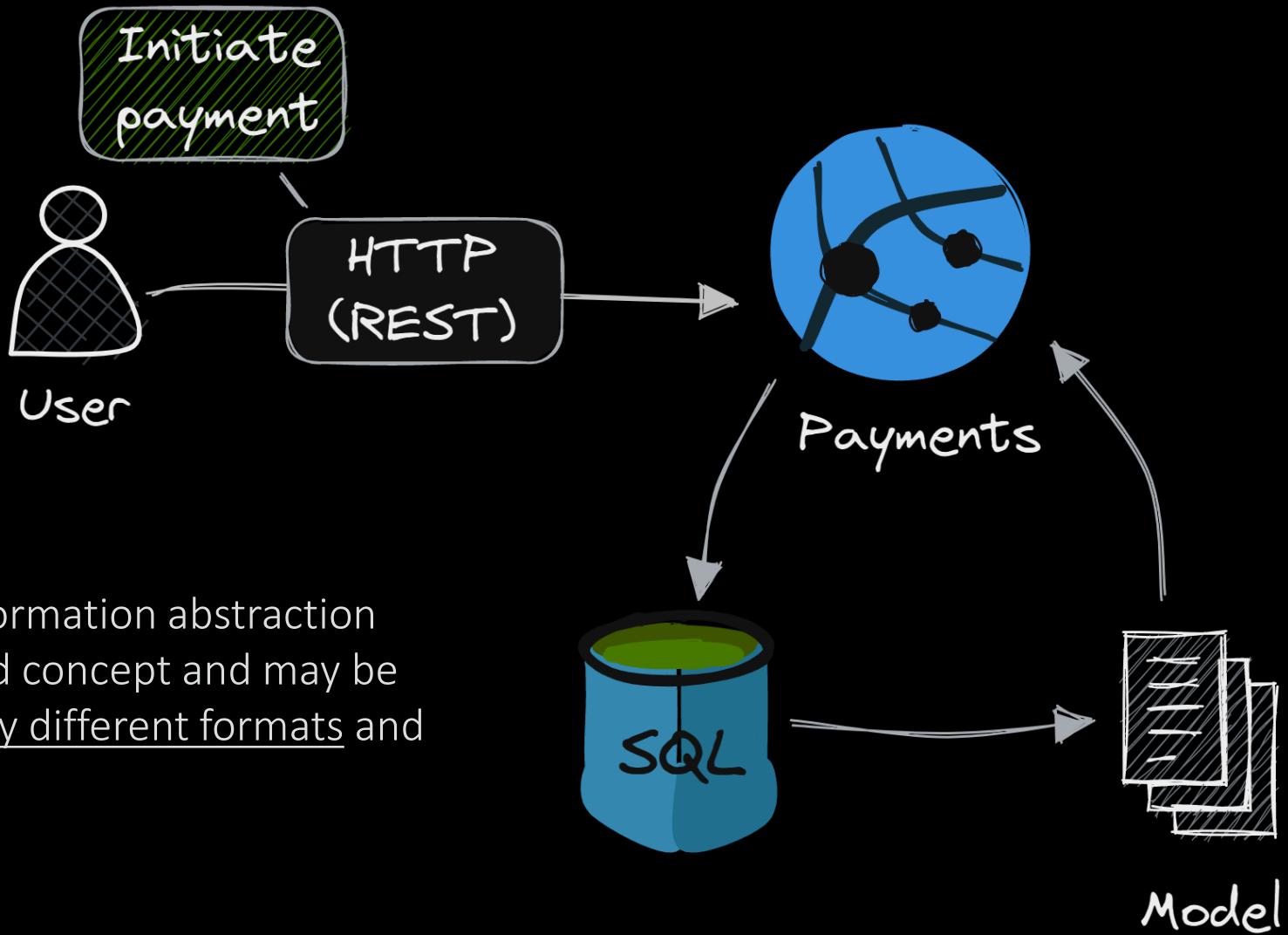


**Why should
you care?**

REST(*ful*). *Everywhere.*

**aka. JSON over
HTTP** (... nowhere)

How REST APIs are (typically) made.



