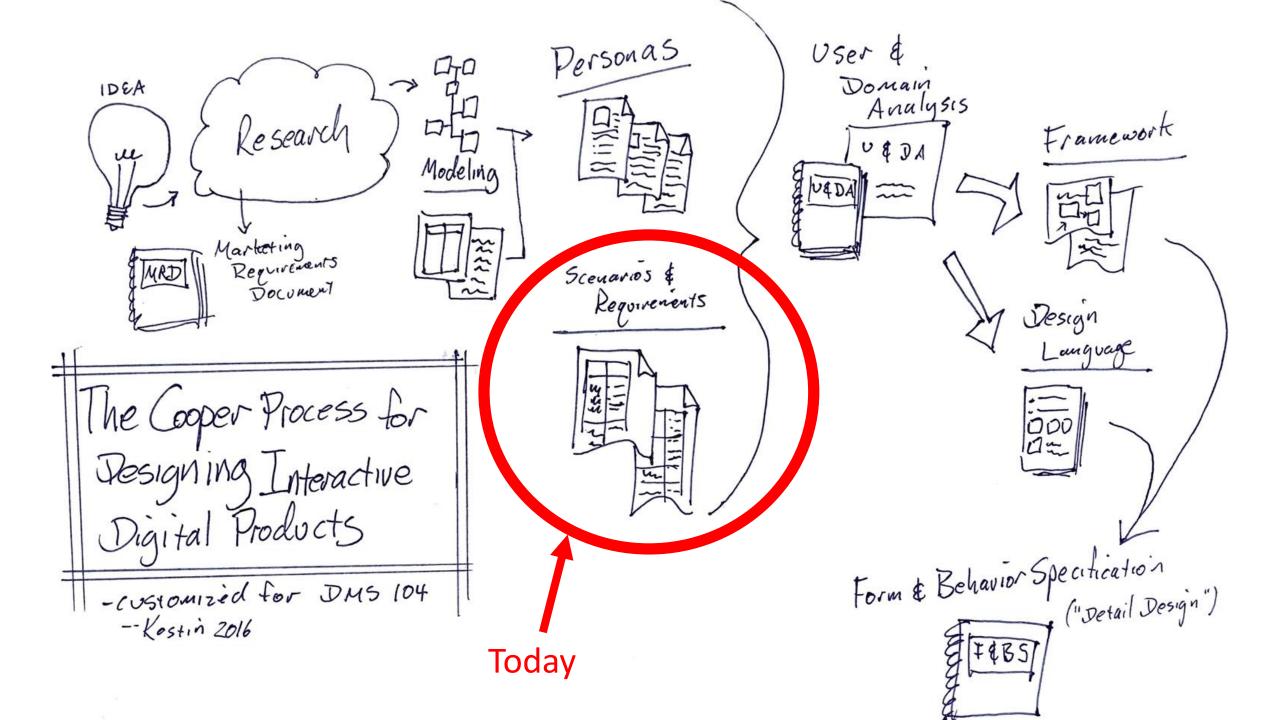
# Requirements and Context Scenarios



## Section: Requirements

Chapter 12: Defining Requirements

Chapter 13: Putting It All Together

## Chapter 12: Defining Requirements

#### Requirements

- NOT...
  - How it gets done
  - Features
  - Specifications
- Data needs
- Functional needs
- Product Qualities
- Constraints
- Experience Attributes

#### **Context Scenarios**

- NOT...
  - Use cases
  - UML (Unified Modeling Language)
  - User stories (the Agile method)
- The *Future* state of the user
- Goal-Directed scenarios
- The Scenario Development Process
  - 1. Identify the Scenarios
  - 2. Develop the Story
  - 3. Prepare to Tell the Story

## Chapter 13: Putting It All Together (U&DA)

The User and Domain Analysis: a document and presentation

- Research findings
- Personas
- Requirements
- Scenarios

### Who works on what

- See the ends of Chapters 12 and 13
- Team effort roles and responsibilities: flexible
- All grades start equal
- "Colophon"
  - A statement at the end of a book, typically with a printer's emblem, giving information about its authorship and printing
- Points distributed among the team based on work done