**REPORT**

**LAB 8**

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# **Introduction**

* This report briefly describes the purpose of the laboratory experiment on the development of the mobile application Clima.
* The Clima mobile application allows users to create a random game with the Clima.

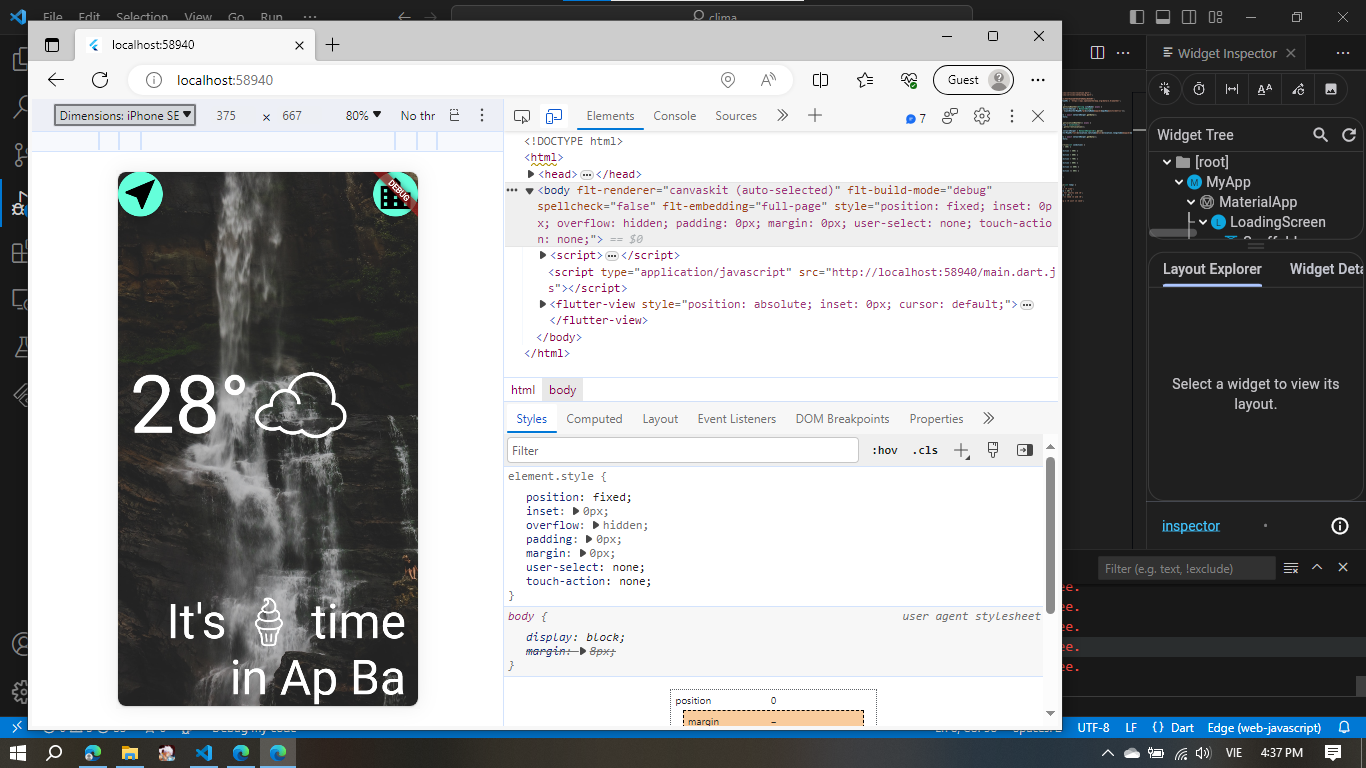
# **Objectives**

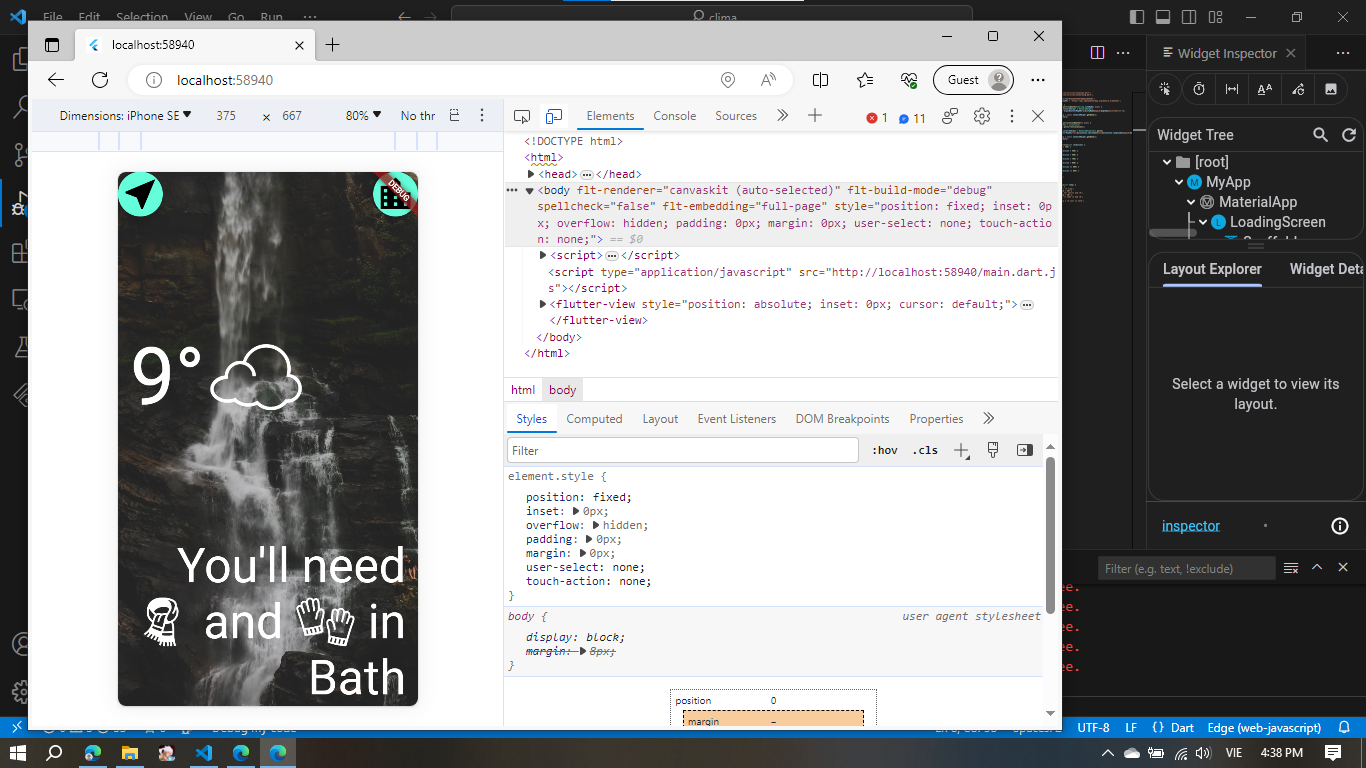
* The objective of the laboratory is to create a mobile application that allows users to create a Clima.

# **Methodology**

* The laboratory uses a cross-platform mobile application development method to create the Clima.
* The application is developed using the latest technologies to ensure the best features and performance.

# **Results**





* The experimental results show that the Clima application works well and allows users to easily create a Clima.

# **Discussion**

* The experimental results show that the Clima application has achieved the laboratory’s objective.
* The strength of cross-platform mobile application development is that it allows the application to run on multiple platforms, thereby attracting more users. However, the weakness is that development may take more time and effort than developing separately for each platform.

# **Conclusion**

* The laboratory has succeeded in creating a mobile application that allows users to create a Clima.
* In the future, we can continue to improve and add new features to the Clima application to attract more users.