Typical looking REST call.

```
POST https://banking.com/api/v1/FundsTransfer
Authorization: Bearer <token>
Content-Type: application/json

{
    "initiator": "<guid>",
    "debtorIban": "DK0042000012345",
    "creditorIban": "DK0042000054321",
    "amount": 100000,
    "currency": "SEK"
}
```

Typical looking REST call.

Verb

→ POST https://banking.com/api/v1/FundsTransfer

Authorization: Bearer <token>

Content-Type: application/json

```
{  
    "initiator": "<guid>",  
    "debtorIban": "DK0042000012345",  
    "creditorIban": "DK0042000054321",  
    "amount": 100000,  
    "currency": "SEK"  
}
```

**Uniform
interface**

Resource

1-1 Anti pattern

```
{  
    "initiator": "<guid>"  
    "debtorIban": "DK0042000012345",  
    "creditorIban": "DK0042000054321",  
    "amount": 100000,  
    "currency": "SEK"  
}
```



Id	DebtorIban	CreditorIban	Amount	Currency	UserId
guid	DK4200213	DK0035131	10.000	DKK	guid

Glorified CRUD

When a web developer marries
a Database developer.

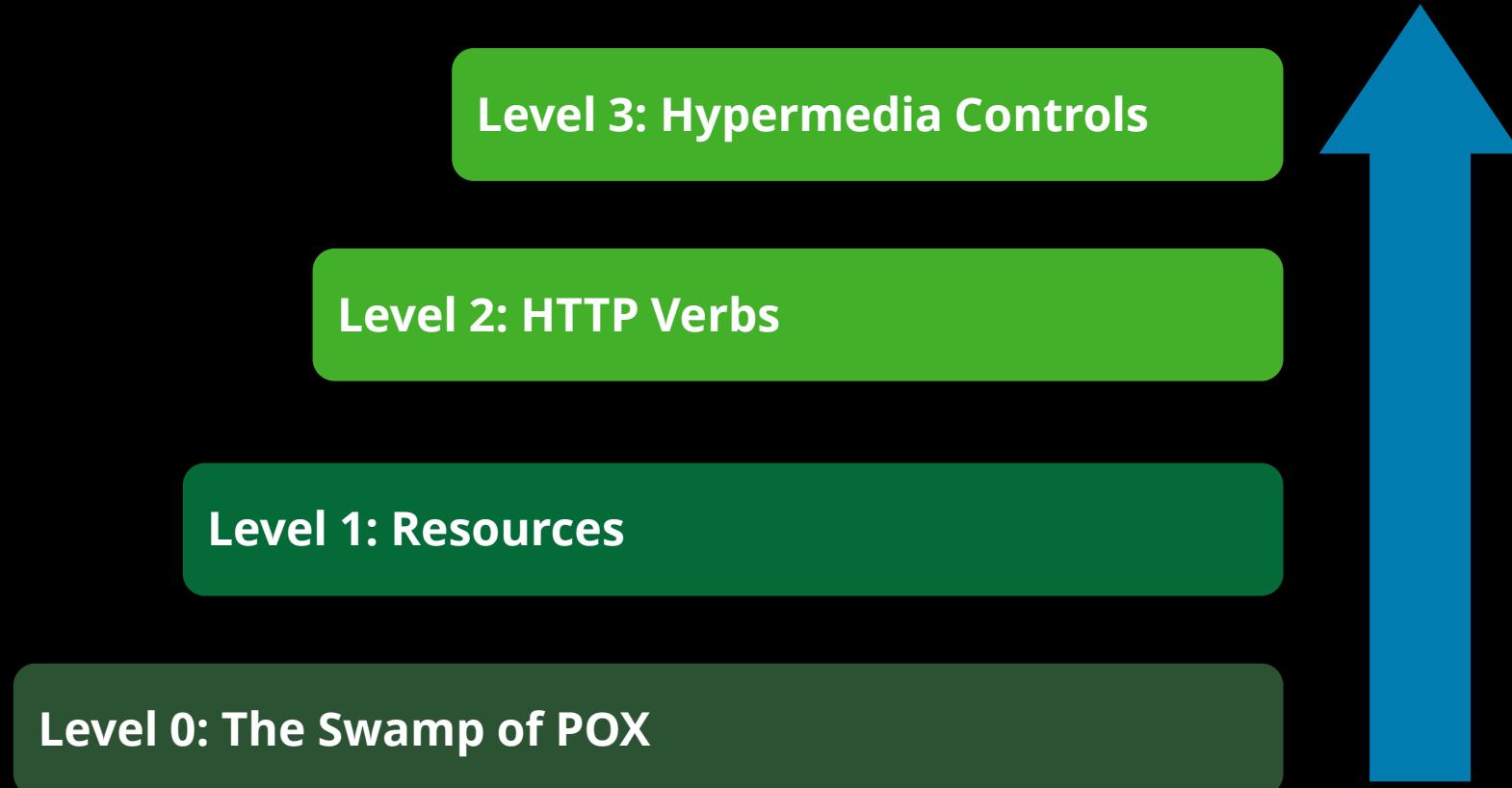


CRUD API

GET	api/v1/accounts
GET	api/v1/accounts/{id}
POST	api/v1/accounts
PUT	api/v1/accounts
DELETE	api/v1/accounts

Maturity model

(Richardson REST maturity model)



Maturity model

(Richardson REST maturity model)

This is REST.

Nothing else.

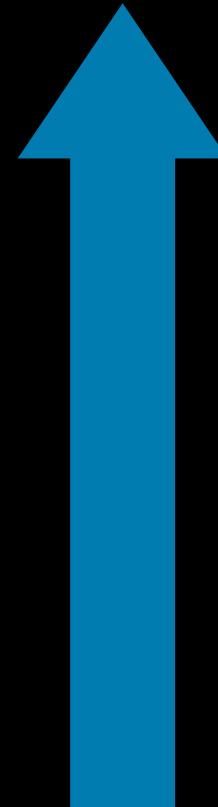


Level 3: Hypermedia Controls

Level 2: HTTP Verbs

Level 1: Resources

Level 0: The Swamp of POX



REST is **hard** to get right.
Today REST mostly means JSON over HTTP.

HATEOAS

Hypermedia as the Engine of Application State

```
POST https://banking.com/api/v1/FundsTransfer
```

```
Authorization: Bearer <token>
```

```
Content-Type: application/json
```

```
{  
    "initiator": "<guid>",  
