

CS 212 – Spring 2019 – Project 3

Assigned: 5 November 2020
Due: 20 November 2020
Cutoff: 25 November 2020

Create a File Menu in your GUI

Add a file menu to your WordGUI with options to open any file for reading (and displaying the file as in Project 2), and one to Quit the program. You will need a FileMenuHandler class to handle the events from the FileMenu. Be sure to use `getAbsolutePath()` when getting the file from the JFileChooser, not `getName()`.

Handle Exceptions

Create an exception called `IllegalWordException` (by extending `IllegalArgumentException` as shown in lecture) and have the constructor of the Word throw it. Use a try/catch statement to catch this exception in your program, and show the erroneous Words in the GUI as usual.

Use ArrayLists

Use an `ArrayList` to store the unsorted, sorted and erroneous words. You can use the `Collections.sort()` method to sort the `ArrayList` rather than selection sort. (Check the tutorial under Lectures and Readings on Blackboard.)

Create a jar file called **Project3.jar** and submit that to Blackboard by the due date for full credit.