    "debtorIban": "DK0042000012345",  
    "creditorIban": "DK0042000054321",  
    "amount": 100000,  
    "currency": "SEK"  
}
```

HTTP/1.1 201 Created

Content-Type: application/json; charset=utf-8

Location: https://banking.com/api/v1/FundsTransfer/transfer-id-guid

Transfer-Encoding: chunked

```
{  
  "fundsTransferId": "transfer-id-guid",  
}
```

HTTP/1.1 201 Created

Content-Type: application/json; charset=utf-8

Location: https://banking.com/api/v1/FundsTransfer/transfer-id-guid

Transfer-Encoding: chunked

```
{  
  "fundsTransferId": "transfer-id-guid",  
  "_links": [  
    {  
      "name": "Details",  
      "href": "https://banking.com/api/v1/FundsTransfer/transfer-id-guid",  
      "method": "GET",  
      "description": "See funds transfer details"  
    },  
    {  
      "name": "InitiatePayment",  
      "href": "https://banking.com/api/v1/FundsTransfer",  
      "method": "POST",  
      "description": "Initiate a new transfer of funds"  
    }  
  ]  
}
```

HTTP/1.1 201 Created
Content-Type: application/json; charset=utf-8
Location: https://banking.com/api/v1/FundsTransfer/transfer-id-guid
Transfer-Encoding: chunked

```
{  
  "fundsTransferId": "transfer-id-guid",  
  "_links": [  
    {  
      "name": "Details",  
      "href": "https://banking.com/api/v1/FundsTransfer/transfer-id-guid",  
      "method": "GET",  
      "description": "See funds transfer details"  
    },  
    {  
      "name": "InitiatePayment",  
      "href": "https://banking.com/api/v1/FundsTransfer",  
      "method": "POST",  
      "description": "Initiate a new transfer of funds"  
    }  
  ]  
}
```

"[...] if the engine of application state is not being driven by hypertext, then it cannot be RESTful and cannot be a REST API. Period.

- Roy T. Fielding

Versioning

Version 1?



GET `https://banking.com/api/v1/accounts`

Version 2?

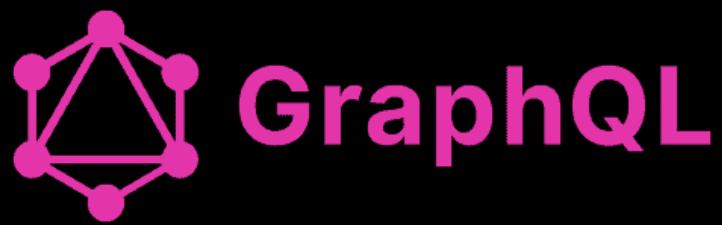


GET `https://banking.com/api/v2/accounts`

```
GET https://banking.com/api/accounts  
Accept: application/vnd.accounts-complete+json
```

Use Content Negotiation 

DEMO



```
query GetAllAccounts {  
  allAccounts {  
    iban,  
    bookings {  
      amount,  
      currencyCode,  
      debitCredit  
    }  
  }  
}
```

POST

GET

Query
Mutation

Playground

The client
dictates what's
returned. Not
the service.

```
### Get complete accounts representation  
  
GET https://banking.com/api/Accounts  
Accept: application/vnd.accounts-complete+json
```

```
query GetAllAccounts {
  allAccounts {
    userInfo: {
      id
      name: username # Rename
    },
    iban,
    bookings {
      amount,
      currencyCode,
      debitCredit
    }
  }
}
```

```
mutation openNewAccount {  
  createAccount(account: {  
    # Input  
    currency: "DKK"  
    iban: "DK4200874321"  
    number: 874321  
    ownerId: "<owner-id>"  
  }) {  
    # What we want returned  
    iban  
  }  
}
```

Demo

GraphQL Playground

**Is GraphQL an end to
API versioning?**

Not really.

**Removing fields is still a
breaking change.**

Caching can be difficult.



Is it 1981 again?

```
syntax = "proto3";

option csharp_namespace = "Users.GrpcServer";

package usersgrpc;

service UsersService {
    rpc AuthenticateUser (AuthenticationRequest)
        returns (AuthenticationReply);

    rpc CreateUser (CreateUserRequest)
        returns (UserCreatedReply);

    rpc GetUser ( GetUserRequest)
        returns (UserReply);
}

message AuthenticationRequest {
    string username = 1;
    string password = 2;
}

message AuthenticationReply {
    bool isAuthenticated = 1;
    optional string token = 2;
}

message CreateUserRequest {
    string username = 1;
    string password = 2;
}

message UserCreatedReply {
    oneof response {
        string userId = 1;
        CreationError error = 2;
    }
}

message CreationError {
    string message = 1;
}
```

Proto Description

```
syntax = "proto3";

option csharp_namespace = "Users.GrpcServer";

package usersgrpc;

service UsersService {
    rpc AuthenticateUser (AuthenticationRequest)
        returns (AuthenticationReply);

    rpc CreateUser (CreateUserRequest)
        returns (UserCreatedReply);

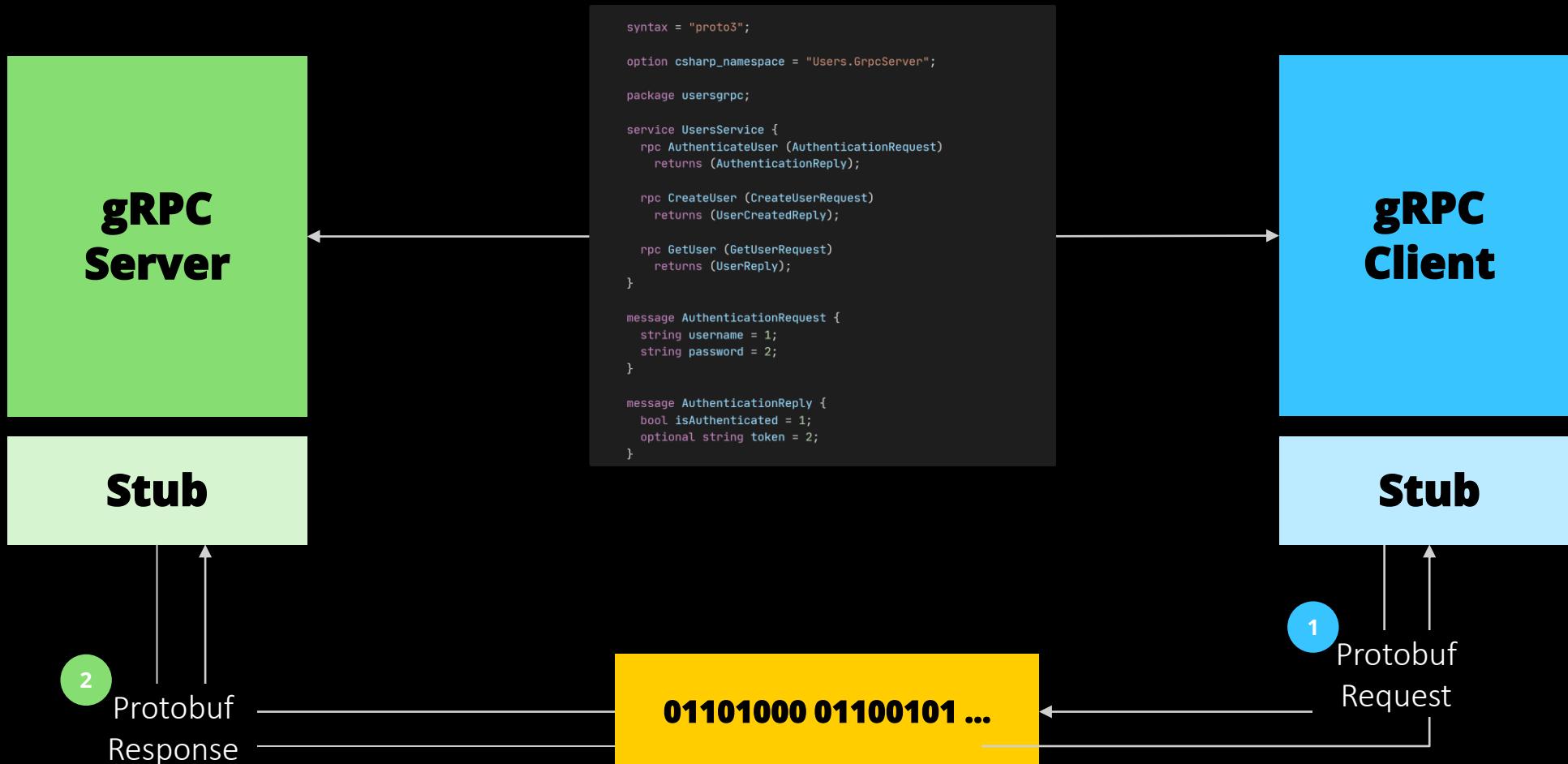
    rpc GetUser ( GetUserRequest)
        returns (UserReply);
}

message AuthenticationRequest {
    string username = 1;
    string password = 2;
}

message AuthenticationReply {
    bool isAuthenticated = 1;
    optional string token = 2;
}

message CreateUserRequest {
```

Contract



Demo

Calling an gRPC method

Surprises.

Data modeling

Null handling - proto

```
message UserInfo {  
    string userId = 1;  
    optional string username = 2;  
}  
  
message UserReply {  
    optional UserInfo user = 1;  
}
```

Return value

```
return new UserReply
{
    User = new UserInfo
    {
        UserId = user.Id.ToString(),
        Username = null
    }
};
```

Tooling gotchas (Hard to debug)

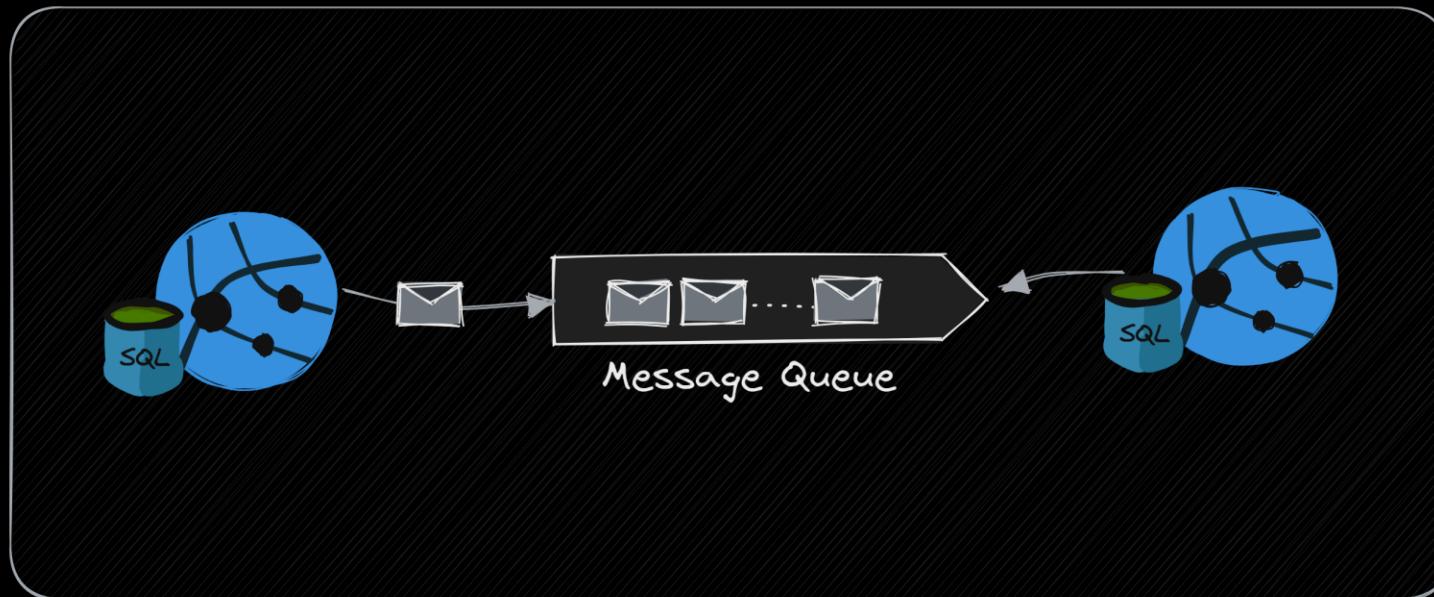
Out-of-sync Proto descriptions

Messaging

**Solution Architects' dream.
Developers' nightmare.**

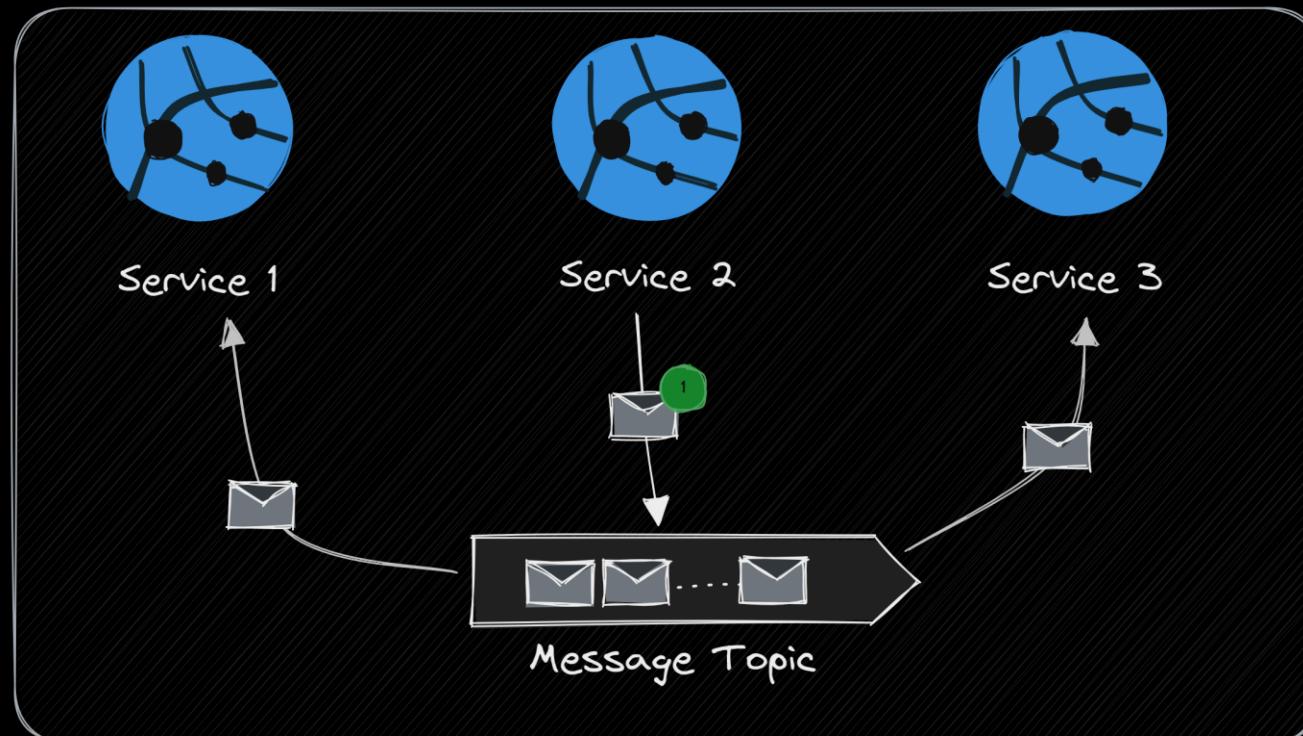
Core messaging concepts

Point-to-point



Core messaging concepts

Publisher/Subscriber



Typical event data

```
{  
    "CorrelationId": "5ac3fe27-e3ee-47af-89b1-00c5765b38b1",  
    "BeneficiaryIban": "DK4200987654",  
    "OriginatingIban": "DK4200123456",  
    "Amount": 100000,  
    "Currency": "SEK"  
}
```

Cloud Event

```
{  
  "id": "78869fd3-a17c-4bb7-9a46-574be4564a01",  
  "source": "payments-api/funds-initiated",  
  "type": "payments.fundstransfer.initiated",  
  "data": {  
    "BeneficiaryIban": "DK4200987654",  
    "OriginatingIban": "DK4200123456",  
    "Amount": 100000,  
    "Currency": "SEK"  
  },  
  "time": "2023-01-10T21:44:18.1689474+00:00",  
  "specversion": "1.0"  
}
```

Our data



Message formats

AMQP, MQTT, Avro?

AMQP

AMQP 0-9-1

Exchange type	Exchange	Binding	Routing key
Fanout			
Direct			
Topic			
Headers		Queue	

AMQP 1-0

Queue

Topic

Subscription

Demo

**Publish and subscribing
to messages**

Lessons learnt

Use a **shared** library

(... but only to publish and subscribe)

Distributed message objects

Results in unintended, painful updates

Demo

Tying it all together.

Thank you!

Read my articles on medium nmillard.medium.com

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Reach out at nimillard@deloitte.dk

